Sprint Retrospective

# Date / Sprint Number

Sprint 3 - March 2025

# Attendees

- Product Owner  
- Scrum Master  
- Development Team  
- Compliance Officer  
- UI/UX Designer

# Facilitator

Scrum Master

# What Went Well

- Dynamic questionnaire UI completed on time  
- API integration with CRM successful  
- Positive feedback from compliance stakeholders

# What Didn’t Go Well

- Initial complexity underestimated for jurisdictional rules  
- UI/UX iteration cycle delayed

# What Can Be Improved

- Improve estimation practices for regulatory and compliance-heavy items  
- Conduct earlier usability reviews with stakeholders  
- Enhance collaboration between UI/UX and backend teams

# Action Items / Owners

- Review estimation practices for regulatory work (Owner: Product Owner, Scrum Master)  
- Conduct UX reviews earlier in Sprint (Owner: UI/UX Designer, Scrum Master)  
- Implement parallel development & testing to avoid bottlenecks (Owner: Development Team)

# Follow-up from Previous Retro

- Increased communication between compliance and development teams has improved clarity of requirements  
- Need to continue focusing on early feedback loops with stakeholders