
Problems on AES and DES

Problem 1: Initial permutation

Show the result of following hexadecimal data after passing it through initial permutation box

0110 1023 4110 1023

Problem 2: AES

The movie industry wants to protect digital content distributed on DVD's. We develop a variant of a method used to protect Blu-ray disks called **AACS**.

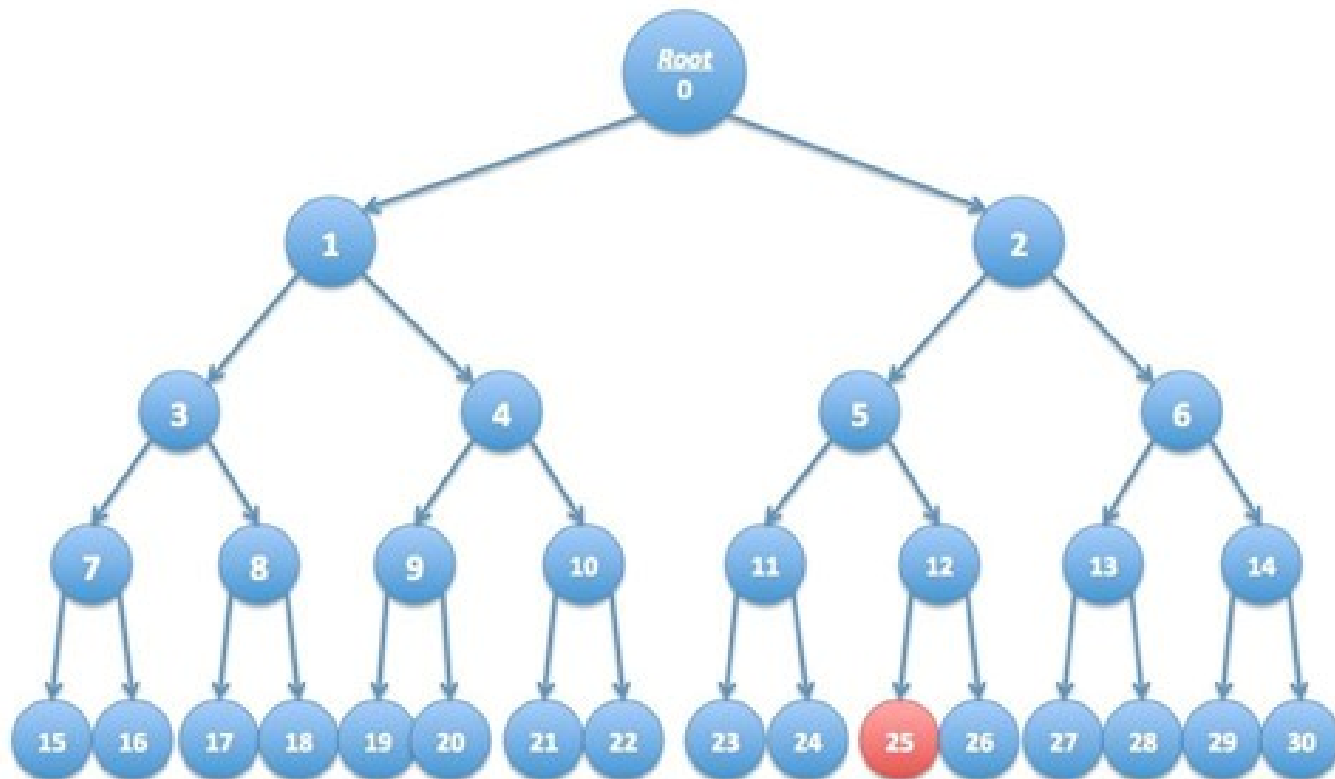
Suppose there are at most a total of n DVD players in the world (e.g. $n = 2^{32}$). We view these n players as the leaves of a binary tree of height $\log_2 n$. Each node in this binary tree contains an AES key k_i . These keys are kept secret from consumers and are fixed for all time. At manufacturing time each DVD player is assigned a serial number $i \in [0, n - 1]$. Consider the set of nodes S_i along the path from the root to leaf number i in the binary tree. The manufacturer of the DVD player embeds in player number i the keys associated with the nodes in the set S_i . A DVD movie m is encrypted as

$$E(k_{\text{root}}, k) \parallel E(k, m)$$

where k is a random AES key called a content-key and k_{root} is the key associated with the root of the tree. Since all DVD players have the key k_{root} all players can decrypt the movie m . We refer to $E(k_{\text{root}}, k)$ as the header and $E(k, m)$ as the body. In what follows the DVD header may contain multiple ciphertexts where each ciphertext is the encryption of the content-key k under some key k_i in the binary tree.

Suppose the keys embedded in DVD player number r are exposed by hackers and published on the Internet. In this problem we show that when the movie industry distributes a new DVD movie, they can encrypt the contents of the DVD using a slightly larger header (containing about $\log_2 n$ keys) so that all DVD players, except for player number r , can decrypt the movie. In effect, the movie industry disables player number r without affecting other players.

As shown below, consider a tree with $n = 16$ leaves. Suppose the leaf node labeled 25 corresponds to an exposed DVD player key. Check the set of keys below under which to encrypt the key k so that *every player* other than player 25 can decrypt the DVD. Only four keys are needed.



Problem 3: AES

Let m be a message consisting of ℓ AES blocks (say $\ell = 100$). Alice encrypts m using randomized counter mode and transmits the resulting ciphertext to Bob. Due to a network error, ciphertext block number $\ell/2$ is corrupted during transmission. All other ciphertext blocks are transmitted and received correctly. Once Bob decrypts the received ciphertext, how many plaintext blocks will be corrupted?

Problem 4: AES one round

Plaintext : AES IS BLOCK CIPHER

Key: BEST CRYPTOGRAPHY