Prashanth Avvari

Sr Front End Developer

Front end developer with over 4 years of experience in development of Web applications. Also have some experience on server side using Node Js.

apprashanth55@gmail.com

Hyderabad

github.com/prashanthavvari

9542858310

prashanthavvari.github.io/profile

WORK EXPERIENCE

Product Development Engineer 2Phenom people pvt ltd

12/2020 - Present

Hyderabad

Working on/Tasks.

- CMS A platform which is used to build career sites using various widgets. Worked on providing the settings to edit the content for the individual widgets.
- ImageKit Integration: Worked on loading LQIP images from ImageKit. Using intersection observer, replace LQIP images with proper images from ImageKit CDN. Also fallback to our own CDN in case image is not available with ImageKit.

Member of Technical Staff - Front end (3.6 Years)

Zoho corporation

06/2017 - 11/2020

chennai

Worked On/ Tasks

- Implemented the front end stack and released 3 Editions which include the tax related settings and transaction level tax management which are necessary to be Tax compliant in Gulf countries in Zoho Books application.
- PayTabs Integration Implemented the front end stack required for PayTabs (a payment gateway) Integration in Zoho Finance apps.
- Kalki Implemented a tool to get the Browser and Device usage statistics of Zoho Finance applications using Node.js and React.js.
- Worked on static websites for multiple editions of Zoho Books. Also took initiative for successfully optimizing CSS by removing the overly complicated dependency of css files across the website.

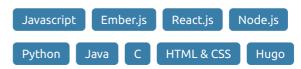
EDUCATION

Infromation Technology

B.V.Raju Institute of Technology(JNTUH)

10/2013 - 05/2017 Academics: 75%

SKILLS



PERSONAL PROJECTS

Literature Game (07/2020 - 08/2020)

 An online multiplayer card game developed using Socket.io, Node.Js & React.js were used for the development of this game

Bonus Game (08/2020 - 09/2020)

 It is another variety of multiplayer card game developed by taking literature game as inspiration with improvised code. Used Socket.io, Node.js & React.js stack were used for the development of this game.

Stick hero Web (03/2021 - 03/2021)

 Its a clone of stick hero mobile game. The main intention was to replicate the behavior of original stick hero mobile game for desktop version. The project status is still under development

LANGUAGES

English

Full Professional Proficiency

Hindi

Native or Bilingual Proficiency

Telugu

Native or Bilingual Proficiency

INTERESTS

Cricket | Travel

Photography

Anime