

Here's a complete set of notes on the **Document Object Model (DOM)** in JavaScript:

Dom Js Notes



# Document Object Model (DOM) in JavaScript

## Introduction

The Document Object Model (DOM) is a programming interface that allows JavaScript to interact with and manipulate HTML and XML documents. The DOM represents a document as a tree-like structure where each node is an object that corresponds to a part of the document.

## DOM Tree Structure

The DOM represents an HTML document as a tree of nodes, with different types of nodes:

1. **Document Node** - Represents the entire HTML document.
2. **Element Node** - Represents an HTML element (e.g., `<div>`, `<p>` ).
3. **Attribute Node** - Represents attributes of an element.
4. **Text Node** - Represents text inside an element.
5. **Comment Node** - Represents comments in the HTML.

Example:

```
<!DOCTYPE html>
<html>
<head>
  <title>DOM Example</title>
</head>
<body>
```

```
<p id="demo">Hello, DOM!</p>
</body>
</html>
```

This structure can be visualized as:

```
Document
├── html
│   ├── head
│   │   └── title
│   │       └── "DOM Example"
│   └── body
│       └── p (id="demo")
│           └── "Hello, DOM!"
```

## Accessing DOM Elements

JavaScript provides several methods to select elements from the DOM:

### 1. By ID

```
document.getElementById("demo");
```

### 2. By Class Name

```
document.getElementsByClassName("classname");
```

### 3. By Tag Name

```
document.getElementsByTagName("p");
```

### 4. By Query Selector

```
document.querySelector("#demo"); // Selects the first match
document.querySelectorAll(".classname"); // Selects all matching el
```

## Manipulating DOM Elements

### 1. Changing Content

```
document.getElementById("demo").innerHTML = "New Content";
```

## 2. Changing Attributes

```
document.getElementById("demo").setAttribute("class", "new-class");
```

## 3. Changing Styles

```
document.getElementById("demo").style.color = "red";
```

## 4. Adding Elements

```
let para = document.createElement("p");  
para.innerText = "New paragraph";  
document.body.appendChild(para);
```

## 5. Removing Elements

```
let element = document.getElementById("demo");  
element.parentNode.removeChild(element);
```

# Event Handling in DOM

Events allow JavaScript to respond to user interactions.

## 1. Adding an Event Listener

```
document.getElementById("demo").addEventListener("click", function(  
    alert("Paragraph clicked!");  
});
```

## 2. Removing an Event Listener

```
function showAlert() {  
    alert("Clicked!");  
}  
let element = document.getElementById("demo");  
element.addEventListener("click", showAlert);  
element.removeEventListener("click", showAlert);
```

## 3. Common DOM Events

- `click` - When an element is clicked.
- `mouseover` - When mouse hovers over an element.
- `mouseout` - When mouse leaves an element.
- `keydown` - When a key is pressed.
- `load` - When the page finishes loading.

## DOM Traversal

You can navigate the DOM tree using:

- `parentNode` - Access parent node.
- `childNodes` - Get all child nodes.
- `firstChild` / `lastChild` - Get the first/last child node.
- `nextSibling` / `previousSibling` - Get next/previous sibling.

Example:

```
let parent = document.getElementById("demo").parentNode;  
console.log(parent.nodeName);
```

## Conclusion

The DOM is a powerful interface for interacting with web pages dynamically. Understanding how to select, manipulate, and respond to changes in the DOM is crucial for front-end development.

Here are the complete notes on the DOM in JavaScript. Let me know if you need any modifications or additional details! 🚀