

Dt : 19/8/2022

Naming Conventions in Java:

=>The rules followed by the programmer in writing JavaPrograms are known as Naming Conventions in Java.

1.packages:

def : packages are collection of 'Classes and Interfaces'.

rule : packages must be in LowerCase.

2.Classes and Interfaces:

def : Classes and Interfaces are collection of 'Variables and methods'

rule : In Classes and Interfaces,the starting letter of every word must be capital.

Ex:

CalculateSalary

BankTransaction

InputStreamReader

...

3.Variables and Methods:

def : Variables are data holders and Methods are actions

rule : In Variables and methods,the first word in LowerCase

and from Second Word onwards the starting letter must be capital.

Ex Variables :

panCardNo

phoneNo

basicSal

Ex Methods :

getSalary()

readLine()

nextLine()

4.Keywords:

def : The pre-defined words or built-in words are known as

Keywords

rule : The keywords must be in LowerCase.

Ex:

static

void

public

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faq:

define Identifiers?

=>The names of programming components are known as Identifiers.

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DataTypes in Java:

=>The types of data which we are expecting as input to Java

programs are known as DataTypes in Java.

=>DataTypes in Java are categorized into two types:

1.Primitive DataTypes

2.Non-Primitive DataTypes

1.Primitive DataTypes:

=>The 'Single Valued data formats' are known as Primitive

DataTypes.

=>These Primitive DataTypes are categorized into four types:

(a)Integer datatypes

(b)Float datatypes

(c)Character datatype

(d)Boolean datatype

(a)Integer datatypes:

=>The numeric data which is represented without decimal point

representation are known as Integer datatypes.

=>Types:

(i)byte - 1 byte(8 bits)

(ii)short - 2 bytes

(iii)int - 4 bytes

(iv)long - 8 bytes

(b)Float datatypes:

=>The numeric data with decimal point representation are known as Float datatypes.

=>Types:

(i)float - 4 bytes

(ii)double - 8 bytes

(c)Character datatype:

=>The Single valued character which is represented in single quotes is known as Character datatype.

Ex:

'k','y','h',...

=>Types:

char - 2 bytes

(d)Boolean datatype:

=>The datatype which is represented in the form of true or false is known as Boolean datatype

=>Types:

boolean - 1 bit

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2.Non-Primitive DataTypes:

=>The Group valued data formats are known as Non-Primitive datatypes or Referential datatypes.

=>These Non-Primitive DataTypes are categorized into four types:

(a)Class

(b)Interface

(c)Array

(d)Enum

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Object Oriented Programming:

=>The process of Constructing programs using 'Class-Object' Concept is known as Object Oriented Programming.

=>In Object Oriented programming we control Non-Primitive datatypes, which means we work with Non-Primitive datatypes.

Object Oriented Programming Levels:

1.Object definition

2.Object Creation

3.Object Location

4.Object Components

5.Object Types

6.Object Serializable

7.Object Cloning

8.Object Locking

9.Objects Sorting

10.Object holding DB-Table data

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define Object?

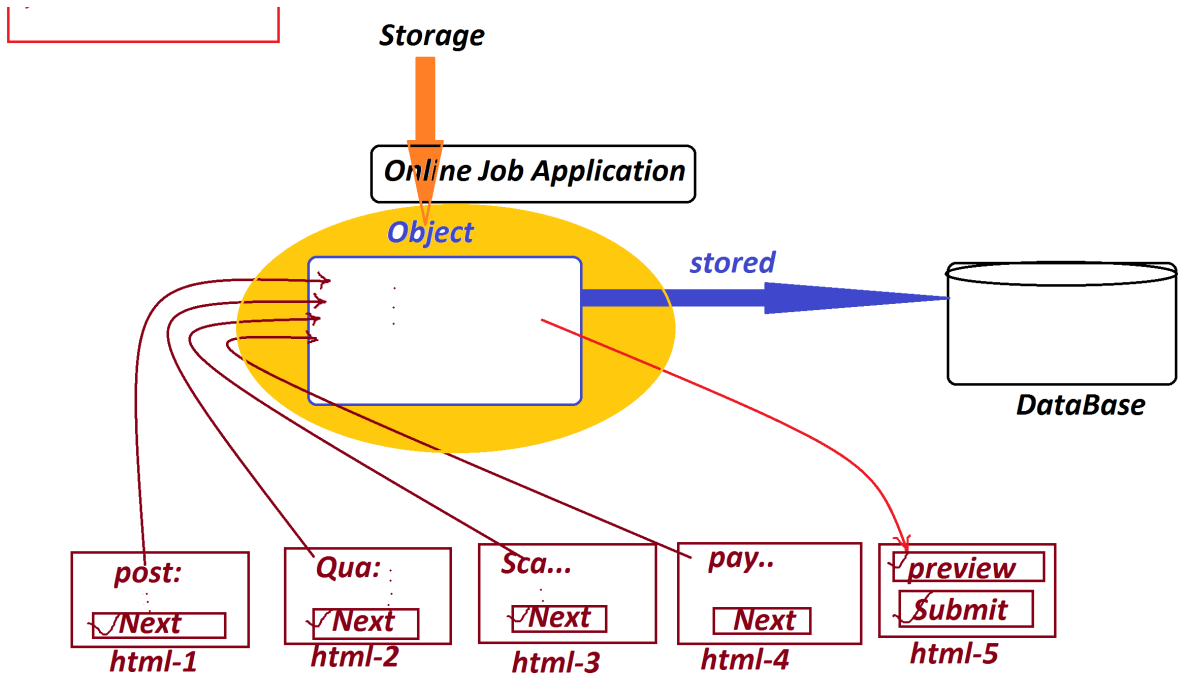
=>Object is a Storage related to a class holding the members of class.

=>we use 'new' keyword in Java to create objects.

syntax:

Class_name obj_name = new Class_name();

Diagram:



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