```
Dt: 22/10/2022
Assignment-1:(Solution)
Convert IArithmetic application into "Anonymous InnerClass as implementation
class" model
 Note:
 Addition, Subtraction, Multiplication, Division, ModDivision class as Anonymous
IArithmetic.java
package test;
public interface IArithmetic {
  public abstract double calculate(int x, int
DemoAnonymous4.java(MainClass)
package maccess;
import java.util.*;
import test.*;
public class DemoAnonymous4 {
      public static void main(String[] args) {
    Scanner s = new Scanner(System.in);
    System.out.println("Enter the value of x:");
    int x = s.nextInt();
    System.out.println("Enter the value of y:");
    int y = s.nextInt();
    System.out.println("====Choice====");
    System.out.println("1.add\n2.sub\n3.mul\n4.div\n5.modDiv");
```

```
System.out.println("Enter the Choice:");
switch(s.nextInt())
{
case 1:
  //Addition class as Anonymous
  IArithmetic ad = new IArithmetic()
  {
          public double calculate(int x,int y)
          {
                 return x+y;
          }
  };
  System.out.println("Sum="+ad.calculate(x, y));
  break;
case 2:
  //Subtraction class as Anonymous
  IArithmetic sb = new IArithmetic()
          public double calculate(int x,int y)
                 return x-y;
          }
  };
   System.out.println("Sub="+sb.calculate(x, y));
```

```
break;
case 3:
  //Multiplication class without name
  IArithmetic ml = new IArithmetic()
  {
          public double calculate(int x,int y)
          {
                 return x*y;
          }
  };
  System.out.println("Mul="+ml.calculate(x, y))
   break;
case 4:
  //Division class as Anonymous
  | IArithmetic dv = new | IArithmetic()
  {
          public double calculate(int x,int y)
                 return (float)x/y;
  };
  System.out.println("Div="+dv.calculate(x, y));
   break;
case 5:
```

```
//ModDivision class as Anonymous
      IArithmetic md = new IArithmetic()
      {
             public double calculate(int x,int y)
             {
                    return x%y;
             }
      };
      System.out.println("ModDiv="+md.calculate(x, y));
      break;
    default:
      System.out.println("Invalid Choice...");
    }//end of switch
    s.close();
}
ClassFiles:
IArithmetic.class
 DemoAnonymous4.class
 DemoAnonymous4$1.class
 DemoAnonymous4$2.class
 DemoAnonymous4$3.class
 DemoAnonymous4$4.class
```

```
Assignment-2:
```

Convert BankTransaction application into "Anonymous InnerClass as implementation

class" model

Note:

WithDraw and Deposit classes as Anonymous

```
Balance.java
```

```
package test;
public class Balance {
   public double bal=2000;
   public double getBalance() {
      return bal;
   }
}
```

Transaction.java

```
package test;
public interface Transaction {
    public static final Balance b = new Balance();
    public abstract void process(int amt);
}
```

CheckPinNo.java

```
package test;
public class CheckPinNo {
    public boolean verify(int pinNo) {
       return switch(pinNo) {
       case 1111:yield true;
       case 2222:yield true;
       case 3333:yield true;
       default:yield false;
    };
```

```
}
}
BankMainClass.java(MainClass)
package maccess;
import test.*;
import java.util.*;
public class BankMainClass {
       public static void main(String[] args) {
    Scanner s = new Scanner(System.in);
    int count=0;
    pqr:
    while(true) {
       System.out.println("Enter the pinNo:");
       int pinNo = s.nextInt();
       CheckPinNo cpn = new CheckPinNo();
       boolean k = cpn.verify(pinNo);
       if(k)
              System.out.println("====Choice====");
              System.out.println("1.WithDraw\n2.Deposit");
              System.out.println("Enter the Choice:");
              switch(s.nextInt())
              case 1:
```

```
System.out.println("Enter the amt:");
                     int a1 = s.nextInt();
                     if(a1>0 && a1%100==0)
                     {
                            //WithDraw class as Anonymous
                            Transaction wd = new Transaction()
                            {
                                  //WithDraw Logic
                              public void process(int amt) {
                                   if(amt<b.bal)
                                          System.out.println("Amt WithDrawn:"+amt);
                                          b.bal=b.bal-amt;
                                          System.out.println("Balance
amt:"+b.getBalance());
                                          System.out.println("Transaction Completed...");
                                   }//end of if
                                   else
                                          System.out.println("InSufficient fund...");
                                   }
                            };
                            wd.process(a1);
```

```
}//end of if
       else
       {
              System.out.println("Invlid amt...");
       }
       break pqr;//stop the loop
case 2:
       System.out.println("Enter the amt:");
       int a2 = s.nextInt();
       if(a2>0 && a2%100==0)
       {
              //Deposit as Anonymous
              Transaction dp = new Transaction()
              {
                     //Deposit Logic
               public void process(int amt) {
                       System.out.println("Amt deposited:"+amt);
                       b.bal=b.bal+amt;
                       System.out.println("Balance amt:"+b.getBalance());
                       System.out.println("Transaction Completed...");
               }
              };
              dp.process(a2);
       }//end of if
```

```
else
                 {
                        System.out.println("Invlid amt...");
                 }
                 break pqr;//stop the loop
          default:
                 System.out.println("Invalid Choice...");
          break pqr;//stop the loop
          }//end of switch
  }//end of if
   else
  {
          System.out.println("Invalid pinNo....");
          count++;
  }
   if(count==3)
          System.out.println("Transaction blocked...");
          break;//stop the loop
  }
}//end of loop
  }
```

}

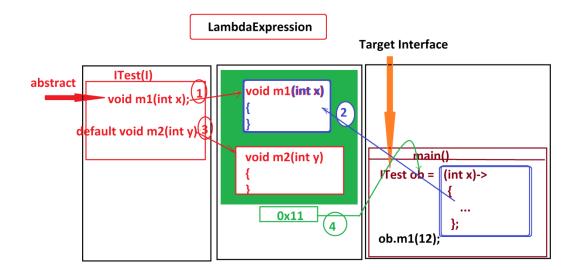
```
Balance.class
Transaction.class
CheckPinNo.class
BankMainClass.class(MainClass)
BankMainClass$1.class
BankMainClass$2.class
Note:
=>"Anonymous InnerClass as Implementation class" model is modified as
"LambdaExpression" in Java8 version.
*Imp
LambdaExpressions in Java:(Java8 - new feature)
=>The process of declaring method without method_name is known as
"LambdaExpression" and which is also known as "Anonymous method".
structure of LambdaExpression:
(para_list)->
//method_body
```

```
Note:
```

=>The abstract method of interface is attached with the LambdaExpression, and the LambdaExpression is called for execution using abstract_method_name.

```
syntax:
interface ITest
{
public abstract void m1(int x);
}
ITest ob = (int x)->
     {
      //method_body
     };
Ex-Program:
ITest.java
package test;
public interface ITest {
   public abstract void m1(int x);
   public default void m2(int y) {
         System.out.println("===default m2(y)====");
         System.out.println("The value y:"+y);
}
LambdaExpression1.java(MainClass)
package maccess;
import test.*;
```

```
public class LambdaExpression1 {
     public static void main(String[] args) {
        ITest ob = (int x) \rightarrow
        {
       System.out.println("====LambdaExpresion (x)====");
       System.out.println("The value x:"+x);
        ob.m1(12);//LambdaExpression call
        ob.m2(13);//default method call
}
o/p:
====LambdaExpresion (x)====
The value x:12
===default m2(y)====
The value y:13
Execution flow of above program:
ClassFiles:
 ITest.class
 LambdaExpression1.class(MainClass)
```



Ex:

Convert IComparable Application into LambdaExpressions.

iComparable.java
LambdaExpression2.java(MainClass)
Assignment-1:
Convert IArithmetic application into LambdaExpressions.
Assignment-2:
Convert BankTransaction application into LambdaExpression.