28-oct

- Generally if you observe any application
- User will provided the values
- backend some programming language will work
- if any code the values we are give is called **Hard code**
- always the code should be generic
- In python the user can provide the values from keyboard using **Input**

```
input()
In [1]:
Out[1]:
         'print'
        input()
In [2]:
         'python'
Out[2]:
In [3]:
        input(10)
Out[3]:
In [4]: input('enter a number 1:- ')
Out[4]: 'p23'
In [5]: input('enter your name:- ')
        input('Enter age:- ')
        input('enter city:- ')
Out[5]: 'Pune'
In [6]: a = 10
        b = 20
        a+b
Out[6]: 30
```

• above is hard coding

```
In [7]: a = input('Enter value1:- ')
        b = input('Enter Value2:- ')
        print(a+b)
       4575
In [8]: a = int(input('Enter a value1:- '))
        b = int(input('Enter a value2:- '))
        a+b
```

Out[8]: 530

Method-1

```
In [10]: n1 = int(input('enter a number1:- '))
         n2 = int(input("enter a number2:- "))
         n1+n2
```

Out[10]: 57

Method-2

```
In [11]: a = input('Enter a number:-')
         b = input('Enter a number:-')
         add = int(a)+int(b)
         add
Out[11]: 123
In [12]: int(input())
        ValueError
                                                  Traceback (most recent call last)
        Cell In[12], line 1
        ----> 1 int(input())
        ValueError: invalid literal for int() with base 10: '45.25'
 In [1]: n1 = float(input('enter n1: '))
         n2 = float(input('enter n2: '))
         n1+n2
```

Out[1]: 123.0

- If we can use float instead of int ans is yes we can
- but some answers requirement is the output come in the form of integer
- no need decimal point

eval

- Whenever we listen about eval it represents math term **evaluate**
- Instead of focus on int and float every time
- simply use **eval** conversion always
- if you apply eval it will convert the value based on base data type
- if user will provide the integer, it will convert into integer value
- if user will provide the float, it will convert into float value
- if user will provide the string, it will give the error

```
In [3]: n1 = eval(input("enter a number:- "))
    n2 = eval(input("enter a number:- "))

    n1+n2
    print(f"The addition of {n1} and {n2} is {n1+n2}")
```

The addition of 45 and 25.23 is 70.23

```
In [1]: n1 = eval(input("enter num 1:- "))
    n2 = eval(input("enter num 2:- "))
    n3 = eval(input("enter num 3:- "))

avg = n1+n2+n3/3
    print(f'The ave of {n1},{n2} and {n3} is {avg}')
```

The ave of 234,456 and 389 is 819.6666666666666

round

It will take always nearest values

```
In [6]:
    n1 = eval(input("enter num 1:- "))
    n2 = eval(input("enter num 2:- "))
    n3 = eval(input("enter num 3:- "))

avg1 = n1+n2+n3/3
avg = round(avg1,2)
print(f'The average of {n1},{n2} and {n3} is {avg}')
```

The average of 45,78 and 69 is 146.0

```
In [5]: b = eval(input("Enter a breadth"))
h = eval(input("Enter a height"))
area1 = 0.5*b*h
area = round(area1,2)
print(f'the area of a circle is {area}')
```

the area of a circle is 3256.12

```
In [4]: r = eval(input("Enter the radius"))
pi = 3.14
area1 = pi*r*r
area = round(area1,2)
print(f'The area of a circle is {area}')
```

The area of a circle is 627400.26

```
In [2]: bill = eval(input("Enter a bill amount"))
    tip = eval(input("Enter your tip amount"))
    total_bill = bill+tip
    total_bill
```

Out[2]: 440

```
In [ ]: bill = eval(input("Enter a bill amount"))
   tip = eval(input("Enter your tip amount"))
   total_bill = bill+tip
```

```
total_bill
 In [5]: eval('10.5')
         eval('10')
         # eval will convert string values to numbers
         # int() float() eval()
 Out[5]: 10
         round

    It will take always nearest values

 In [6]:
         round(19.6)
 Out[6]: 20
         round(29.34333,2)
 In [7]:
Out[7]: 29.34
 In [9]: round(23.4566666,4)
Out[9]: 23.4567
In [13]: radius = eval(input("enter the radius"))
         pi = 3.14
         area1 = pi*radius*radius
         area = round(area1,2)
         print(f"the are of circle is: {area}")
        the are of circle is: 6358.5
In [15]: bill amount = eval(input("Enter a bill amount:- "))
         tip = eval(input("Enter a tip amount percentage"))
         total_bill= (bill_amount*tip)/100+bill_amount
         print(f"The total bill is {total_bill}")
        The total bill is 1050.0
 In [ ]: father and son
         son has written the exam
         the results got out
         father percentage of mars to the son
         so son says dad i will give the marks
         you calculate percentage
 In [7]: input("father:")
         input("Beta:")
         input("father:")
         input("Beta:")
         input("father:")
         input("Beta:")
         input('Father:')
```

```
input('son:')
eng = eval(input("english marks:"))
hindi = eval(input("Hindi marks:"))
maths = eval(input("maths marks:"))
history = eval(input("history marks:"))
science = eval(input("science marks:"))

percentage = (eng+hindi+maths+history+science)/500*100
print(f'The total percentage is: {percentage}')
```

The total percentage is: 74.0

```
In [ ]:
```