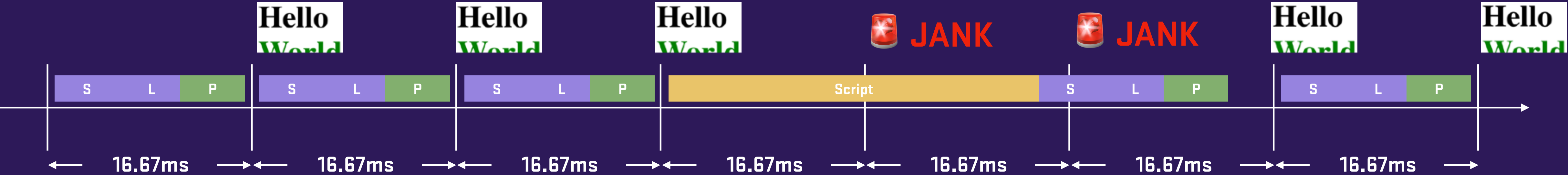


Frame budget



Layers and compositing