

1. Browser process



Network thread



UI



Storage

2. Render processes



Main





Compositor



Raster

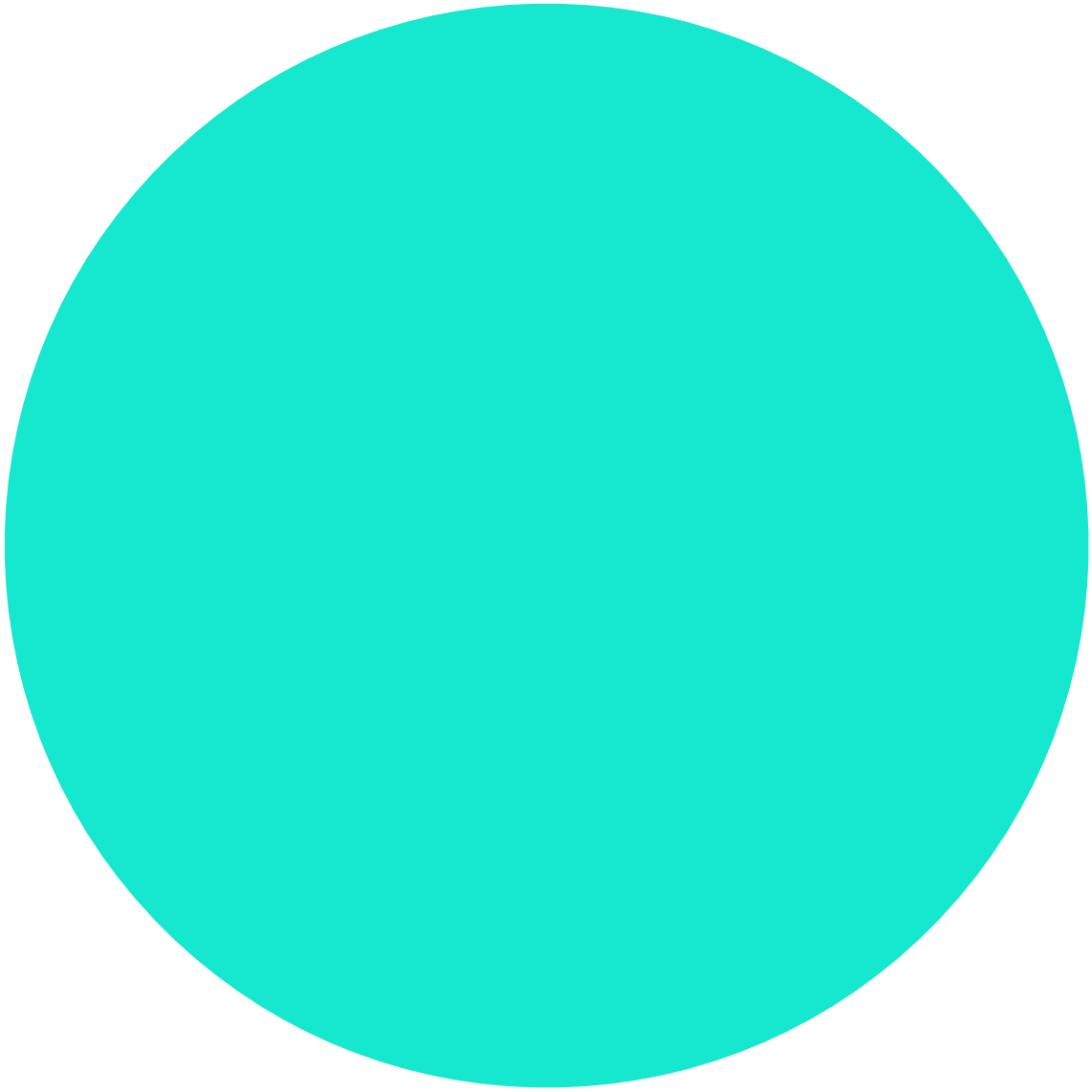


3. GAV

proceeds

IRG



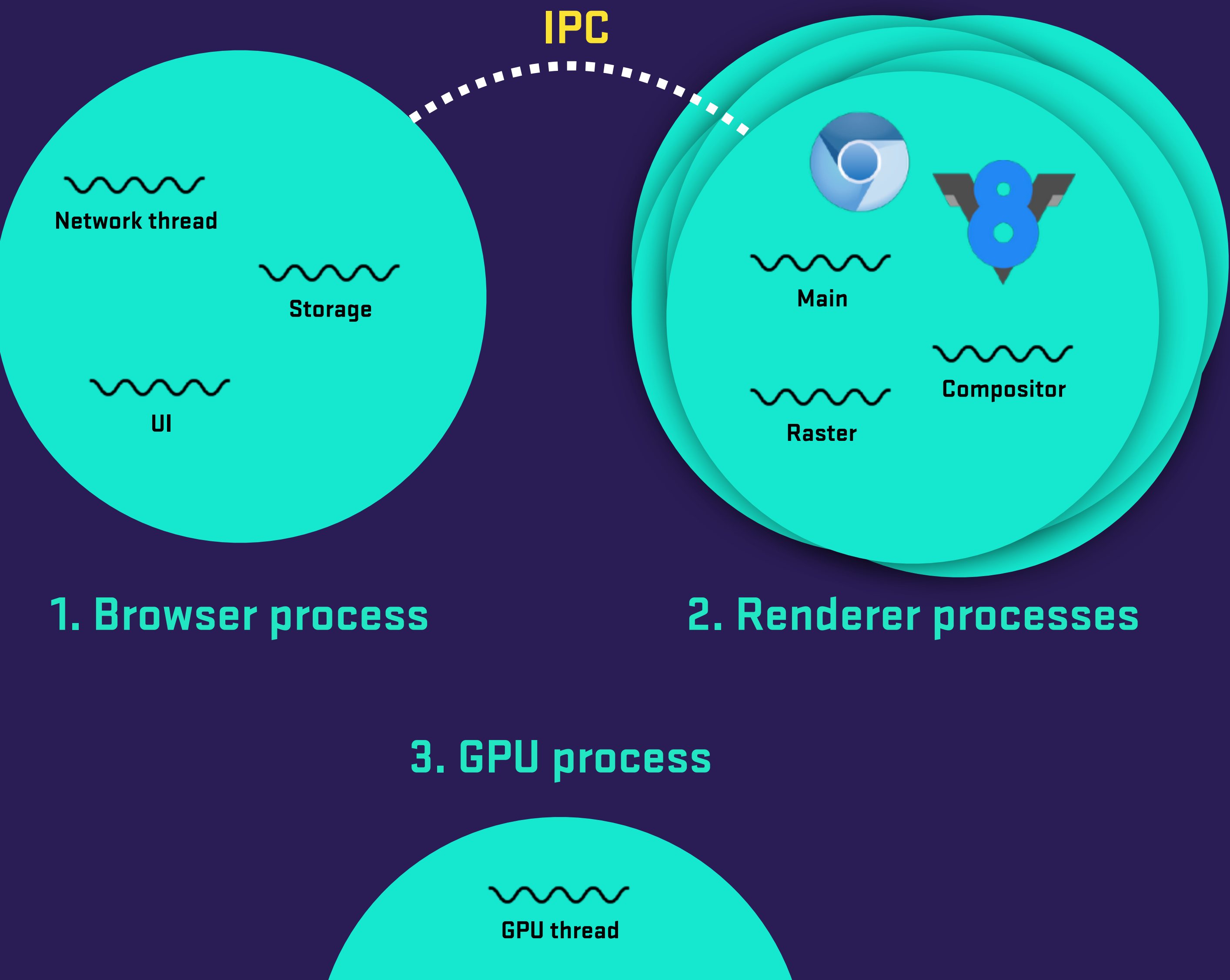




GPU thread

Hello World

Chrome's architecture from 10k ft



Let's start the journey