

Renderer processes



Browser process



Prepare tiles

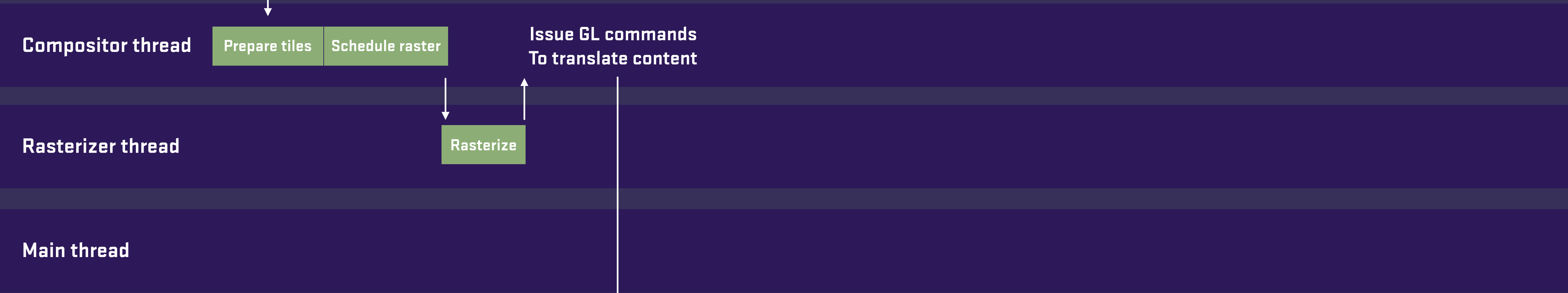
Schedule raster

Rasterize

Pixels updated on the screen

Scrolls

Renderer process



Browser process

Main thread

GPU process

GPU thread

Pixels updated on the screen

Scrolls

Off-main-thread scroll