

# Hardware Acceleration Without The Use Of RTL

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## Background and Motivation

Major issues in mainstream adoption of FPGAs:

- Difficulty of accelerator design at low level
- Long compilation times (Place and route)
- Poor design productivity

One possible solution is to use FPGA Overlay:

- Accelerator design in a high level language
- Fast compilation and development cycles
- Easy to use even by novice programmers
- Puts the FPGA in the hands of software developers.

Another solution is to use novel high level synthesis tools:

- HLS tools to generate C to RTL, eg:Vivado HLS, SDSoC
- OpenCL to hardware design synthesis eg:AOCL, SDAccel

# Contributions

- Analysis of Overlay architectures like Vectorblox MXP and Altera OpenCL SDK as alternatives to pure RTL design flow. Highlighting the ease of use and fast learning curves of these methods.
- Benchmarking and comparison of timing performance as well as operations per cycle for the Vectorblox MXP processor and the Altera OpenCL Implementation with arm CPU implementation.

#### Observations

The Vectorblox MXP soft vector processor:

- Extremely short learning curve
- The Vectorblox MXP C/C++ api is extremely easy to use.
- Full control of DMA and execution to programmer.
- Compilation and debugging time equal to that of traditional C/C++ debugging.

The Altera OpenCL SDK:

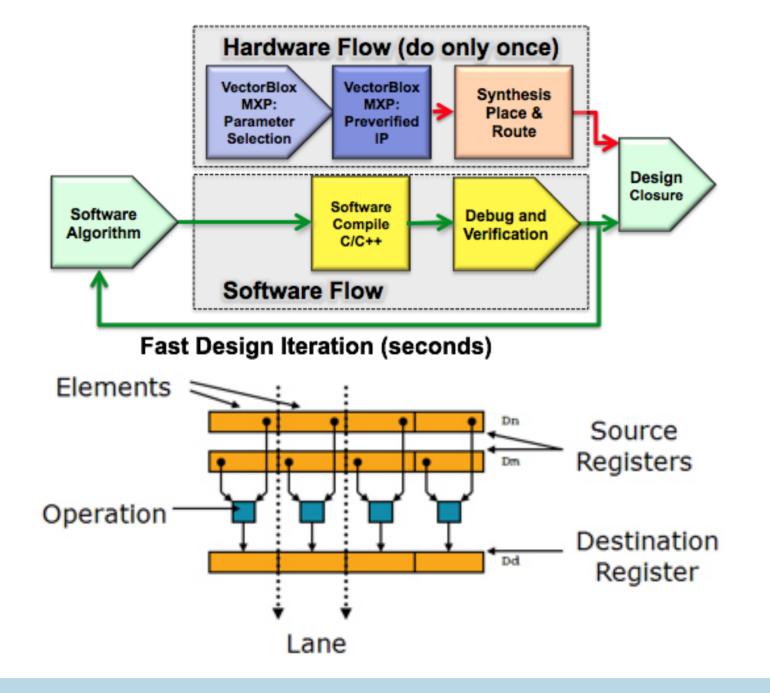
- Minimal modification of traditional OpenCL code required.
- kernel optimizations like vectorization, hardware replication for parallelism.
- Dynamic re-programming of FPGA at runtime with totally new kernel.
- Host code portability across all devices.

# Conclusions and Future Work

- More popularity of overlays and high level synthesis tools.
- Place and route effeciency improvements in OpenCL to hardware.
- Overall generated hardware effeciency improvement.
- More awareness in the software world and amongst software developers.

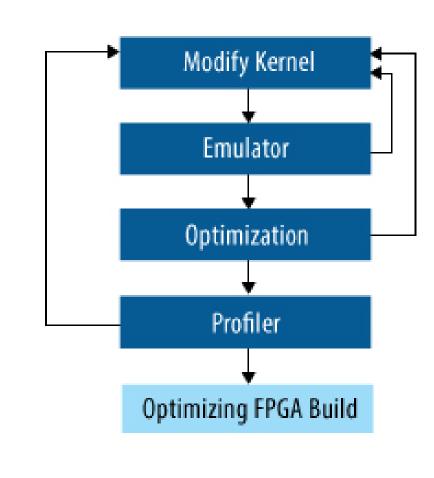
#### The Vectorblox MXP Processor

- Has a number of vector lanes containing an ALU in each lane.
- Parallel processing on multiple vector input elements.
- Extremely good for integer operations, lacks floating point.
- Customizable vector lanes and option to add custom instructions.



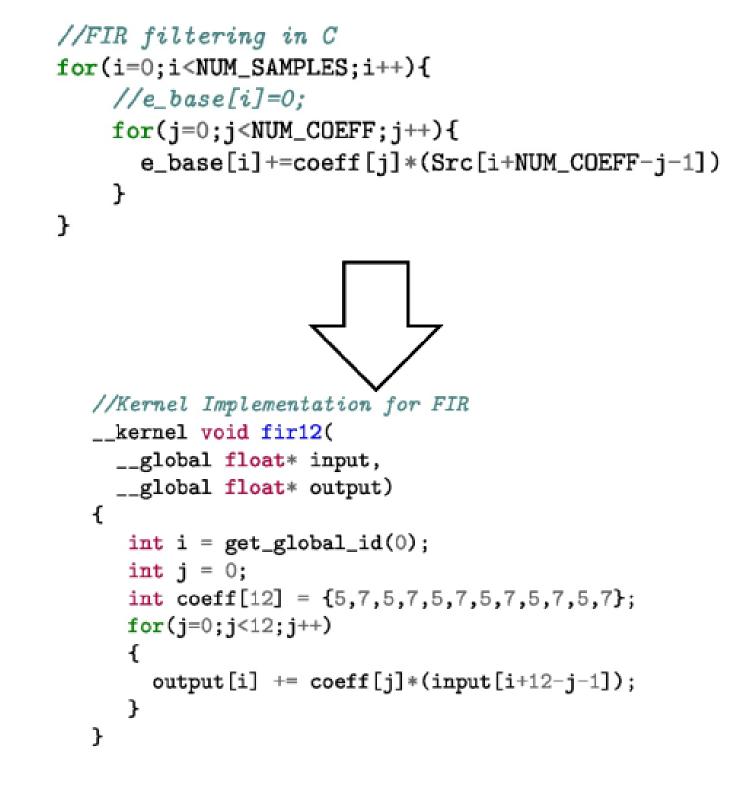
# DE0-NANO-SoC with OpenCL

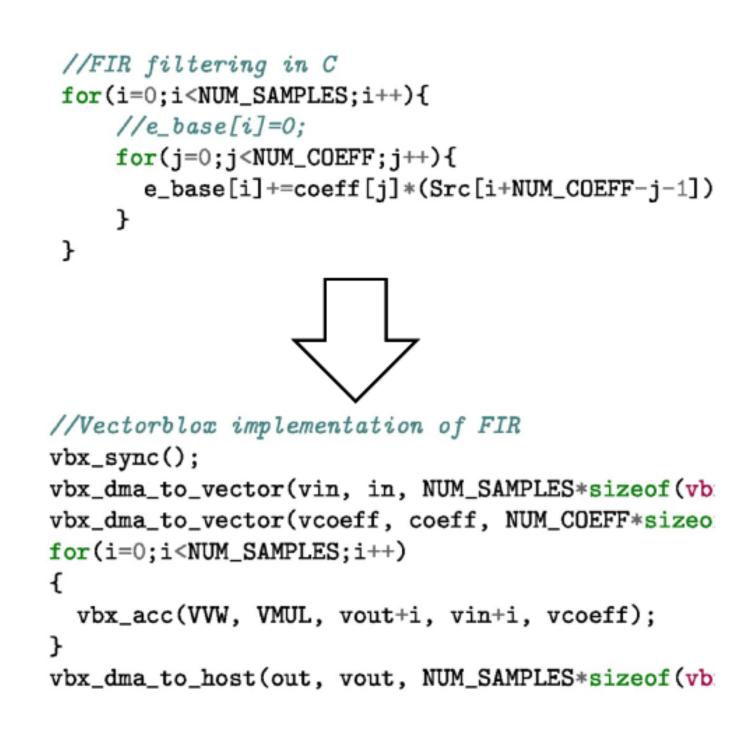
- Creation of a semi-customized pipelined datapath using OpenCL Kernels.
- Full control of hardware replication at the kernel level with loop unrolling.
- Functional C emulator for functional verification without generating hardware.
- Special AOCL optimizations for floating point to reduce area.
- Dedicated AOCL memory channels for data transfer to and from accelerator.



# Quick Easy Mapping of Compute Kernels

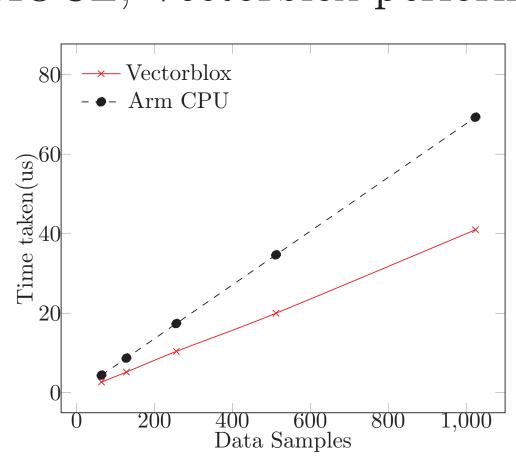
- Utilization of C Api very straightforward in case of Vectorblox.
- Translation of C code to OpenCL and VBX code fairly straightforward
- Placement and Routing required in case of AOCL, and only compilation in case of vectorblox.

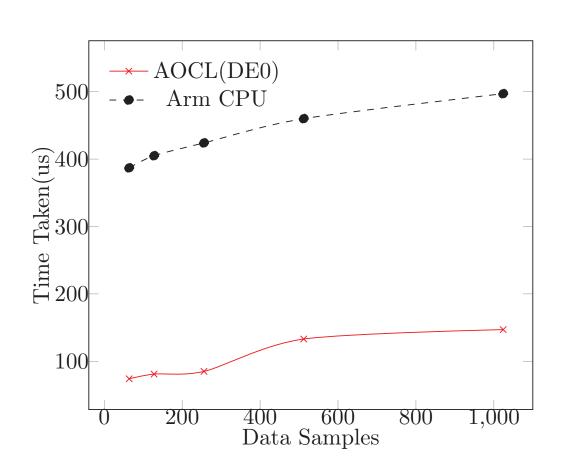


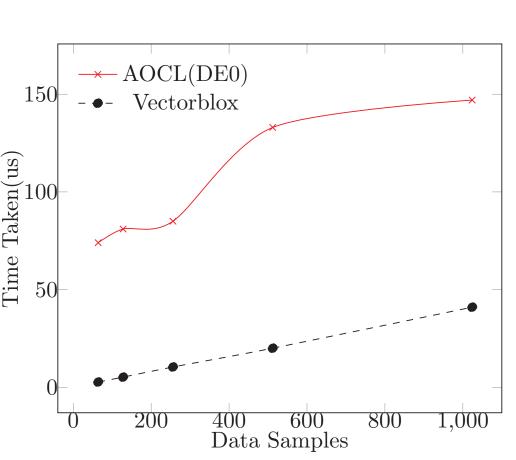


## **Experimental Evaluation**

- 12-Tap FIR filter kernel was executed on vectorblox, ARM CPU on Zedboard and on the Cyclone V FPGA with AOCL and the timing performance was compared.
- The Vectorblox and AOCL implementations ran faster than the ARM but when comapred to AOCL, Vectorblox performed much faster.







Vectorblox C API Implementation in Com- OpenCL Implementation Timing Compari- Comparison of Timing Performance beparison with naive C Implementation on son between ARM CPU and AOCL FPGA tween Vectorblox and AOCL Implementation.

Implementation.

Implementation.

- Both Vectorblox and AOCL Implementations perform better than the Arm CPU.
- Overall The Vectorblox performs better than the AOCL Implementation.
- Simple acceleration methods like this will give any novice software engineer the power to accelerate his code on FPGA's within record time.