

%initial state:

% **monkey is at door,**
% **key is in the middle of room,**
% **banana is at window locked in a box,**
% **Monkey does not have the banana.**

%canget(state(atdoor,locked,hasnot,hasnot)).
%canget(state(S1, S2, S3, S4)).

%S1-monkey location-atdoor / onfloor / atwindow / middle
%S2-box is locked or not: locked/unlocked
%S3-monkey has the key or not has,hasnot
%S4-monkey has the banana or not-has,hasnot

%legal actions

move(state(atwindow,unlocked,has,hasnot),	% before move
grasp,	% grasp banana
state(atwindow,unlocked,has,has)).	% after move

move(state(atwindow,locked,has,H),	
unlock,	% unlock box
state(atwindow,unlocked,has,H)).	

move(state(middle,locked,hasnot,H),	
get_key,	% get the key
state(middle,locked,has,H)).	

move(state(P1,locked,_,_),	
walk(P1,P2),	% walk form P1 to P2
state(P2,locked,_,_)).	

%canget(State): monkey can get banana in state	
canget(state(_,_,_,has)).	% Monkey already has it, goal state
canget(State1):-	%do some work to get it
move(State1,Move,State2),	%do something
canget(State2).	%Get it now

child_of(mary, steve).
child_of(mary, anne).
child_of(alice, anne).
child_of(alice, steve).
child_of(jane, steve).
child_of(leslie, steve).
child_of(steve, ema).
child_of(sally, ema).
child_of(anne, nani).
child_of(anne, john).
child_of(james, john).

female(mary).
female(alice).
female(jane).
female(nani).
female(ema).

child_of(ram, steve).
child_of(ram, anne).
child_of(shyam, anne).
child_of(shyam, steve).
child_of(hari, ram).
female(anne).

sisters(Person1, Person2) :-
 child_of(Person1, Parent1), child_of(Person1, Parent2),
 child_of(Person2, Parent1), child_of(Person2, Parent2),
 not(Parent1 = Parent2),
 female(Person1), female(Person2),
 not(Person1 = Person2).

brothers(Person1, Person2) :-
 child_of(Person1, Parent1), child_of(Person1, Parent2),
 child_of(Person2, Parent1), child_of(Person2, Parent2),
 not(Parent1 = Parent2),
 not(female(Person1)), not(female(Person2)),
 not(Person1 = Person2).

grandmother(X, Y) :-
 child_of(Y, Z), child_of(Z, X),
 female(X).

uncle(X, Y) :-
 brothers(X, Z), child_of(Y, Z).

husband(X, Y) :-
 child_of(Z, X),
 child_of(Z, Y),
 female(Y),
 not(female(X)).

brother_in_law(X, Z) :-
 child_of(Y, W), child_of(Y, Z),
 female(W),
 not(female(Z)),
 child_of(X, U), child_of(W, U),
 not(female(X)),
 not(female(Z)).

brother_in_law(X, Z) :-
 child_of(Y, Z), child_of(Y, W),
 female(Z),
 child_of(W, U), child_of(X, U),
 not(female(X)).