

- IN simple word string is array of characters and it terminated by '\0', the null character.
- String is always end with null character (\0) S A G A R \0

#### **Declaration of string**

Char string\_name [size];

### Example

Char name[10];

**Note:** in this variable only 9 characters can store because string would always be ended with the null character ( $\langle 0 \rangle$ )

#### Or

Total size of string always be total number of character + 1 ie, char name[]="sagar"

Total size of name is 6

### Initialize of Array

• Char name[10]={"sagar"}

```
Char name[6]={'s', 'a', 'g', 'a', 'r',\\ 0'};

Char name[] = {"sagar"};

Char text[] = {"12345"};

Char name[] = {'m','y', ", 'n','a','m','e',\\ 0'};

Char name[5] = {"sagar"} // is it valid or not?
```

## format specifier

```
For character = %c
For String = %s
```

For Input String scanf(); gets();

For output String printf(); puts();

# Some pre define string function are:-

(they are define under <string.h> header file )

```
Strlen():- use to find length of string Syntax:- strlen(string_name);
```

```
Strcmp():- use to compare two string
Syntax:- strcmp(string_name1, string_name2);
note:- if both string is same is return 0
strrev():- Use to reverse string
Syntax:- strrev (string_name);
```

Strcat(string1,string2):- use to join two string Syntax:- strcat(destination str, source str);

Strncat(str1,str2,number\_of\_char) :- use to join two string Syntax:- strncmp(destination str, source str, number\_of\_char);

Strcpy(str1,str2):- use to copy string value Syntax:- strcpy(destination str, source str);

strncpy(str1,str2,number\_of\_char) :- use to copy string value Syntax:- destination str, source str, number\_of\_char);