### Function

A function is a group of statements that together perform a task. Every C program has at least one function, which is **main()**, and all the most trivial programs can define additional functions.

- -Any 'c' program contains at least one function .it must be main
- -there is no limit in the number of function that might be present in 'c' program
- -A function can call any number of time
- A function can call itself . Such a process called recursion .
- A function may have number of arguments but only one return type .

There are basically two type of function

- User Defined function
- Library function
- User Defined function

A function defined by user is called user defined function. All these functions are usually defined for local propose within the program.

Before define a function the function prototype should be defined . The default return type is integer

There three steps that must be written using any user defined function

- a) Function declaration b) function calling
- c) Function Definition

### function declaration

A function **declaration** tells the compiler about a function name and how to call the function. The actual body of the function can be defined separately.

A function declaration has the following parts Syntax:

return\_type function\_name( parameter list ); Example:

Int add(int ,int)

## function calling

```
The function calling means that the function is
called by other functions. Depending on the
definition of the function, the function may be
called with or with out argument
A function declaration has the following parts
Syntax:
function name( argument list );
Example:
add(a,b)
```

### function Definition

```
The body of a function contains one or more statements that define the purpose of the function

Syntax:

return_type function_name( parameter list );

Example:

int add(int a, int b)
```

# **Function Category**

- Function With argument and return value
- Function with argument and No return value
- Function with no argument and no return value
- Function with no argument and return value