Prateek Sharma

Full-Stack Developer

Passionate and hardworking individual with a great deal of interest in developing creative applications, problem solving and exploring new stuff.

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WORK EXPERIENCE

- Software Engineering InternPlanetSpark(05/2021 Present)
- Software Engineering Intern
 Edgistify (09/2020 − 05/2021)

Handled front-end as well the backend for various projects making use of MERN stack.

- -> Responsible for developing reusable components for the front-end which is easily scalable.
- -> Responsible for developing RESTful API's in nodeis
- -> Responsible for developing algorithms/flows from front end to the back end as per use cases.
- ♦ BackEnd Development Intern

Viga Entertainment Technology (08/2020 - 08/2020)

- -> Responsible for developing RESTful API using DiangoREST framework
- -> Worked closely with front-end developers to fulfill the API demands for the front-end

TECHINICAL SKILLS

\diamond	Java SE, EE	(Advance)
	JavaScript	(Advance)
	ES5, ES6	(Advance)
	NodeJS	(Advance)
	HTML 5, CSS3, Bootstrap 4	(Advance)
	MySQL	(Advance)
	MongoDB	(Advance)
	C/C++	(Intermediate)
\$	Python	(Intermediate)
\diamond	TypeScript	(Intermediate)

FRAMEWORKS AND TOOLS

♦ ReactJS, React-native, Redux

	ExpressJS	(Advance)
	Angular	(Advance)
	Django	(Advance)
	Git	(Advance)
\$	NPM, Angular CLI	(Advance)
\$	Semantic, Material UI	(Advance)
\diamond	Heroku, Netlify	(Advance)
\diamond	Spring, Spring-MVC, Spring boot	(Beginner)
\Rightarrow	Jenkins	(Beginner)
	Docker	(Beginner)

PROJECTS

Memories

February (2021)

It is a social media application that allows users to post interesting events happened in their lives, manipulate their earlier events also provides the ability to like someone else's event s..

Technology Used: MongoDB, ExpressJS, ReactJS, NodeJS, Redux JWT & GoogleOAuth Authentication, Material UI.

Unified Games

June - July(2020)

Unified games provide rookie gamers with an overview of today's most popular titles and provides them with the best FPS guide so that they can boost their in-game frames. It also offers one to one FPS coaching for gamers of all skill levels across their beloved game and even allows them to dispense fps coaching

Technology Used: HTML, CSS, TypeScript, Bootstrap, Angular, NodeJS, ExpressJS, MongoDB, JWT Authentication

Worker's Paradise

May - June (2019)

Worker's Paradise is a full fledged web based application that provides home services to the users like carpenters, electricians, to a driver or tutor etc. it also provides users with the functionality to list their own business as well and offers separate interfaces to the customers, service providers and the admin for managing all of their elements.

Technology Used: HTML, CSS, Bootstrap, Java EE, Oracle SQL.

Parkinson's Disease Predication

Oct - Dec (2019)

This project deals with the predicting parkinson's disease among humans. It makes use of Machine Learning Algorithms (MLA) like KNN, Logistic Regression, SVM etc for detecting the same and finally outputs the accuracy score based on the data supplied.

CERTIFICATIONS

FULL STACK DEVELOPMENT (BOARD INFINITY)

FRONTEND JAVASCRIPT FRAMEWORK: ANGULAR (COURSERA)

JAVA STANDARD & EXPERTISE EDITION (ICSD TECH LABS)

MATHEMATICS FOR MACHINE LEARNING (COURSERA)

THE COMPLETE WEB DEVELOPMENT BOOTCAMP (UDEMY)

EDUCATION

LOVELY PROFESSIONAL UNIVERSITY, PHAGWARA, PUNJAB.

B. Tech (Computer Science and Engineering)

2017-2021

CGPA: 7.77/10

D.A.V Centenary PUBLIC SCHOOL, PANIPAT.

2016 - 2017-

(Advance)

XII (Senior-Secondary).

Percentage: 79.8%

D.A.V Centenary PUBLIC SCHOOL, PANIPAT.

2014-2015

X (Secondary)

CGPA: 8.2/10