

#### **GROUPWORK QUESTION PAPER:**

Year Long 2019/2020

Module Code: CS4001NA

Module Title: Programming

Module Leader: Dhruba Sen (Islington College)

Coursework Type: Individual

Coursework Weight: This coursework accounts for 30% of your total module

grades.

Submission Date: Week 24

When Coursework is

given out:

Instructions:

Week 20

Submission

Submit the following to Islington College RTE department

before the due date:

☐ A Report in PDF format and a zip file which

includes a BlueJ Project File

Warning: London Metropolitan University and Islington College

takes Plagiarism seriously. Offenders will be dealt with

sternly.

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## **Plagiarism Notice**

You are reminded that there exist regulations concerning plagiarism.

## Extracts from University Regulations on Cheating, Plagiarism and Collusion

Section 2.3: "The following broad types of offence can be identified and are provided as indicative examples ....

- (i) Cheating: including copying coursework.
- (ii) Falsifying data in experimental results.
- (iii) Personation, where a substitute takes an examination or test on behalf of the candidate. Both candidate and substitute may be guilty of an offence under these Regulations.
- (iv) Bribery or attempted bribery of a person thought to have some influence on the candidate's assessment.
- (v) Collusion to present joint work as the work solely of one individual.
- (vi) Plagiarism, where the work or ideas of another are presented as the candidate's own.
- (vii) Other conduct calculated to secure an advantage on assessment.
- (viii) Assisting in any of the above.

#### Some notes on what this means for students:

- (i) Copying another student's work is an offence, whether from a copy on paper or from a computer file, and in whatever form the intellectual property being copied takes, including text, mathematical notation and computer programs.
- (ii) Taking extracts from published sources without attribution is an offence. To quote ideas, sometimes using extracts, is generally to be encouraged. Quoting ideas is achieved by stating an author's argument and attributing it, perhaps by quoting, immediately in the text, his or her name and year of publication, e.g. " e = mc2 (Einstein 1905)". A reference section at the end of your work should then list all such references in alphabetical order of authors' surnames. (There are variations on this referencing system which your tutors may prefer you to use.) If you wish to quote a paragraph or so from published work then indent the quotation on both left and right margins, using an italic font where practicable, and introduce the quotation with an attribution.

Further information in relation to the existing London Metropolitan University regulations concerning plagiarism can be obtained from http://www.londonmet.ac.uk/academic-regulations

#### Assessment

This assignment will be marked out of 100 and carries 30% of the overall module weighting. Your .java files and report for this part must be uploaded and submitted by 1pm on Friday of Week 24. The assignment must be carried out individually so you must not obtain help from anyone other than the module teaching staffs. You must not copy code from any source apart from the module core text and the module materials. Collusion, plagiarism (unreferenced copying) and other forms of cheating constitute Academic Misconduct, which can lead to failure of the module and suspension.

### Aim

The aim of this assignment is to add a class to the project that you developed for the first part of the coursework to make a graphical user interface (GUI) for a system that stores details of vacancy and hired staff details in the list. The class will contain a main method and will be tested using the command prompt. You will also need to write a report about your program.

#### **Deliverables**

Create a new class within the project called INGNepal. When you are ready to submit your solution, upload your INGNepal.java file, together with the StaffHire.java, FullTimeStaff.java and PartTimeStaffHire.java files from the first part of the coursework (not any other files from the project) together with your report .pdf format.

# Program (60 marks)

A sample of GUI is shown below:

For Full Time Employee					
Departments:		Interviewer Name:			
Working Hours:		Salary:			
Contract Period:			Add		
Employee Name:		Employee No.:			
Joining Date:		Advance Salary:			
Room Number:			Appoint		
Display			Clear		

- 1. Your GUI should contain the same components, but you are free to use a different layout if you feel that it improves the aesthetics, ease of use etc. The INGNepal class should store an array list (not an array) of type StaffHire to hold the FullTimeStaffHire and PartTimeStaffHire. There should be text fields for entering:
  - i. Vacancy Number
  - ii. Designation
  - iii. Job Type
  - iv. Salary
  - v. Working Hour
  - vi. Staff Name
  - vii. Qualification
  - viii. Joining Date
  - ix. Appointed By
  - x. Working shifts
  - xi. Wages per hour
- 2. The GUI should have the following buttons
  - i. Add Vacancy for Full Time Staff

When this button is pressed, the input values of the vacancy number, designation, job type, salary and working hour per day are used to create a new object of type FullTimeStaffHire which is added to an array list of StaffHire class.

## ii. Add vacancy for Part Time Staff

When this button is pressed, the input values of the vacancy number, designation, job type, working hours per day, wages per hour and shift are used to create a new object of type PartTimeStaffHire which is added to an array list of StaffHire class.

## iii. Appoint Full Time Staff

The vacancy number, Staff name, joining date, qualification and appointed by are entered in the GUI. When the button is pressed, the input value of vacancy number is compared to the existing vacancy number, and if valid vacancy number has been entered, it is used to appoint the appropriate staff from the list. The method to hire full time staff from the FullTimeStaffHire class is called here.

Hint: An object of StaffHire is cast as FullTimeStaffHire

#### iv. Appoint Part Time Staff

The vacancy number, Staff name, joining date, qualification and appointed by are entered in the GUI. When the button is pressed, the input value of vacancy number is compared to the existing vacancy number, and if valid vacancy number has been entered, it is used to appoint the appropriate staff from the list. The method to hire staff from the PartTimeStaffHire class is called here.

Hint: An object of StaffHire is cast as PartTimeStaffHire

#### v. Terminate Part Time Staff

The vacancy number is entered in the GUI. When the button is pressed, the input value of the vacancy number is compared to the existing vacancy number in the list. If a valid value has been entered, it is used to terminate the appropriate part time staff from the array list of StaffHire. The method to terminate staff from the PartTimeStaffHire class is called here.

Hint: An object of StaffHire is cast as PartTimeStaffHire

### vi. **Display**

When this button is pressed, the information relating to the appropriate class is displayed.

#### vii. Clear

When this button is pressed, the values from text fields are cleared.

#### Additional Information:

Write methods to return the values of each of the text fields using the getText() method. For the salary, working hour, wages per hour get the text from text field, convert it to a whole number and return the whole number.

Additionally, use try & catch blocks to catch any Number Format Exception that might be thrown in converting the string to an integer or double. If the text input is incorrect in any way and output a suitable error message in a message dialog box.

### Marks will be awarded as follows:

i.	GUI and main method	[11 marks]
ii.	Functionality of Buttons	[28 marks]
iii.	Reading input, checking input and displaying appropriate messages	[11 marks]
iv.	Programming Style ( <a href="http://www.bluej.org/objectsfirst/styleguide.html">http://www.bluej.org/objectsfirst/styleguide.html</a> )	[10 marks]

## Report (40 marks)

Your report should describe the process of development of your classes with:

a. A class diagram [5 marks]

b. Pseudocode for each method in each class [10 marks]

c. A short description of what each method does [5 marks]

d. You should give evidence (through appropriate screenshots) of the following testing that you carried out on your program:

**Test 1:** Test that the program can be compiled and run using the command prompt, including a screenshot like Figure 1 from the command prompt learning aid.

[2 marks]

Test 2: Evidences should be shown of:

- a. Add Vacancy for Full Time Staff
- b. Add Vacancy for Part Time Staff
- c. Appoint Full Time Staff
- d. Appoint Part Time Staff
- e. Terminate Part Time Staff

[5 marks]

**Test 3:** Test that appropriate dialog boxes appear when unsuitable values are entered for the vacancy number, (include a screenshot of the dialog box, together with a corresponding screenshot of the GUI, showing the values that were entered). [3 marks]

- e. The report should contain a section on error detection and error correction where you give examples and evidence of three errors encountered in your implementation. The errors (syntax and/or runtime) should be distinctive and not of the same type.

  [3 marks]
- f. The report should contain a conclusion, where you evaluate your work, reflecting on what you learnt from the assignment, what difficulties you encountered and how you overcame the difficulties. [4 marks]

The report should include a title page (including your name and ID number), a table of contents (with page numbers), and a listing of the code (in an appendix). Marks will also be awarded for the quality of writing and the presentation of the report. [3 marks]

## Viva

**Note:** If student would be unable to defend his/her coursework, s/he might be penalized with 50% of total coursework marks