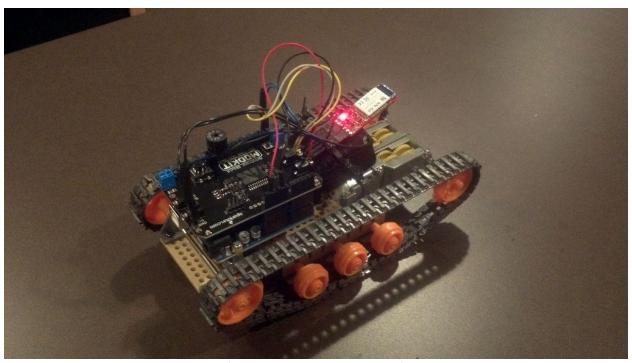
ITSP 2014 — TEAM MEGATRON — PROJECT ABSTRACT

Autonomous Battle Tank



(Yeah, something like that :p)

Implementation -

- > Week One -
- Primary Aim To build the basic chassis
 frame/skeleton of the tank, and create necessary
 slots for the electronic systems.
 - Also To learn about Micro-processor
 Beaglebone Black and other required skills, and
 probably start coding for the target
 detection/motion algorithm.

- > Week Two -
- Complete the locomotion part of the chassis, i.e.
 - tracked/belted wheel system.
- Simultaneously work on the shooting mechanism.
- Start working on the wireless systems, camera positioning and turret positioning.

> Week Three -

- Putting the Locomotion, Target Locking and Shooting mechanisms together.
- Carrying out test shots, on particular human made targets.

> Week Four -

- Checking for errors in the motion of the tank and correcting them.
- Checking for errors in the targeting and shooting algorithm and correcting them.
- Decorating the tank and giving it the final "Tank" look.

Components required -

COMPONENTS	Approx
	Approx COST
1. Beaglebone Black	2700 -
	3000 rs
2. Webcam	300-400
	rs
3. Belted/Tracked Wheels	300rs

4. Servo Motors	150rs
5.200-300 rpm 12 volt motors	500rs
6. Springs/screws/wires/tape	Max
Etc	500rs.
7. ICs, Resistors and other misc	400-
	500rs
8. Battery	500-
	600rs
9. Wireless Module	800-
	1000rs
10. Lasers for Ranging	200-250
	rs

Skills possessed by the Team -

Image Processing(object detection and contour filtering), basic beaglebone API, Java, Android basics, C++

What do we expect to learn from this project -

- To work in a group and associate different tasks to different people and conclusively reach to the final aim.
- Software skills like deep knowledge about Microcontrollers/processors, Image processing etc
- Presentation skills to present whatever project we make.
- To get the basic idea of working on a long tenure project with a group of people.