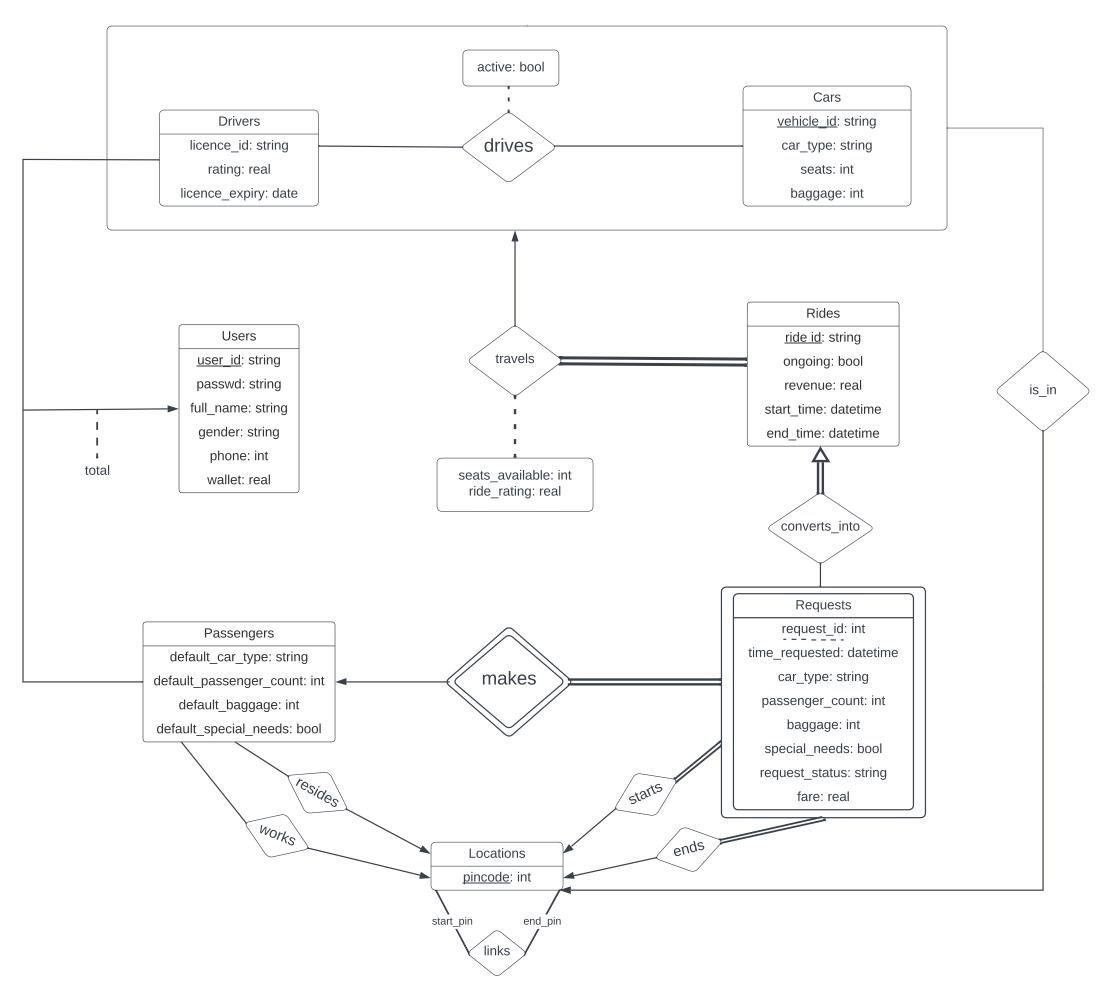
# Car Pooling Management System ER Model

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# **Real World Constraints:**

#### General Assumptions:

- -> Cars are "owned" by our Carpooling Company: drivers register with us and can be associated with multiple of our cars.
- -> If a car is out of service, another car can be driven by the driver.
- -> If a driver is unavailable, another driver can drive the cars previously driven by that driver.
- -> Once a ride begins, it's assumed to be completed without any issues mid-way.

#### Constraints NOT Expressed by the ER Diagram:

## Drives:

- -> Only one driver-car pair (d,c) can have active = true among all possible driver-car pairs which has either the driver d or the car c.
- -> All driver-car pairs with active = true must participate in **is\_in** with Locations -> Driver-car pairs with active = false must not participate in **is\_in** with Locations
- -> Driver-car pair can have active = true only if the driver's licence isn't expired

#### Rides:

- -> If a Ride has ongoing = true, then the driver-car pair it is associated with in **travels** must have active = true
- -> Two Rides with overlapping durations can't be associated with same driver-car pair in **travels**
- -> In a Ride, start\_time < end\_time

#### Requests:

- -> To avoid unending rides, drivers can only accept Requests whose requested time is less than Ride's start time + 4 hours
- -> If a request status is "Accepted" for a Passenger, then they can't create another Request until the current request status is "Completed"
- -> start location and end location for Requests can not be the same

## Converts Into:

- -> Only Requests which have request\_status as "Accepted", "Completed" will participate in the **converts\_into** relationship
- -> Requests having request status = "Requested", "Approved", "Failed" can't participate in the **converts\_into** relationship -> Only Rides with ongoing = false can be associated with Requests having

## request\_status of "Completed"

Links: -> The two participating Locations (start pin and end pin) can not be the same

#### Other Constraints on Attributes:

### Drivers:

- -> Candidate Key: licence\_id
- -> licence id: fixed length 9 characters
- -> rating: 0 to 5 real number

#### Cars:

- -> vehicle\_id: format "[3 upper case letters] [4 digits]"
- -> car type: "Mini", "Sedan", or "SUV"
- -> seats: 3 for "Mini", 4 for "Sedan", 6 for "SUV"
- -> baggage: 2 for "Mini", 3 for "Sedan", 4 for "SUV"

#### Requests:

- -> requested time <= Current database server time
- -> passenger count: upper bounded by car type's seats (1 by default). If no preference for car\_type, then <= 6.
- -> baggage\_count: upper bounded by car type's baggage (0 by default). If no preference for car type, then <= 4.
- -> request status: "Requested", "Approved", "Accepted", "Failed",
- "Completed". The only possible flow of values is:

Initially -> Requested

If Driver approves -> Approved, else -> Failed If User pays -> Accepted else -> Failed

If Ride completes -> Completed

-> fare: >0 dollars, counts up to cents.

#### Rides:

- -> start time <= Current database server time
- -> revenue > 0 dollars, stores up to cents

#### Users:

- -> user id: Minimum 6 characters
- -> passwd: Minimum 8 characters
- -> full name: Only alphabets
- -> gender: "Male", "Female", "Non-Binary" -> phone: 10 digits

-> wallet: >=0 dollars, stores upto cents

- Passengers: -> default car type: can only be either "Mini", "Sedan" or "SUV" or none of the above.
- -> default\_passenger\_count: 1 by default
- -> default baggage: 0 by default
- -> default\_special\_needs: false by default

#### Travels:

- -> seats available: upper bounded by the car type of car involved in the
- -> ride rating: 0 to 5 (default is driver's current rating at the start of the ride)