



JVM Performance **Engineering and Troubleshooting**



Compilation of Ram Lakshmanan's Blog and Articles

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Garbage Collection

1. “I don’t have to worry about Garbage collection” – Is it true?

I have heard a few of my developer friends say: “Garbage Collection is automatic. So, I do not have to worry about it.” The first part is true, i.e., “Garbage Collection is automatic” on all modern platforms – Java, .NET, Golang, Python... But the second part i.e., “I don’t have to worry about it.” – may not be true. It is arguable, questionable. Here is my case to showcase the importance of Garbage Collection:

1. Unpleasant customer experience

When a garbage collector runs, it pauses the entire application to mark the objects that are in use and sweep away the objects that don’t have active references. During this pause period, all customer transactions which are in motion will be stalled (i.e., frozen). Depending on the type of GC algorithm and memory settings that you configure, pause times can run anywhere from a few milliseconds to a few minutes. Frequent pauses in the application can cause stuttering, juddering, or halting effects to your customers. It will leave an unpleasant experience for your customers.

2. Millions of dollars wasted

[Here is a white paper](#) we published, explaining factually how enterprises are wasting millions of dollars due to garbage collection. Basically, in a nutshell, modern applications are creating **thousands/millions of objects**. These objects must be continuously investigated to determine whether they have active references or are they ready for garbage collection. Once objects are garbage collected, the memory becomes fragmented. Fragmented memory must be compacted. All these activities consume ***enormous compute cycles***. These compute cycles translate to millions of dollars in spending. If Garbage collection performance can be optimized, it can result in several millions of dollars in cost savings.