

Gudipati Krishna Chaitanya Computer Science & Engineering Indian Institute of Technology Bombay 140050038 B.Tech. Male

DOB: 12/6/1997

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2018	7.97
Intermediate/+2	Board of Intermediate Education, Andhra Pradesh	Sri Chaitanya Narayana junior college	2014	97.90
Matriculation	SSC	Sri Chaitanya techno school	2012	9.70

ACADEMIC ACHIEVEMENTS

- Secured All India Rank 37 in JEE Advanced, 2014 among 128k candidates
- Scored 100 percentile in JEE Main, 2014 among 1.4 million candidates
- Secured State Rank 30 in AP-EAMCET, 2014 among 395k candidates
- Awarded **AP** grade(given to top 1%) for exceptional performance in **Biology** course at IIT Bombay
- Pursuing **Honors** in Computer Science and Engineering

INTERNSHIPS & RESEARCH EXPERIENCE

Scoring Grammaticality of NLG Output(NLG)

Summer 2017

Guide: Abhijit Mishra

IBM IRL, Bengaluru

- Developed a scoring model to score a sentence according to its grammatical incorrectness
- Also developed an **automated scoring mechanism** to score a sentence based on the edits between the sentence and its correct version.
- Explored SMT, Regression model (SVR, Linear Regression, MLP, LSTM) based approaches for scoring
- Obtained **Pearson correlation** of **0.66** and can rank a set of NLG system output sentences according to their grammaticality. Submitted a **Research Paper** based on the Regression model approach.

Distracted driver detection

Summer 2016

Guide: Sasank

Fractal Analytics(Qure.ai), Mumbai

- Developed an image classification model to classify different images of drivers driving a car into different classes like normal driving, talking on phone, talking to co-passenger etc.
- Explored several methods(using Torch) on top of baseline **Residual Network** models like ensembling, cross validation and human pose estimation.
- ullet Our model is able to classify images with a classification accuracy of 92%

Grammar Error Correction (BTP)

Ongoing

Guide:Prof.Pushpak Bhattacharyya

IIT Bombay

- Working on a deep learning based Grammar Error Correction system which can both syntactically and semantically correct a grammatically incorrect sentence
- Exploring NMT models by viewing grammar correction as a translation from grammatically incorrect to correct sentence

Document Layout Analysis (R&D)

Ongoing

Guide:Prof.Ganesh Ramakrishnan

IIT Bombay

- Working on a model which can segment out the regions of interest (paragraphs, titles, captions, images, etc.) in a document image
- Exploring neural network based approaches like CNN's, NTM's to achieve the task

COURSE PROJECTS

GCC-like compiler

Guide: Prof Uday Khedkar

Spring 2017

IIT Bombay

- Developed a compiler for a subset of C language using flexc++ and bisonc++
- Involves tokenizing input code stream, parsing, syntactic and semantic checking and optimized assembly code generation using data flow analysis along with efficient register allocation

Shape Comparison and Retrieval

 $Guide: Prof. Siddhartha \ Chaudhari$

Spring 2017 IIT Bombay

- Developed a model to find a shape in a large database that is most similar to a given query.
- Implemented a deformation invariant representation of surfaces, the **GPS embedding**, using the eigenvalues and eigenfunctions of the **Laplace-Beltrami** differential operator.
- Applied k-means clustering on the GPS coordinates to get a pose invariant segmentation of a shape

Job Search Portal Autumn 2016

Guide: Prof S. Sudarshan

IIT Bombay

- Created an application using **Java** which facilitates the applicants to search and apply for jobs and companies to float jobs and hire employees.
- Applicant can search jobs by applying various filters based on their preferences and also using keywords

Restaurant Recommendation System(ML)

Spring 2016

Guide: Prof. Ganesh Ramakrishnan

IIT Bombay

- Developed a recommendation system that helps the users to choose a restaurant based on his preferences and reviews on the restaurant.
- Implemented the **Logistic Regression** model along with feature optimization techniques like **PCA** and achieved an accuracy of **66**%

Missile Evasion System

Spring 2016

Guide: Prof.Supratik Chakraborthy

IIT Bombay

• Designed a state machine based missile evasion system(using VHDL) that sits in an aircraft and controls it in order to evade any incoming missile.

Password cracking using distributed computing

Spring 2016

Guide: Prof. Kameshwari Chebrolu

IIT Bombay

• Designed a server using **socket programming** in **C++** which takes up the job of cracking a password given its hash value and distributes the work among multiple workers

Branch Change Portal and Seat Allocation

Autumn 2015

Guide: Prof.Sharat Chandran

 $IIT\ Bombay$

- Implemented Gale-Shapley stable matching algorithm in Python to solve seat allocation problem
- Created a **Django** web interface for candidates to fill preferences and get predicted branch allotment

OpenGL Game Map Loader

Autumn 2016

• Involves rendering a mesh, implementing keyboard and mouse controls to move through the scene, Phong shader and texture mapping using **OpenGL** library

Mesh Simplification

Spring 2017

• Involves simplifying a complex mesh using quadric error metrics

Rube Goldberg Machine

Autumn 2015

• Simulated a Rube Goldberg Machine with interactive capability as a game using **Box2D**, a physics simulation engine in C++

Chain Reaction Autumn 2014

• Implemented Chain Reaction game using SimpleCpp graphics library in C++

TECHNICAL SKILLS

- Programming Languages: C/C++, Python, Java, SQL, VHDL
- Web Development: HTML, CSS, JavaScript, Django
- Miscellaneous: R, Bash, Lua, LATEX, Matlab, Android

EXTRA CURRICULARS

- Cleared Kishore Vaigyanik Protsahan Yojana (KVPY) 2012 in top 300 among 100k students and was awarded with the scholarship
- Awarded Certificate of merit for being placed in **National Top 1%** out of 37423 candidates enrolled in National Standard Examination in **physics** in 2013
- Active participation in NSS IIT Bombay for promoting greenery in the campus.

INTERESTS AND RELEVANT COURSES

- Machine Learning, Intelligent and Learning Agents, Artificial Intelligence
- Computer Graphics, Digital Geometry Processing