

Wiener-Hopf Solution

Adaptive Linear Combiner

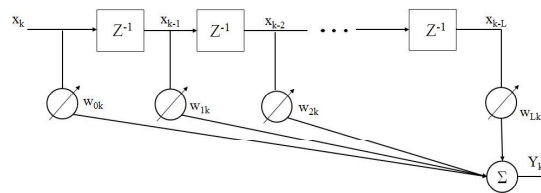


Figure: Single-input adaptive linear combiner with bias weight w_{0k}

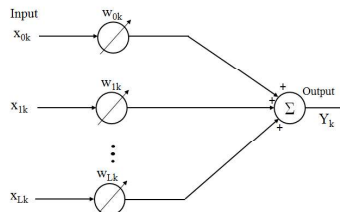


Figure: Multiple-input adaptive linear combiner with bias weight w_{0k}

Desired Response and Error

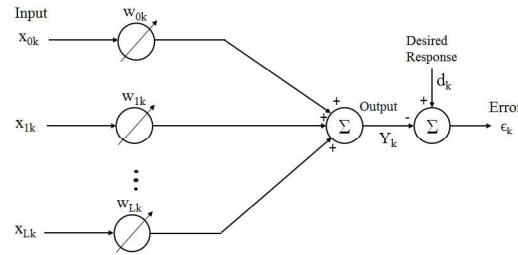


Figure: Multiple-input adaptive linear combiner with desired response and error signals.

Performance Function

$$\epsilon_k = d_k - y_k \quad (1)$$

$$\epsilon_k = d_k - \mathbf{X}_k^T \mathbf{W} = d_k - \mathbf{W}^T \mathbf{X}_k \quad (2)$$

Desired Response and Error

Instantaneous Squared Error

$$\epsilon_k = d_k - \mathbf{W}^T \mathbf{X}_k \quad (3)$$

$$\epsilon_k^2 = d_k^2 - \mathbf{W}^T \mathbf{X}_k \mathbf{X}_k^T \mathbf{W} - 2d_k \mathbf{X}_k^T \mathbf{W} \quad (4)$$

Expected Error Squared Equation

$$E[\epsilon_k^2] = E[d_k^2] + \mathbf{W}^T E[\mathbf{X}_k \mathbf{X}_k^T] \mathbf{W} - 2E[d_k \mathbf{X}_k^T] \mathbf{W} \quad (5)$$

$$\xi = E[d_k^2] + \mathbf{W}^T \mathbf{R} \mathbf{W} - 2\mathbf{P}^T \mathbf{W} \quad (6)$$

where, $\mathbf{R} = E[\mathbf{X}_k \mathbf{X}_k^T]$ is a input correlation matrix and $\mathbf{P} = E[d_k \mathbf{X}_k^T]$ is a cross correlation between the desired response and input components.

Gradient of Mean Square Error Performance

Gradient of Mean Square Error Performance

$$\xi = E[d_k^2] + \mathbf{W}^T \mathbf{R} \mathbf{W} - 2 \mathbf{P}^T \mathbf{W} \quad (7)$$

$$\nabla \cong \frac{\partial \xi}{\partial \mathbf{W}} = 2 \mathbf{R} \mathbf{W} - 2 \mathbf{P} \quad (8)$$

Wiener-Hopf Equation

Set \mathbf{W} at its optimal value \mathbf{W}^* ,

$$\nabla = 2 \mathbf{R} \mathbf{W}^* - 2 \mathbf{P} \quad (9)$$

$$\mathbf{W}^* = \mathbf{R}^{-1} \mathbf{P} \quad (10)$$

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Minimum Mean Square Error Performance

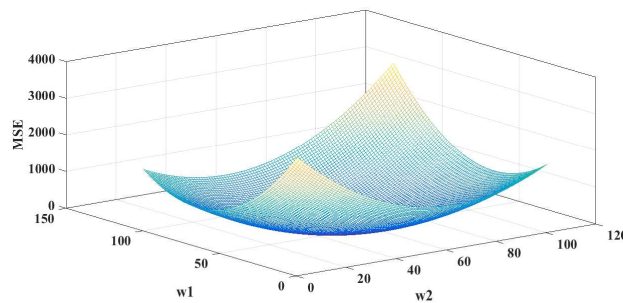


Figure: Performance surface of mean-square error

$$\xi_{min} = E[d_k^2] + \mathbf{W}^{*T} \mathbf{R} \mathbf{W}^* - 2 \mathbf{P}^T \mathbf{W}^* \quad (\text{From Eq.6}) \quad (11)$$

$$\xi_{min} = E[d_k^2] + [\mathbf{R}^{-1} \mathbf{P}]^T \mathbf{R} \mathbf{R}^{-1} \mathbf{P} - 2 \mathbf{P}^T \mathbf{R}^{-1} \mathbf{P} = E[d_k^2] - \mathbf{P}^T \mathbf{R}^{-1} \mathbf{P} \quad (12)$$

Navigation icons: back, forward, search, etc.

Least Mean Square (LMS) Algorithm

Least Mean Square (LMS) Algorithm

To develop adaptive algorithm, estimate the gradient of ξ such that,

$$\hat{\nabla}_k = \begin{bmatrix} \frac{\partial \epsilon_k^2}{\partial w_0} \\ \vdots \\ \frac{\partial \epsilon_k^2}{\partial w_L} \end{bmatrix} = 2\epsilon_k \begin{bmatrix} \frac{\partial \epsilon_k}{\partial w_0} \\ \vdots \\ \frac{\partial \epsilon_k}{\partial w_L} \end{bmatrix} \quad (13)$$

From Eq. 2, the error signal from the combiner output, Y_k , as a linear combination of the input samples is given as,

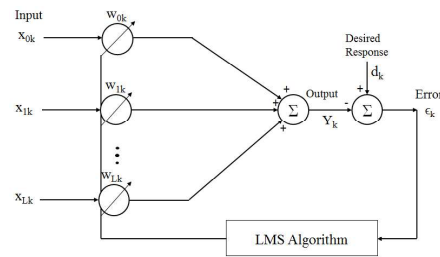
$$\epsilon_k = d_k - \mathbf{x}_k^T \mathbf{W} \quad (14)$$

$$\frac{\partial \epsilon_k}{\partial \mathbf{W}} = 0 - \mathbf{x}_k \quad (15)$$

Therefore,

$$\hat{\nabla}_k = -2\epsilon_k \mathbf{x}_k \quad (16)$$

Formulation of Least Mean Square (LMS) Equation



According to steepest-descent adaptive algorithm,

$$\mathbf{W}_{k+1} = \mathbf{W}_k - \mu \hat{\nabla}_k \quad (17)$$

LMS Algorithm

$$\mathbf{W}_{k+1} = \mathbf{W}_k + 2\mu e_k \mathbf{X}_k \quad (18)$$

References

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- ② George Bernard Dantzig. Linear programming and extensions. Vol. 48. Princeton university press, 1998.
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- ④ Bernad Widrow, S. D. Stearns, Adaptive Signal Processing, Prentice-Hall. Englewood Cliffs, NJ. 1985.
- ⑤ S. S. Haykin, Adaptive filter theory. Pearson Education India, 2005.

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