

Best Practices in Python

Writing clean, efficient, and maintainable Python code is essential for any developer. This presentation explores best practices to help you write better Python code.

by Pratham Borghare



Code Formatting and Readability

Indentation

Consistent indentation is crucial for readability. Use 4 spaces per indentation level.

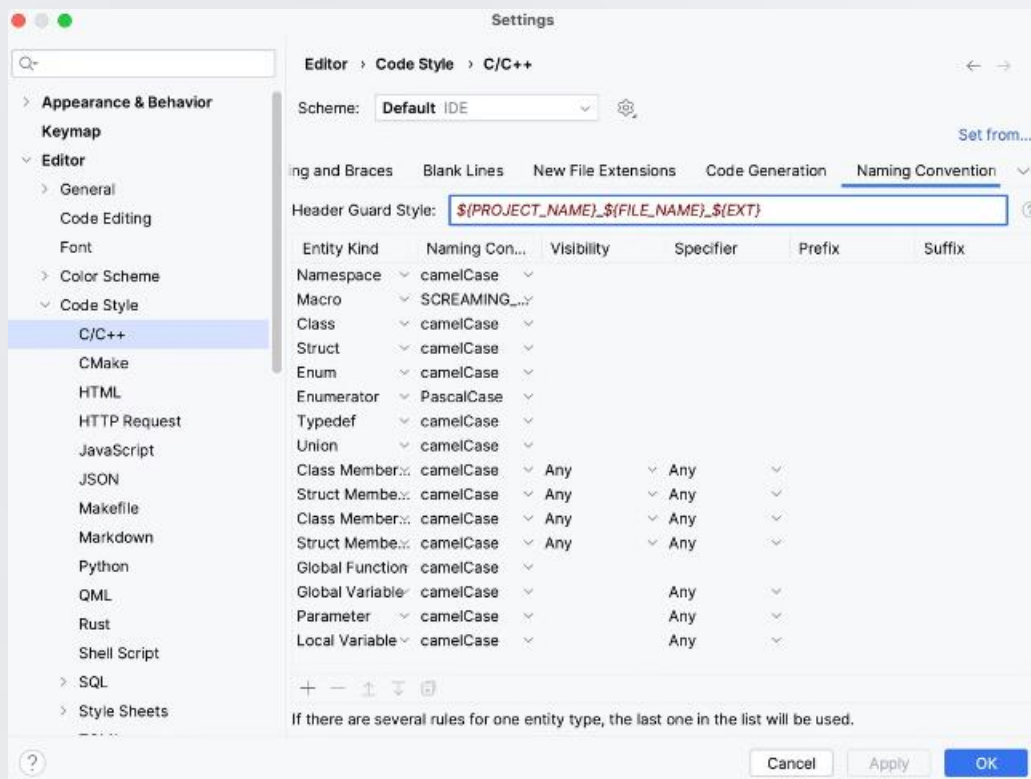
Line Length

Keep lines under 80 characters to improve readability.

Comments

Use comments to explain complex logic or decisions in your code.

Naming Conventions



1

Descriptive Names

Choose variable and function names that clearly indicate their purpose.

2

Snake Case

Use lowercase separated by underscores for variables and functions (e.g., `my_variable`, `calculate_sum`).

3

Camel Case

Use camelCase for class names (e.g., `MyClass`, `MyCalculator`).

4

Avoid Ambiguity

Use clear and specific names, avoiding abbreviations or generic terms.

PROGRAMMING MODULAR CODE

Modular Design

Break Down Code

Split your code into separate modules for better organization organization and reusability.

1

Use Classes

Utilize classes to encapsulate data and methods, promoting promoting code reuse and maintainability.

2

Define Functions

Create functions for specific tasks to avoid repetition and and enhance readability.

3

Error Handling and Exception Management



1

Exceptions

Exceptions are events that interrupt the normal flow of execution.

2

Try-Except Blocks

Use try-except blocks to gracefully handle exceptions and prevent program crashes.

3

Specific Exceptions

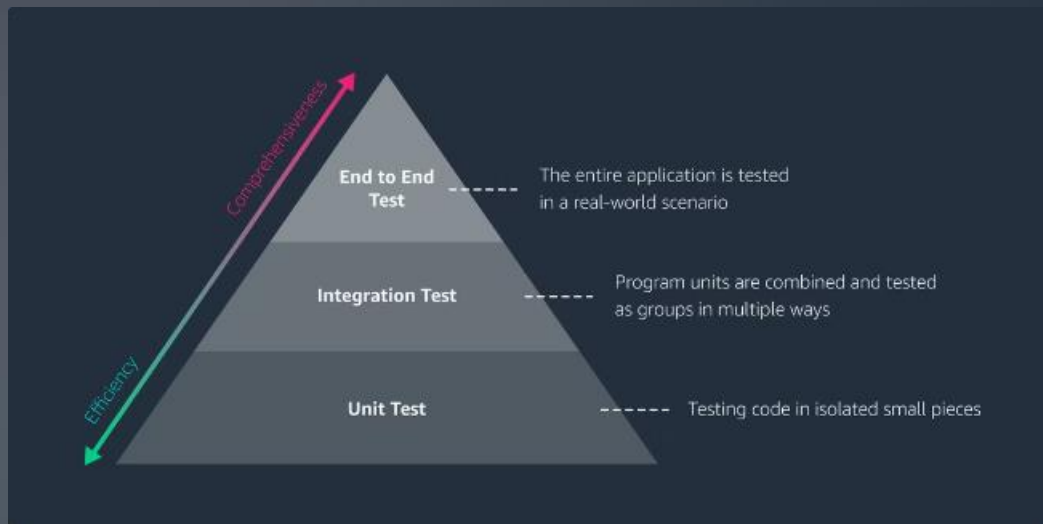
Catch specific exceptions to handle different errors appropriately.

4

Raise Exceptions

Use the "raise" keyword to signal errors and handle them effectively.

Unit Testing and Test-Driven Development



Write Tests

Create unit tests to verify the correctness correctness and functionality of individual individual code components.



Test Before Code

In test-driven development, write tests tests before writing the actual code, ensuring code meets specifications.



Catch Errors Early

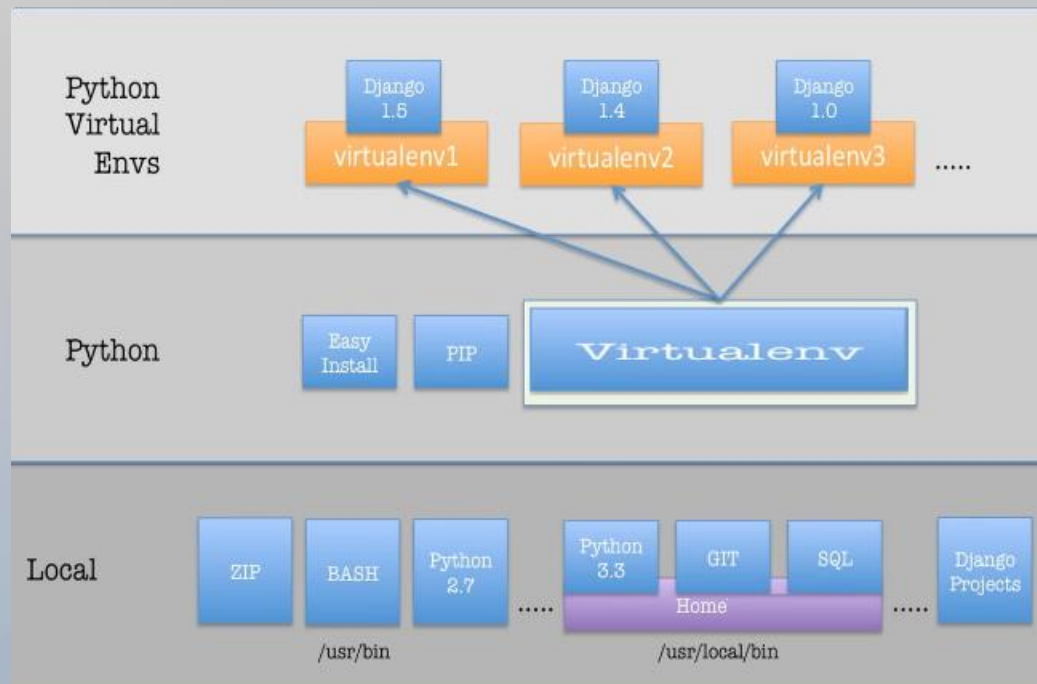
Tests help identify bugs and errors early in early in the development process.



Refactor with Confidence

Tests provide a safety net when refactoring code, ensuring changes don't don't introduce new bugs.

Virtual Environments and Dependency Management



Isolate Dependencies

Virtual environments create isolated environments for each project, preventing conflicts between dependencies.

Dependency Management

Tools like pip and requirements.txt help manage dependencies, ensuring the correct versions are installed.

Reproducibility

Virtual environments ensure that your projects are reproducible, reproducible, guaranteeing the same dependencies across different machines.

Version Control

Virtual environments work seamlessly with version control systems like Git, allowing you to track changes and collaborate effectively.

```
6 * Some of these practices include
7 ** Storing content in a version control system
8 ** Separating content, configuration and presentation
9 ** Leveraging automation for compilation, validation,
  verification and publishing
10 ** Reusing shared materials (DRY)
11
12
13 == An example toolchain
14
15 * *Author*: Write, validate and preview your documentation
  content
```

from the same practices as your software development process. This includes version control, automated testing, and continuous integration. It also means that your documentation is written in a format that can be easily converted to other formats, such as HTML, PDF, and EPUB.

- Some of these practices include
 - Storing content in a version control system
 - Separating content, configuration and presentation

Documentation and Docstrings

Docstrings

Multiline strings within functions or classes that describe their purpose and usage.

Inline Comments

Short explanations within the code, used to clarify specific lines or lines or blocks of code.

Readme Files

A file that provides an overview of the project, including its purpose, installation instructions, and usage examples.

Code Optimization and Performance Considerations

1 Profiling

Identify performance bottlenecks using profiling tools to pinpoint areas for optimization.

2 Data Structures

Choose appropriate data structures (lists, dictionaries, sets) for efficient operations.

3 Algorithmic Efficiency

Implement efficient algorithms to minimize time and space complexity.

4 Code Simplification

Refactor code for readability and efficiency, removing unnecessary complexity.

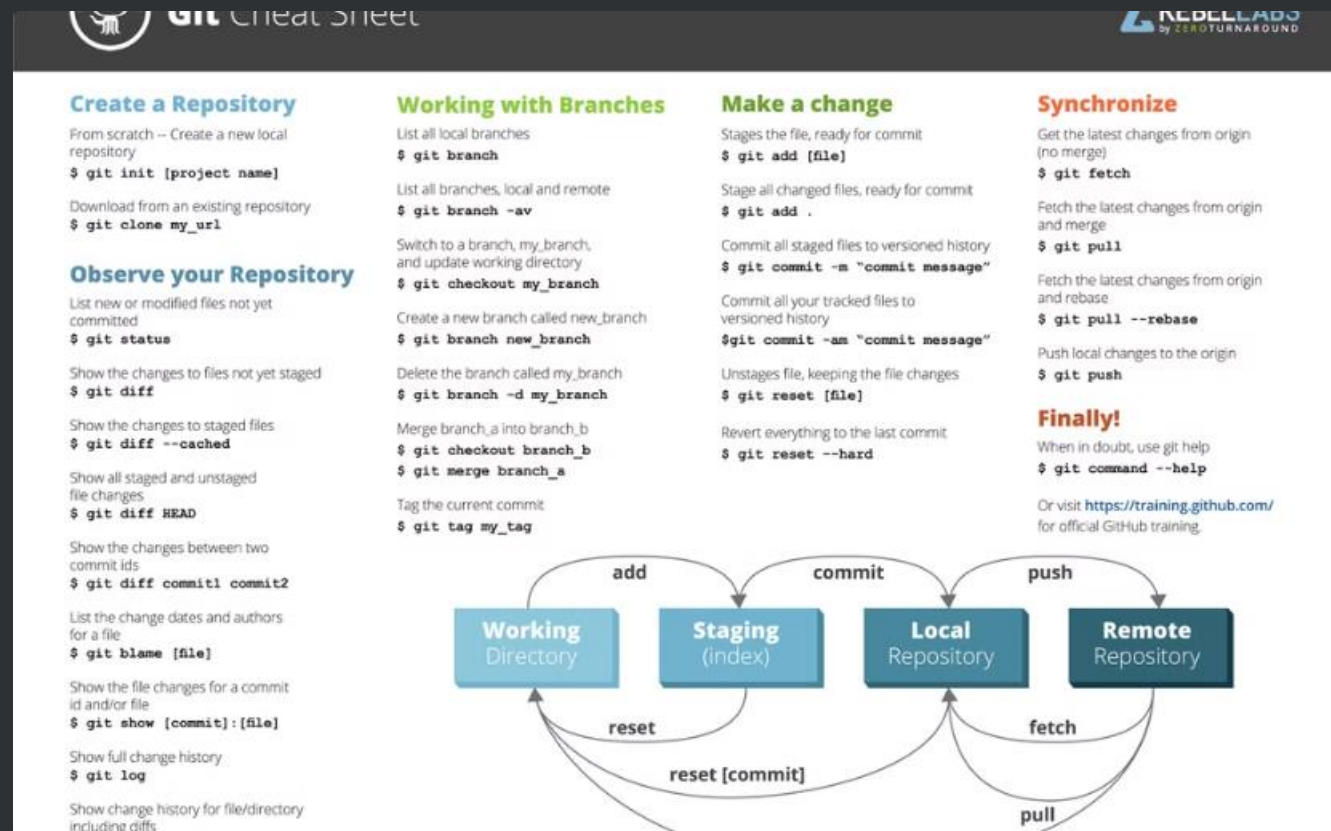
```
>>> import dis
>>> dis.dis(containment)
2       0 LOAD_GLOBAL           0 (foo)
        3 LOAD_CONST             7 (frozenset({'baz', 'foo', 'bar'}))
        6 COMPARE_OP             6 (in)
        9 POP_JUMP_IF_FALSE      15

3       12 JUMP_FORWARD          0 (to 15)

4   >>  15 LOAD_GLOBAL           1 (bar)
        18 LOAD_CONST             8 ((1, 2, 3))
        21 COMPARE_OP             6 (in)
        24 POP_JUMP_IF_FALSE     30

5   >>  27 JUMP_FORWARD          0 (to 30)
        30 LOAD_CONST             0 (None)
        33 RETURN_VALUE
```

Collaboration and Version Control



Git Basics

Learn basic Git commands like "git add", "git commit", and "git push" to manage code changes.

Branching Strategies

Use branching strategies like Gitflow to manage different versions of your code and collaborate effectively.