

Q) C++ program to add 2 numbers

```
#include <iostream>
using namespace std; // header file
int main()
{
    int a, b, c;
    cout << "Enter the two numbers: ";
    cin >> a >> b;
    c = a + b;
    cout << "Sum of two numbers = " << c;
    return 0;
}
```

Q) C++ program to check whether entered no. is even or odd.

```
#include <std.h> // header file
using namespace std; // header file
int main()
{
    int n;
    cout << "Enter the number: ";
    cin >> n;
    if (n % 2 == 0)
        cout << "number is even";
    else
        cout << "It is odd";
    return 0;
}
```

Q) Write a program to print 1 to 10 numbers using for loop

```
#include <iostream.h> //> program pr12
using namespace std;
int main()
{
    for (int i = 0; i <= 10; i++) //> two
        cout << i; //> two
    return 0;
}
```

Q) Write a program to print nos 1-20 using while loop.

```
#include <iostream.h> //> program pr12
using namespace std;
int main()
{
    int i = 1
    while (i <= 20) //> two
        cout << i; //> two
    i++; //> two
    return 0;
}
```

Qn  
317/25

# Experiment - 1

PAGE No.	/ / /
DATE	/ /

Q1) Write a C program to declare class student having data members as roll no and name accept and display data for one object.

```
#include <iostream>
```

```
using namespace std;
```

```
class Student
```

```
{
```

```
    int roll;
```

```
    string name;
```

```
public:
```

```
    void accept()
```

```
cout << "Enter value of roll numbers:";
```

```
cin >> roll;
```

```
cout << "Enter value the student name:";
```

```
cin >> name;
```

```
    void display()
```

```
cout << "Roll number = " << roll;
```

```
cout << "Name = " << name;
```

```
}
```

```
};
```

~~int main()~~~~Student S1;~~~~S1. accept();~~~~S1. display();~~~~return 0;~~

```
}
```

(Q2) Write a program to declare class type 'book' having data members like book name, price and no of pages. Accept this data for 2 objects and display the name of book having greater price.

```
#include <iostream>
using namespace std;
```

```
Class book {
```

```
}
```

SmartBook class

(b62 sample code)

(n63 code)

}

```
String name;
```

```
int price;
```

```
int pages;
```

```
public :
```

```
void accept();
```

```
}; // End of class definition
```

```
cout << "Enter book name : ";
cin >> name;
```

```
cout << "Enter price of book : ";
cin >> price;
```

```
cout << "Enter no. of pages : ";
cin >> pages;
```

```
void display();
```

```
cout << "Name of book = " << name;
```

```
cout << "price of book = " << price;
```

```
cout << "pages = " << pages;
```

```
};
```

```
int main()
```

```
book b1, b2;
```

```
b1.accept();
```

b2.accept();

cout << " a book with greater price = " ;

{ if (b1.price > b2.price)

} b1.display();

else if (b2.price > b1.price)

{ else

cout << " both books have same price " ;

b1.display();

b2.display();

return 0;

}

(Q3) Write a C program to declare class Time.  
Accept a time in HH:MM:SS format, convert it in  
seconds and display them.

#include <iostream>

using namespace std;

Class time

{

int H;

int M;

int S;

public :

void accept () {

{ using namespace std; cout << "Enter the time : ";

cin >> H >> M >> S;

}

: () accept - sd

void display ()

{ using namespace std; cout << "

int total;

total = ((H \* 3600) + (M \* 60)) + S;

cout << "Time in seconds = " << total;

}

: () display - sd

int main()

{

time t1;

t1.accept();

t2.accept();

t1.display();

}

: () main - sd

: () t1 - sd

return 0; } output of program :- o which (0)

using namespace std; int main () {

~~Output :-~~

317175

• H tri  
• M tri  
• S tri

## Experiment - 2

Q1) WAP to declare a class 'city' having data members as name and population, accept this data for 5 cities and display name of city having highest population.

```
#include <iostream>
```

```
using namespace std;
```

```
class city
```

```
{ public:
```

```
    string name;
```

```
    int populations;
```

```
    void accept();
```

```
};
```

```
// A member
```

```
cout << "Enter city name:";
```

```
{ void display();
```

```
} cout << "City having highest population:";
```

```
int main()
```

```
city c[5];
```

```
int i, max;
```

```
{ for(i=0; i<5; i++)
```

```
    c[i].accept();
```

```
max = 0;
```

```
for(i=0; i<5; i++)
```

```
    if(c[i].populations > max)
```

```
        max = c[i].populations;
```

```

for(i=0; i<5; i++)
{
    if(c[i].population > c[max].population)
        max = i;
}
c[max].display();
return 0;
}

```

(Q2) WAP to declare a class 'Account' having data members as account number and balance. Accept this data for 5 accounts and give interest of 10% where account balance is equal to or greater than 5000 and display them.

```

#include <iostream>
using namespace std;
class account
{

```

```

public:
int acc_no;
int bal;
void accept()
{
```

```

cout << "Enter the account no: ";
cin >> acc_no;
cout << "Enter the balance: ";
cin >> bal;
```

3. b. given 'M12' with a method of class (80)  
 3. 2. if 'obj' is created, my bus account is  
 (10) At first, make obj & print its value

int main()

account a[5];

int i;

{ for(i=0; i<5; i++)

} a[i]. accept();

{ for(i=0; i<5; i++)

{ if (a[i]. bal >= 5000)

a[i]. bal = a[i]. bal + (a[i]. bal \* 0.1);

cout << "account number:" << a[i]. acc-no << "

updated balance:" << a[i]. bal;

} return 0;

}

( ) main fai

{ } > 80+2

; ; tri

(++i; i>i; o=i) wtf;

( ) wtf. [ ] =

{ }

\*/(10) 80+2 attu se sedim 80+2 o/ > two not

(++i; i>i; o=i) wtf;

Q3) WAP To declare a class 'Staff' having data members as name and post. Accept this data for 5 Staff's and display the name of staff whose post is 'HOD'.

(\*) Answer by:

```
#include <iostream>
#include <string>
using namespace std;
class Staff
{
public:
    string name;
    string post;
    void accept()
    {
        cout << "Enter name : ";
        cin >> name;
        cout << "Enter post : ";
        cin >> post;
    }
};
```

```
int main()
```

```
    Staff s[5];
    int i;
    for (i = 0; i < 5; i++)
        s[i].accept();
```

```
    for (cout << "In Staff members with post \"HOD\" : \n";
         i = 0; i < 5; i++)
        if (s[i].post == "HOD")
```

E - transcription

```

medium if ( s[i].post == "HOD" ) {
    cout << s[i].name << endl; // fit. Head to
    // left for always print name even if automatically after
    return 0;
}

```

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declare a class Person : public  
 {  
 fit. Head prints  
 person prints prints  
 : name, tri  
 () + grib bio

#include <iostream>  
 #include <string>  
 using namespace std;  
 class Person {  
 public:  
 string name; //>> "Name"  
 string post; //>> "Post"  
 string tri; //>> "Tri"

: name << post << endl  
 : name << post << " = " << tri << endl  
 : name << " = " << tri << endl

() name tri

## Experiment - 3

(Q1) WAP to declare a class 'book' containing data members as book\_title, author\_name, and price. Accept and display the information for one object using pointer to that object.

```
#include <iostream>
```

```
using namespace std;
```

```
class book
```

```
{
```

```
public :
```

```
    string book_title;
```

```
    string author_name;
```

```
    int price;
```

```
    void accept()
```

```
{
```

```
    cout << "Enter book title" ;
```

```
    cin >> book_title ;
```

```
    cout << "Enter author name" ;
```

```
    cin >> author_name ;
```

```
    cout << "Enter price" ;
```

```
    cin >> price ;
```

```
}
```

```
    void display()
```

```
{
```

```
    cout << "Book title = " << book_title ;
```

```
    cout << "Author name = " << author_name ;
```

```
    cout << " Price = " << price ;
```

```
}
```

```
,
```

```
int main()
```

```
{
```

```
book bl;
book *p;
p = &bl;
p->accept();
p->display();

return 0;
```

}

- Q2) WAP to declare a class 'student' having data members roll\_no, and percentage. Using 'this' operator pointer invoke member function to accept and display this data for one object of the class.

```
#include <iostream>
using namespace std;
class student
{
```

```
    int roll;
    float percentage;
public:
```

```
    void accept()
```

```
    {
        cout << "Enter roll no : ";
        cin >> this->roll;
        cout << "Enter percentage : ";
        cin >> this->percentage;
    }
```

```
    void display()
```

```
    cout << "Student Details : \n";
```

```

cout << " Roll Number : " << this->roll << endl;
cout << " Percentage : " << this->percentage << endl;
}
};

int main()
{
    Student s1;
    s1.accept();
    s1.display();
    return 0;
}

```

(g3) WAP to demonstrate use of nested class.

```

#include <iostream>
using namespace std;
class student {
    int roll;
    string name;
public:
    void accept() {
        cout << " Enter roll no : ";
        cin >> roll;
        cout << " Enter name : ";
        cin >> name;
    }
    void display() {
        cout << " Roll no : " << roll;
        cout << " Name : " << name;
    }
};

class Marks {
    int m1, m2;
public:
    Marks() {
        cout << " Enter marks : ";
        cin >> m1;
        cout << " Enter marks : ";
        cin >> m2;
    }
};

```

public :

void accept() {

cout << "Enter m1 and m2" ;

cin >> m1 >> m2 ;

}

{ void calculate()

int m3 ;

m3 = m1 + m2 / 2 ;

{ void display()

cout << "average marks = " << m3 ;

}

int main()

Student S1 ;

S1. accept();

Student :: Marks Sm ;

Sm. accept();

Sm. calculate();

S1. display();

Sm. display();

return 0;

}

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# Experiment - 4

Q1) WAP to swap two numbers from same class using concept of ~~friend function~~ object as function argument. Write swap function as member #function.

```
#include <iostream>
```

```
using namespace std;
```

```
class number
```

```
{
```

```
    int n1, n2;
```

```
    public:
```

```
        void accept()
```

```
{
```

```
    void display()
```

```
{
```

```
    cout << " Swapped value of n1:" << n1 << endl;
```

```
{
```

```
    cout << " Swapped value of n2:" << n2 << endl;
```

```
{
```

```
    void swap(}number &obj)
```

```
{
```

```
        int temp = obj.n1;
```

```
        obj.n1 = obj.n2;
```

```
        obj.n2 = temp;
```

```
};
```

```
int main()
```

```
{
```

```

nm.accept();
nm.swap(nm);
nm.display();
return 0;
}

```

Q2) WAP to swap two numbers from same class using concept of friend function

```

#include <iostream>
using namespace std;
class number
{
    int n1, n2;
public:
    void accept()
    {
        cout << "Enter values of n1 and n2" << endl;
        cin >> n1 >> n2;
    }
    void display()
    {
        cout << "Swapped value of n1 :" << n1 << endl;
        cout << "Swapped value of n2 :" << n2 << endl;
    }
    friend void swap(number &nm);
};

void swap(number &nm)
{
    int temp;
    temp = nm.n1;
    nm.n1 = nm.n2;
    nm.n2 = temp;
}

```

```
{ int main()
```

```
    number p;
```

```
    p.accept();
```

```
    swap(p);
```

```
    p.display();
```

```
    return 0;
```

```
}
```

- (Q3) WAP to find greatest of swap two numbers from different class using friend function.

```
#include <iostream>
```

```
using namespace std;
```

```
class BB;
```

```
class AA {
```

```
    int a;
```

```
public:
```

```
    void info ()
```

```
{
```

```
    cout << " Enter value of a = " ;
```

```
    cin >> a;
```

```
}
```

friend void avg (AA a1, BB b1);

```
};
```

class BB

```
{
```

```
    int b;
```

```
public:
```

```
    void info1 ()
```

```
{
```

```
    cout << " Enter value of b = " ;
```

```
    cin >> b;
```

```
}
```

friend void avg (AA a1, BB b1);

{ void avg (AA a1, BB b1) {

{ if (a1.a > b1.b)

} cout << "n a is the greater value";

, else {

} cout << "n b is greater";

}

int main () {

AA a;

BB b;

a.info();

b.info();

avg (a, b);

}

return 0;

}

Q5) WAP to create two classes Result1, and Result2 which stores the marks of the students. Read the value of a student from both the class objects and compute the average of two results.

#include <stdio.h>

using namespace std;

class result1;

class result2;

int a;

```
public :  
    void accept() {  
        cout << "Enter marks";  
        cin >> a;  
    }  
  
    friend void avg(result1.r1, result2.r2);  
};  
class result2  
{  
    int b;  
public:  
    void accept() {  
        cout << "Enter the marks";  
        cin >> b;  
    }  
    friend void avg(result1, result2);  
};  
void avg(result1, result2)  
{  
    float avg = (float)(r1.a + r1.b) / 2;  
    cout << "avg";  
}  
int main()  
{  
    result1 x;  
    result2 y;  
    x.accept();  
    y.accept();  
    avg(x, y);  
    return 0;  
}
```

## Experiment - 5

Q1. WAP to find the sum of numbers between 1 to n using a constructor where the value of n will be passed to the constructor.

### ① Using Concept of Default Constructor

```
#include <iostream>
```

```
using namespace std;
```

```
class number {
```

```
    int n;
```

```
public:
```

```
    number()
```

```
{
```

```
    n = 5;
```

```
}

void calculate()
```

```
{
```

```
    int sum = 0;
```

```
    for (i = 1; i <= n; i++)
```

```
        sum = sum + i;
```

```
}
```

```
cout << "Sum = " << sum;
```

```
};
```

```
int main() {
```

```
    number n1;
```

```
    n1.calculate();
```

```
    return 0;
```

Output

Output :

Sum = 15

## ② Using Concept of Parameterized Constructor

How to solve sum of first n natural numbers in C++

```
#include <iostream>
```

```
using namespace std;
```

```
class number {
```

```
    int num;
```

```
public:
```

```
    number (int n)
```

```
{
```

```
    int sum = 0;
```

```
    for (int i = 0; i < num; i++)
```

```
        sum = sum + i;
```

```
}
```

```
    void display()
```

```
}
```

```
cout << "sum = " << sum;
```

```
(i + i + 1 = > i + 10 = 15) & c }
```

```
int main()
```

```
{
```

```
    number s1(5);
```

```
    s1.display();
```

```
    return 0;
```

```
}
```

Output

: 15

Sum = 15

51 = m12

### ③ Using Concept of Copy Constructor

```
#include <iostream>
```

```
using namespace std;
```

```
class sum
```

```
{ int n;
```

```
int total;
```

```
public:
```

```
sum (int num)
```

```
{ n = num;
```

```
total = 0;
```

```
for (int i = 1; i <= n; i++)
```

```
{ total = i + total;
```

```
}
```

```
sum (const sum &obj)
```

```
{ n = obj.n;
```

```
total = obj.total;
```

```
void display () {
```

```
cout << "Sum = " << total;
```

```
}
```

```
int main () {
```

```
int num;
```

```
cout << "Enter a number : ";
```

```
cin >> num;
```

```
sum s1 (num);
```

```
sum s2 = s1;
```

Q2 - display(); (function) print  
return 0;

} <main()> student::

(The sum is 5) (Ans)

(Ans 5)

Output

Enter a number : 5

sum = 5

? Is this  
(total = 5)

Q2) WAP to declare class Student having data members as name and percentage. Write constructor to initialise these data members.

① Using Default Constructor Concept

(++i, i++ => i = i + 1) not

#include <iostream>

using namespace std;

class Student

{

int per;

string name;

public:

Student()

{

per = 70;

name = "Prathamesh";

}

void display()

cout << "Name = " << name << endl;

cout << "Percentage = " << per << endl;

}

};

f() without this

=> cout << endl;

{ ans = 70

{ cout << endl;

{ ans << endl;

{ (ans) 12 ans

{ 12 = 12 ans

```
int main()
{
```

```
    Student S1;
```

```
    S1.display();
```

```
    return 0;
```

```
}
```

Topic: DP = Depth First Search

Implementation = O(n)

**Output**

Name = Prathamesh

Percentage = 70

Concept: Shallow

(BFS = Breadth First Search)

Implementation = O(n)

Time Complexity = O(n)

Space Complexity = O(n)

## ② Using Parameterized Constructor Concept

```
#include <iostream>
```

```
using namespace std;
```

```
class Student {
```

```
int per;
```

```
string name;
```

```
public:
```

```
Student (int p, string n)
```

```
{
```

```
per = p;
```

```
}
```

```
name = n;
```

(A) Push Back

```
void display () {
```

```
cout << "Percentage = " << per;
```

```
cout << "Name = " << name;
```

```
}
```

```
};
```

```
int main () {
```

```
Student S1 (90, "Prathamesh");
```

```
S1.display();
```

```
return 0;
```

```
}
```

F(N) Time, Space

(1) Depth First Search

Implementation = O(n)

Time Complexity = O(n)

Space Complexity = O(n)

Output

Percentage = 90

Name = Prathamesh

### ③ Using Copy Constructor Concept

```
#include <iostream>
```

```
using namespace std;
```

```
class student {
```

```
int per;
```

```
String name;
```

```
public:
```

```
student()
```

```
{
```

```
per = 370;
```

```
name = "abc";
```

```
}
```

```
student (const student & s)
```

```
{
```

```
per = s.per;
```

```
name = s.name;
```

```
}
```

```
void display()
```

```
cout << "Percentage = " << per << endl; // line
```

```
cout << "Name = " << name << endl; // line
```

```
}
```

```
int main()
```

```
{
```

```
Student S1;
```

```
Student S2 = S1; // copy constructor
```

```
cout << "Student 1 : " << endl; // line
```

```
S1.display();
```

```

cout << " Student 2 : " << endl;
s2.display();
return 0; } // program finished
    
```

### Output

Student 1 :

Percentage = 70

Name = abc

Student 2 :

Percentage = 70

Name = abc

- Q3) Define a class 'College' members as roll\_no, name, course. WAP using constructor with default value as "Computer Engineering" for course. Accept and display data for 2 objects.

```
#include <iostream>
```

```
using namespace std;
```

```
class college {
```

```
int roll;
```

```
String name, course;
```

```
public:
```

```
college ( int r, String n, String c = "computer
Engineering" )
```

```
roll = r;
```

```
name = n;
```

```
course = c;
```

```
void display () {
```

```
cout << " name, roll no and course is : " << name
```

```
<< roll << course ; } ?;
```

```
int main ()
```

```
college c1 (1, "Prathamesh", "CSE");
college c2 (1, "Prathamesh", "CSE");
c1.display ();
c2.display ();
return 0;
```

## Output

name, roll and course is : Prathamesh = 1001

CSE is engineering (roll) 1001 in subject (S)

Name, roll and course is : Prathamesh = 1001

1001 is roll number of "Prathamesh" in subject CSE

<roll> student #

1001 is roll number of 1001 in subject

roll no

1001 is roll number of

student

"1001" = 3 marks, 0 part, or (iii) question

("engineering")

x = 1001

y = 1001

z = 1001

? () output binr

on >> " : 1001 is roll number of 1001" >> f1001

{ } { : >> 1001 >> 1001 >>

Q4) WAP to demonstrate constructor overloading.

```
#include <iostream>
```

```
using namespace std;
```

```
class rectangle {
```

```
    int l, w;
```

```
public:
```

```
    rectangle ()
```

```
    {  
        l = 2;  
        w = 1;  
    }
```

// default constructor

```
    rectangle (int a, int b)
```

```
    {  
        l = a;  
        w = b;  
    }
```

```
    void calculate ()
```

```
    {  
        int a;  
        a = l * w;  
        cout << "Area = " << a;  
    }
```

};

```
int main ()
```

```
{  
    rectangle r1;  
    rectangle r2(5);  
    rectangle r3(5, 5);  
    r1.calculate();  
    r2.calculate();  
    r3.calculate();  
    return 0;  
}
```

Output  $\downarrow$  area of rectangles  $\rightarrow$  startnomber of RAM (ii)

Area = 2 Area = 25 Area = 20 ~~ubitwidth~~

$\{ b+2 \text{ startnomber given}$

$\{ \text{start} \cancel{\text{arc}} \text{ 2200}$

$\{ \text{bit} \}$

$\{ \text{padding} \}$

(i) alignment

value  $\downarrow$  number //

$\{ S = 1 \}$

$\{ I = 0 \}$

( $b+1, 0+1$ ) alignment //

$\{ O = 1 \}$

$\{ D = 100 \}$

(i) status bits

$\{ O \text{ bit} \}$

$\{ M \times 1 = 0 \}$

"D"  $\ggg$  " = maxA  $\ggg$  minA

(i) num bits

\* 1st alignment

(i)  $S \rightarrow$  address

(i)  $I \rightarrow$  address

## Experiment - 6

### Q1. Single Inheritance

Problem :

Create a base class called person with attributes name and age. Derive a class student with person that adds an attribute roll\_no. Write functions to display all details of the student.

```
#include <iostream>
```

```
#include <string.h>
```

```
using namespace std;
```

```
class person {
```

```
protected:
```

```
string name;
```

```
int age;
```

```
};
```

```
class student : protected person
```

```
{
```

```
private:
```

```
int roll;
```

```
public:
```

```
void accept()
```

```
{
```

```
cout << " Name:";
```

```
cin >> name;
```

```
cout << " Age :" ;
```

```
cin >> age;
```

```
cout << " roll no :" ;
```

```
cin >> roll;
```

```
}
```

```
void display () {
```

```
cout << " Name :" << name << endl;
```

```
cout << " Age :" << age << endl;
```

```
cout << " Roll no :" << roll << endl;
```

{  
};

2 - Inheritance

student class  
: student

this program follows code used in class

int main() {  
 // Your code here as above but now follow

Student class like below or similarly  
S. accept();  
S. display();

return 0;

< main() > student

< S. print() > student

class programming problem

{ name: 22010

: history

Enter name: Prathamesh

: student print

Enter age: 17

: age (in

Enter roll number: 71

{

name: Prathamesh among below : history 22010

age : 17

: student

roll number: 71

: Roll no

: subject

{ } + print below

{ " : math " >> two }

{ " : math " << one }

{ " : soft " >> two }

{ " : soft " << one }

{ " : art " >> two }

{ " : art " << one }

{ () } with below

{ " : math " >> one } >> { " : math " >> two }

{ " : soft " >> one } >> { " : soft " >> two }

{ " : art " >> one } >> { " : art " >> two }

## Q2 Multiple Inheritance

Problem: Create two base classes, Academic and Sports

Academic class contains marks of a student

Sports class contains sports class score

Create a derived class result that inherits from both academic and sports.

Write a function to calculate total score and display details.

```
#include <iostream>
```

```
#include <string.h>
```

```
using namespace std;
```

```
class academic {
```

```
protected:
```

```
    int marks;
```

```
};
```

```
class sports {
```

```
protected:
```

```
    int spmarks;
```

```
};
```

```
class result : protected academic : protected sports {
```

```
public:
```

```
    int total;
```

```
    void accept() {
```

```
        cout << "Enter the academic score:";
```

```
        cin >> marks;
```

```
        cout << "Enter the sports marks:";
```

```
        cin >> spmarks;
```

```
}
```

```
    void calculate()
```

```

total = marks + spmarks; // input
cout << " Academic marks : " << marks; // endl;
cout << " Sports Score : " << spmarks << endl;
cout << " Total marks : " << total << endl;
{ // code ends here cout << endl;
}
main() {
    int main() {
        cout << " Enter the academic score : ";
        result = cin.get();
        cout << endl;
        cout << " Enter the sports score : ";
        result = cin.get();
        cout << endl;
        cout << " Academic Score : " << result;
        cout << endl;
        cout << " Sports Score : " << result;
        cout << endl;
        cout << " Total marks : " << result;
        cout << endl;
    }
}

```

## Output

Enter the academic score : 50

Enter the sports score : 30

Academic Score : 50

Sports Score : 30

Total marks : 80

string & long & cin & cout & bol & endl

: building

{ start till }

{ () + y == 0 till }

{ if mark >= 50 then cout << " pass " << endl }

{ else cout << " fail " << endl }

{ if result >= 50 then cout << " pass " << endl }

{ else cout << " fail " << endl }

{ } statements binary { }

### Q3) Multilevel Inheritance

Problem:

Create a class vehicle with attributes like brand and model. Derive a class car from vehicle which adds an attribute type (eg suv, sedan). Further derive a class electric car which adds battery capacity. Write functions to display all the details.

```
#include <iostream>
```

```
using namespace std;
```

```
class vehicle {
```

```
public:
```

```
string brand;
```

```
int model;
```

```
};
```

```
class car : public vehicle {
```

```
public:
```

```
string type;
```

```
};
```

```
class electriccar : protected car {
```

```
private:
```

```
int battery;
```

```
public:
```

```
void accept() {
```

```
cout << "Enter Car brand:" ;
```

```
cin >> brand;
```

```
cout << "Enter model the model:" ;
```

```
cin >> model;
```

```
cout << "Enter the type?" ;
```

```
cin >> type;
```

```
cout << "Enter the ELECTRIC CAR'S BATTERY  
CAPACITY:" ;
```

```
cin >> battery;
```

```
};
```

void display () {

cout << "CAR BRAND : " << brand << endl;

cout << " MODEL : " << model << endl;

cout << " BODY TYPE : " << type << endl;

cout << " BATTERY CAPACITY : " << battery << endl;

int main ()

electriccar e;

e.accept();

e.display();

return 0;

Output

enter the car brand: Range Rover

enter the model: 2016

enter the type: SUV

enter the electriccar's battery capacity : 90

CAR BRAND: Range Rover

Model: 2016

BODY TYPE: SUV

BATTERY CAPACITY : 90

### (g) Hierarchical Inheritance:

Problem -

Create a base class Employee with attributes emp\_id and name. Derive two classes Manager and Developer from employee. Manager has an attribute department and developer has an attribute programming language. Write all functions to display details for both.

```
#include <iostream>
using namespace std;
class employee {
protected:
    int emp_id;
    string name;
};

class manager : protected employee {
private:
    string dname;
public:
    void accept() {
        cout << "Enter the employee id:" << endl;
        cin >> emp_id;
        cout << "Enter the employee name:" << endl;
        cin >> name;
        cout << "Enter the department name:" << endl;
        cin >> dname;
    }
    void display() {
        cout << "EMPLOYEE ID:" << emp_id << endl;
        cout << "EMPLOYEE NAME:" << name << endl;
        cout << "DEPARTMENT:" << dname << endl;
    }
};
```

class developer : protected employee {  
private :

String lan; // storing each word in stack

public :  
void accept() {

cout << " enter the developer's language : " ;

cin >> lan;

void display() {

cout << " DEVELOPER'S LANGUAGE : " << lan << endl;

}

int main() {

manager m;

developer d;

m.accept();

d.accept();

m.display();

d.display();

return 0;

}

enter the employee id : 1

enter the employee name : RIPRATHAMESH

enter the department name : CSE

enter the developer's language : PYTHON

EMPLOYEE ID : 1

EMPLOYEE NAME : PRATHAMESH

DEPARTMENT : CSE

DEVELOPER'S LANGUAGE : PYTHON

## (Q5) Hybrid Inheritance

Problem -

Combine multilevel and multiple inheritance.

Create a base class person with attributes name and age.

Derive a class student from person - roll no.

Create two classes Sports and Academics.

Derive class Result from Student

and sports. Write all functions and display total marks, sports score, academic score with student details.

```
#include <iostream>
using namespace std;
class person {
protected:
    string name;
    int age;
};

class Student : protected person {
private:
    int roll;
public:
    void accept() {
        cout << "enter the name:" >> name;
        cout << "enter the age:" >> age;
        cout << "enter the roll number:" >> roll;
    }
};

void display() {
    cout << "NAME :" << name << endl;
    cout << "AGE :" << age << endl;
    cout << "ROLL NUMBER :" << roll << endl;
}
```

```
void display() {
    cout << "NAME :" << name << endl;
    cout << "AGE :" << age << endl;
    cout << "ROLL NUMBER :" << roll << endl;
```

{

};

class sports {

protected:

int score;

};

class academics {

protected:

int grade;

};

class result : protected(sports, academics) {

private:

int total;

public:

void accept() {

cout &lt;&lt; "Enter the sports score: ";

cin &gt;&gt; score;

cout &lt;&lt; "Enter the academic score: ";

cin &gt;&gt; grade;

};

void calculate() {

total = score + grade;

};

void display() {

cout &lt;&lt; "SPORTS SCORE: " &lt;&lt; score &lt;&lt; endl;

cout &lt;&lt; "ACADEMIC GRADE: " &lt;&lt; grade &lt;&lt; endl;

cout &lt;&lt; "TOTAL SCORE: " &lt;&lt; total &lt;&lt; endl;

};

};

f() output b/w

(100&gt;&gt;score&gt;&gt;"MAIN"&gt;&gt;endl)

(100&gt;&gt;grade&gt;&gt;"MAIN"&gt;&gt;endl)

(100&gt;&gt;total&gt;&gt;"MAIN"&gt;&gt;endl)

```

int main() {
    Student s1;
    result r1;
    s1.accept();
    r1.accept();
    r1.calculate();
    s1.display();
    r1.display();
    return 0;
}

```

### Output

enter the name : Prathamesh

enter the age : 17

enter the roll number : 71

enter the sports score : 50

enter the academic score : 50

NAME : Prathamesh

AGE : 17

ROLL : 71

SPORTS SCORE : 50

ACADEMIC SCORE : 50

TOTAL SCORE = 100

# Experiment - 7

Q1) WAP using function overloading to calculate the area of a laboratory (which is rectangular) and classroom (which is square)

```
#include <iostream>
```

```
using namespace std;
```

```
class areacalculator {
```

```
public:
```

```
float area(float length, float width) {
```

```
    return length * width;
```

```
}
```

```
float area (float side) {
```

```
    return side * side;
```

```
}
```

```
int main () {
```

```
areacalculator calc;
```

```
float lablength, labwidth, classside;
```

```
cout << "Enter length :";
```

```
cin >> lablength;
```

```
cout << "Enter width :";
```

```
cin >> labwidth;
```

```
cout << "Enter side :";
```

```
cin >> classside;
```

```
cout << "area of laboratory (Rectangle) : " << calc.area  
(lablength, labwidth) << endl;
```

```
cout << "area of classroom (square) : " << calc.area  
(classside) << endl;
```

```
return 0;
```

```
}
```

Output

Enter length : 5

Enter Width : 7

Enter Side : 2

Area of Laboratory (Rectangle) : ~ 35.000000

Area of Classroom (Square) : ~ 4.000000

(Q2) WAP using function overloading to calculate the sum of 5 float values and sum of 10 integers values.

```
#include <iostream>
using namespace std;
float sum (float a, float b, float c, float d, float e)
```

```
{ float >> value >> " : value " >> value }
```

```
return a + b + c + d + e;
```

```
int main () {
```

```
float f1, f2, f3, f4, f5;
```

```
cout << " Enter 5 float values : ";
```

```
cin >> f1 >> f2 >> f3 >> f4 >> f5;
```

```
int i1, i2, i3, i4, i5, i6, i7, i8, i9, i10;
```

```
cout << " Enter 10 integer values : ";
```

```
cin >> i1 >> i2 >> i3 >> i4 >> i5 >> i6 >> i7 >> i8 >>
```

```
i9 >> i10 >> endl;
```

```
cout << " Sum of integer values = " << sum (i1, i2, i3, i4, i5, i6, i7, i8, i9, i10) << endl;
```

```
return 0; }
```

(Q3) WAP to implement Unary operators when used on the object so that the numbers data member is negated

```
#include <iostream>
using namespace std;

class number {
private:
    int value;
public:
    number(int v = 0) : value(v) {}
    number operator -() const {
        return number(-value);
    }
    void display() const {
        cout << "Value :" << value << endl;
    }
};

int main() {
    number num1(10);
    number num2;
    cout << "Original no:" << endl;
    num1.display();
    num2 = -num1;
    cout << "After applying Unary operator" << endl;
    num2.display();
    return 0;
}
```

**Output:**

Original number :

Value : 10

After applying Unary operator

Value : (-10)

{0 number}

Q4) WAP to implement unary ++ operator (for pre-and post increment) when used with object so that numeric data member of the class is incremented.

```
#include <iostream>
```

```
using namespace std;
```

```
class number {
```

```
    int value;
```

```
public:
```

```
    number (int v=0) : Value (v) {}
```

```
    number & operator ++() {
```

```
        ++ value;
```

```
        return *this;
```

```
}
```

```
    number operator ++(int) {
```

```
        number temp = *this;
```

```
        value ++;
```

```
        return temp;
```

```
}
```

```
    void display () const {
```

```
        cout << "Value :" << value << endl;
```

```
}
```

```
int main () {
```

```
    number n (5);
```

```
    cout << "Initial Value :" << endl;
```

```
    n.display ();
```

```
    cout << "Pre-Increment Value :" << endl;
```

```
    n.display ();
```

```
    cout << "Post-Increment Value :" << endl;
```

```
    n.display ();
```

```
    return 0;
```

```
}
```

Output ~~when we print address of function (i.e. variable) then its value is also printed. (because it may have local variable)~~

Initial Value: for address value increment first  
5 . Increment

Pre-Increment Value: <method> subroutine

6 { like program begin  
for loop ends }

Post Increment Value: function tri

7 {  
 f(n) subr : ~~q = n~~ (n) return  
 f(2)+ ~~q~~ ~~n + 1~~ return  
 1211 subr ++  
 211 \* return  
 }  
 f(n)++ storage address  
 211 \* = q next address  
 ++ subr  
 q next address  
 }  
 f(n)++  
 { like subr begin  
 "1211" return to f(2)+ 100  
 }  
 f(2) return tri  
 { (2) n returns  
 "1211" return to f(1)+ 100  
 }  
 f(1) return tri  
 { (1) returns  
 "1211" return to f(0)+ 100  
 }  
 f(0) return tri  
 { (0) returns  
 "1211" return to main + 100  
 }  
 (1211) main increment (211 + 100)

## Experiment - 8

(Q1) WAP to overload '+' operator so that two strings can be concatenated.

```
#include <iostream>
using namespace std;

class mystring {
private:
    string str;
public:
    mystring (String s = "") : str(s) {}

    mystring operator + (const mystring &other) const {
        return mystring (str + other.str);
    }

    void display() const {
        cout << str << endl;
    }
};

int main() {
    mystring s1("xyz");
    mystring s2("abc");
    mystring s3 = s1 + s2;
    cout << "Concatenated String" << endl;
    s3.display();
    return 0;
}
```

**Output:**

Concatenated String = xyzabc

Q2) WAP to create a base class login having data members name and password. Declare accept() function virtual. Derive Email login and membership login class from Ilogin. Display Email login details and membership login details of the employee.

```
#include <iostream>
#ifndef String
using namespace std;
class Ilogin {
protected:
    string name;
    string password;
public:
    virtual void accept() {
        cout << "Enter name: ";
        cin >> name;
        cout << "Enter password: ";
        cin >> password;
    }
}
```

```
virtual void display() {
    cout << "Name: " << name << endl;
    cout << "Password: " << password << endl;
}
```

```
virtual ~Ilogin() {};
```

```
class Emaillogin : public Ilogin {
    string email_id;
public:
    void accept() override {
        cout << "Email login details: " << endl;
        cout << "Enter name: ";
        cin >> name;
        cout << "Enter Password: ";
```

```

cin >> password;
cout << " Enter email id : ";
cin >> email_id;
}

void display() override {
    cout << " Email login details : " << endl;
    cout << " Name : " << name << endl;
    cout << " Password : " << password << endl;
    cout << " Email id : " << email_id << endl;
}
};


```

~~-----~~

```

class membershiplogin : public ILogin {
    String memberId;
public:
    void accept() override {
        cout << "Membership login details : " << endl;
        cout << "Enter Name : ";
        cin >> name;
        cout << "Enter Password : ";
        cin >> password;
        cout << "Enter membership Id : ";
        cin >> memberId;
    }
};


```

```

void display() override {
    cout << "Membership login details : " << endl;
    cout << " Name : " << name << endl;
    cout << " Password : " << password << endl;
    cout << " Membership Id : " << memberId << endl;
}
};


```

```

int main () {
    EmailLogin emailuser;
    emailuser.accept();
    emailuser.display();
}

membershiplogin memberuser;
memberuser.accept();
memberuser.display();
return 0;
}

```

## Output

Enter name: Prethamesh  
 Enter password: pretham08  
 Enter Email Id: pretham@gmail.com  
 Email Login details  
 Name: Prethamesh  
 password: pretham08  
 Email Id: pretham@gmail.com

## Membership login details

Name: Prethamesh  
 password: pretham08  
 Email Membership Id: 71

(11)

## Experiment - 9

Q1) WAP to copy the contents of one file into another. Open "First.txt" in read mode i.e. (ios::in) and second file in write mode. Copy the contents of "First.txt" into "Second.txt". Assume "Second.txt" is already created.

```
#include <iostream>
#include <fstream>
using namespace std;

int main() {
    ifstream fin("First.txt", ios::in);
    ofstream fout("Second.txt", ios::out);

    if (!fin) {
        cout << "Error: Could not open file";
        return 1;
    }

    char ch;
    while (fin.get(ch)) {
        fout.put(ch);
    }

    cout << "File copied successfully!";
    fin.close();
    fout.close();
    return 0;
}
```

Output

File Copied Successfully.

Q2) WAP to count digits and spaces while file handling.

```
#include <iostream>
```

```
#include <fstream>
```

```
using namespace std;
```

```
int main () {
```

```
ifstream fin ("First.txt", ios :: in);
```

```
if (!fin) {
```

```
cout << "File creation failed";
```

```
}
```

```
else { char ch;
```

```
int digit = 0, spaces = 0;
```

```
while ((fin >> ch)) {
```

```
if (isdigit(ch)) {
```

```
digit++;
```

```
}
```

```
if (ch != ' ') {
```

```
if (isalpha(ch)) {
```

```
spaces++;
```

```
}
```

```
if (ch == ' ') {
```

```
}
```

```
}
```

```
cout << "Total Digits : " << digit << endl;
```

```
cout << "Total Spaces : " << spaces << endl;
```

```
fin.close();
```

```
return 0;
```

```
}
```

Output

Total Digits : 0

Total Spaces = 0

1.00

Q3) WAP to Count words using file handling. (10)

```
#include <iostream>
#include <fstream>
using namespace std;
int main() {
    ifstream fin("First.txt");
    if (!fin) {
        cout << "File creation failed";
    }
    string word;
    int count = 0;
    while (fin >> word) {
        count++;
    }
}
```

~~cout << "Total words :" << count << endl;~~

~~fin.close();~~

~~return 0;~~

~~Output~~

Total Words : 0

(g) WAP. to count occurrence of a given word using file handling.

```
#include <iostream>
```

```
#include <fstream>
```

```
#include <String>
```

```
using namespace std;
```

```
int main() {
```

```
    ifstream fin ("FIRST.txt");
```

```
    if (!fin)
```

could not open  
cout << "File creation failed" n;

```
    return 1;
```

```
    String word, target;
```

```
    int count = 0;
```

~~cout << "Enter the word to search:";~~

~~cin >> target;~~

```
    while (fin >> word) {
```

```
        if (word == target)
```

```
            count++;
```

```
}
```

~~cout << "The word " << target << " occurred " << count << " times";~~

```
    fin.close();
```

```
    return 0;
```

```
}
```

## Experiment - 10

- Q1) WAP to find sum of array elements using function template (eg. pass integer, float and double array of 10 elements).

```
#include <iostream>
```

```
using namespace std;
template < class t > t func(t a[], int n) {
    t sum = 0;
    int i;
    for (i = 0; i < n; i++) {
        sum = sum + a[i];
    }
    return sum;
}
```

```
int main() {
    int a1[3] = {2, 0, 2};
    float a2[3] = {1.2, 2.2, 2.4};
    double a3[3] = {10.5, 20.5, 30.5};
    cout << "Sum of integer array is :" << func(a1, 3) << endl;
    cout << "Sum of float array is :" << func(a2, 3) << endl;
    cout << "Sum of double array is :" << func(a3, 3) << endl;
    return 0;
}
```

Output :

Sum of integer array is : 5

Sum of float array is : 5.8

Sum of double array is : 61.5

(Q2) WAP of Square function using template

Specialization's for int & string

1. Calculate the square of integer no. and a string
2. Write a specialized function for the square of a string.

<mod201> solution #

```
#include <iostream>
using namespace std;
template <class T> T square(T x) {
    T result;
    result = x * x;
    return result;
}
```

```
template <> string square<string>(string ss) {
    return (ss + ss);
}
```

```
int main() {
    int i = 2;
    cout << square(i) << endl;
    cout << square("MITWPU") << endl;
    return 0;
}
```

Output

2:4

MITWPU

(g3)

WAP to build a simple calculator using class template.

```
#include <iostream>
using namespace std;
template<class T>
class calc {
public:
    T num1 = 8;
    T num2 = 8;
    void add() {
        cout << "Addition = " << num1 + num2 << endl;
    }
    void sub() {
        cout << "Subtraction = " << num1 - num2 << endl;
    }
    void mul() {
        cout << "Multiplication = " << num1 * num2 << endl;
    }
    void div() {
        cout << "Division = " << num1 / num2 << endl;
    }
};

int main() {
    calc<int> d;
    d.add();
    d.sub();
    d.mul();
    d.div();
    return 0;
}
```

Output: calculator shows 0 blank at 9 AM

Addition = 816

Subtraction = 0

Multiplication = 65

Division = 1

Q) WAP to implement push and pop methods from Stack using class template

```
#include <iostream>
```

```
#include <vector>
```

```
using namespace std;
```

```
template <typename T>
```

```
class Stack {
```

```
private:
```

```
vector<T> elements;
```

```
public:
```

```
void push(T item) {
```

```
elements.push_back(item);
```

```
cout << item << " pushed to stack\n";
```

```
}
```

```
void pop() {
```

```
if (elements.empty()) {
```

```
cout << "Stack is empty cannot pop\n";
```

```
return;
```

```
}
```

```
cout << elements.back() << " popped\n";
```

```
elements.pop_back();
```

```
}
```

```
void display() {
```

```
cout << "Stack elements:";
```

```
for (auto item : elements)
```

```
{ cout << item << " ";
```

```
cout << endl; }
```

```
}
```

11 - on stack

{;

int main() { } ; output: 10 20 30

```
int main() {
    for (int i = 0; i < 3; i++) {
        stack < int > s;
        s.push(10);
        s.push(20);
        s.push(30);
        s.display();
        s.pop();
        s.display();
    }
    return 0;
}
```

Output

10 pushed to stack

20 pushed to stack

30 pushed to stack

Stack elements: 10 20 30

30 popped

Stack elements: 10 20

12(1) T under

# Experiment - 11

PAGE No.

DATE

11

```
int main() {
```

(1) WAP to implement generic vectors, and include following member functions

a) To modify the value of a given element,  
Display, Print the size of vector

```
#include <iostream>
```

```
#include <vector>
```

```
#include <cctype>
```

```
using namespace std;
```

```
int main() {
```

```
vector<char> v(10);
```

```
int i;
```

```
cout << "Size = " << v.size() << endl; // Display Size
```

```
for (i=0; i<10; i++) {  
    v[i] = i + 'a';  
}
```

```
cout << "Current Contents = " << endl; // Display Current Contents  
for (i=0; i<10; i++) {  
    cout << v[i] << " ";  
    cout << endl;
```

~~```
cout << "Expanding vector" << endl;
```~~~~```
for (i=0; i<10; i++) {  
    v.push_back(i + 10 + 'a');
```~~~~```
cout << "Current Size = " << v.size() << endl;
```~~~~```
for (i=0; i<10; i++) {  
    v[i] = toupper(v[i]);
```~~~~```
cout << "Modified Contents = " << endl;
```~~~~```
for (i=0; i<10; i++) {  
    cout << v[i] << endl; }
```~~

return 0;

Output

Size : 10

Current Contents :

a

$\langle \text{memb1} \rangle$  std::list

b

$\langle \text{memb2} \rangle$  std::list

c

$\langle \text{memb3} \rangle$  std::list

d

$\langle \text{memb4} \rangle$  std::list

e

$\langle \text{memb5} \rangle$  std::list

f

$\langle \text{memb6} \rangle$  std::list

g

$\langle \text{memb7} \rangle$  std::list

h

$\langle \text{memb8} \rangle$  std::list

i

$\langle \text{memb9} \rangle$  std::list

j

$\langle \text{memb10} \rangle$  std::list

expanding vector :

Client size : 20

Modified Contents :

A

$\langle \text{memb1} \rangle$  std::list

B

$\langle \text{memb2} \rangle$  std::list

C

$\langle \text{memb3} \rangle$  std::list

D

$\langle \text{memb4} \rangle$  std::list

E

$\langle \text{memb5} \rangle$  std::list

F

$\langle \text{memb6} \rangle$  std::list

G

$\langle \text{memb7} \rangle$  std::list

H

$\langle \text{memb8} \rangle$  std::list

I

$\langle \text{memb9} \rangle$  std::list

J

$\langle \text{memb10} \rangle$  std::list

b) To multiply by a scalar value.

```
#include <iostream>
```

```
#include <vector>
```

```
using namespace std;
```

```
int main () {
```

```
vector <int> vec = {1, 2, 3, 4, 5};
```

```
int scalar = 3;
```

```
for (int &val : vec) {
```

```
    val = val * scalar;
```

```
    cout << val << " ";
```

```
}
```

17/12/2019 9 AM (12)

S - Topic 4/1

```
cout << endl;
```

```
return 0;
```

```
}
```

17/12/2019 9 AM (12)

S - Topic 4/1

Output:

3 6 9 12 15

Pn  
12/11

3/06

12/11

3/06

12/11

3/06

12/11

3/06

12/11

3/06

12/11

3/06

12/11

3/06

12/11

# Experiment - 12

Q1) WAP using STL

a) Implement Stack

```
#include <iostream>
```

```
#include <stack>
```

```
using namespace std;
```

```
int main () {
```

```
Stack < int > S;
```

```
S.push(10);
```

```
S.push(20);
```

```
S.push(30);
```

```
cout << "Top element:" << S.top() << endl;
```

```
S.pop();
```

```
cout << "Top element after pop:" << S.top() << endl;
```

```
cout << "Stack size=" << S.size() << endl;
```

```
if (S.empty()) {
```

```
cout << "Stack is empty" << endl;
```

```
}
```

```
else {
```

```
cout << "Stack is not empty" << endl;
```

```
}
```

```
return 0;
```

Output

Top element : 30

Top element after pop: 20

Stack size: 2

Stack is not empty

## b) Implementation of queue using array

```
#include <iostream>
```

```
#include <queue>
```

```
using namespace std;
```

```
int main() {
```

```
queue<int> q;
```

```
q.push(10);
```

```
q.pop();
```

```
q.push(30);
```

```
cout << "Front elements : " << q.front() << endl;
```

```
cout << "Back elements : " << q.back() << endl;
```

```
q.pop();
```

```
cout << "After pop operation : " << endl;
```

```
cout << "Front element : " << q.front() << endl;
```

```
cout << "Queue Size : " << q.size() << endl;
```

```
if (q.empty()) {
```

```
cout << "Queue is empty" << endl;
```

```
}
```

```
}
```

```
else {
```

```
cout << "Queue is not empty" << endl;
```

```
}
```

```
return 0;
```

Output

Front elements : 10

Back element : 30

After (pop operation)

front element = 20

queue size : 2

Queue is not empty

c) Implement Sorting and Searching with user-defined records such as personal records (name, birth-date, telephone-no), item record (item code, item name, quantity and cost)

```
#include <iostream>
```

```
#include <vector>
```

```
#include <algorithm>
```

```
using namespace std;
```

```
struct Person {
```

```
    string name;
```

```
    int age;
```

```
    Person(string n, int a) : name(n), age(a) {}
```

```
};
```

```
int compare_age(const Person &p1, const Person &p2)
```

```
{
```

```
    return (p1.age > p2.age);
```

```
}
```

```
int main()
```

```
{
```

```
    vector<Person> people = {
```

```
        Person("Alice", 30);
```

```
        Person("Bob", 25);
```

```
        Person("David", 28);
```

```
        Person("Charlie", 35);
```

```
Sort(people.begin(), people.end());
```

```
[const person &a, const person &b]
```

```
return compare_age(a, b);
```

```
cout << "Sorted Records by age:" << endl;
```

```
for (auto &p : people){
```

```
    cout << p.name << " - " << p.age << endl;
```

```
}
```

```

int search_age = 28;
int found_index = -1;
for (int i = 0; i < (int) people.size(); i++) {
    if (people[i].age == search_age ? 1 : 0) {
        found_index = i;
        break;
    }
}
if (found_index != -1) {
    cout << "person with age" << search_age << "found" <<
    people[found_index].name << "\n";
} else {
    cout << "person with age" << search_age << "not
    found" << endl;
}
return 0;

```

Output:

Sorted records by age

~~Bob - 25~~

~~David - 28~~

~~Alice - 30~~

~~Charlie - 35~~

Person with age 28 found: David

Ques  
12/11