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SUBJECT	Design and Analysis of Algorithm
EXPERIMENT NO :	6A
DATE OF PERFORMANCE	27/03/2023
DATE OF SUBMISSION	03/04/2023
AIM:	To find shortest path using Dijkstra's Algorithm.
PROBLEM STATEMENT 1:	**shortest path using Dijkstra's Algorithm and prim's algorithm.**
ALGORITHM and THEORY:	**function** Dijkstra(*Graph*, *source*): **for each** vertex *v* in *Graph.Vertices*: dist[*v*] ← INFINITY prev[*v*] ← UNDEFINED add *v* to *Q* dist[*source*] ← 0 **while** *Q* is not empty: *u* ← vertex in *Q* with min dist[u] remove u from *Q* **for each** neighbor *v* of *u* still in *Q*: *alt* ← dist[*u*] + Graph.Edges(*u*, *v*) **if** *alt* < dist[*v*]: dist[*v*] ← *alt*

	17 prev[*v*] ← *u* 18 19 **return** dist[], prev[]

PROGRAM:	#include <limits.h>
	#include <stdbool.h>
	#include <stdio.h>
	int V;
	int minDistance(int dist[], bool sptSet[])
	{
	int min = INT_MAX, min_index;
	
	for (int v = 0; v < V; v++)
	if (sptSet[v] == false && dist[v] <= min)
	min = dist[v], min_index = v;
	return min_index;
	}
	void printSolution(int dist[])
	{
	printf("Vertex \t\t Distance from Source\n");
	for (int i = 0; i < V; i++)
	printf("%d \t\t\t\t %d\n", i, dist[i]);
	}
	void dijkstra(int graph[V][V], int src)
	{
	int dist[V];
	bool sptSet[V];
	for (int i = 0; i < V; i++)
	dist[i] = INT_MAX, sptSet[i] = false;
	dist[src] = 0;
	for (int count = 0; count < V - 1; count++) {
	int u = minDistance(dist, sptSet);
	sptSet[u] = true;

```
                for (int v = 0; v < V; v++)
                        if (!sptSet[v] && graph[u][v] && dist[u] !=
INT_MAX && dist[u] + graph[u][v] < dist[v])
                                dist[v] = dist[u] + graph[u][v];
        }
        printSolution(dist);
}
int main()
{
        printf("\nEnter order : ");
        scanf("%d",&V);
        int graph[V][V];
        for(int i=0;i<V;i++)
        {
                printf("\nEnter elements for row %d : ",(i+1));
                for(int j=0;j<V;j++)
                {
                        scanf("%d",&graph[i][j]);
                }
        }
        dijkstra(graph, 0);
        return 0;
}
```

OUTPUT:

```
Enter elements for row 3:0 8 0
Vertex              Distance from Source
0                                   0
1                                   4
2                                   12
students@students-HP-280-G3-MT:~$ gcc dijsktra.c
students@students-HP-280-G3-MT:~$ ./a.out

Enter order : 9

Enter elements for row 1 : 0 4 0 0 0 0 0 8 0

Enter elements for row 2 : 4 0 8 0 0 0 0 11 0

Enter elements for row 3 : 0 8 0 7 0 4 0 0 2

Enter elements for row 4 : 0 0 7 0 9 14 0 0 0

Enter elements for row 5 : 0 0 0 9 0 10 0 0 0

Enter elements for row 6 : 0 0 4 14 10 0 2 0 0

Enter elements for row 7 : 0 0 0 0 0 2 0 1 6

Enter elements for row 8 : 8 11 0 0 0 0 1 0 7

Enter elements for row 9 : 0 0 2 0 0 0 6 7 0
Vertex              Distance from Source
0                                   0
1                                   4
2                                   12
3                                   19
4                                   21
5                                   11
6                                   9
7                                   8
8                                   14
students@students-HP-280-G3-MT:~$
```

```
students@students-HP-280-G3-MT:~$ gcc dijsktra.c
students@students-HP-280-G3-MT:~$ ./a.out

Enter order : 3

Enter elements for row 1:0 4 0

Enter elements for row 2:4 0 8

Enter elements for row 3:0 8 0
Vertex              Distance from Source
0                                   0
1                                   4
2                                   12
```

CONCLUSION:	I have successfully understood and implemented the concept of Dijkstra's Algorithm through ths experiment. I was also able to understand how it helps us to find the shortest path in a matrix.