

For Loop

- For loop executes group of Java statements as long as the **boolean** condition evaluates to **true**.
- For loop combines three elements which we generally use: **initialization** statement, **boolean** expression and **increment** or **decrement** statement.

For Loop

- For loop syntax

```
for( <initialization> ; <condition> ; <statement> )  
{
```

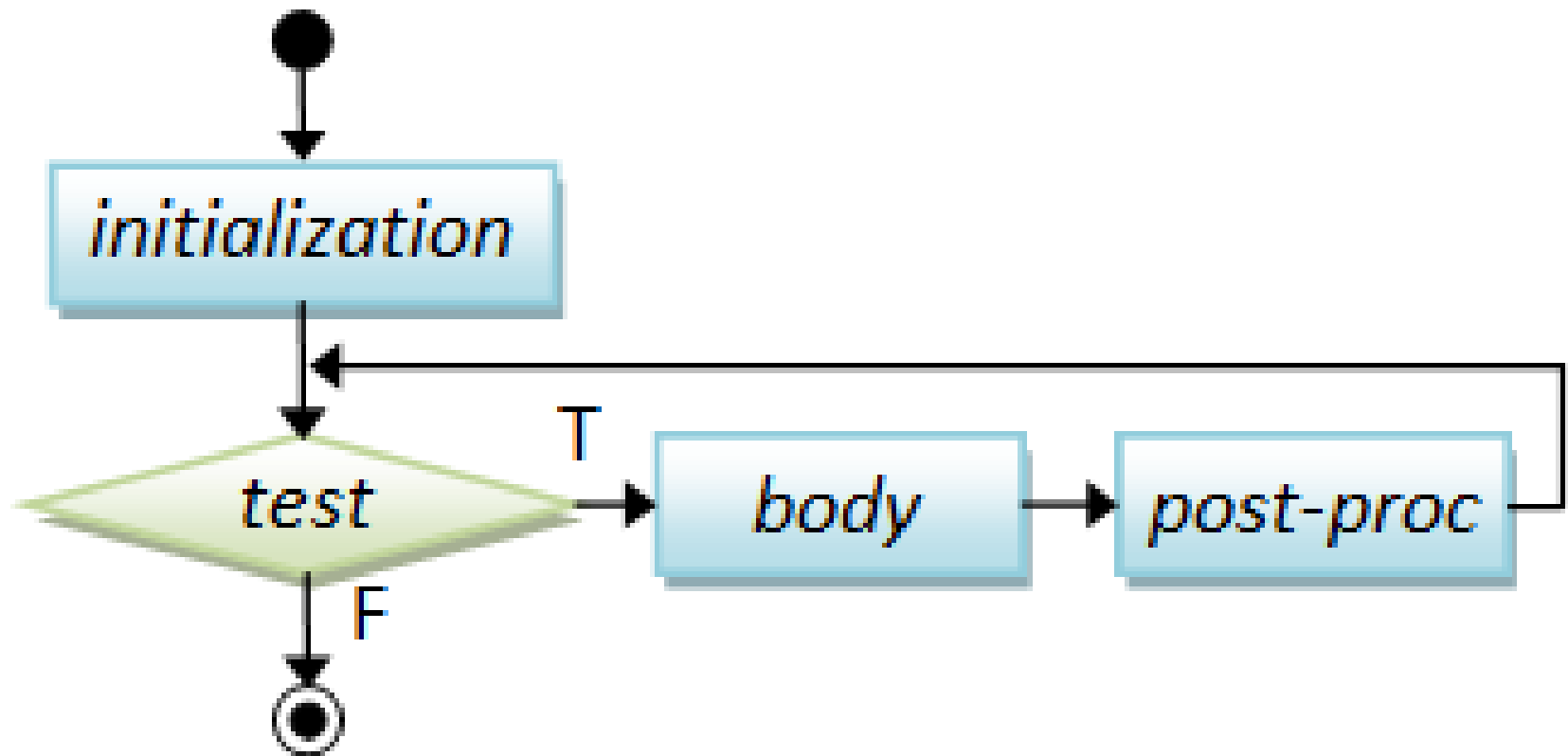
.....

<Block of statements>;

.....

- }

For Loop



For Loop

- The **initialization** statement is executed before the loop starts.
- It is generally used to initialize the loop variable.
- **Condition statement** is evaluated before each time the block of statements are executed.
- Block of statements are executed only if the boolean condition evaluates to **true**.
- Statement is executed after the loop body is done.
- Generally it is being used to **increment** or **decrement** the loop variable.

For Loop

- Following example shows use of simple for loop.

- `for(int i=0 ; i < 5 ; i++)`

- `{`

- `System.out.println("i is : " + i);`

- `}`

- It is possible to initialize multiple variable in the initialization block of the for loop by separating it by comma as given in the below example.

- `For(i=0,j=5;i<5;i++)`

It is also possible to have more than one increment or decrement section as well as given below.

- `for(int i=0; i < 5 ; i++, j--)`

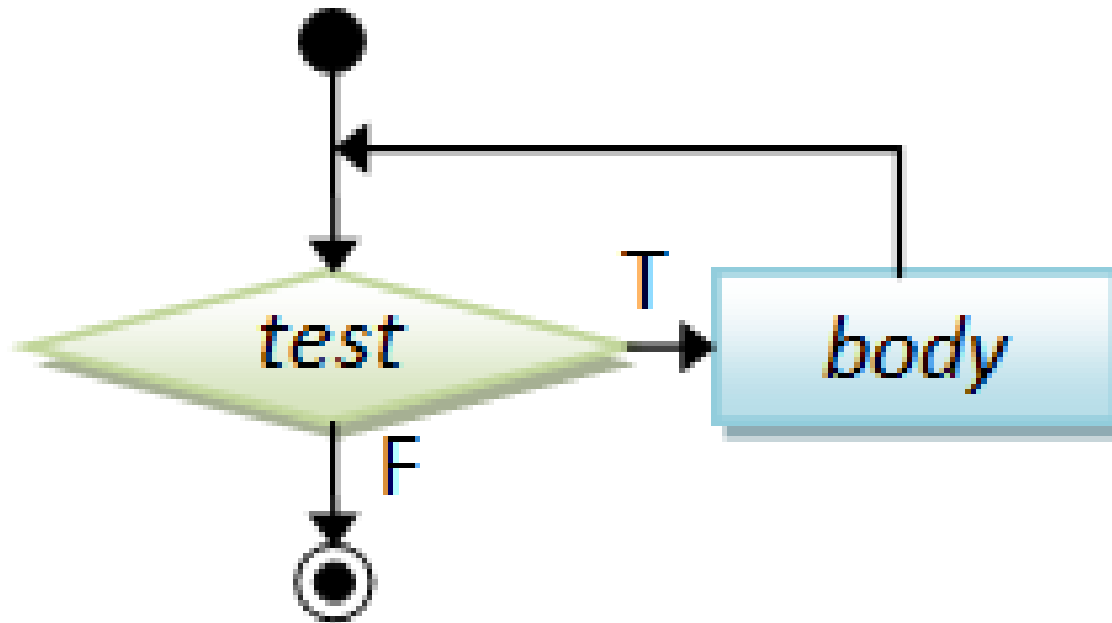
The while Loop

- The general form of the while loop is

```
while(condition) {  
    statement;  
}
```

- The **condition** can be any **Boolean** expression. The body of the loop will be executed as long as the **conditional** expression is **true**.
- When **condition** becomes **false**, control passes to the next line of code immediately following the loop.
- The **curly braces** are unnecessary if only a single statement is being repeated.

The while Loop



The while Loop

- class While {
public static void main(String args[]) {
int n = 10;
while(n > 0) {
System.out.println("tick " + n);
n--;
}
}
}

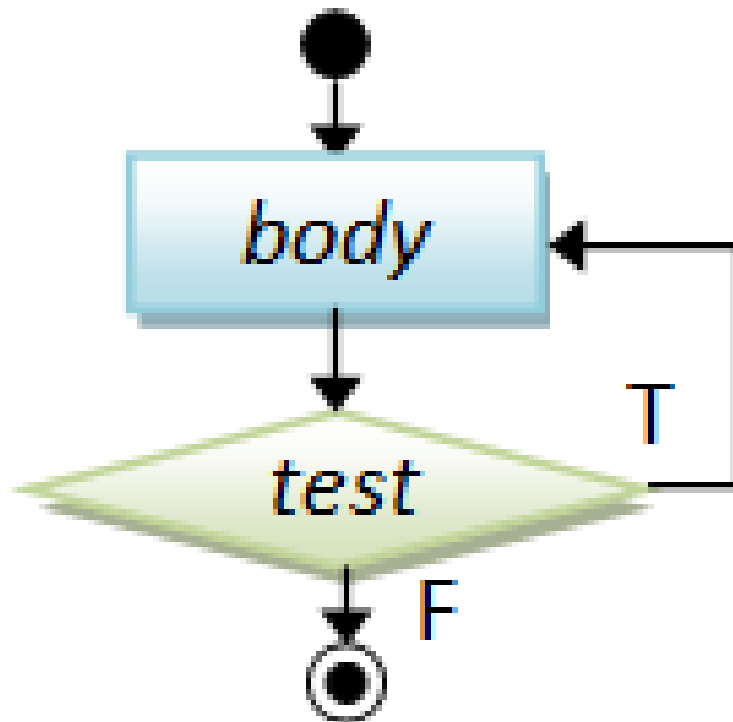
do-while Loop

- general form is

```
do {  
    // body of loop  
} while (condition);
```

- Each **iteration** of the do-while loop first executes the body of the loop and then evaluates the conditional expression.
- If this expression is true, the loop will repeat.
- Otherwise, the loop terminates. As with all of Java's loops, condition must be a Boolean expression.

do-while Loop



do-while Loop

- The do-while loop always executes its body at least once, because its conditional expression is at the bottom of the loop.

```
class DoWhile {  
    public static void main(String args[]) {  
        int n = 10;  
        do {  
            System.out.println("tick " + n);  
            n--;  
        } while(n > 0);  
    }  
}
```

Jump Statements

- Java jump statements enable transfer of control to other parts of program.
- Java provides three jump statements:
 - 1) `break`
 - 2) `continue`
 - 3) `return`
- In addition, Java supports `exception handling` that can also alter the control flow of a program.

1. break Statement

- The break statement has three uses:
 - 1) to terminate a case inside the **switch statement**
 - 2) to exit an **iterative statement**
 - 3) to **transfer control** to another statement(1) has been described.
- We continue with (2) and (3).

Using break to Exit a Loop

- By using `break`, there will be an immediate termination of a loop, bypassing the conditional expression and any remaining code in the body of the loop.
- When a `break` statement is encountered inside a loop, the loop is terminated and program control resumes at the next statement following the loop.

Loop Exit with break

- When **break** is used inside a loop, the loop terminates and control is transferred to the following instruction.

- ```
class BreakLoop {
 public static void main(String args[]) {
 for (int i=0; i<100; i++) {
 if (i == 10) break;
 System.out.println("i: " + i);
 }
 System.out.println("Loop complete.");
 }
}
```

# break in Nested Loops

- Used inside nested loops, **break** will only terminate the innermost loop:

```
class NestedLoopBreak {
 public static void main(String args[]) {
 for (int i=0; i<3; i++) {
 System.out.print("Pass " + i + ": ");
 for (int j=0; j<100; j++) {
 if (j == 10) break; System.out.print(j + " ");
 }
 System.out.println();
 }
 System.out.println("Loops complete.");
 }
}
```



# Control Transfer with break

- Java does not have an unrestricted “goto” statement, which tends to produce code that is hard to understand and maintain.
- However, in some places, the use of gotos is well justified. In particular, when breaking out from the deeply nested blocks of code.
- **break** occurs in two versions:
  - 1) unlabelled
  - 2) labeled
- The labeled **break** statement is a “civilized” replacement for goto.

# Labeled break

- General form:

`break label;`

- where `label` is the name of a label that identifies a block of code:

`label: { ... }`

- The effect of executing `break label;` is to transfer control immediately after the block of code identified by `label`.

# Example: Labeled break

```
class Break {
 public static void main(String args[]) {
 boolean t = true;
 first: {
 second: {
 third: {
 System.out.println("Before the break.");
 if (t) break second;
 System.out.println("This won't execute");
 }
 System.out.println("This won't execute");
 }
 System.out.println("After second block.");
 }
 }
}
```

# Example: Nested Loop break

```
class NestedLoopBreak {
 public static void main(String args[]) {
 outer: for (int i=0; i<3; i++) {
 System.out.print("Pass " + i + ": ");
 for (int j=0; j<100; j++) {
 if (j == 10) break outer; // exit both loops
 System.out.print(j + " ");
 }
 System.out.println("This will not print");
 }
 System.out.println("Loops complete.");
 }
}
```

# break Without Label

- It is not possible to break to any label which is not defined for an enclosing block.
- Trying to do so will result in a compiler error.

```
class BreakError {
 public static void main(String args[]) {
 one: for(int i=0; i<3; i++) {
 System.out.print("Pass " + i + ": ");
 }
 for (int j=0; j<100; j++) {
 if (j == 10) break one;
 System.out.print(j + " ");
 }
 }
}
```

• }

# continue Statement

- The **break** statement terminates the block of code, in particular it terminates the execution of an iterative statement.
- The **continue** statement forces the early termination of the current iteration to begin immediately the next iteration.
- Like break, continue has two versions:
  - 1) **unlabelled** – continue with the next iteration of the current loop
  - 2) **labeled** – specifies which enclosing loop to continue

# Example: Unlabeled continue

- ```
class Continue {  
    public static void main(String args[]) {  
        for (int i=0; i<10; i++) {  
            System.out.print(i + " ");  
            if (i%2 == 0) continue;  
            System.out.println("");  
        }  
    }  
}
```

Example: Labeled continue

```
class LabeledContinue {  
    public static void main(String args[]) {  
        outer: for (int i=0; i<10; i++) {  
            for (int j=0; j<10; j++) {  
                if (j > i) {  
                    System.out.println();  
                    continue outer;  
                }  
                System.out.print(" " + (i * j));  
            }  
            System.out.println();  
        }  
    }  
}
```

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Return Statement

- The return statement is used to return from the current method: it causes program control to transfer back to the caller of the method.
- Two forms:
- 1) return without value
`return;`
- 2) return with value
`return expression;`

Example: Return

- ```
class Return {
 public static void main(String args[]) {
 boolean t = true;
 System.out.println("Before the return.");
 if (t) return; // return to caller
 System.out.println("This won't execute.");
 }
}
```