

EDUCATION	University Of Massachusetts, Amherst, (Ph.D. - CS)	Jan 2018 - Dec 2024
	Columbia University, NewYork, (M.S., CS)	Sep 2011 - Dec 2012
PUBLICATIONS	Conference	
	<ul style="list-style-type: none"> BuildingNet: Learning to Label 3D Buildings: Pratheba Selvaraju, Mohamed Nabail, Evangelos Kalogerakis, Siddhartha Chaudhuri. (ICCV Oral -2021) 	
	<ul style="list-style-type: none"> Developable Approximation of Neural Implicit via Rank Minimization: Pratheba Selvaraju. (Accepted - International conference on 3D Vision (3DV-2024)) . 	
	<ul style="list-style-type: none"> OFER: Occluded Face Expression Reconstruction: Pratheba Selvaraju, Victoria Fernandez Abrevaya, Timo Bolkart, Rick Akkerman, Tianyu Ding, Faezeh Amzadi, Ilya Zharkov. (Under submission - Conference) 	
	<ul style="list-style-type: none"> FORA: Fast-Forward Caching in Diffusion Transformer Acceleration: Pratheba Selvaraju, Tianyu Ding, Tianyi Chen, Ilya Zharkov, Luming Liang. (arXiv, Towards conference submission) 	
RESEARCH INTERNSHIP	Journal	
	<ul style="list-style-type: none"> A 3D digitisation workflow for architecture-specific annotation of built heritage: Marisia Deligiorgi, Maria I Maslioukova, Melinos Averkiou, Andreas C Andreou, Pratheba Selvaraju, Evangelos Kalogerakis, Gustavo Patow, Yiorgos Chrysanthou, George Artopoulos . (JASREC -2021) 	
	Roblox Corporation , San Mateo, CA	June 2024 – Dec 2024
	<ul style="list-style-type: none"> AccessoryAdapation for morphologically different avatars: Deforming and adapting a garment from a human to non-humanoid characters with no specified correspondence mapping. (Towards conference submission) 	
	Microsoft - Applied Science Group , Redmond, WA	Sep 2022 – Dec 2022
	<ul style="list-style-type: none"> OFER: Occluded Face Expression Reconstruction, a diffusion based generative model incorporating ranking mechanism to select optimal samples FORA: Fast-Forward caching in Diffusion Transformer Acceleration, a faster sampling mechanism for diffusion based transformer network 	
	Google , Redmond, WA	Jun 2022 - Aug 2022
	<ul style="list-style-type: none"> Worked on LiDAR building semantic labelling of parts and reconstruction Conducted experiments on real google street view lidar data to extract window positions to be used for training for part label segmentation Experiments to reconstruct the open surfaces (buildings) 	
	Facebook Reality Labs , Redmond, WA	May 2020 - Sep 2020
	<ul style="list-style-type: none"> Worked on virtual panel placement in synthetic room view in augmented reality setup Conducted experiments for better placement of the panel with respect to head positions dealing with occlusions and scale of the panel 	
PROFESSIONAL EXPERIENCE	Max Planck Institute , USA (Research Assistant)	Feb 2025 – current
	AccessoryAdapation from human to animals.	
	IMO , USA (Software Engineer)	Mar 2017 – Dec 2017
	Audio quality improvement of the IMO application by suppression of voice interruption and echo.	
	Machine Zone , USA (Software Engineer)	Sep 2016 – Jan 2017
TECHNICAL SKILLS	Art tool development for production of game assets using shader programming and 3D graphics	
	Microsoft , USA (Software Engineer)	Apr 2013 – Aug 2016
	Full stack developer in Skype for business	
	Python, C++, Pytorch, OpenGL, node4j	
	3D Computer Vision, 3D Computer Graphics, 3D reconstruction, Dataset Generation, Diffusion Generative modeling, Implicit reconstruction, Fast transformer, Geometry Processing, Knowledge Graph, Dataset creation	

COURSES

Coursera

- Generative AI with Large Language Models (LLMs).

PORTFOLIO

CV-Personal Webpage(pratheba.github.io)

LinkedIn([prathebaselvaraju](#))

REFEREES

Erik Learned-Miller, (University of Massachusetts, Amherst)

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Timo Bolkart, (Google Research)

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Victoria Fernandez Abrevaya Bolkart, (Max Planck Institute for Intelligent Systems)

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Luming Liang, (Microsoft Research)

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Tianyu Ding, (Microsoft Research)

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