#### EDUCATION

University Of Massachusetts, Amherst, (Ph.D. - CS) Columbia University, NewYork, (M.S., CS) Jan 2018 - Dec 2024 Sep 2011 - Dec 2012

#### Publications

#### Conference

- BuildingNet:Learning to Label 3D Buildings: Pratheba Selvaraju, Mohamed Nabail, Evangelos Kalogerakis, Siddhartha Chaudhuri.(ICCV Oral -2021)
- Developable Approximation of Neural Implicits via Rank Minimization: Pratheba Selvaraju. (Accepted International conference on 3D Vision (3DV-2024)).
- OFER: Occluded Face Expression Reconstruction: Pratheba Selvaraju, Victoria Fernandez Abrevaya, Timo Bolkart, Rick Akkerman, Tianyu Ding, Faezeh Amzadi, Ilya Zharkov.
   (Under submission Conference)
- FORA: Fast-Forward Caching in Diffusion Transformer Acceleration: Pratheba Selvaraju, Tianyu Ding, Tianyi Chen, Ilya Zharkov, Luming Liang.
  (arXiv, Towards conference submission)

#### Journal

• A 3D digitisation workflow for architecture-specific annotation of built heritage: Marissia Deligiorgi, Maria I Maslioukova, Melinos Averkiou, Andreas C Andreou, **Pratheba Selvaraju**, Evangelos Kalogerakis, Gustavo Patow, Yiorgos Chrysanthou, George Artopoulos .(JASREC -2021)

## RESEARCH Internship

### Roblox Corporation, San Mateo, CA

June 2024 – Dec 2024

• AccessoryAdapation for morphologically different avatars: Deforming and adapting a garment from a human to non-humanoid characters with no specified correspondence mapping.

(Towards conference submission)

# Microsoft - Applied Science Group, Redmond, WA

 $Sep\ 2022 - Dec\ 2022$ 

- OFER: Occluded Face Expression Reconstruction, a diffusion based generative model incorporating ranking mechanism to select optimal samples
- FORA: Fast-Forward caching in Diffusion Transformer Acceleration, a faster sampling mechanism for diffusion based transformer network

### Google, Redmond, WA

Jun 2022 - Aug 2022

- Worked on LiDAR building semantic labelling of parts and reconstruction
- Conducted experiments on real google street view lidar data to extract window positions to be used for training for part label segmentation
- Experiments to reconstruct the open surfaces (buildings)

# Facebook Reality Labs, Redmond, WA

 $May\ 2020\ \hbox{-}\ Sep\ 2020$ 

- Worked on virtual panel placement in synthetic room view in augmented reality setup
- Conducted experiments for better placement of the panel with respect to head positions dealing with occlusions and scale of the panel

## Professional Experience

# IMO, USA (Software Engineer)

Mar 2017 - Dec 2017

Audio quality improvement of the IMO application by suppression of voice interruption and echo.

### Machine Zone, USA (Software Engineer)

Sep 2016 – Jan 2017

Art tool development for production of game assets using shader programming and 3D graphics

### Microsoft, USA (Software Engineer)

Apr 2013 - Aug 2016

Full stack developer in Skype for business

# TECHNICAL SKILLS

Python, C++, Pytorch, OpenGL, node4j

3D Computer Vision, 3D Computer Graphics, 3D reconstruction, Dataset Generation, Diffusion Generative modeling, Implicit reconstruction, Fast transformer, Geometry Processing, Knowledge Graph

Courses Coursera

• Generative AI with Large Language Models (LLMs).

PORTFOLIO CV-Personal Webpage(pratheba.github.io)

 ${\bf Linked In (prathebasel varaju)}$ 

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Luming Liang, (Microsoft Research)

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