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import machine
import dht
import time
import random
FAN OFF = 0
FAN LOW = 1
FAN_MEDIUM = 2
FAN HIGH = 3
ENA = machine.PWM(machine.Pin(5), freq=1000) # PWM on Enable pin (GPIO5)
IN1 = machine.Pin(4, machine.Pin.OUT) # Motor driver IN1 (GPIO4)
IN2 = machine.Pin(18, machine.Pin.OUT) # Motor driver IN2 (GPIO18)
dht_sensor = dht.DHT22(machine.Pin(22)) # DHT22 Sensor (GPIO22)
PIR SENSOR = machine.Pin(23, machine.Pin.IN) # PIR Sensor on GPIO23
learning_rate = 0.2
discount_factor = 0.9
epsilon = 0.2
Q_table = [[random.uniform(-1, 1) for _ in range(4)] for _ in range(3)]
power_usage = {FAN_OFF: 0, FAN_LOW: 10, FAN_MEDIUM: 20, FAN_HIGH: 35}
energy_saved = 0.0
time_interval = 2
```

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NO_OCCUPANCY_TIMEOUT = 15 # Time in seconds before turning fan off
last_motion_time = time.time()
def calculate_heat_index(temp, humidity):
  """Calculates Heat Index (HI) for comfort analysis."""
  return temp + 0.1 * humidity + (temp * humidity) / 100
def get_state(temp, humidity):
  """Determines thermal comfort state."""
 heat index = calculate heat index(temp, humidity)
 if heat_index < 27:
    return 0 # Cool
 elif 27 <= heat index < 32:
    return 1 # Warm
  else:
    return 2 # Hot
def get_reward(temperature, action, prev_action):
  """Reward function for RL optimization."""
 if 24 <= temperature <= 27 and action > 0:
    return 10
 elif action == 0 and temperature > 28:
    return -10
 elif action != 0 and action == prev_action:
    return 5
  else:
    return -3
```

```
def get_action(temp, humidity):
  """Choose an action using Q-learning (ε-greedy policy)."""
  state = get_state(temp, humidity)
  if random.uniform(0, 1) < epsilon:
    return random.randint(0, 3)
  else:
    return Q table[state].index(max(Q table[state]))
def control fan(action):
  """Controls the fan speed and direction using the L298N motor driver."""
  if action == FAN_OFF:
    ENA.duty(0)
    IN1.value(0)
    IN2.value(0)
  elif action == FAN_LOW:
    ENA.duty(256)
    IN1.value(1)
    IN2.value(0)
  elif action == FAN_MEDIUM:
    ENA.duty(512)
    IN1.value(1)
    IN2.value(0)
  elif action == FAN HIGH:
    ENA.duty(1023)
    IN1.value(1)
    IN2.value(0)
def calculate_energy_saved(prev_power, new_power):
```

```
"""Calculates energy saved in Wh (only when power decreases)."""
 global energy_saved
  if new power < prev power:
    energy_saved += (prev_power - new_power) * (time_interval / 3600)
while True:
 try:
    print("Reading DHT22 sensor...")
    dht sensor.measure()
    temperature = dht sensor.temperature()
    humidity = dht_sensor.humidity()
    prev action = FAN OFF if 'action' not in locals() else action
    # Check for motion
    if PIR SENSOR.value() == 1:
      last motion time = time.time() # Reset timeout
      motion_detected = True
    else:
      motion detected = False
    # If no motion for timeout period, turn fan off
    if motion detected or (time.time() - last motion time < NO OCCUPANCY TIMEOUT):
      action = get_action(temperature, humidity)
    else:
      action = FAN_OFF # No occupancy, turn off fan
    prev_power = power_usage.get(prev_action, 0)
```