Payment Processing System

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Requirements Gathering
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Functional Requirements
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Core Payment Features: - Process credit/debit card payments - Support multiple payment methods (PayPal, Apple Pay, Google Pay, bank transfers) - Handle domestic an international transactions - Multi-currency support with real-time exchange rates - Recurring payments and subscriptions - Refunds and partial refunds - Payment splitting betwee multiple recipients - Digital wallet integration - Cryptocurrency payment support - Payment scheduling and delayed payments
Transaction Management: - Real-time payment authorization - Transaction status tracking - Payment history and receipts - Dispute management and chargebacks - Fraud detection and prevention - Transaction reconciliation - Batch payment processing - Payment retry logic for failed transactions
Compliance & Security: - PCI DSS compliance - KYC (Know Your Customer) verification - AML (Anti-Money Laundering) checks - GDPR data protection compliance - SO compliance for financial reporting - Regional compliance (SEPA, ACH, etc.)
Non-Functional Requirements
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Performance: - Payment processing latency < 200ms - Support 100,000 transaction per second - 99.99% uptime SLA - Handle traffic spikes during sales events - Sub-secon fraud detection
Scalability: - Horizontal scaling across multiple regions - Handle Black Friday/Cyber Mor

Scalability: - Horizontal scaling across multiple regions - Handle Black Friday/Cyber Monday traffic - Auto-scaling based on transaction volume - Support for millions of merchants

Security: - End-to-end encryption for sensitive data - Tokenization of payment credentials - Real-time fraud monitoring - Multi-factor authentication - Zero trust security model - Regular security audits and penetration testing

Reliability: - Zero transaction data loss - Automatic failover and disaster recovery - Data replication across multiple data centers - Circuit breaker patterns for external services

Traffic Estimation	&	Cap	pacity	[,] Plannin	g
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Us	er Base Analysis	
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	• Merchants: 2 m	illion active merchants

- End Customers: 100 million registered users
- Daily Transactions: 50 million transactions
- Peak TPS: 100,000 transactions per second
- Average Transaction Value: \$75
- Peak Traffic Multiplier: 5x during sales events

Traffic Calculations

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Transaction Volume:

```
Daily Transactions = 50M transactions/day Peak TPS = 50M \times 5 / (24 \times 3600) = 289 TPS average Black Friday Peak = 289 \times 5 = 1,445 TPS sustained Flash Sale Peak = 100,000 TPS (short bursts)
```

Transaction Types Distribution:

- Credit/Debit Cards: 70% (35M/day)
- Digital Wallets: 20% (10M/day)
- Bank Transfers: 8% (4M/day)
- Cryptocurrency: 2% (1M/day)

Storage Requirements:

Transaction Data:

- Transaction record = 2KB (payment details + metadata)
- Daily storage = 50M × 2KB = 100GB/day
- Annual storage = $100GB \times 365 = 36.5TB/year$
- 7-year retention = $36.5TB \times 7 = 255TB$

```
Fraud Detection Data:
- Behavioral patterns = 500 bytes per transaction
- Daily fraud data = 50M × 500B = 25GB/day
- ML model features storage = 10TB
Infrastructure Sizing:
Application Servers:
- Payment processing: 50 servers
- Fraud detection: 30 servers
- Settlement processing: 20 servers
- Reporting & analytics: 15 servers
Database Requirements:
- Transaction DB: 100 shards, 64GB RAM each
- User/Merchant DB: 20 shards, 32GB RAM each
- Fraud detection DB: 10 shards, 128GB RAM each
- Audit logs DB: 50 shards, 16GB RAM each
Cache Infrastructure:
- Redis clusters: 500GB total memory
- Session cache: 100GB
- Fraud detection cache: 200GB
- Exchange rates cache: 50GB
Database Schema Design
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Transaction Database Schema
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-- Transactions table (sharded by merchant_id)
CREATE TABLE transactions (
    transaction_id VARCHAR(128) PRIMARY KEY, -- UUID
    merchant id BIGINT NOT NULL,
    customer id BIGINT,
    payment_method_id BIGINT NOT NULL,
```

original_amount DECIMAL(15,2), -- For currency conversion

amount DECIMAL(15,2) NOT NULL, currency code CHAR(3) NOT NULL,

```
original currency CHAR(3),
    exchange rate DECIMAL(10,6),
    transaction_type ENUM('payment', 'refund', 'chargeback', 'fee') NOT NULL,
    status ENUM('pending', 'authorized', 'captured', 'failed', 'cancelled', 'refunded')
    payment processor ENUM('stripe', 'paypal', 'square', 'braintree') NOT NULL,
    processor_transaction_id VARCHAR(255),
    description TEXT,
    metadata JSON,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP,
    authorized_at TIMESTAMP,
    captured_at TIMESTAMP,
    failed_at TIMESTAMP,
    INDEX idx_merchant_created (merchant_id, created_at),
   INDEX idx_customer_created (customer_id, created_at),
    INDEX idx_status_created (status, created_at),
    INDEX idx_processor_id (processor_transaction_id)
);
-- Payment methods table
CREATE TABLE payment_methods (
    payment_method_id BIGINT PRIMARY KEY AUTO_INCREMENT,
    customer id BIGINT NOT NULL,
    method_type ENUM('card', 'bank_account', 'digital_wallet', 'crypto') NOT NULL,
    provider ENUM('visa', 'mastercard', 'amex', 'paypal', 'apple_pay', 'google_pay') NOT
    token VARCHAR(255) NOT NULL, -- Tokenized sensitive data
    last_four_digits VARCHAR(4),
    expiry_month TINYINT,
    expiry_year SMALLINT,
    cardholder_name VARCHAR(255),
    billing_address_id BIGINT,
    is_default BOOLEAN DEFAULT FALSE,
    is_verified BOOLEAN DEFAULT FALSE,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP,
    INDEX idx_customer_type (customer_id, method_type),
    INDEX idx token (token),
    FOREIGN KEY (customer id) REFERENCES customers(customer id)
);
-- Merchants table
CREATE TABLE merchants (
    merchant_id BIGINT PRIMARY KEY AUTO_INCREMENT,
```

```
business name VARCHAR(255) NOT NULL,
    business type ENUM('individual', 'corporation', 'partnership', 'non profit') NOT NUI
    tax_id VARCHAR(50),
    business_address_id BIGINT,
    contact email VARCHAR(255) NOT NULL,
    contact_phone VARCHAR(20),
    website_url VARCHAR(512),
    industry code VARCHAR(10), -- NAICS code
    risk_level ENUM('low', 'medium', 'high') DEFAULT 'medium',
    kyc_status ENUM('pending', 'approved', 'rejected', 'under_review') DEFAULT 'pending'
    kyc_verified_at TIMESTAMP NULL,
    settlement currency CHAR(3) DEFAULT 'USD',
    fee structure JSON, -- Custom fee arrangement
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP,
    is active BOOLEAN DEFAULT TRUE,
    INDEX idx_business_name (business_name),
    INDEX idx_kyc_status (kyc_status),
    INDEX idx risk level (risk level)
);
```

Fraud Detection Schema

```
-- Fraud detection rules
CREATE TABLE fraud rules (
    rule_id BIGINT PRIMARY KEY AUTO_INCREMENT,
    rule_name VARCHAR(255) NOT NULL,
    rule_type ENUM('velocity', 'geolocation', 'device', 'behavioral', 'amount') NOT NULI
   {\tt rule\_condition} JSON NOT NULL, -- Rule parameters and thresholds
    action ENUM('flag', 'block', 'require_verification') NOT NULL,
    risk_score INT NOT NULL, -- 0-100
    is_active BOOLEAN DEFAULT TRUE,
    created at TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    updated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP,
    INDEX idx_rule_type (rule_type),
    INDEX idx_is_active (is_active)
);
-- Fraud detection events
CREATE TABLE fraud events (
```

```
event id BIGINT PRIMARY KEY AUTO INCREMENT,
    transaction id VARCHAR(128) NOT NULL,
    rule_id BIGINT NOT NULL,
    risk score INT NOT NULL,
    event type ENUM('rule triggered', 'manual review', 'false positive') NOT NULL,
    event data JSON,
    reviewed_by BIGINT NULL, -- Staff member who reviewed
    review decision ENUM('approve', 'decline', 'pending') NULL,
    review notes TEXT,
    created at TIMESTAMP DEFAULT CURRENT TIMESTAMP,
    reviewed_at TIMESTAMP NULL,
    INDEX idx transaction id (transaction id),
    INDEX idx rule id (rule id),
    INDEX idx_created_at (created_at),
    FOREIGN KEY (transaction id) REFERENCES transactions(transaction id),
    FOREIGN KEY (rule id) REFERENCES fraud rules(rule id)
);
Sample API Endpoints
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Payment Processing APIs
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POST /api/v1/transactions
Authorization: Bearer <merchant api key>
Content-Type: application/json
{
    "amount": 99.99,
    "currency": "USD",
```

"payment_method_id": 12345,

"description": "Premium subscription purchase",

"order_id": "ORDER-2024-001", "product id": "premium plan"

"customer_id": 67890,

"metadata": {

}

}

```
Response (201 Created):
{
    "success": true,
    "data": {
        "transaction_id": "txn_1a2b3c4d5e6f",
        "status": "authorized",
        "amount": 99.99,
        "currency": "USD",
        "fee_amount": 3.19,
        "net_amount": 96.80,
        "created at": "2024-01-15T10:30:00Z",
        "estimated_settlement": "2024-01-17T10:30:00Z"
    }
}
POST /api/v1/transactions/{transaction_id}/capture
Authorization: Bearer <merchant_api_key>
Content-Type: application/json
{
    "amount": 99.99 // Optional: partial capture
}
Response (200 OK):
    "success": true,
    "data": {
        "transaction_id": "txn_1a2b3c4d5e6f",
        "status": "captured",
        "captured_amount": 99.99,
        "captured_at": "2024-01-15T10:35:00Z"
    }
}
Refund APIs
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POST /api/v1/transactions/{transaction_id}/refund
Authorization: Bearer <merchant api key>
Content-Type: application/json
{
```

```
"amount": 50.00, // Partial refund
    "reason": "customer request",
    "description": "Partial refund for damaged item"
}
Response (201 Created):
{
    "success": true,
    "data": {
        "refund_id": "ref_9z8y7x6w5v4u",
        "transaction_id": "txn_1a2b3c4d5e6f",
        "amount": 50.00,
        "status": "pending",
        "estimated_arrival": "2024-01-20T10:30:00Z",
        "created_at": "2024-01-15T11:00:00Z"
    }
}
```

Payment Methods APIs

```
POST /api/v1/customers/{customer id}/payment methods
Authorization: Bearer <api key>
Content-Type: application/json
{
    "type": "card",
    "card": {
        "number": "42424242424242",
        "exp_month": 12,
        "exp_year": 2028,
        "cvc": "123",
        "cardholder_name": "John Doe"
    },
    "billing address": {
        "line1": "123 Main St",
        "city": "San Francisco",
        "state": "CA",
        "postal code": "94105",
        "country": "US"
    }
}
```

```
Response (201 Created):
{
    "success": true,
    "data": {
        "payment_method_id": 12345,
        "type": "card",
        "card": {
             "brand": "visa",
             "last_four": "4242",
             "exp_month": 12,
             "exp_year": 2028
        },
        "is_verified": true,
        "created_at": "2024-01-15T10:25:00Z"
     }
}
```

Fraud Detection APIs

```
GET /api/v1/transactions/{transaction_id}/fraud_analysis
Authorization: Bearer <merchant_api_key>
Response (200 OK):
    "success": true,
    "data": {
        "transaction_id": "txn_1a2b3c4d5e6f",
        "risk score": 25,
        "risk_level": "low",
        "triggered rules": [],
        "recommendations": [
            {
                "action": "proceed",
                "confidence": 0.95,
                "reason": "Low risk transaction from verified customer"
            }
        ],
        "device fingerprint": {
            "device id": "dev abc123",
            "is_known_device": true,
            "location": "San Francisco, CA"
        }
```

```
}
}
Webhook APIs
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POST /merchant/webhooks/payments
Content-Type: application/json
X-Signature: sha256=abc123...
{
    "event_type": "transaction.captured",
    "event_id": "evt_1a2b3c4d",
    "created at": "2024-01-15T10:35:00Z",
    "data": {
        "transaction_id": "txn_1a2b3c4d5e6f",
        "status": "captured",
        "amount": 99.99,
        "currency": "USD",
        "merchant_id": 12345
    }
}
// Merchant should respond with 200 OK
Response (200 OK):
{
    "received": true
}
Analytics & Reporting APIs
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GET /api/v1/merchants/{merchant_id}/analytics?start_date=2024-01-01&end_date=2024-01-31
Authorization: Bearer <merchant_api_key>
Response (200 OK):
    "success": true,
    "data": {
```

"period": {

"start_date": "2024-01-01",

```
"end date": "2024-01-31"
        },
        "summary": {
            "total_transactions": 15420,
            "total volume": 1547823.45,
            "successful transactions": 14891,
            "failed_transactions": 529,
            "success rate": 96.57,
            "average transaction value": 100.38
        },
        "daily_breakdown": [
            {
                "date": "2024-01-01",
                "transaction_count": 234,
                "volume": 23456.78,
                "success rate": 95.3
            }
        ],
        "payment_methods": {
            "credit card": {"count": 10794, "percentage": 70.0},
            "debit_card": {"count": 3084, "percentage": 20.0},
            "digital_wallet": {"count": 1542, "percentage": 10.0}
        }
    }
}
```

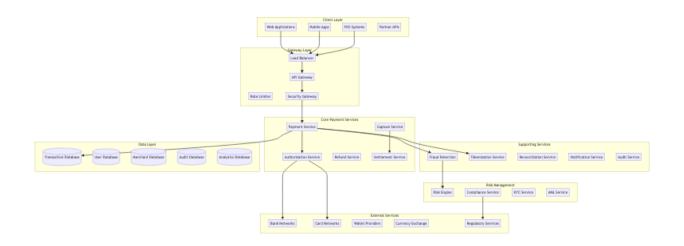
High-Level Design (HLD)

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System Architecture Overview

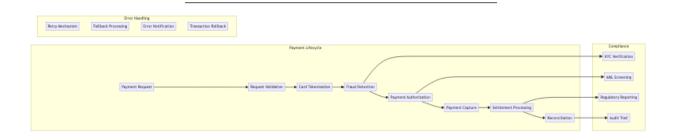
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Payment Flow Architecture

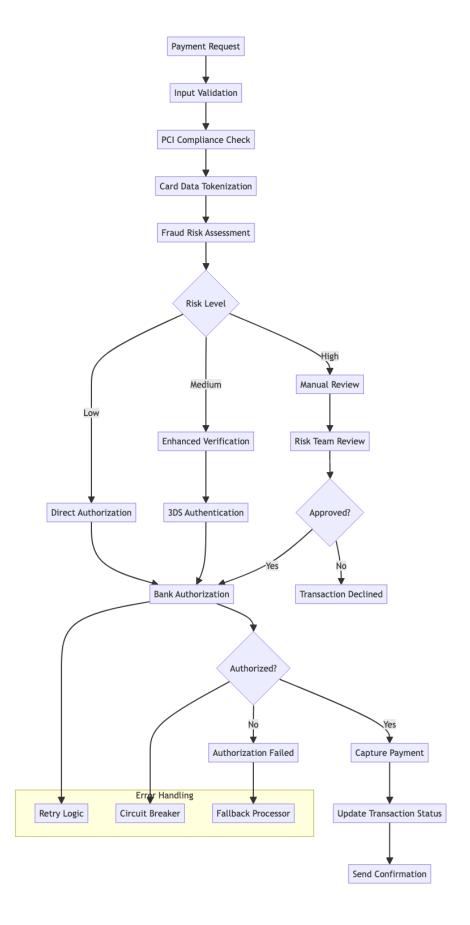
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Low-Level Design (LLD)

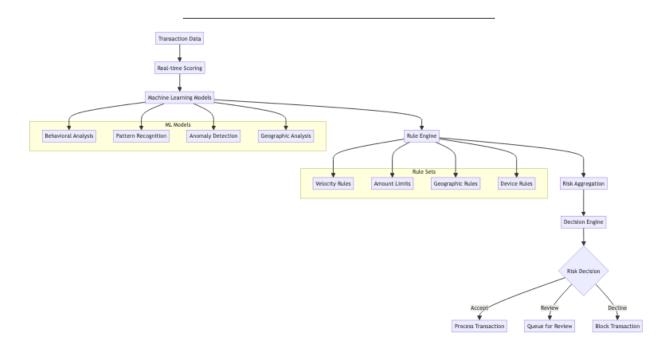
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Transaction Processing Pipeline

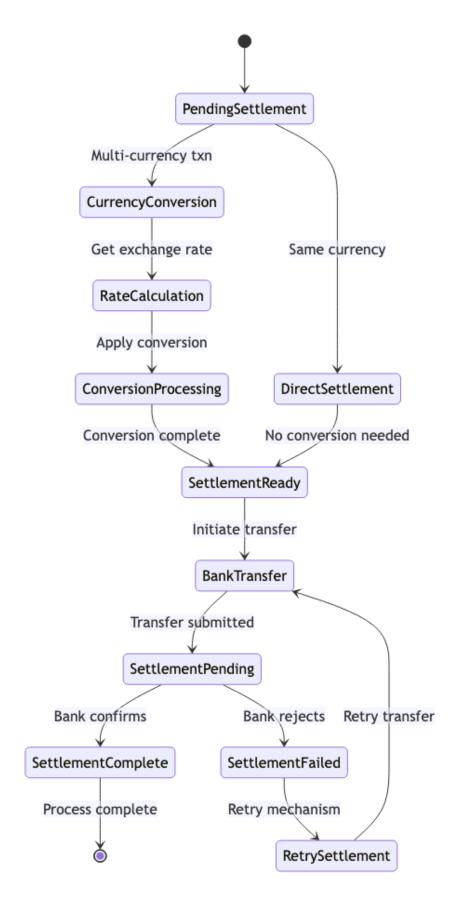


Fraud Detection Engine

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Multi-Currency Settlement



Core Algorithms

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1. Real-time Fraud Detection Algorithm

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Purpose: Detect fraudulent transactions in real-time with minimal false positives.

Multi-Layer Fraud Detection:

```
FraudDetectionConfig = {
 riskThresholds: {
   low: 0.3, // Accept automatically
   medium: 0.7, // Require additional verification
   high: 0.9 // Decline or manual review
 },
 velocityLimits: {
   maxTransactionsPerHour: 10,
   maxAmountPerDay: 10000,
   maxFailedAttemptsPerHour: 3
 },
 geographicRules: {
    enableLocationChecking: true,
   maxDistanceKm: 1000, // Max travel distance between transactions
   timeWindowMinutes: 60 // Time window for location checks
 }
}
function detectFraud(transaction, userProfile, context):
 riskScore = 0
 riskFactors = []
 // Velocity-based risk assessment
 velocityRisk = assessVelocityRisk(transaction, userProfile)
 riskScore += velocityRisk.score * 0.25
 if velocityRisk.triggered:
    riskFactors.push(...velocityRisk.factors)
 // Amount-based risk assessment
 amountRisk = assessAmountRisk(transaction, userProfile)
 riskScore += amountRisk.score * 0.20
```

```
if amountRisk.triggered:
    riskFactors.push(...amountRisk.factors)
 // Geographic risk assessment
 geoRisk = assessGeographicRisk(transaction, userProfile, context)
 riskScore += geoRisk.score * 0.20
  if geoRisk.triggered:
    riskFactors.push(...geoRisk.factors)
 // Behavioral pattern analysis
 behaviorRisk = assessBehavioralRisk(transaction, userProfile)
 riskScore += behaviorRisk.score * 0.15
 if behaviorRisk.triggered:
    riskFactors.push(...behaviorRisk.factors)
 // Device and network analysis
 deviceRisk = assessDeviceRisk(transaction, context)
 riskScore += deviceRisk.score * 0.10
 if deviceRisk.triggered:
    riskFactors.push(...deviceRisk.factors)
 // Machine learning model prediction
 mlRisk = mlFraudModel.predict(transaction, userProfile, context)
 riskScore += mlRisk.score * 0.10
 if mlRisk.triggered:
   riskFactors.push(...mlRisk.factors)
 // Determine risk level and action
 riskLevel = categorizeRisk(riskScore)
 recommendedAction = determineAction(riskLevel, riskFactors)
 return {
   riskScore: riskScore,
   riskLevel: riskLevel,
    riskFactors: riskFactors,
    recommendedAction: recommendedAction,
    requiresReview: riskScore >= FraudDetectionConfig.riskThresholds.medium
 }
Velocity Risk Assessment:
function assessVelocityRisk(transaction, userProfile):
  currentTime = Date.now()
 hourStart = currentTime - 3600000 // 1 hour
 dayStart = currentTime - 86400000 // 24 hours
```

```
// Check transaction count velocity
recentTransactions = getTransactionCount(userProfile.userId, hourStart, currentTime)
if recentTransactions > FraudDetectionConfig.velocityLimits.maxTransactionsPerHour:
  return {
   triggered: true,
    score: 0.8,
    factors: ['excessive_transaction_frequency']
  }
// Check amount velocity
dailyAmount = getTransactionAmount(userProfile.userId, dayStart, currentTime)
if dailyAmount + transaction.amount > FraudDetectionConfig.velocityLimits.maxAmountPer
  return {
    triggered: true,
    score: 0.7,
    factors: ['excessive daily amount']
// Check failed attempts
failedAttempts = getFailedTransactionCount(userProfile.userId, hourStart, currentTime)
if failedAttempts > FraudDetectionConfig.velocityLimits.maxFailedAttemptsPerHour:
  return {
   triggered: true,
    score: 0.9,
    factors: ['excessive_failed_attempts']
  }
// Calculate velocity score based on normal patterns
normalVelocity = calculateNormalVelocity(userProfile)
currentVelocity = recentTransactions / (3600000 / 1000) // transactions per second
velocityRatio = currentVelocity / Math.max(normalVelocity, 0.001)
velocityScore = Math.min(velocityRatio * 0.3, 0.6)
return {
 triggered: false,
  score: velocityScore,
  factors: []
}
```

2. Payment Routing and Optimization Algorithm

Purpose: Route payments through optimal processors to maximize success rates and minimize costs.

Payment Processor Selection:

```
ProcessorConfig = {
 processors: [
    {
      id: 'processor a',
      successRate: 0.95,
                         // 2.9% + $0.30
      cost: 0.029,
      fixedFee: 0.30,
      regions: ['US', 'CA', 'EU'],
      cardTypes: ['visa', 'mastercard', 'amex'],
     currencies: ['USD', 'EUR', 'CAD']
    },
    {
      id: 'processor_b',
      successRate: 0.92,
                         // 2.5% + $0.25
      cost: 0.025,
      fixedFee: 0.25,
     regions: ['US', 'CA'],
      cardTypes: ['visa', 'mastercard'],
      currencies: ['USD', 'CAD']
   }
 ],
 routingStrategy: 'success_rate_optimized', // or 'cost_optimized'
 fallbackEnabled: true,
 maxRetries: 3
}
function selectOptimalProcessor(transaction, context):
 eligibleProcessors = ProcessorConfig.processors.filter(processor =>
    isProcessorEligible(processor, transaction, context)
 )
 if eligibleProcessors.length === 0:
    return { success: false, reason: 'no eligible processors' }
 // Score processors based on multiple factors
 scoredProcessors = eligibleProcessors.map(processor => ({
    ...processor,
    score: calculateProcessorScore(processor, transaction, context)
 }))
 // Sort by score (descending)
```

```
rankedProcessors = scoredProcessors.sort((a, b) => b.score - a.score)
 // Select primary processor and fallbacks
 primaryProcessor = rankedProcessors[0]
 fallbackProcessors = rankedProcessors.slice(1, 3) // Up to 2 fallbacks
 return {
    success: true,
   primary: primaryProcessor,
    fallbacks: fallbackProcessors
 }
function calculateProcessorScore(processor, transaction, context):
 score = 0
 // Success rate factor (40% weight)
 successRateScore = processor.successRate
 score += successRateScore * 0.4
 // Cost factor (30% weight) - lower cost = higher score
 totalCost = (transaction.amount * processor.cost) + processor.fixedFee
 costScore = 1 - (totalCost / transaction.amount) // Normalize cost as percentage
 score += costScore * 0.3
 // Historical performance for this merchant (20% weight)
 merchantPerformance = getMerchantProcessorPerformance(context.merchantId, processor.id
 score += merchantPerformance.successRate * 0.2
 // Current processor load (10% weight)
 processorLoad = getCurrentProcessorLoad(processor.id)
 loadScore = Math.max(0, 1 - processorLoad) // Higher load = lower score
 score += loadScore * 0.1
 return score
Retry and Fallback Logic:
function processPaymentWithFallback(transaction, processorSelection):
 attempts = []
 // Try primary processor
 primaryResult = attemptPayment(transaction, processorSelection.primary)
 attempts.push(primaryResult)
  if primaryResult.success:
   return {
```

```
success: true,
      result: primaryResult,
      attempts: attempts,
      finalProcessor: processorSelection.primary.id
    }
 // Try fallback processors if primary fails
 for fallbackProcessor in processorSelection.fallbacks:
    // Check if retry is warranted
    if not shouldRetryWithFallback(primaryResult, fallbackProcessor):
      continue
    fallbackResult = attemptPayment(transaction, fallbackProcessor)
    attempts.push(fallbackResult)
    if fallbackResult.success:
      return {
        success: true,
        result: fallbackResult,
        attempts: attempts,
        finalProcessor: fallbackProcessor.id
      }
 // All processors failed
 return {
    success: false,
    attempts: attempts,
   reason: 'all processors failed'
 }
function shouldRetryWithFallback(previousResult, fallbackProcessor):
 // Don't retry for certain error types
 nonRetryableErrors = [
    'insufficient funds',
    'invalid card',
    'expired card',
    'blocked card'
 1
 if nonRetryableErrors.includes(previousResult.errorCode):
    return false
 // Check if fallback processor supports the card type
 if not fallbackProcessor.cardTypes.includes(previousResult.cardType):
   return false
```

```
// Retry for technical failures
retryableErrors = [
  'processor_timeout',
  'network_error',
  'temporary_decline',
  'processor_unavailable'
]
return retryableErrors.includes(previousResult.errorCode)
```

3. Multi-Currency Exchange Rate Management

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Purpose: Handle currency conversions with real-time rates and risk management.

Exchange Rate Calculation:

```
CurrencyConfig = {
 baseCurrency: 'USD',
 rateUpdateFrequency: 60000, // 1 minute
 rateProviders: ['provider_a', 'provider_b', 'provider_c'],
 riskBuffer: 0.005
                            // 0.5% risk buffer
}
function calculateExchangeRate(fromCurrency, toCurrency, amount):
 if fromCurrency === toCurrency:
   return { rate: 1.0, amount: amount, fees: 0 }
 // Get current market rates from multiple providers
 marketRates = await getMarketRates(fromCurrency, toCurrency)
 // Calculate average rate with outlier removal
 cleanedRates = removeOutliers(marketRates)
 averageRate = calculateWeightedAverage(cleanedRates)
 // Apply risk buffer and spread
 riskAdjustedRate = averageRate * (1 - CurrencyConfig.riskBuffer)
 // Calculate conversion fees
 conversionFee = calculateConversionFee(amount, fromCurrency, toCurrency)
 // Calculate final converted amount
```

```
convertedAmount = (amount * riskAdjustedRate) - conversionFee
 return {
    rate: riskAdjustedRate,
    marketRate: averageRate,
    amount: convertedAmount,
    fees: conversionFee,
    spread: Math.abs(riskAdjustedRate - averageRate) / averageRate * 100
 }
function hedgeCurrencyRisk(transactions, timeWindow = 3600000): // 1 hour
 // Group transactions by currency pair
 currencyPairs = groupByCurrencyPair(transactions)
 hedgingActions = []
 for pair in currencyPairs:
    netExposure = calculateNetExposure(pair.transactions)
    // Hedge if exposure exceeds threshold
    if Math.abs(netExposure.amount) > getHedgeThreshold(pair.fromCurrency, pair.toCurrency)
      hedgeAction = {
        fromCurrency: pair.fromCurrency,
        toCurrency: pair.toCurrency,
        amount: netExposure.amount,
        direction: netExposure.amount > 0 ? 'sell' : 'buy',
        hedgeInstrument: 'forward_contract',
        maturity: timeWindow + 86400000 // 1 day settlement
      }
      hedgingActions.push(hedgeAction)
 return hedgingActions
```

4. Settlement and Reconciliation Algorithm

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Purpose: Ensure accurate settlement of funds and reconciliation with bank statements.

Settlement Processing:

```
SettlementConfig = {
  batchSize: 1000,
  settlementSchedule: {
```

```
frequency: 'daily',
    time: '23:00',
    timezone: 'UTC'
 },
 holdPeriod: {
   newMerchant: 7 * 24 * 3600 * 1000, // 7 days for new merchants
   regular: 2 * 24 * 3600 * 1000, // 2 days for regular merchants
                              // 1 day for premium merchants
   premium: 24 * 3600 * 1000
 }
}
function processSettlement(merchantId, settlementDate):
 merchant = getMerchant(merchantId)
 // Get eligible transactions for settlement
 eligibleTransactions = getEligibleTransactions(merchantId, settlementDate)
 if eligibleTransactions.length === 0:
   return { success: true, message: 'no_transactions_to_settle' }
 // Calculate net settlement amount
 settlementSummary = calculateSettlementSummary(eligibleTransactions)
 // Apply fees and reserves
 fees = calculateMerchantFees(settlementSummary, merchant)
 reserves = calculateReserves(settlementSummary, merchant)
 netSettlementAmount = settlementSummary.grossAmount - fees.total - reserves.total
  if netSettlementAmount <= 0:</pre>
    return { success: false, reason: 'negative_settlement_amount' }
 // Create settlement batch
  settlementBatch = {
    id: generateSettlementId(),
    merchantId: merchantId,
    settlementDate: settlementDate,
    transactions: eligibleTransactions,
    grossAmount: settlementSummary.grossAmount,
    fees: fees,
    reserves: reserves,
    netAmount: netSettlementAmount,
    status: 'pending'
 }
```

```
// Initiate bank transfer
 transferResult = initiateBankTransfer(
    merchant.bankAccount,
   netSettlementAmount,
    settlementBatch.id
 )
 if transferResult.success:
    settlementBatch.status = 'initiated'
    settlementBatch.bankTransactionId = transferResult.transactionId
    // Store settlement record
    storeSettlementBatch(settlementBatch)
    // Send settlement notification
    sendSettlementNotification(merchantId, settlementBatch)
    return { success: true, settlementBatch: settlementBatch }
 else:
    return { success: false, reason: 'bank transfer failed', error: transferResult.error
Reconciliation Engine:
function performReconciliation(date, bankStatements):
 reconciliationReport = {
    date: date,
    totalTransactions: 0,
    matchedTransactions: 0,
    unmatchedInternal: [],
    unmatchedBank: [],
   discrepancies: [],
    status: 'pending'
 }
 // Get internal transaction records for the date
  internalTransactions = getInternalTransactions(date)
 reconciliationReport.totalTransactions = internalTransactions.length
 // Match transactions with bank statements
 for internalTxn in internalTransactions:
    bankMatch = findBankMatch(internalTxn, bankStatements)
    if bankMatch:
      if amountsMatch(internalTxn.amount, bankMatch.amount):
        reconciliationReport.matchedTransactions++
        markAsReconciled(internalTxn.id, bankMatch.id)
```

```
else:
        // Amount discrepancy
        discrepancy = {
          type: 'amount mismatch',
          internalTransaction: internalTxn,
          bankTransaction: bankMatch,
          difference: Math.abs(internalTxn.amount - bankMatch.amount)
        }
        reconciliationReport.discrepancies.push(discrepancy)
    else:
      // No matching bank transaction found
      reconciliationReport.unmatchedInternal.push(internalTxn)
 // Find bank transactions without internal matches
  for bankTxn in bankStatements:
    if not isMatched(bankTxn.id):
      reconciliationReport.unmatchedBank.push(bankTxn)
 // Determine reconciliation status
 if reconciliationReport.discrepancies.length === 0 and
     reconciliationReport.unmatchedInternal.length === 0 and
     reconciliationReport.unmatchedBank.length === 0:
    reconciliationReport.status = 'reconciled'
 else:
    reconciliationReport.status = 'discrepancies found'
 // Store reconciliation report
 storeReconciliationReport(reconciliationReport)
 // Alert on significant discrepancies
  if hasSignificantDiscrepancies(reconciliationReport):
    alertFinanceTeam(reconciliationReport)
 return reconciliationReport
5. PCI DSS Compliance and Security
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Purpose: Ensure payment data security and regulatory compliance.
```

Data Tokenization System:

```
TokenizationConfig = {
 tokenFormat: 'format preserving', // Preserves original format
```

```
keyRotationPeriod: 90 * 24 * 3600 * 1000, // 90 days
 encryptionAlgorithm: 'AES-256-GCM',
 tokenLength: 16,
 checksumValidation: true
}
function tokenizeCardData(cardNumber, expiryDate, cvv):
 // Validate card data
 if not validateCardNumber(cardNumber):
    return { success: false, error: 'invalid_card_number' }
 // Generate format-preserving token
 token = generateFormatPreservingToken(cardNumber)
 // Encrypt sensitive data
 encryptedData = {
    cardNumber: encrypt(cardNumber, getCurrentEncryptionKey()),
    expiryDate: encrypt(expiryDate, getCurrentEncryptionKey()),
    cvv: encrypt(cvv, getCurrentEncryptionKey())
 }
 // Store in secure vault
 vaultRecord = {
   token: token,
    encryptedData: encryptedData,
    keyVersion: getCurrentKeyVersion(),
    createdAt: Date.now(),
    lastUsed: Date.now()
 }
 storeInVault(token, vaultRecord)
 // Return token (safe to store/transmit)
 return {
    success: true,
    token: token,
    last4Digits: cardNumber.slice(-4),
    cardType: detectCardType(cardNumber)
 }
function detokenizeCardData(token):
 // Retrieve from secure vault
 vaultRecord = getFromVault(token)
 if not vaultRecord:
```

```
return { success: false, error: 'token not found' }
// Check token expiry
if isTokenExpired(vaultRecord):
  return { success: false, error: 'token expired' }
// Decrypt sensitive data
decryptionKey = getEncryptionKey(vaultRecord.keyVersion)
decryptedData = {
  cardNumber: decrypt(vaultRecord.encryptedData.cardNumber, decryptionKey),
  expiryDate: decrypt(vaultRecord.encryptedData.expiryDate, decryptionKey),
  cvv: decrypt(vaultRecord.encryptedData.cvv, decryptionKey)
}
// Update last used timestamp
updateLastUsed(token)
return {
  success: true,
  cardData: decryptedData
}
```

Performance Optimizations

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High Throughput Processing

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Batch Processing Optimization:

Database Optimization: - Use read replicas for reporting queries - Implement database sharding by merchant ID - Optimize indices for transaction lookups - Use time-series databases for analytics

Caching Strategy			
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	: - Redis for session da configurations - CDN o		
Security Conside	rations		
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Comprehensive Secu	urity Framework		-
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Compliance PCI DSS Level 1	Network Security TLS 1.3 Encryption	Access Control Multi-Factor Auth Role-Based Access API Key Management Session Management	Data Protection End-to-End Encryption
Regulatory Complian	ісе		
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-	ork: - PCI DSS Level 1 protection compliance - (KYC) requirements	•	
Testing Strategy			
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			_
Load Testing Scenar	ios		
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High Volume Testing: - Black Friday transaction volumes - Flash sale payment spikes - DDoS attack simulation - Database failover testing

Security Testing: - Penetration testing - Vulnerability assessments - PCI DSS compliance validation - Fraud detection accuracy testing

Tr	ade-offs and Considerations	
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Se	ecurity vs Performance	
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	Encryption overhead: Security vs processing speed	
	• Fraud detection: Accuracy vs transaction approval rates	
	 Tokenization: Security vs system complexity 	
	• Compliance: Regulatory requirements vs operational efficien	су
Αv	vailability vs Consistency	
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	<u> </u>	
	Transaction processing: Strong consistency vs high availab	ility
	Settlement: Accuracy vs processing speed	
	Reconciliation: Real-time vs batch processing	
	• Fraud detection: Real-time vs comprehensive analysis	
Со	ost vs Features	
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- Multiple processors: Redundancy vs processing fees
- Global coverage: Worldwide acceptance vs infrastructure cost
- Real-time analytics: Business insights vs computational resources
- Compliance: Regulatory compliance vs operational complexity

This payment processing system provides a comprehensive foundation for handling financial transactions with features like intelligent fraud detection, optimal payment routing, multi-currency support, and robust security measures while maintaining PCI DSS compliance and high availability standards.