# **Reddit Social Platform Backend**

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# **Requirements Gathering**

### **Functional Requirements**

**Core Content Management:** - Create and publish posts with text, images, videos, and external links - Organize content into subreddits (communities) with custom rules and moderation - Support multiple post types: text posts, link posts, image posts, video posts - Rich text formatting with markdown support and media embedding - Post editing with version history and edit tracking

**Voting and Ranking System:** - Upvote and downvote posts and comments with immediate feedback - Calculate and display net scores (upvotes minus downvotes) - Track individual user voting history for personalization - Implement vote fuzzing to prevent gaming and bot detection - Support different sorting algorithms: hot, new, top, rising, controversial

**Content Discovery and Feeds:** - Personalized home feed based on subscribed subreddits and user preferences - Popular/trending posts across all subreddits with global ranking - Subreddit-specific feeds with customizable sorting options - Cross-posting functionality to share content across multiple subreddits - Advanced search functionality with filters for time, subreddit, and content type

**User and Community Management:** - User registration, authentication, and profile management - Subreddit creation and administration with moderator tools - User karma system based on post and comment scores - Following users and subscribing to subreddits - Private messaging and chat functionality

**Content Moderation:** - Automated spam detection and content filtering - Moderator tools for post removal, user banning, and rule enforcement - Reporting system for inappropriate content and rule violations - Content age restriction and NSFW tagging - Shadow banning and rate limiting for problematic users

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# **Non-Functional Requirements**

**Performance Requirements:** - Support 50 million daily active users and 330 million monthly active users - Handle 21 billion page views per month (7,000 TPS for read operations) - Process 877 TPS for voting operations during peak hours - Post creation throughput of 5.45 TPS sustained load - Page load times under 2 seconds for 95% of requests

**Scalability Requirements:** - Horizontal scaling for all major components - Support for 199 million posts annually with efficient storage - Handle 32 billion votes annually with real-time processing - Auto-scaling based on traffic patterns and regional demand - Global content delivery with regional data centers

**Consistency Requirements:** - Eventual consistency acceptable for vote counts and karma scores - Strong consistency required for user authentication and content ownership - Causal consistency for comment threads and reply ordering - Weak consistency acceptable for view counts and engagement metrics

**Availability Requirements:** - 99.9% uptime with graceful degradation during failures - Regional failover capabilities for disaster recovery - Zero data loss for posts, comments, and critical user data - Read-heavy system optimization with acceptable write latency - Cached content availability during database maintenance

**Security Requirements:** - Protection against vote manipulation and bot networks - Secure user authentication with password hashing and session management - Content filtering and automated moderation for harmful content - DDoS protection and rate limiting for API endpoints - Privacy controls for user data and browsing history

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# **Traffic Estimation & Capacity Planning**

## **User Engagement Analysis**

**User Base Metrics:** - 50 million daily active users (DAU) - 330 million monthly active users (MAU) - Average session duration: 30 minutes - Peak concurrent users: 10 million during major events - User retention rate: 60% monthly, 80% weekly

**Content Consumption Patterns:** - 21 billion page views per month (7,000 TPS average, 15,000 TPS peak) - 70% mobile traffic, 30% desktop traffic - Average 420 page views per DAU per month - 60% of traffic concentrated in 8-hour peak period - Geographic distribution: 50% US, 20% Europe, 15% Asia, 15% others

**Engagement Distribution:** - 90% lurkers (browse without posting/commenting) - 9% contributors (vote and comment regularly) - 1% content creators (post original content regularly) - Average user votes on 20 posts per session - Comment-to-post ratio: 15:1

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#### **Content Volume Calculations**

**Post Creation Metrics:** - 199 million posts per year (5.45 TPS average) - Peak posting rate: 15 TPS during major news events - Average post size: 500 characters text + 2MB media - Distribution: 40% text, 30% images, 20% links, 10% videos - Daily new posts: 545,000 across all subreddits

**Content Storage Requirements:** - Post metadata:  $199M \times 1KB = 199$  GB annually - Text content:  $199M \times 500$  bytes = 99.5 GB annually - Media content:  $199M \times 1.2MB$  average = 238 TB annually - Total new content storage:  $\sim 240$  TB annually - Historical data retention: 5-year retention policy

**Subreddit Distribution:** - Active subreddits: 100,000 communities - Major subreddits (>1M subscribers): 100 communities - Medium subreddits (10K-1M subscribers): 10,000 communities - Small subreddits (<10K subscribers): 90,000 communities - Content distribution: 80% in top 1,000 subreddits

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### **Voting System Load**

**Vote Volume Analysis:** - 32 billion votes per year (877 TPS average, 2,000 TPS peak) - Upvote to downvote ratio: 70:30 globally - Vote distribution: 60% on posts, 40% on comments - Peak voting during: breaking news, viral content, controversial topics - Geographic voting patterns follow content consumption trends

Vote Processing Requirements: - Real-time vote counting with sub-second latency - Vote validation and spam detection - User vote history tracking for recommendation engine - Vote fuzzing and normalization for algorithm stability - Concurrent vote handling with conflict resolution

**Database Operations:** - Write operations: 877 TPS for votes + 5.45 TPS for posts = 882.45 TPS - Read operations: 7,000 TPS for page views with complex queries - Index maintenance for sorting and ranking algorithms - Aggregate calculations for hot/top/rising lists - Historical data archival and cleanup processes

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# **Database Schema Design**

#### **Post and Content Schema**

**Posts Table:** - Post ID (Primary Key): Unique identifier with timestamp encoding - User ID (Foreign Key): Post author reference - Subreddit ID (Foreign Key): Community classification - Title: Post headline with length constraints - Content: Text content, markdown formatted - Post Type: Text, link, image, video enumeration - External URL: Link destination for link posts - Media URLs: References to uploaded images/videos - Timestamp: Creation time for chronological sorting - Net Score: Cached upvotes minus downvotes - Comment Count: Cached number of comments - Status: Active, deleted, removed, archived

**Content Metadata:** - Media ID (Primary Key): Unique media identifier - Post ID (Foreign Key): Associated post reference - Media Type: Image, video, gif classification - File Size: Storage size for capacity planning - Dimensions: Width and height for display optimization

- CDN URLs: Multiple resolution versions - Processing Status: Uploaded, processing, ready, failed - Alt Text: Accessibility descriptions

**Post Versions:** - Version ID (Primary Key): Edit history identifier - Post ID (Foreign Key): Original post reference - Editor ID (Foreign Key): User who made the edit - Content: Version content snapshot - Edit Timestamp: When edit was made - Edit Reason: Optional explanation for changes

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## **Voting and Engagement Schema**

**Votes Table:** - Vote ID (Primary Key): Unique vote identifier - User ID (Partition Key): Voting user for sharding - Post ID (Foreign Key): Target post reference - Vote Type: Upvote, downvote, neutral enumeration - Timestamp: When vote was cast - IP Address: Source IP for fraud detection - User Agent: Client information for pattern analysis - Previous Vote: Previous vote state for change tracking

**Vote Aggregates:** - Post ID (Primary Key): Target post identifier - Upvote Count: Total upvotes received - Downvote Count: Total downvotes received - Net Score: Upvotes minus downvotes - Controversy Score: Upvotes plus downvotes (engagement) - Last Updated: Cache timestamp for invalidation - Hourly Buckets: Time-series vote data for trending

**User Karma:** - User ID (Primary Key): User identifier - Post Karma: Accumulated karma from posts - Comment Karma: Accumulated karma from comments - Subreddit Karma: Karma breakdown by community - Total Karma: Sum of all karma types - Last Calculated: Cache timestamp - Karma History: Time-series karma changes

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#### **User and Subreddit Schema**

**Users Table:** - User ID (Primary Key): Unique user identifier - Username: Display name with uniqueness constraint - Email: Authentication and communication - Password Hash: Secure password storage - Registration Date: Account creation timestamp - Last Active: Recent activity for engagement metrics - Profile Picture: Avatar image URL - Bio: User description and information - Preferences: JSON configuration for feeds and settings - Status: Active, suspended, deleted enumeration

**Subreddits Table:** - Subreddit ID (Primary Key): Community identifier - Name: Subreddit name with uniqueness constraint - Display Name: Formatted community name - Description: Community purpose and rules - Created Date: Community establishment timestamp - Subscriber Count: Number of community members - Post Count: Total posts in community - Category: Community classification - Rules: JSON array of community guidelines - Moderators: List of moderator user IDs - Settings: Privacy, content restrictions, etc.

Subscriptions Table: - Subscription ID (Primary Key): Unique subscription identifier - User ID (Partition Key): Subscribing user - Subreddit ID (Foreign Key): Target community - Subscription Date: When user joined community - Notification Settings: Alert preferences - Status: Active, muted, unsubscribed   Back to Top
System API Design
Content Management APIs
Post Creation and Management: - Create new posts with content validation and spam filtering - Edit existing posts with version control and history tracking - Delete posts with soft deletion and recovery options - Upload and process media content with multiple format support - Cross-post content to multiple subreddits with reference tracking
<b>Content Retrieval:</b> - Fetch individual posts with complete metadata and engagement metrics - Retrieve post lists with pagination and sorting options - Get user's post history with privacy controls - Search posts across subreddits with advanced filtering - Export user content for data portability
<b>Media Management:</b> - Upload images, videos, and other media with size validation - Process media for multiple resolutions and formats - Generate thumbnails and previews for quick loading - Manage CDN distribution for global content delivery - Handle DMCA and content takedown requests
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Voting and Interaction APIs
<b>Voting System:</b> - Cast upvotes and downvotes with validation and rate limiting - Retrieve user's voting history with privacy controls - Get post vote counts and engagement metrics - Handle vote conflicts and spam detection - Provide voting analytics for content creators
<b>Engagement Tracking:</b> - Track post views and engagement metrics - Record user interaction patterns for recommendation engine - Generate engagement reports for subreddit moderators - Monitor viral content and trending patterns - Provide real-time engagement notifications
<b>Social Features:</b> - Follow users and receive activity notifications - Share posts via external platforms and direct messaging - Save posts to personal collections and reading lists - Report inappropriate content and spam - Block users and filter content

#### **Feed Generation APIs**

**Personalized Feeds:** - Generate home feed based on subscribed subreddits and user preferences - Create popular feed with global trending content - Provide customizable feed sorting options (hot, new, top, rising) - Implement feed refresh and real-time updates - Handle feed pagination and infinite scroll

**Content Discovery:** - Recommend new subreddits based on user interests - Suggest related posts and cross-community content - Provide trending topics and hashtag discovery - Generate "best of" collections and curated content - Implement content filtering and preference learning

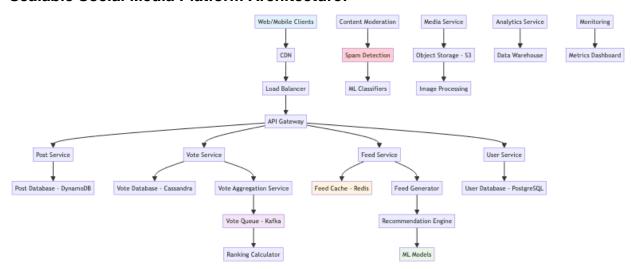
**Subreddit Management:** - Retrieve subreddit information and metadata - Get subreddit-specific feeds and trending content - Manage subreddit subscriptions and notification preferences - Access moderator tools and community analytics - Handle subreddit creation and configuration

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# **High-Level Design (HLD)**

#### **Distributed Reddit Architecture**

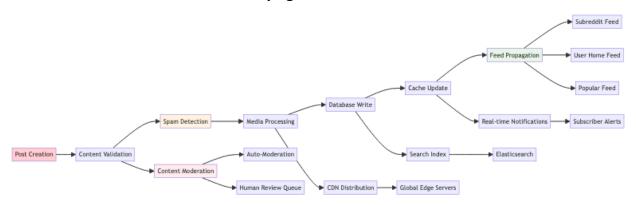
#### **Scalable Social Media Platform Architecture:**



**Core Service Components: - Post Service**: Content creation, editing, and retrieval - **Vote Service**: Upvote/downvote processing and aggregation - **Feed Service**: Personalized and community feed generation - **User Service**: Authentication, profiles, and subscriptions - **Media Service**: Image/video upload and processing - **Moderation Service**: Spam detection and content filtering

#### **Content Creation and Distribution Flow**

## **End-to-End Post Creation and Propagation:**

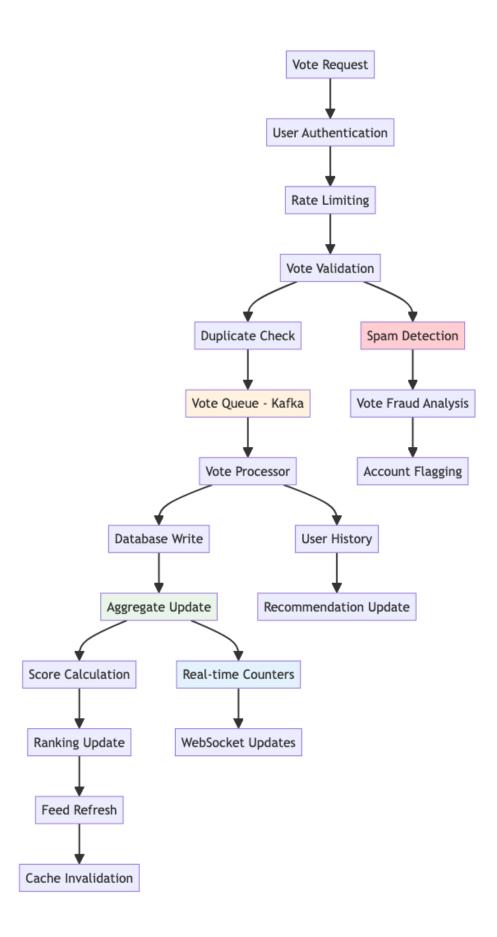


**Content Flow Benefits: - Immediate Validation**: Real-time spam and content policy enforcement - **Efficient Distribution**: Smart propagation to relevant feeds only - **Global Delivery**: CDN-based media distribution for performance - **Search Integration**: Automatic indexing for content discovery

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**Voting System Architecture** 

**High-Performance Vote Processing Pipeline:** 



queued aggregation - Fraud Prevention: Multi-layer spam and manipulation detection - Efficient Aggregation: Batched updates with eventual consistency - Feed Integration: Automatic ranking and feed updates
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Low-Level Design (LLD)
Post Storage and Retrieval Engine
<b>Optimized Content Storage System: - DynamoDB Partitioning</b> : Post ID-based partitioning for even distribution - <b>Hot Data Caching</b> : Redis caching for trending and recently accessed posts - <b>Content Compression</b> : Gzip compression for text content to reduce storage costs - <b>Media Optimization</b> : Multi-resolution storage with lazy loading
<b>Query Optimization: - Global Secondary Indexes</b> : Subreddit-based and time-based indexes for feeds - <b>Read Replicas</b> : Geographically distributed read replicas for performance - <b>Connection Pooling</b> : Efficient database connection management - <b>Query Caching</b> : Cached results for expensive aggregation queries
Content Lifecycle Management: - Soft Deletion: Mark content as deleted without immediate removal - Archival System: Move old content to cheaper storage tiers - Version Control: Maintain edit history with delta compression - Backup Strategy: Cross-region backup with point-in-time recovery
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Vote Processing System
<b>High-Throughput Vote Handling:</b> - <b>Kafka Message Queue</b> : Reliable vote event streaming with partitioning - <b>Batch Processing</b> : Aggregate votes in micro-batches for efficiency - <b>Conflict Resolution</b> : Handle concurrent votes with timestamp ordering - <b>Idempotency</b> : Ensure duplicate vote requests don't affect counts
Vote Aggregation Engine: - Real-time Counters: In-memory counters with periodic persistence - CRDT Implementation: Conflict-free replicated data types for distributed counting - Score Calculation: Weighted scoring algorithms for hot/top rankings - Historical Tracking: Time-series vote data for trending analysis
<b>Fraud Detection:</b> - <b>Velocity Checking</b> : Detect unusual voting patterns and speeds - <b>IP Analysis</b> : Geographic and network-based vote validation - <b>User Behavior</b> : Machine learning models for bot detection - <b>Graph Analysis</b> : Network analysis for coordinated manipulation

### **Feed Generation Engine**

**Personalized Feed Algorithm:** - **Subscription Processing**: Combine posts from subscribed subreddits - **Scoring Algorithm**: Multi-factor scoring including recency, engagement, and personal preferences - **Diversity Optimization**: Ensure feed diversity across topics and communities - **Real-time Updates**: Incremental feed updates for new content

Caching Strategy: - User Feed Cache: Pre-computed feeds with TTL-based invalidation
 Subreddit Cache: Hot posts cache per community - Popular Cache: Global trending content with frequent updates - Personalization Cache: User preference and behavior data

**Performance Optimization:** - Lazy Loading: Load additional content on-demand - **Prefetching**: Anticipatory loading of likely next content - **Compression**: Compressed feed data for mobile optimization - **CDN Integration**: Edge caching for static feed components

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# **Core Algorithms**

## 1. Hot Post Ranking Algorithm

**Reddit Hot Score Calculation:** - Calculate post age in hours since submission - Apply logarithmic scoring to upvote count to prevent runaway leaders - Subtract downvote influence with diminishing returns - Apply time decay function to promote fresh content over old popular content - Normalize scores across different subreddit sizes and activity levels - Include engagement velocity (votes per hour) in scoring calculation

Ranking Factors: - Vote Score: Log<sub>10</sub> (max(lupvotes - downvotesl, 1)) - Time Decay: Exponential decay based on hours since posting - Engagement Rate: Recent voting activity vs historical average - Subreddit Normalization: Adjust scores based on community size - Content Quality: Factor in reported content quality metrics

**Real-time Updates: - Incremental Recalculation**: Update scores on new votes without full recalculation - **Batch Processing**: Periodic full recalculation for consistency - **Cache Warming**: Pre-compute scores for trending content - **Regional Variations**: Adjust rankings for geographic and cultural preferences

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#### 2. Vote Aggregation Algorithm

**Efficient Vote Counting System:** - Process incoming votes through message queue for reliability - Implement optimistic locking for concurrent vote updates - Use CRDT counters for distributed vote aggregation across regions - Apply vote fuzzing to obscure exact

counts and prevent gaming - Batch similar votes for database efficiency - Maintain separate fast counters and authoritative slow counters

Conflict Resolution: - Timestamp Ordering: Resolve conflicts using vote timestamps - User Vote History: Track and validate against previous user votes - Duplicate Detection: Identify and eliminate duplicate vote submissions - Rollback Capability: Revert fraudulent votes when detected

**Performance Optimization:** - **In-Memory Aggregation**: Use Redis for real-time vote counting - **Write-Behind Caching**: Asynchronous persistence of vote data - **Sharding Strategy**: Distribute votes by post ID for parallel processing - **Compression**: Compress historical vote data for storage efficiency

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# 3. Feed Personalization Algorithm

**Multi-Factor Personalization Engine:** - Analyze user subscription history and engagement patterns - Weight posts based on user's historical interaction with similar content - Consider subreddit activity level and user's participation in community - Apply content diversity filters to prevent echo chambers - Include trending and breaking news regardless of subscriptions - Factor in user's timezone and browsing patterns for optimal timing

Machine Learning Integration: - Collaborative Filtering: Recommend content based on similar users' preferences - Content-Based Filtering: Analyze post content and user interests - Deep Learning Models: Neural networks for complex pattern recognition - Reinforcement Learning: Adapt recommendations based on user feedback

**Real-time Adaptation: - Session Learning**: Adapt feed during active browsing session - **A/B Testing**: Continuous optimization of recommendation algorithms - **Feedback Loop**: Incorporate votes, clicks, and time spent for learning - **Cold Start**: Handle new users and new communities effectively

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#### 4. Content Distribution Algorithm

Intelligent Content Propagation: - Determine target feeds based on post subreddit and cross-posting rules - Calculate distribution priority based on subscriber count and engagement - Implement gradual rollout for potentially viral content - Apply content filtering based on user preferences and community rules - Manage distribution throttling to prevent system overload - Handle content removal and cascade deletion across feeds

**Feed Update Strategy: - Push vs Pull**: Hybrid approach based on user activity and content urgency - **Batched Updates**: Group related updates for efficiency - **Priority Queuing**: Prioritize updates for active vs inactive users - **Geographic Distribution**: Route content through regional data centers

Cache Management: - Selective Invalidation: Invalidate only affected cache entries - Write-Through Caching: Ensure consistency between cache and database - Cache Warming: Pre-populate caches with likely-to-be-accessed content - TTL Management: Dynamic TTL based on content freshness and popularity
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5. Spam Detection Algorithm
<b>Multi-Layer Spam Prevention:</b> - Analyze posting velocity and pattern recognition for automated detection - Implement content similarity detection to identify duplicate spam - Use machine learning models trained on historical spam data - Apply user reputation scoring based on karma and account age - Monitor vote manipulation through network analysis and user behavior - Integrate external spam databases and community reporting
<b>Real-time Detection:</b> - <b>Feature Extraction</b> : Extract relevant features from posts and user behavior - <b>ML Classification</b> : Real-time classification using pre-trained models - <b>Rule Engine</b> : Hard rules for obvious spam patterns - <b>Community Reporting</b> : Integrate user reports into detection pipeline
<b>Response Actions:</b> - <b>Automatic Removal</b> : Remove high-confidence spam immediately - <b>Shadow Banning</b> : Hide content from others while showing to poster - <b>Rate Limiting</b> : Throttle suspicious accounts automatically - <b>Human Review</b> : Queue borderline cases for moderator review
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Performance Optimizations
Caching Strategy Optimization
Multi-Level Caching Architecture: - Browser Cache: Client-side caching for static content and visited posts - CDN Cache: Global edge caching for media content and popular posts - Application Cache: Redis cluster for hot data and frequent queries - Database Cache: Query result caching at database level
Cache Hierarchy: - L1 Cache: In-memory application cache for ultra-fast access - L2 Cache: Redis cluster for shared data across application instances - L3 Cache: Database query cache for expensive operations - L4 Cache: CDN for global content distribution
Cache Invalidation Strategy: - Event-Driven Invalidation: Real-time invalidation on content changes - TTL-Based Expiration: Time-based expiration for stale data tolerance - Version-Based Invalidation: Cache versioning for complex dependencies - Selective Invalidation: Granular invalidation for affected data only

### **Database Query Optimization**

**Read-Heavy Optimization:** - **Read Replicas**: Multiple read replicas for geographic distribution - **Index Strategy**: Optimized indexes for common query patterns - **Materialized Views**: Pre-computed aggregations for complex queries - **Query Optimization**: Regular analysis and optimization of slow queries

**Partitioning Strategy: - Post ID Partitioning**: Even distribution avoiding hot partitions - **Time-Based Partitioning**: Separate recent and historical data - **Geographic Partitioning**: Regional data distribution for compliance - **Functional Partitioning**: Separate reads and writes by operation type

**Connection Management: - Connection Pooling**: Efficient database connection reuse **- Load Balancing**: Distribute queries across available replicas **- Circuit Breakers**: Graceful degradation on database overload **- Retry Logic**: Intelligent retry with exponential backoff

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### **Content Delivery Optimization**

**Global Content Distribution: - CDN Integration**: Multi-CDN strategy for reliability and performance - **Edge Computing**: Process content closer to users - **Compression**: Gzip compression for text content - **Format Optimization**: WebP images and modern video formats

**Mobile Optimization:** - **Responsive Images**: Multiple resolutions for different screen sizes - **Lazy Loading**: Load content as needed during scrolling - **Progressive Enhancement**: Basic content first, enhancements later - **Offline Caching**: Cache popular content for offline browsing

**Bandwidth Optimization:** - **Content Compression**: Minimize data transfer size - **Delta Updates**: Send only changes instead of full content - **Preloading**: Intelligent preloading of likely next content - **Quality Adaptation**: Adapt content quality to connection speed

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# **Security Considerations**

## **Vote Manipulation Prevention**

Anti-Gaming Measures: - Vote Fuzzing: Obscure exact vote counts to prevent gaming - Rate Limiting: Limit voting frequency per user and IP address - Bot Detection: Machine learning models to identify automated voting - Network Analysis: Detect coordinated voting rings and sock puppets

**User Authentication:** - **Multi-Factor Authentication**: Optional 2FA for enhanced security - **Device Fingerprinting**: Track devices for suspicious activity patterns - **IP Reputation**: Monitor and block known malicious IP addresses - **Account Verification**: Email and phone verification for new accounts

**Behavioral Analysis:** - **Voting Patterns**: Analyze unusual voting behavior and timing - **Content Patterns**: Detect spam and low-quality content submission - **Social Graph**: Identify suspicious relationship patterns - **Historical Analysis**: Compare current behavior to historical patterns

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#### **Content Moderation**

**Automated Moderation: - Content Classification**: Al models for inappropriate content detection - **Spam Filtering**: Automated spam detection and removal - **Language Processing**: NLP for hate speech and harassment detection - **Image Recognition**: Visual content analysis for inappropriate images

**Human Moderation:** - **Moderator Tools**: Comprehensive tools for community management - **Escalation System**: Route complex cases to appropriate moderators - **Appeal Process**: Fair process for users to contest moderation actions - **Audit Trails**: Complete logging of all moderation actions

**Community Self-Moderation: - User Reporting**: Easy reporting system for inappropriate content - **Voting on Quality**: Community voting to surface quality content - **Trusted Users**: Elevated privileges for high-karma users - **Subreddit Rules**: Custom rules and automated enforcement

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# **Testing Strategy**

#### **Social Platform Testing**

Functional Testing: - Content Lifecycle: Test post creation, editing, voting, and deletion - Feed Generation: Validate personalized and community feed algorithms - User Interactions: Test voting, commenting, and social features - Moderation Systems: Verify spam detection and content filtering - Search Functionality: Test content discovery and search accuracy

**Integration Testing: - Service Integration**: Test interaction between microservices - **Database Consistency**: Validate data consistency across services - **Cache Coherence**: Test cache invalidation and consistency - **External APIs**: Test integration with media processing and CDN services

<b>Algorithm Testing: - Ranking Algorithms</b> : Validate hot, top, and trending post rankings - <b>Recommendation Engine</b> : Test personalization accuracy and diversity - <b>Spam Detection</b> : Validate detection accuracy and false positive rates - <b>Vote Aggregation</b> : Test vote counting accuracy under load
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Load and Performance Testing
<b>Scale Testing: - Concurrent Users</b> : Test with millions of concurrent active users - <b>Vote Volume</b> : Simulate peak voting periods with high TPS - <b>Content Creation</b> : Test system under heavy posting load - <b>Feed Generation</b> : Validate feed performance under load
<b>Stress Testing: - Resource Exhaustion</b> : Test behavior when resources are depleted - <b>Cascade Failures</b> : Test resilience against component failures - <b>Viral Content</b> : Simulate viral content scenarios and traffic spikes - <b>Geographic Load</b> : Test performance across global regions
Performance Benchmarking: - Response Times: Measure API response times under various loads - Throughput: Test maximum sustainable throughput for all operations - Resource Utilization: Monitor CPU, memory, and network usage - Cache Hit Rates: Measure cache effectiveness and performance impact
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Trade-offs and Considerations
Consistency vs Performance
<b>Consistency Requirements:</b> - Strong consistency needed for user authentication and ownership - Vote counts can tolerate eventual consistency for performance - Feed updates acceptable with slight delays for better throughput - Financial data (awards, premium features) requires strong consistency
<b>Performance Optimizations:</b> - Read replicas sacrifice consistency for read performance - Caching introduces staleness but improves response times - Asynchronous processing improves user experience but delays consistency - Geographic distribution creates consistency challenges
<b>Balanced Approach:</b> - Use strong consistency for critical operations - Accept eventual consistency for non-critical data - Implement conflict resolution for distributed operations - Provide clear expectations to users about data freshness
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# Real-time vs Batch Processing

**Real-time Processing Benefits:** - Immediate vote count updates improve user engagement - Real-time spam detection prevents bad content spread - Live feed updates provide fresh content discovery - Instant notifications enhance user experience

**Batch Processing Advantages:** - Higher throughput for vote aggregation and analytics - More efficient resource utilization for bulk operations - Better cost optimization through resource sharing - Easier implementation of complex ranking algorithms

**Hybrid Implementation:** - Real-time processing for user-facing operations - Batch processing for analytics and complex computations - Mixed approach for vote counting (real-time display, batch aggregation) - Event-driven architecture to bridge real-time and batch systems

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### **Storage vs Compute Trade-offs**

**Storage Optimization:** - Compress old content to reduce storage costs - Archive inactive content to cheaper storage tiers - Use CDN for media to distribute storage costs - Implement data lifecycle policies for cost management

**Compute Optimization:** - Cache frequently accessed data to reduce computation - Precompute popular feeds and rankings - Use efficient algorithms for ranking and recommendations - Optimize database queries to reduce CPU usage

**Technology Selection:** - **Database**: DynamoDB for scalability vs PostgreSQL for consistency - **Caching**: Redis for performance vs cost of memory - **Storage**: S3 for durability vs local storage for speed - **Compute**: Auto-scaling for cost vs reserved instances for performance - **CDN**: Global CDN for performance vs regional CDN for cost