## DIJKSTRA'S ALGORITHM:

## PROGRAM:

```
#include <stdio.h>
#include <conio.h>
void dijkstras();
int c[10][10], n, src;
void main()
   printf("\nenter the no of vertices:\t");
   scanf("%d", &n);
   printf("\nenter the cost matrix:\n");
           scanf("%d", &c[i][j]);
   printf("\nenter the source node:\t");
   dijkstras();
void dijkstras()
   int vis[10], dist[10], u, j, count, min;
       dist[j] = c[src][j];
       vis[j] = 0;
   dist[src] = 0;
   while (count != n)
            if (dist[j] < min && vis[j] != 1)</pre>
                min = dist[j];
```

```
u = j;
}

vis[u] = 1;
count++;
for (j = 1; j <= n; j++)
{
    if (min + c[u][j] < dist[j] && vis[j] != 1)
        {
        dist[j] = min + c[u][j];
        }
}

printf("\nthe shortest distance is:\n");
for (j = 1; j <= n; j++)
{
    printf("\n$d---->$d=%d", src, j, dist[j]);
}
```

## **OUTPUT**:

```
User@PRATHIKSHA /c/ada lab
$ cd "/c/ada lab/" && gcc dijkstras.c -o dijkstras && "/c/ada lab/"dijkstras
enter the no of vertices:
enter the cost matrix:
9999
                   9999
                                       9999
      3
           9999
                         4
                                    2
                                          9999
9999
                   9999
                                             6
              4
                 2
                            5
                                9999
                                                4
9999 9999
                      6
                                 4
                                       9999
enter the source node:
1
the shortest distance is:
1---->1=0
1---->2=3
1---->3=7
1---->4=5
1---->5=9
```