

KRUSHKAL'S ALGORITHM:

PROGRAM:

```
#include <stdio.h>
#include <conio.h>
void kruskals();
int c[10][10], n;
void main()
{
    int i, j;
    printf("\nEnter the no. of vertices:\t");
    scanf("%d", &n);
    printf("\nEnter the cost matrix:\n");
    for (i = 1; i <= n; i++)
    {
        for (j = 1; j <= n; j++)
        {
            scanf("%d", &c[i][j]);
        }
    }
    kruskals();
    getch();
}

void kruskals()
{
    int i, j, u, v, a, b, min;
    int ne = 0, mincost = 0;
    int parent[10];
    for (i = 1; i <= n; i++)
    {
        parent[i] = 0;
    }
    while (ne != n - 1)
    {
        min = 9999;
        for (i = 1; i <= n; i++)
        {
            for (j = 1; j <= n; j++)
            {
                if (c[i][j] < min)
                {
                    min = c[i][j];
                    u = a = i;
                    v = b = j;
                }
            }
        }
    }
```

```

    }
    while (parent[u] != 0)
    {
        u = parent[u];
    }
    while (parent[v] != 0)
    {
        v = parent[v];
    }
    if (u != v)
    {
        printf("\n%d----->%d=%d\n", a, b, min);
        parent[v] = u;
        ne = ne + 1;
        mincost = mincost + min;
    }
    c[a][b] = c[b][a] = 9999;
}
printf("\nmincost=%d", mincost);
}

```

OUTPUT:

User@PRATHIKSHA /c/ada lab

\$ cd "/c/ada lab/" && gcc krushkals.c -o krushkals && "/c/ada lab/"krushkals

enter the no. of vertices: 6

enter the cost matrix:

9999	3	9999	9999	6	5
3	9999	1	9999	9999	4
9999	1	9999	6	9999	4
9999	6	6	9999	8	5
6	9999	9999	8	9999	2
5	4	4	5	2	9999

2----->3=1

5----->6=2

1----->2=3

2----->6=4

4----->6=5

mincost=15