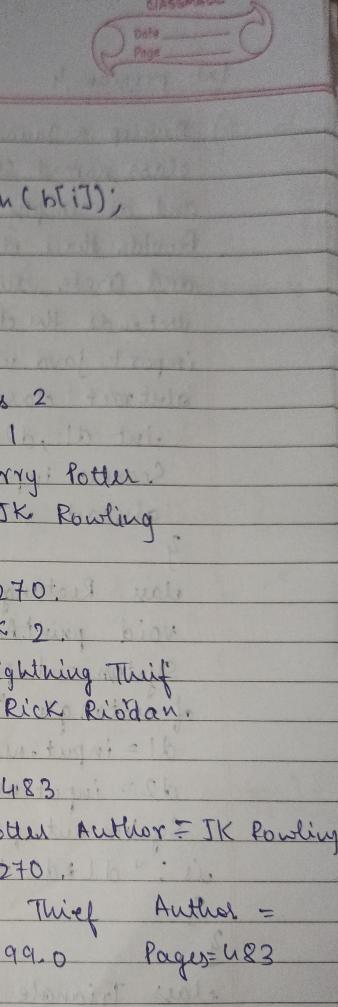
Dote 16/10

No Program 3 wate a class Book which contains four members! name, author, price, num pages. Include a constructor to set the value for the numbers Include methods to set and get details of the objects. Include a tostring() method that could display the complete details of the book purlop a java program to create in book dipick import java. util . *; class book & String booktitle; String author; int no- of - pages; double price; Scanner Sc= New Scanner (System.in); book() booktitle = uu, author = uu no-of -pages = 0') Void getdetails() ? System. out. print ("Enlu book title;"); booktitle = sc. next Line();

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System. out. print ("Enty price: ") priu = sc. mxt Double (); Sysamout. prind ("Enter us of paque"); no-of paque = sc. nextInt(); public String toString (18 outurn ("Book name = 4 + booktitle + " Author = "+ author + " Price = "+ price +" Pages = "+ no of pages") clay Books & public static void main (String [] args) int ni; Scannes in = new Scanner (Cystim. in); System. out print ("Enter number of books"); n = in. next Int (); book[] b = new book[n], stali=0; ikn; i++) System. out. println ("Entu details of Book" + (j+1)); b[i]= new book(); blis. getdetails ();



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