

## PROGRAM 14

**Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.**

//Code

```
#include<stdio.h>
void prims();
int c[10][10],n;
int main()
{
    int i,j;

    printf("\nEnter the no. of vertices:\t");
    scanf("%d",&n);
    printf("\nEnter the cost matrix:\n");
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            scanf("%d",&c[i][j]);
        }
    }
    prims();

}

void prims()
{
    int i,j,u,v,min;
    int ne=0,mincost=0;
    int elec[10];
    for(i=1;i<=n;i++)
    {
```

```

    elec[i]=0;
}
elec[1]=1;
while(ne!=n-1)
{
    min=9999;
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            if(elec[i]==1)
            {
                if(c[i][j]<min)
                {
                    min=c[i][j];
                    u=i;
                    v=j;
                }
            }
        }
    }
    if(elec[v]!=1)
    {
        printf("\n%d----->%d=%d\n",u,v,min);
        elec[v]=1;
        ne=ne+1;
        mincost=mincost+min;
    }
    c[u][v]=c[v][u]=9999;
}
printf("\nmincost=%d",mincost);
}

```

//Output

```
❏ clang++-7 -pthread -std=c++17 -o main main.cpp  
❏ ./main
```

enter the no. of vertices: 6

enter the cost matrix:

```
9999 3 9999 9999 6 5  
3 9999 1 9999 9999 4  
9999 1 9999 6 9999 4  
9999 6 6 9999 8 5  
6 9999 9999 8 9999 2  
5 4 4 5 2 9999
```

1----->2=3

2----->3=1

2----->6=4

6----->5=2

6----->4=5

mincost=15❏ □