Logging and Debugging

Collections of tools for logging and debugging Python code.

rich.inspect: Produce a Beautiful Report on any Python Object

```
!pip install rich
```

If you want to quickly see which attributes and methods of a Python object are available, use rich's inspect method.

rich's inspect method allows you to create a beautiful report for any Python object, including a string.

```
from rich import inspect
print(inspect('hello', methods=True))
```

```
str(object='') -> str
str(bytes_or_buffer[, encoding[, errors]]) -> str

'hello'

capitalize = def capitalize(): Return a capitalized version of casefold = def casefold(): Return a version of the string sui comparisons.

center = def center(width, fillchar=' ', /): Return a cente width.

count = def count(...) S.count(sub[, start[, end]]) -> int encode = def encode(encoding='utf-8', errors='strict'): Enc codec registered for encoding.
endswith = def endswith(...) S.endswith(suffix[, start[, end])
```

```
expanutabs = uer expanutabs(tabsize=o): Return a copy where att
               expanded using spaces.
        find = def find(...) S.find(sub[, start[, end]]) -> int
      format = def format(...) S.format(*args, **kwargs) -> str
  format map = def format map(...) S.format map(mapping) -> str
       index = def index(...) S.index(sub[, start[, end]]) -> int
    isalnum = def isalnum(): Return True if the string is an alp
               otherwise.
    isalpha = def isalpha(): Return True if the string is an alp
               otherwise.
    isascii = def isascii(): Return True if all characters in th
               False otherwise.
   isdecimal = def isdecimal(): Return True if the string is a de
               otherwise.
    isdigit = def isdigit(): Return True if the string is a digi
               otherwise.
isidentifier = def isidentifier(): Return True if the string is a
               identifier, False otherwise.
    islower = def islower(): Return True if the string is a lowe
               otherwise.
   isnumeric = def isnumeric(): Return True if the string is a nu
               otherwise.
isprintable = def isprintable(): Return True if the string is pr
               otherwise.
    isspace = def isspace(): Return True if the string is a whit
               otherwise.
    istitle = def istitle(): Return True if the string is a titl
               otherwise.
    isupper = def isupper(): Return True if the string is an upp
               otherwise.
       join = def join(iterable, /): Concatenate any number of s
       ljust = def ljust(width, fillchar=' ', /): Return a left-j
               lenath width.
       lower = def lower(): Return a copy of the string converted
      lstrip = def lstrip(chars=None, /): Return a copy of the st
               whitespace removed.
  maketrans = def maketrans(...) Return a translation table usab
   partition = def partition(sep, /): Partition the string into t
               given separator.
     replace = def replace(old, new, count=-1, /): Return a copy
               substring old replaced by new.
       rfind = def rfind(...) S.rfind(sub[, start[, end]]) -> int
      rindex = def rindex(...) S.rindex(sub[, start[, end]]) -> i
       rjust = def rjust(width, fillchar=' ', /): Return a right-
               length width.
  rpartition = def rpartition(sep, /): Partition the string into
               given separator.
      rsplit = def rsplit(sep=None, maxsplit=-1): Return a list o
               string, using sep as the delimiter string.
      rstrip = def rstrip(chars=None, /): Return a copy of the st
               whitespace removed.
       split = def split(sep=None, maxsplit=-1): Return a list of
               string, using sep as the delimiter string.
  splitlines = def splitlines(keepends=False): Return a list of t
               hroakina at line haundaries
```

startswith = def startswith(...) S.startswith(prefix[, start[,
 strip = def strip(chars=None, /): Return a copy of the str
 trailing whitespace removed.

swapcase = def swapcase(): Convert uppercase characters to lo
 characters to uppercase.

title = def title(): Return a version of the string where
translate = def translate(table, /): Replace each character in
 given translation table.

upper = def upper(): Return a copy of the string converted
zfill = def zfill(width, /): Pad a numeric string with zer
 a field of the given width.

Rich's Console: Debug your Python Function in One Line of Code

```
!pip install rich
```

Sometimes, you might want to know which elements in the function created a certain output. Instead of printing every variable in the function, you can simply use Rich's Console object to print both the output and all the variables in the function.

```
from rich import console
from rich.console import Console
import pandas as pd

console = Console()

data = pd.DataFrame({'a': [1, 2, 3], 'b': [4, 5, 6]})

def edit_data(data):
    var_1 = 45
    var_2 = 30
    var_3 = var_1 + var_2
    data['a'] = [var_1, var_2, var_3]
    console.log(data, log_locals=True)

edit_data(data)
```

```
[08:12:24] a b
0 45 4
1 30 5
2 75 6
data = a b
0 45 4
1 30 5
2 75 6
var_1 = 45
var_2 = 30
var_3 = 75
```

Link to my article about rich.

Link to rich.

loguru: Print Readable Traceback in Python

```
!pip install loguru
```

Sometimes, it is difficult to understand the traceback and to know which inputs cause the error. Is there a way that you can print a more readable traceback?

That is when loguru comes in handy. By adding decorator logger.catch to a function, loguru logger will print a more readable trackback and save the traceback to a separate file like below

```
from sklearn.metrics import mean_squared_error
import numpy as np
from loguru import logger

logger.add("file_{time}.log", format="{time} {level}
{message}")

@logger.catch
def evaluate_result(y_true: np.array, y_pred: np.array):
    mean_square_err = mean_squared_error(y_true, y_pred)
    root_mean_square_err = mean_square_err ** 0.5

y_true = np.array([1, 2, 3])
y_pred = np.array([1.5, 2.2])
evaluate_result(y_true, y_pred)
```

```
File "/tmp/ipykernel 174022/1865479429.py", line 9, in
evaluate result
    mean_square_err = mean_squared_error(y_true, y_pred)
                                                  <sup>L</sup> array([1.5,
2.21)
                                          L array([1, 2, 3])
                       L <function mean squared error at</pre>
0x7f27958bfca0>
  File "/home/khuyen/book/venv/lib/python3.8/site-
packages/sklearn/utils/validation.py", line 63, in inner f
    return f(*args, **kwargs)
                      L {}
              L (array([1, 2, 3]), array([1.5, 2.2]))
           - < function mean squared error at 0x7f27958bfb80>
  File "/home/khuyen/book/venv/lib/python3.8/site-
packages/sklearn/metrics/ regression.py", line 335, in
mean squared error
    y type, y true, y pred, multioutput = check reg targets(
                                           L <function
check reg targets at 0x7f27958b7af0>
                    ^{L} array([1.5, 2.2])
            L array([1, 2, 3])
  File "/home/khuyen/book/venv/lib/python3.8/site-
packages/sklearn/metrics/ regression.py", line 88, in
check reg targets
    check_consistent_length(y_true, y_pred)
                                  L array([1.5, 2.2])
                             Larray([1, 2, 3])
    - <function check consistent length at 0x7f279676e040>
  File "/home/khuyen/book/venv/lib/python3.8/site-
packages/sklearn/utils/validation.py", line 319, in
check consistent length
    raise ValueError("Found input variables with inconsistent
numbers of"
ValueError: Found input variables with inconsistent numbers of
samples: [3, 2]
```

Icrecream: Never use print() to debug again

```
!pip install icecream
```

If you use print or log to debug your code, you might be confused about which line of code creates the output, especially when there are many outputs.

You might insert text to make it less confusing, but it is time-consuming.

```
from icecream import ic

def plus_one(num):
    return num + 1

print('output of plus_on with num = 1:', plus_one(1))
print('output of plus_on with num = 2:', plus_one(2))
```

```
output of plus_on with num = 1: 2
output of plus_on with num = 2: 3
```

Try icecream instead. Icrecream inspects itself and prints both its own arguments and the values of those arguments like below.

```
ic(plus_one(1))
ic(plus_one(2))
```

```
ic| plus_one(1): 2
ic| plus_one(2): 3
```

Output:

```
ic| plus_one(1): 2
ic| plus_one(2): 3
```

Link to icecream

Link to my article about icecream

heartrate — Visualize the Execution of a Python Program in Real-Time

```
!pip install heartrate
```

If you want to visualize which lines are executed and how many times they are executed, try heartrate.

You only need to add two lines of code to use heartrate.

```
import heartrate
heartrate.trace(browser=True)

def factorial(x):
    if x == 1:
        return 1
    else:
        return (x * factorial(x-1))

if __name__ == "__main__":
    num = 5
    print(f"The factorial of {num} is {factorial(num)}")
```

```
* Serving Flask app 'heartrate.core' (lazy loading)

* Environment: production

•[31m WARNING: This is a development server. Do not use it in a production deployment.•[0m

•[2m Use a production WSGI server instead.•[0m

* Debug mode: off
The factorial of 5 is 120
Opening in existing browser session.
```

You should see something similar to the below when opening the browser:

```
🐎 heartrate
1
                 import heartrate
                 heartrate.trace(browser=True)
2
3
4
   1
                 def factorial(x):
5
   5
6
   1
                     else:
                         return (x * factorial(x-1))
8
   4
9
10
11 1
                 if __name__ == "__main__":
                     num = 5
12
13
   1
                     print(f"The factorial of {num} is {factorial(num)}")
```

Link to heartrate.