# Lesson 6:

**Real world Simulation**

It’s a nice sunny day and the fishes are enjoying in water. A boy is standing under an apple tree on the same island. But hey, something went wrong and none of the elements are where they are supposed to be! Can you place them in proper positions based on the concepts learned in the class? At the end play a forest sound to give it a forest feel.

**Actions required:**

* Open the link: https://studio.code.org/projects/spritelab/qg4kM5gR90exqsz4SSFPMWcQvv--OIcIu4xzVnX1CgI
* Click on ‘How it works
* Click on ‘Remix’
* Click on ‘Rename’ and save your project with a suitable name.
* Change the locations of all the elements so that they are in their proper places
* Add a sound to make it feel real: world🡪play sound🡪category nature🡪forest woodland loop
* Click on ‘Share’ to get the link of your project and upload it on the dashboard.

**Solution:**

