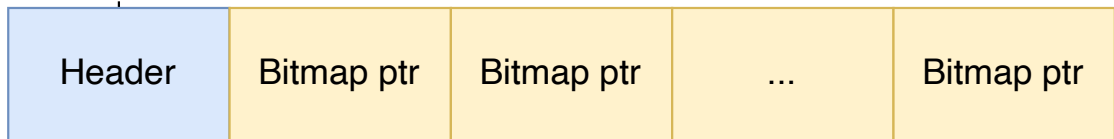


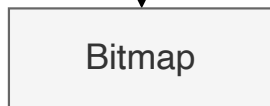
16 bytes

```
phys_addr_t next;  
unsigned int order;  
unsigned int num_elms;
```



PAGE_SIZE

```
phys_addr_t phys_start;  
phys_addr_t bitmap;
```



512 bytes