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01

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Sub: OS

- Implement the sort using function. Input data can be 1000 random integers. Write the script in following order.

- Bubble sort
- quick sort
- heap "
- selection "
- insert "
- shell "
- merge "
- radix "

(1) Bubble sort: It is a simple sorting algorithm that repeatedly steps through the list to be sorted, compares each pair of adjacent items and swaps them if they are in wrong order.

```
#include <stdio.h>
#include <stdlib.h>
void bubbleSort (int a[], int size);
void main
{
    int a [1000] 500, n, i;
    printf ("Enter size of array");
    scanf ("%d", &n);
    if (n > 1000)
    {
        printf ("error");
        exit (0);
    }
}
```

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```

printf("Enter the array element ");
for (i=0; i<n; i++)
    scanf ("%d", &a[i]);
bubbleSort (a, n);
printf("the sorted array is ");
for (i=0; i<n; i++)
    printf ("%d\t", a[i]);
}

```

```

void bubbleSort (int a[], int size)
{

```

```

    int temp, i, j;
    for (i=0; i<size; i++)
    {
        for (j=0; j<size-i-1; j++)
        {
            if (a[j] > a[j+1])
            {
                temp = a[j];
                a[j] = a[j+1];
                a[j+1] = temp;
            }
        }
    }
}

```

}

}

}

(2) Heap sort: Heap sort is a comparison based sorting technique based on Binary heap data structure.

```

#include <iostream>
using namespace std;
void heapify (int arr[], int n, int i)
{

```

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```
int largest = i;
int l = 2 * i + 1;
int r = 2 * i + 2;

if (l < n && arr[l] > arr[largest])
    largest = l;
if (r < n && arr[r] > arr[largest])
    largest = r;
if (largest != i) {
    swap(arr[i], arr[largest]);
    heapify(arr, n, largest);
}
} // main func to do heap sort

void heapsort (int arr[], int n)
{
    for (int i = n / 2 - 1; i >= 0; i--)
        heapify(arr, n, i);
    for (int i = n - 1; i >= 0; i--) {
        swap(arr[0], arr[i]);
        heapify(arr, i, 0);
    }
}

void printarray (int arr[], int n)
{
    for (int i = 0; i < n; i++)
        cout << arr[i] << " ";
    cout << "\n";
}

int main()
{
    int arr[] = {12, 11, 13, 5, 6, 7};
    int n = size of arr / size of arr[0];
    heapsort(arr, n);
    cout << "sorted array is\n";
    printarray(arr, n);
}
```


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(3) Insertion Sort:

include <stdio.h>

include <conio.h>

void insertion (int [], int);

int main()

{ int arr [30];

int i, size;

printf (" enter total no. of element : ");

scanf ("%d", &size);

for (i=0; i<size; i++)

{ printf (" Enter %d elements:",

scanf ("%d", &size);

for (i=0; i<size; i++)

{

printf (" enter %d element:" i+1);

scanf ("%d", &arr [i]);

}

insertion (arr, size);

for (i=0; i<size; i++)

printf ("%d", arr[i]);

getch;

return 0;

}

void insertion (int arr[], int size)

{ int i, j, tmp;

for (i=0; i<size; i++)

{

for (j= i-1 ; j >= 0; j--)

{ if (arr [j] > arr [j+1])

{ tmp = arr[j];

arr[j] = arr[j+1];

```
arr[j+1] = temp;  
} else break  
}  
}  
}
```

(4) Merge sort :

```
#include <stdio.h>  
#include <stdlib.h>  
void merge (int arr[], int l, int m, int r)  
{  
    int i, j, k;  
    int n1 = m - l + 1;  
    int n2 = r - m;  
    int L[n1], R[n2];  
    for (i = 0; i < n1; i++)  
        L[i] = arr[l + i];  
    for (j = 0; j < n2; j++)  
        R[j] = arr[m + 1 + j];  
    i = 0;  
    j = 0;  
    k = l;  
    while (i < n1 && j < n2){  
        if (L[i] <= R[j]){  
            arr[k] = L[i];  
            i++;  
        }  
        else {  
            arr[k] = R[j];  
            j++;  
        }  
        k++;  
    }  
}
```

```

void mergesort (int arr[], int l, int r)
{
    if (l < r)
    {
        int m = l + (r - 1) / 2;
        mergesort (arr, l, m);
        mergesort (arr, m + 1, r);
        merge (arr, l, m, r);
    }
}

```

```

void print Array (int A[], int size)
{
    int i;
    for (i = 0; i < size; i++)
        printf ("%d", A[i]);
    printf ("\n");
}

```

```

int main()
{

```

```

    int arr[] = {2, 11, 13, 5, 6, 7};
    int arr-size = size of (arr) / size of (arr[0]);
    printf ("arr, arr-size");
    mergesort (arr, 0, arr-size-1);
    printf ("Sorted array:");
    print Array (arr, arr-size);
    return 0;
}

```

(5) Quick Sort:

```
#include <stdio.h>
```

```

void quicksort (int num[25], first, int last)
{
    int i, j, pivot, temp;

```



```
if (first < last) {  
    pivot = first;  
    i = first;  
    j = last;
```

```
    while (i < j) {
```

```
        while (num[j] > num[pivot])
```

```
            j--;
```

```
    }
```

```
}
```

```
temp = num[pivot];
```

```
num[pivot] = num[j];
```

```
num[j] = temp;
```

```
quicksort (num, j+1, last);
```

```
}
```

```
}
```

```
int main () {
```

```
    int i, count, num [25];
```

```
    printf ("no. of elements to enter");
```

```
    scanf ("%d", &count);
```

```
    printf ("enter %d element", count);
```

```
    for (i = 0; i < count; i++)
```

```
        scanf ("%d", &num[i]);
```

```
    quicksort (num, 0, count-1);
```

```
    printf ("Order of sorted element:");
```

```
    for (i = 0; i < count; i++)
```

```
        printf ("%d", num[i]);
```

```
    return 0;
```

```
}
```

(6) Selection Sort:

include <stdio.h>

int main()

{ int a[100], n, i, j, posit, swap;

printf("enter no. of elements");

scanf("%d", &n);

printf("enter %d numbers", n);

for (i=0; i<n; i++)

scanf("%d", &a[i]);

for (i=0; i<n-1; i++)

{ posit = i;

for (j=i+1; j<n; j++)

{

if (a[posit] > a[j])

posit = j;

}

if (posit != i)

{ swap = a[i];

a[i] = a[posit];

a[posit] = swap;

}

}

printf("sorted array: n");

for (i=0; i<n; i++)

printf("%d", a[i]);

return 0;

{

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(7) Shell Sort:

include <iostream>

using namespace std;

int shellSort (int arr[], int n)

{
for (int gap = n/2; gap > 0; gap /= 2).

{

for (int i = gap; i < n; i += 1).

{

int temp = arr[i];

int j;

for (j = i; j >= gap && arr[j - gap] > temp;

j -= gap)

arr[j] = arr[j - gap];

arr[j - gap] = temp;

}

}

return 0;

}

int main ()

{ int arr[] = { 12, 34, 54, 2, 33 }; i;

int n = size of (arr) / size of (arr[0]);

cout << " array before sorting: \n";

shellSort (arr, n);

cout << " array after sorting";

Print Array (arr, n);

return 0;

}

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Q3 Radix Sort

#include <iostream>

using namespace std;

```
int getmax(int arr[], int n)
{
```

```
    int mx = arr[0];
```

```
    for (int i = 1; i < n; i++)
```

```
        if (arr[i] > mx)
```

```
            mx = arr[i];
```

```
    return mx;
```

```
}
```

```
void counsort(int arr[], int n, int exp)
```

```
{
```

```
    int output[n];
```

```
    int i, count[10] = {0};
```

```
    for (i = 0; i < n; i++)
```

```
        count[arr[i] / exp % 10]++;
```

```
    for (i = 1; i < 10; i++)
```

```
        count[i] += count[i-1];
```

```
    for (i = n-1; i >= 0; i--) {
```

```
        output[count[arr[i] / exp % 10] - 1] = arr[i];
```

```
        count[arr[i] / exp % 10]--;
```

```
}
```

```
    for (i = 0; i < n; i++)
```

```
        arr[i] = output[i];
```

```
}
```

```
void
```

```
void radixsort (int arr[], int n)
{
    int m = getmax (arr, n);
    for (int exp = 1; m/exp > 0; exp *= 10)
        countsort (arr, n, exp);
}

void print (int arr[], int n)
{
    for (int i = 0; i < n; i++)
        cout << arr[i] << " ";
}

int main ()
{
    int arr[] = { 170, 45, 75, 90, 802, 24, 2, 66 };
    int n = sizeof (arr) / sizeof (arr[0]);
    radixsort (arr, n);
    print (arr, n);
    return 0;
}
```

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