

# AMR SS2023 BDD Scenarios

## MS 3 - Wall detection and alignment + MS 4 - Wall following

### US 3.1

**As a** *behaviour developer* **I want** the robot to be able to follow the wall **So that** the robot can deal with getting lost when navigating in long corridors

#### Scenario 3.1.1

**Given** the robot is initialized **When** a wall is in view of the robot **Then** the robot reports estimate of the wall's geometry **And** the robot moves to align its longer side with the wall

#### Scenario 3.1.2

**Given** the robot is initialized **When** a corner is in view of the robot **Then** the robot reports estimate of the wall's geometry **And** the robot moves to align its longer side with the closer wall **And** the robot is meter from the wall with tolerance of meter

#### Examples:

distance	tolerance
0.3	0.025
0.4	0.025

#### Scenario 3.1.2

**Given** the robot is aligned with the wall **When** the robot is moving **Then** the robot maintains its alignment with the wall **And** the robot stays at meter from the wall with tolerance of meter

#### Examples:

distance	tolerance
0.3	0.05
0.4	0.05

#### Scenario 3.1.3

**Given** the robot is moving along the wall **When** the robot encounters a corner **Then** the robot reports geometric estimate of the corner's other wall **And** the robot moves to align with this wall