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Data Types in Java

=> Programming Language Fundamentals / Terminologies :-

- -> Data Types
- -> Variables
- -> Tokens
 - -> Literals
 - -> Operators
 - -> Separators
 - -> Punctuators
 - -> Comments
 - -> Keywords / Reserved Words
 - -> Identifiers Ve Educate
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=> Data Types :-

- -> The type of data that we are specifing to java is known as Data Type.
 - -> For example :-

10 - int

'a' - char

"deepak" - String

true - boolean

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- -> According to data type, languages are divided into 2 categories :-
- 1. Statically Type Langauges :- In this type of languages we have to specify the type of each data and thus compiler known which type of data we have provided. For examples C, C++, Java, FORTRAIN, Pascal etc
- 2. Dynamically Typed Langauges :- In this type of languages we dont need to specify the type

of data that we have provided. For examples Python, JavaScript, Objective C, Ruby etc

-> Types of Data Types :-

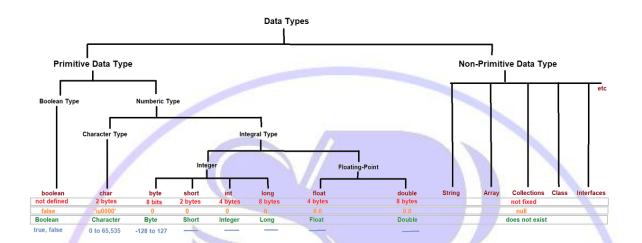
- 1. Primitive Data Types (Predefined Data Type):-
- The data types which are already provided by java and whose size are fixed are know as primitive data type
- Examples :- There are 8 primitive data types :-

boolean, char, byte, short, int, long, float, double

- To find the range of Integer primitive data type we can use the formula i.e. -2(n-1) to 2(n-1) 1 (where n is no of bits)
- To find the range (minimum and maximum value) of primitive data types (excluding boolean) we can use static int variables i.e.

 MIN_VALUE & MAX_VALUE

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Data Type	Default Size	Default Value	Range	Correspondin Wrapper Class
boolean	Preciously Not Defined	false	Only true & false	Boolean
char	2 bytes (16 bits)	0 (represents blank space)	0 to 65535	Byte
byte	1 byte (8 bits)	0	-2 ⁷ to 2 ⁷ -1 (-128 to 127)	Character
short	2 bytes (16 bits)	0	-2 ¹⁵ to 2 ¹⁵ -1 (-32768 to 32767)	Short
int	4 bytes (32 bits)	0	-2 ³¹ to 2 ³¹ -1 (-2147483648 to 2147483647)	Integer
long	8 bytes (64 bits)	0	-2 ⁶³ to 2 ⁶³ -1 (-9223372036854775808 to 9223372036854775807)	Long
float	4 bytes (32 bits)	0.0	-3.4e38 to 3.4e38	Float

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- 2. Non-Primitive Data Types (User Defined Data Type or Derived Data Type) :-
- Non-Primitive data types are not predefined data types but are created by the programmer. These are sometimes know as "reference variable" or "object reference"
- The size of non-primitive data type is not fixed
- Examples :- String, Array, Collection, Class, Abstract Class, Interface etc

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We Educate Interview Questions: Develop

1. What are statically and dynamically typed languages?

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- 2. What is difference between Primitive Data Type & Non-Primitive Data Type
- 3. What are Wrapper Classes
- -> The classes which are used to convert primitive into objects and objects into primitive
- -> There are 8 wrapper classes :- Boolean, Character, Byte, Short, Integer, Long, Float & Double
- -> Java introduced autoboxing and unboxing in J2SE 5.0 version which coverts primitive into object and object into primtive automatically
- 4. What is Autoboxing & Unboxing?

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- -> Autoboxing is the automatic conversion of primitive data type into its corresponding wrapper classes by java compiler.
- -> Unboxing is the automatic conversion of an object of wrapper type to its corresponding primitive value by java compiler

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