

LAB - 4

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Q7: WAP to store n employees data such as employee name, gender, designation, department, basic pay. Calculate the gross pay of each employee.

$$\text{Gross pay} = \text{basic pay} + \text{H.R.} + \text{D.A.}$$

$$\text{H.R.} = 25\% \text{ of basic} \quad \text{D.A.} = 75\% \text{ of basic}$$

Sol: #include<stdio.h>

```
struct employee { // structure to hold different data
    char name[50], gen, designation[20], department[10];
    float basic, grosspay;
};
```

```
float calculate(struct employee E) // calculating the G.P
{
    float gp, hr, da;
    hr = 0.25 * E.basic;
    da = 0.75 * E.basic;
    gp = hr + da + E.basic;
    return gp;
}
```

int main()

```
{ struct employee *e;
int n, i;
printf("Enter the number of employees: ");
scanf("%d", &n);
e = (struct employee *) malloc(n * sizeof(struct employee));
// Memory allocated
printf("Enter the employee details: ");
```

```
for(i=0; i<n; i++) // getting input.  
{ // printf("E  
printf("Enter the details of Employee %d\n", i+1);  
printf("Enter the name of the employee: ");  
scanf("%s", e[i].name);  
printf("Enter the gender of the employee: ");  
scanf("%c", &e[i].gen);  
printf("Enter the designation of the employee: ");  
scanf("%s", e[i].designation);  
printf("Enter the department of the employee: ");  
scanf("%s", e[i].department);  
printf("Enter the basic pay of the employee: ");  
scanf("%f", &e[i].basic);  
e[i].grosspay = calculate(e[i]);  
}
```

```
printf("The details of the employees are: ");  
for(i=0; i<n; i++) // printing details  
{ printf("The details of employee %d\n", i+1);  
printf("The name of the employee: %s", e[i].name);  
printf("The gender of the employee: %c", e[i].gen);  
printf("The designation of the employee: %s\n", e[i].designation);  
printf("The department of the employee: %s\n", e[i].department);  
printf("The basic pay of the employee: %f\n", e[i].basic);  
printf("The gross pay of the employee: %f\n", e[i].grosspay);  
}
```

```
return 0;
```

```
Enter the number of employees: 2
Enter the employee details:
Enter the details of employee 1:
Enter the name of the employee: Krishna
Enter the gender of the employee: M
Enter the designation of the employee: Manager
Enter the department of the employee: HR
Enter the basic pay of the employee: 120000

Enter the details of employee 2:
Enter the name of the employee: Harsh
Enter the gender of the employee: M
Enter the designation of the employee: Manager
Enter the department of the employee: administrative
Enter the basic pay of the employee: 100000
```

The details of the employees are:
The details of the employee 1:
The name of the employee: Krishna
The gender of the employee: M
The designation of the employee: Manager
The department of the employee: HR
The basic pay of the employee: 120000.00
The Gross pay of the employee: 240000.00

The details of the employee 2:
The name of the employee: Harsh
The gender of the employee: M
The designation of the employee: Manager
The department of the employee: admistrative
The basic pay of the employee: 100000.00
The Gross pay of the employee: 200000.00

Q8. WAP to add 2 distances (in km-meter) by passing structure to a function

Sol: #include <stdio.h>

struct distance

```
{ int km, m;  
};
```

void add (struct distance d1, struct distance d2)

{ struct distance d3; // structure variable

 d3.km = d1.km + d2.km;

 d3.m = d1.m + d2.m;

 if (d3.m >= 1000) // condition for conversion

 d3.km += 1;

 d3.m -= 1000;

}

 printf("The Addition result is %.d km and %.d m",

 d3.km, d3.m);

}

void main()

{ struct distance d1, d2; // structure variable

 printf("Enter the 1st distance : ");

 scanf("%d %d", &d1.km, &d1.m);

 printf("Enter the 2nd distance : ");

 scanf("%d %d", &d2.km, &d2.m);

 add(d1, d2); // function call.

 return 0;

1
2

```
Enter the 1st distance: 5 34
Enter the 2nd distance: 2 54
The Addition result is 7 km and 88 m
Process returned 0 (0x0)   execution time : 9.691 s
Press any key to continue.
```

Q3. Write a menu driven program to perform the following operations in a single linked list by using suitable user defined functions for each case

a) Transversal of the list.

b) Check if the list is empty.

c) Insert a node at the certain position

d) Delete a node at the certain position

e) Delete a node for the given key.

f) Count the total no. of nodes.

g) Search for an element in the linked list.

Verify & validate each function from main method.

Sol:

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node
```

```
{ int data;
```

```
 struct node *next;
```

```
 struct node *start = NULL;
```

```
 void create()
```

```
{ struct node *temp, *ptr;
```

```
 temp = (struct node *) malloc(sizeof(struct node));
```

```
 if (temp == NULL)
```

```
 { printf("Out of Memory Space:\n");
```

```
 exit(0); }
```

```
 printf("Enter the data value for the node: ");
```

```
 scanf("%d", &temp->data);
```

```
 temp->next = NULL;
```

```
 if (start == NULL)
```

```
 start = temp;
```

```
 else
```

```
 { ptr = start;
```

```
 while (ptr->next != NULL)
```

```
 ptr = ptr->next;
```

```
 ptr->next = temp;
```

```
}
```

```
void check()
{
    if(start == NULL)
        printf("The list is empty\n");
    else
        printf("The list contains nodes(s)\n");
}
```

```
void display()
{
    struct node *ptr;
    if(start == NULL)
        printf("List is empty\n");
    else
    {
        ptr = start;
        printf("The List elements are : \n");
        while(ptr != NULL)
        {
            printf("%d\n", ptr->data);
            ptr = ptr->next;
        }
    }
}
```

```
void insert()
{
    int pos;
    struct node *ptr, *ptr1, *temp;
    temp = (struct node *) malloc (sizeof(struct node));
    printf("Enter the position you want to insert : ");
    scanf("%d", &pos);
    printf("Enter the data value of the node : ");
    scanf("%d", temp->data);
    ptr = start;
    for(int i=1; i<pos; i++)
    {
        if(ptr->next == NULL)
            break;
        ptr1 = ptr;
        ptr = ptr->next;
    }
    ptr1->next = temp;
    temp->next = ptr;
    printf("The list after insertion : \n");
    display();
}
```

```

void make()
{
    int cont;
    printf("Do you want to enter the value to node?(0/1)");
    scanf("%d", &cont);
    while (cont == 1)
    {
        create();
        printf("Do you want to enter more node?(0/1)");
        scanf("%d", &cont);
    }
}

```

```

void deletion()
{
    int pos;
    struct node *ptr, *ptr1;
    printf("Enter the position you want to delete:");
    scanf("%d", &pos);
    ptr = start;
    for (int i = 1; i < pos; i++)
    {
        if (ptr->next == NULL)
            break;
        ptr1 = ptr;
        ptr = ptr->next;
    }
    ptr1->next = ptr->next;
    printf("The next list after deletion is: \n");
    display();
}

```

```

void deletekey()
{
    int key;
    struct node *ptr, *ptr1;
    printf("Enter the key you want to delete:");
    scanf("%d", &key);
    ptr = start;
    while (ptr->data != key)
    {
        if (ptr->next == NULL)
        {
            printf("Key not found");
            break;
        }
        ptr1 = ptr;
        ptr = ptr->next;
    }
}

```

```

ptr1->next=ptr->next;
printf("The new list after deletion is : \n");
display();
}

void countnodes()
{
    int count = 0;
    struct node *ptr;
    ptr = start;
    while(ptr != NULL)
    {
        count++;
        ptr = ptr->next;
    }
    printf("The number of nodes in the list are: %d", count);
}

```

```

void search()
{
    struct node *ptr;
    int pos=0, item;
    printf("Enter the element you want to search = ");
    scanf("%d", &item);
    ptr = start;
    while(ptr != NULL)
    {
        pos++;
        if(ptr->data == item)
        {
            printf("The element was found in %d position", pos);
            break;
        }
        ptr = ptr->next;
    }
    if(ptr == NULL)
        printf("The element was not found");
}

```

```

int main()
{
    char ch;
    do
    {
        int choice;
        printf("***** MENU *****");
        printf("In1. Make a list");
        printf("In2. Transversal of the list");
        printf("In3. Check if the list is empty.");
        printf("In4. Insert a node at the certain position");
        printf("In5. Delete a node at a certain position");
        printf("In6. Delete a node for the given key");
        printf("In7. Count the total number of nodes");
        printf("In8. Search for an element in the list");
        printf("In Enter your choice:");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1: make();
            break;
            case 2: display();
            break;
            case 3: check();
            break;
            case 4: insert();
            break;
            case 5: deletion();
            break;
            case 6: deletekey();
            break;
            case 7: countnodes();
            break;
            case 8: search();
            break;
        }
        printf("Do you want to continue (y/n):");
        scanf("%c", &ch);
    } while(ch == 'y');
    return 0;
}

```

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 1

Do you want to enter the value to node?(0/1) 1

Enter the data value for the node: 45

Do you want to enter more node?(0/1) 1

Enter the data value for the node: 46

Do you want to enter more node?(0/1) 1

Enter the data value for the node: 48

Do you want to enter more node?(0/1) 1

Enter the data value for the node: 49

Do you want to enter more node?(0/1) 1

Enter the data value for the node: 50

Do you want to enter more node?(0/1) 0

Do you want to continue(y/n); y

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 2

The List elements are:

45 46 48 49 50

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 3

The list contains node(s)

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 4

Enter the position you want to insert: 3

Enter the data value of the node: 47

The next list after insertion is:

The List elements are:

45 46 47 48 49 50

Do you want to continue(y/n): y

The List elements are:

45 46 47 48 49 50

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 5

Enter the position you want to delete: 6

The new list after deletion is:

The List elements are:

45 46 47 48 49

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 6

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The List elements are:

45 46 47 48 49

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 6

Enter the key you want to delete: 47

The new list after deletion is:

The List elements are:

45 46 48 49

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 7

The List elements are:

45 46 48 49

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 7

The number of nodes in the list are: 4

Do you want to continue(y/n): y

***** MENU *****

1. Make a list
2. Traversal of the list
3. Check if the list is empty.
4. Insert a node at the certain position
5. Delete a node at the certain position
6. Delete a node for the given key
7. Count the total number of nodes
8. Search for an element in the linked list

Enter your choice: 8

Enter the element you want to search: 48

The element was found in 3 position

Do you want to continue(y/n):

Q4. WAP to display the contents of a linked list in reverse order.

Sol: #include <stdio.h>
 #include <stdlib.h>

```
struct node  
{ int data;  
  struct node *next;  
};  
  
struct node *start = NULL;  
  
void create()  
{ struct node *temp, *ptr;  
  temp = (struct node *) malloc (sizeof(struct node));  
  if (temp == NULL)  
  { printf ("Out of memory space\n");  
    exit (0);  
  }  
  printf ("Enter the data value for the node: ");  
  scanf ("%d", &temp->data);  
  temp->next = NULL;  
  if (start == NULL):  
    start = temp;  
  else  
  { ptr = start;  
    while (ptr->next != NULL)  
      ptr = ptr->next;  
    ptr->next = temp;  
  }  
}
```

```

void display()
{
    struct node *ptr;
    if(start == NULL)
        printf("List is empty");
    else
    {
        ptr = start;
        printf("The list elements are: \n");
        while(ptr != NULL)
        {
            printf("%d\n", ptr->data);
            ptr = ptr->next;
        }
    }
}

void reverse()
{
    struct node *curr=NULL, *prev=NULL, *next=NULL;
    curr = start;
    while(curr != NULL)
    {
        next = curr->next;
        curr->next = prev;
        prev = curr;
        curr = next;
    }
    start = prev;
}

int main()
{
    int cont;
    printf("Do you want to enter node(0/1) ");
    scanf("%d", &cont);
    if(cont)
        create();
    printf("Do you want to enter more?(0/1) ");
    scanf("%d", &cont);
    if(cont)
        reverse();
    printf("The list is:\n");
    display();
    printf("\n\nThe list after reversing : \n");
    display();
    return 0;
}

```

Do you want to enter the value to node?(0/1) 1
Enter the data value for the node: 50

Do you want to enter more node?(0/1) 1
Enter the data value for the node: 49

Do you want to enter more node?(0/1) 1
Enter the data value for the node: 48

Do you want to enter more node?(0/1) 1
Enter the data value for the node: 47

Do you want to enter more node?(0/1) 0

The list is:

The List elements are:

50 49 48 47

The list after reversing:

The List elements are:

47 48 49 50

Process returned 0 (0x0) execution time : 21.931 s

Press any key to continue.

Q5 WAP to print nth node from last of the linked list of n nodes.

```
sol: #include <stdio.h>
#include <stdlib.h>

struct node
{
    int data;
    struct node *next;
};

struct node *start = NULL;

void create()
{
    struct node *temp, *ptr;
    temp = (struct node *)malloc(sizeof(struct node));
    if (temp == NULL)
    {
        printf("Out of Memory Space:\n");
        exit(0);
    }

    printf("Enter the data value for the node: ");
    scanf("%d", &temp->data);
    temp->next = NULL;
    if (start == NULL)
        start = temp;
    else
    {
        ptr = start;
        while (ptr->next != NULL)
            ptr = ptr->next;
        ptr->next = temp;
    }
}
```

```
void display()
{
    struct node *ptr;
    if(start == NULL)
        printf("The list is empty.");
    else
    {
        ptr = start;
        printf("The list elements are :\n");
        while(ptr != NULL)
        {
            printf("%d\n", ptr->data);
            ptr = ptr->next;
        }
    }
}
```

```
void mthelement()
{
    struct node *ptr;
    int pos, n = 0;
    printf("Enter the position you want to see:");
    scanf("%d", &pos);
    ptr = start;
    while(ptr != NULL)
    {
        n++;
        ptr = ptr->next;
    }
    ptr = start;
    if(pos <= n)
    {
        for(int i = 1; i < (n - pos + 1); i++)
            ptr = ptr->next;
        printf("The element at %d position from last is
              %d\n", pos, ptr->data);
    }
    else
        printf("Position not available\n");
}
```

```
int main()
{ int cont;
    printf("Do you want to enter the value to node? (0/1) ");
    scanf("%d", &cont);
    while(cont == 1)
    {
        create();
        printf("In Do you want to enter more node? (0/1) ");
        scanf("%d", &cont);
    }
    printf("The list is: \n");
    display();
    mth_element();
    return 0;
}
```

Do you want to enter the value to node?(0/1) 1
Enter the data value for the node: 46

Do you want to enter more node?(0/1) 1
Enter the data value for the node: 47



Do you want to enter more node?(0/1) 1
Enter the data value for the node: 48

Do you want to enter more node?(0/1) 1
Enter the data value for the node: 49

Do you want to enter more node?(0/1) 0

The list is:

The List elements are:

46 47 48 49

Enter the positon you want to see: 2

The element at 2 position from last is 48

0