Design a distributed application using RPC for remote computation where client submits an integer value to the server and server calculates factorial and returns the result to the client program.

```
1<sup>st</sup> file:Factserver.py
from xmlrpc.server import SimpleXMLRPCServer
from xmlrpc.server import SimpleXMLRPCRequestHandler
class FactorialServer:
  def calculate_factorial(self, n):
    if n < 0:
      raise ValueError("Input must be a non-negative integer.")
    result = 1
    for i in range(1, n + 1):
      result *= i
    return result
# Restrict to a particular path.
class RequestHandler(SimpleXMLRPCRequestHandler):
  rpc_paths = ('/RPC2',)
# Create server
with SimpleXMLRPCServer(('localhost', 8000),
             requestHandler=RequestHandler) as server:
  server.register_introspection_functions()
  # Register the FactorialServer class
  server.register_instance(FactorialServer())
  print("FactorialServer is ready to accept requests.")
  # Run the server's main loop
  server.serve_forever()
2<sup>nd</sup> file: Factclient.py
import xmlrpc.client
# Create an XML-RPC client
```

with xmlrpc.client.ServerProxy("http://localhost:8000/RPC2") as proxy:

try:

Replace 5 with the desired integer value

```
input_value = 5

result = proxy.calculate_factorial(input_value)

print(f"Factorial of {input_value} is: {result}")

except Exception as e:

print(f"Error: {e}")
```

OUTPUT:

1. Open Command Prompt:

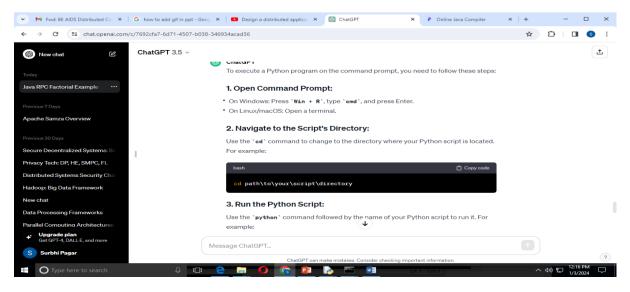
On Windows: Press Win + R, type cmd, and press Enter.

On Linux/macOS: Open a terminal.

2. Navigate to the Script's Directory:

Use the **cd command** to change to the directory where your Python script is located.

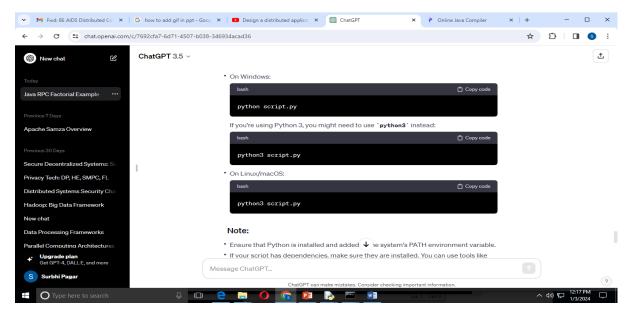
For example:



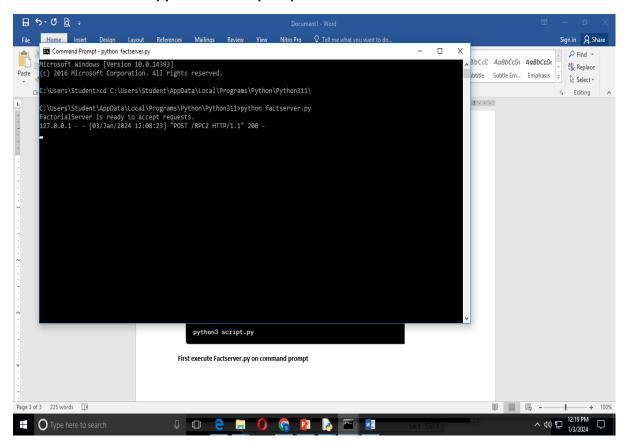
3. Run the Python Script:

Use the python command followed by the name of your Python script to run it.

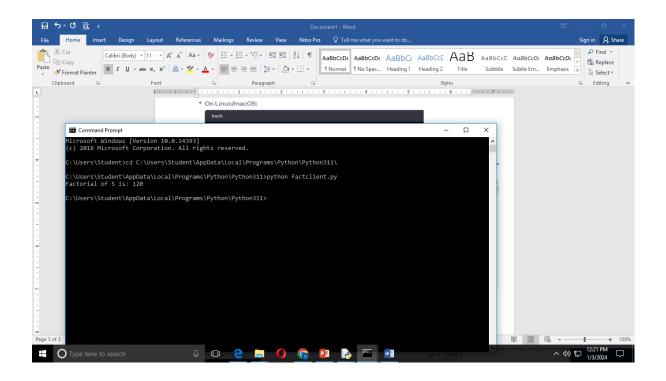
For example:



First execute factserver.py on command prompt



Then open another Command Prompt window and execute factclient.py



Design a distributed application using RMI for remote computation where client submits two strings to the server and server returns the concatenation of the given strings.

server.py import Pyro4 @Pyro4.expose class StringConcatenationServer: def concatenate_strings(self, str1, str2): result = str1 + str2return result def main(): daemon = Pyro4.Daemon() # Create a Pyro daemon ns = Pyro4.locateNS() # Locate the Pyro nameserver server = StringConcatenationServer() uri = daemon.register(server) ns.register("string.concatenation", uri) print("Server URI:", uri) with open("server_uri.txt", "w") as f: f.write(str(uri)) daemon.requestLoop() if __name__ == "__main__": main()Client Implementation:

client.py

import Pyro4

```
def main():
    with open("server_uri.txt", "r") as f:
        uri = f.read()

    server = Pyro4.Proxy(uri)

    str1 = input("Enter the first string: ")
    str2 = input("Enter the second string: ")

    result = server.concatenate_strings(str1, str2)
    print("Concatenated Result:", result)

if __name__ == "__main__":
    main()
```

OUTPUT

Enter the first string: Hello

Enter the second string: World

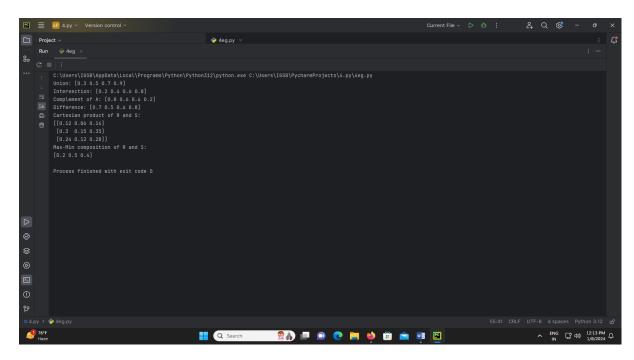
Concatenated Result: HelloWorld

Implement Union, Intersection, Complement and Difference operations on fuzzy sets. Also create fuzzy relations by Cartesian product of any two fuzzy sets and perform max-min composition on any two fuzzy relations.

```
CODE:
import numpy as np
# Function to perform Union operation on fuzzy sets
def fuzzy_union(A, B):
  return np.maximum(A, B)
# Function to perform Intersection operation on fuzzy sets
def fuzzy_intersection(A, B):
  return np.minimum(A, B)
# Function to perform Complement operation on a fuzzy set
def fuzzy_complement(A):
  return 1 - A
# Function to perform Difference operation on fuzzy sets
def fuzzy_difference(A, B):
  return np.maximum(A, 1 - B)
# Function to create fuzzy relation by Cartesian product of two fuzzy sets
def cartesian_product(A, B):
  return np.outer(A, B)
# Function to perform Max-Min composition on two fuzzy relations
def max_min_composition(R, S):
  return np.max(np.minimum.outer(R, S), axis=1)
```

Example usage

```
A = np.array([0.2, 0.4, 0.6, 0.8]) # Fuzzy set A
B = np.array([0.3, 0.5, 0.7, 0.9]) # Fuzzy set B
# Operations on fuzzy sets
union_result = fuzzy_union(A, B)
intersection_result = fuzzy_intersection(A, B)
complement_A = fuzzy_complement(A)
difference_result = fuzzy_difference(A, B)
print("Union:", union_result)
print("Intersection:", intersection_result)
print("Complement of A:", complement_A)
print("Difference:", difference_result)
# Fuzzy relations
R = np.array([0.2, 0.5, 0.4]) # Fuzzy relation R
S = np.array([0.6, 0.3, 0.7]) # Fuzzy relation S
# Cartesian product of fuzzy relations
cartesian_result = cartesian_product(R, S)
# Max-Min composition of fuzzy relations
composition_result = max_min_composition(R, S)
print("Cartesian product of R and S:")
print(cartesian_result)
print("Max-Min composition of R and S:")
print(composition_result)
```



- **USE PYCHARM IDE**
- **INSTALL NUMPY PACKAGE**

Write code to simulate requests coming from clients and distribute them among the servers using the load balancing algorithms.

import random

```
class LoadBalancer:
  def __init__(self, servers):
    self.servers = servers
    self.server_index_rr = 0
  def round_robin(self):
    server = self.servers[self.server_index_rr]
    self.server_index_rr = (self.server_index_rr + 1) % len(self.servers)
    return server
  def random_selection(self):
    return random.choice(self.servers)
def simulate_client_requests(load_balancer, num_requests):
  for i in range(num_requests):
    # Simulating client request
    print(f"Request {i+1}: ", end="")
    # Using Round Robin algorithm for load balancing
    server_rr = load_balancer.round_robin()
    print(f"Round Robin - Server {server_rr}")
    # Using Random algorithm for load balancing
    server_random = load_balancer.random_selection()
    print(f"Random - Server {server_random}")
    print()
```

```
if __name__ == "__main__":
    # List of servers
    servers = ["Server A", "Server B", "Server C"]

# Create a LoadBalancer instance
    load_balancer = LoadBalancer(servers)

# Simulate 10 client requests
    simulate_client_requests(load_balancer, 10)

// OUPUT Online Execution on PyCharm IDE Shows Us
Request 10: Round Robin - Server Server A Random - Server Server B

** Process exited - Return Code: 0 **
```

Press Enter to exit terminal

Optimization of genetic algorithm parameter in hybrid genetic algorithm-neural network modelling: Application to spray drying of coconut milk.

```
CODE: (imp: pip install deap)
import random
from deap import base, creator, tools, algorithms
# Define evaluation function (this is a mock function, replace this with your actual evaluation
function)
def evaluate(individual):
  # Here 'individual' represents the parameters for the neural network
  # You'll need to replace this with your actual evaluation function that trains the neural network
and evaluates its performance
  # Return a fitness value (here, a random number is used as an example)
  return random.random(),
# Define genetic algorithm parameters
POPULATION_SIZE = 10
GENERATIONS = 5
# Create types for fitness and individuals in the genetic algorithm
creator.create("FitnessMin", base.Fitness, weights=(-1.0,))
creator.create("Individual", list, fitness=creator.FitnessMin)
# Initialize toolbox
toolbox = base.Toolbox()
# Define attributes and individuals
toolbox.register("attr_neurons", random.randint, 1, 100) # Example: number of neurons
toolbox.register("attr_layers", random.randint, 1, 5) # Example: number of layers
```

```
toolbox.register("individual", tools.initCycle, creator.Individual, (toolbox.attr_neurons,
toolbox.attr_layers), n=1)
toolbox.register("population", tools.initRepeat, list, toolbox.individual)
# Genetic operators
toolbox.register("evaluate", evaluate)
toolbox.register("mate", tools.cxTwoPoint)
toolbox.register("mutate", tools.mutUniformInt, low=1, up=100, indpb=0.2)
toolbox.register("select", tools.selTournament, tournsize=3)
# Create initial population
population = toolbox.population(n=POPULATION_SIZE)
# Run the genetic algorithm
for gen in range(GENERATIONS):
  offspring = algorithms.varAnd(population, toolbox, cxpb=0.5, mutpb=0.1)
  fitnesses = toolbox.map(toolbox.evaluate, offspring)
  for ind, fit in zip(offspring, fitnesses):
    ind.fitness.values = fit
  population = toolbox.select(offspring, k=len(population))
# Get the best individual from the final population
best_individual = tools.selBest(population, k=1)[0]
best_params = best_individual
# Print the best parameters found
print("Best Parameters:", best_params)
```

Best Parameters: [53, 3]

C:\ProgramData\anaconda3\Lib\site-packages\deap\creator.py:185: RuntimeWarning: A class named 'FitnessMin' has already bee n created and it will be overwritten. Consider deleting previous creation of that class or rename it.

warnings.warn("A class named '{0}' has already been created and it "

C:\ProgramData\anaconda3\Lib\site-packages\deap\creator.py:185: RuntimeWarning: A class named 'Individual' has already been created and it will be overwritten. Consider deleting previous creation of that class or rename it.

C:\ProgramData\anaconda3\Lib\site-packages\deap\creator.py:185: RuntimeWarning: A class named 'Individual' has already bee
n created and it will be overwritten. Consider deleting previous creation of that class or rename it.
warnings.warn("A class named '{0}' has already been created and it "

USE JUPYTER NOTEBOOK IDE

```
Title: Implementation of Clonal selection algorithm using Python
import random
import numpy as np
# Define objective function (Sphere function for minimization)
def objective_function(x):
 return sum(i**2 for i in x) # Sphere function (minimization)
# Clonal Selection Algorithm
def clonal_selection_algorithm(dimensions, num_candidates, num_clones, mutation_rate,
max_iterations):
 # Initialize population with random solutions
 population = [np.random.uniform(-5, 5, dimensions) for _ in range(num_candidates)]
 for iteration in range(max_iterations):
    # Evaluate fitness of each candidate solution
   fitness = [objective_function(candidate) for candidate in population]
    # Sort candidates by fitness (minimization problem)
    sorted_indices = np.argsort(fitness)
    population = [population[i] for i in sorted_indices]
    fitness = [fitness[i] for i in sorted_indices]
    # Select top candidates for cloning (proportional to fitness)
    selected_candidates = population[:num_clones]
    # Clone candidates (proportional to their ranking)
    clones = []
    for i, candidate in enumerate(selected_candidates):
      num_clones_for_candidate = int(num_clones * (1 - i / len(selected_candidates))) #
More clones for better candidates
      clones.extend([candidate.copy() for _ in range(num_clones_for_candidate)])
    # Mutate clones
   for i in range(len(clones)):
      for j in range(dimensions):
```

```
# Evaluate fitness of clones
    clone_fitness = [objective_function(clone) for clone in clones]
    # Select the best candidates among original and clones (elitism)
    combined_population = population + clones
    combined_fitness = fitness + clone_fitness
    # Sort combined population by fitness
    sorted_indices = np.argsort(combined_fitness)
    population = [combined_population[i] for i in sorted_indices[:num_candidates]]
    # Output best solution in this iteration
    print(f"Iteration {iteration + 1}: Best solution - {population[0]}, Fitness -
{combined_fitness[sorted_indices[0]]}")
 # Return best solution found
 best_solution = population[0]
 best_fitness = objective_function(best_solution)
 return best_solution, best_fitness
# Example usage
dimensions = 3
num_candidates = 20
num clones = 10
mutation_rate = 0.1
max_iterations = 50
best_solution, best_fitness = clonal_selection_algorithm(dimensions, num_candidates,
num_clones, mutation_rate, max_iterations)
print("\nFinal Best Solution:", best_solution)
print("Final Best Fitness:", best_fitness)
```

clones[i][j] += np.random.normal(0, 0.2) # Gaussian mutation

if random.random() < mutation_rate:

/home/aids/PycharmProjects/DC_prac5/.venv/bin/python

/home/aids/PycharmProjects/DC_prac5/Clonal_Selection.py

Iteration 1: Best solution - [1.49222394 -1.16876067 -0.23274204], Fitness - 3.6469026548879593

Iteration 2: Best solution - [1.19807954 -1.16876067 -0.23274204], Fitness - 2.8555649509873584

Iteration 3: Best solution - [1.12856552 -0.98906853 -0.00294783], Fitness - 2.2519253632274894

Iteration 4: Best solution - [1.12856552 -0.98906853 -0.00294783], Fitness - 2.2519253632274894

Iteration 5: Best solution - [0.76323712 -0.98906853 -0.00294783], Fitness - 1.5607961357894975

Iteration 6: Best solution - [0.76323712 -0.83763667 -0.00294783], Fitness - 1.2841747753224635

Iteration 7: Best solution - [0.76323712 -0.63458323 -0.00294783], Fitness - 0.9852354670697464

Iteration 8: Best solution - [0.62487892 -0.63458323 -0.00294783], Fitness - 0.7931782281466417

Iteration 9: Best solution - [0.03476966 -0.63458323 -0.00294783], Fitness - 0.40391349865819093

.

Iteration 49: Best solution - [0.00017947 -0.0013291 -0.00294783], Fitness - 1.0488403290383097e-05

Iteration 50: Best solution - [0.00017947 -0.0013291 -0.00294783], Fitness - 1.0488403290383097e-05

Final Best Solution: [0.00017947 -0.0013291 -0.00294783]

Final Best Fitness: 1.0488403290383097e-05

Program Code:

```
import numpy as np
import matplotlib.pyplot as plt
from sklearn.datasets import make_classification
from sklearn.model_selection import train_test_split
```

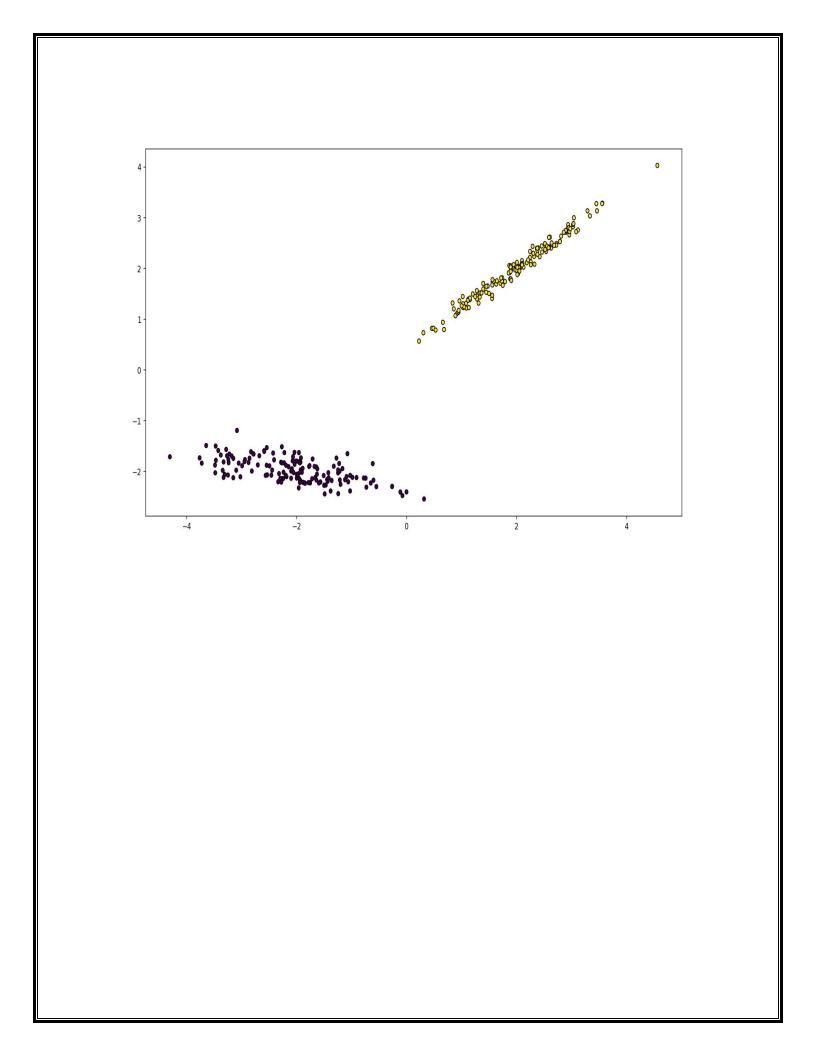
Step 1: Generate synthetic data

```
X, y = make\_classification(n\_samples=300, n\_features=2, n\_informative=2, n\_redundant=0, n\_clusters\_per\_class=1, weights=[0.5], flip\_y=0, class\_sep=2)  # Visualizing the data  plt.scatter(X[:, 0], X[:, 1], marker='o', c=y, s=25, edgecolor='k')  plt.show()
```

Splitting data into train (self) and test (new samples, possibly non-self)

```
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.3,
random_state=42)
# Step 2: NSA Implementation
class NegativeSelectionClassifier:
  def __init__(self, radius=0.5):
     self.radius = radius
     self.detectors = []
  def fit(self, X_train, y_train):
     # Generate detectors
     self.detectors = []
     for point in X_train[y_train == 0]: # Consider only 'not damaged' (self) data
       new_detectors = True
       for other_point in X_train[y_train == 0]:
          if np.linalg.norm(point - other_point) < self.radius:</pre>
             new_detectors = False
             break
       if new_detectors:
          self.detectors.append(point)
  def predict(self, X_test):
     predictions = []
     for test_point in X_test:
       nonself = False
        for detector in self.detectors:
```

```
if np.linalg.norm(test\_point - detector) < self.radius:
            nonself = True
            break
       predictions.append(1 if nonself else 0)
     return predictions
# Train the NSA
nsa = NegativeSelectionClassifier(radius=0.5)
nsa.fit(X_train, y_train)
# Test the NSA
y_pred = nsa.predict(X_test)
# Visualizing the results
plt.scatter(X_test[:, 0], X_test[:, 1], marker='o', c=y_pred, s=25, edgecolor='k')
plt.title("Test results")
plt.show()
# Print accuracy (naively calculated)
accuracy = sum(y_pred == y_test) / len(y_test)
print("Accuracy:", accuracy)
Output:
Accuracy: 0.54444444444444444
```



Code:

```
import random
from deap import base, creator, tools, algorithms
# Define the evaluation function (minimize a simple mathematical
function)
def eval func(individual):
    # Example evaluation function (minimize a quadratic function)
    return sum(x ** 2 for x in individual),
# DEAP setup
creator.create("FitnessMin", base.Fitness, weights=(-1.0,))
creator.create("Individual", list, fitness=creator.FitnessMin)
toolbox = base.Toolbox()
# Define attributes and individuals
toolbox.register("attr float", random.uniform, -5.0, 5.0) # Example:
Float values between -5 and 5
toolbox.register("individual", tools.initRepeat, creator.Individual,
toolbox.attr float, n=3) # Example: 3-dimensional individual
toolbox.register("population", tools.initRepeat, list,
toolbox.individual)
# Evaluation function and genetic operators
toolbox.register("evaluate", eval func)
toolbox.register("mate", tools.cxBlend, alpha=0.5)
toolbox.register("mutate", tools.mutGaussian, mu=0, sigma=1,
indpb=0.2)
toolbox.register("select", tools.selTournament, tournsize=3)
# Create population
population = toolbox.population(n=50)
# Genetic Algorithm parameters
generations = 20
# Run the algorithm
for gen in range (generations):
    offspring = algorithms.varAnd(population, toolbox, cxpb=0.5,
mutpb=0.1)
   fits = toolbox.map(toolbox.evaluate, offspring)
    for fit, ind in zip(fits, offspring):
```

```
ind.fitness.values = fit

population = toolbox.select(offspring, k=len(population))

# Get the best individual after generations
best_ind = tools.selBest(population, k=1)[0]
best_fitness = best_ind.fitness.values[0]

print("Best individual:", best_ind)
print("Best fitness:", best_fitness)
```

Output:

```
    PS D:\BE SEM VIII> python -u "d:\BE SEM VIII\CL_III_Code\DEAP.py"
    Best individual: [-0.011174776506688588, -0.0063488374813361935, -0.033035424484573764]
    Best fitness: 0.0012565226382148342
    PS D:\BE SEM VIII>
```

```
Code:
```

```
import csv
from functools import reduce
from collections import defaultdict
# Define mapper function to emit (year, temperature) pairs
def mapper(row):
   year = row["Date/Time"].split("-")[0] # Extract year from
"Date/Time" column
   temperature = float(row["Temp C"]) # Convert temperature to
float
   return (year, temperature)
# Define reducer function to calculate sum and count of temperatures
for each year
def reducer(accumulated, current):
    accumulated[current[0]][0] += current[1]
    accumulated[current[0]][1] += 1
   return accumulated
# Read the weather dataset
weather data = []
with open ("weather data.csv", "r") as file:
    reader = csv.DictReader(file)
    for row in reader:
        weather data.append(row)
# Map phase
mapped data = map(mapper, weather data)
# Reduce phase
reduced data = reduce(reducer, mapped data, defaultdict(lambda: [0,
01))
# Calculate average temperature for each year
avg temp per year = {year: total temp / count for year, (total temp,
count) in reduced data.items() }
# Find coolest and hottest year
coolest_year = min(avg_temp_per_year.items(), key=lambda x: x[1])
hottest_year = max(avg_temp_per_year.items(), key=lambda x: x[1])
print("Coolest Year:", coolest year[0], "Average Temperature:",
coolest year[1])
```

```
print("Hottest Year:", hottest_year[0], "Average Temperature:",
hottest_year[1])
```

Output:

Coolest Year: 1/15/2012 8:00 Average Temperature: -23.3 Hottest Year: 6/21/2012 15:00 Average Temperature: 33.0

```
Code:
```

```
import numpy as np
import random
# Define the distance matrix (distances between cities)
# Replace this with your distance matrix or generate one based on
your problem
# Example distance matrix (replace this with your actual data)
distance matrix = np.array([
    [0, 10, 15, 20],
    [10, 0, 35, 25],
    [15, 35, 0, 30],
    [20, 25, 30, 0]
])
# Parameters for Ant Colony Optimization
num ants = 10
num iterations = 50
evaporation rate = 0.5
pheromone constant = 1.0
heuristic constant = 1.0
# Initialize pheromone matrix and visibility matrix
num cities = len(distance matrix)
pheromone = np.ones((num cities, num cities)) # Pheromone matrix
visibility = 1 / distance matrix # Visibility matrix (inverse of
distance)
# ACO algorithm
for iteration in range (num iterations):
   ant routes = []
    for ant in range(num ants):
        current city = random.randint(0, num cities - 1)
        visited cities = [current city]
        route = [current city]
        while len(visited cities) < num cities:
            probabilities = []
            for city in range (num cities):
                if city not in visited cities:
                    pheromone value = pheromone[current city][city]
                    visibility value = visibility[current city][city]
                    probability = (pheromone value **
pheromone constant) * (visibility value ** heuristic constant)
                    probabilities.append((city, probability))
```

```
probabilities = sorted(probabilities, key=lambda x: x[1],
reverse=True)
            selected city = probabilities[0][0]
            route.append(selected city)
            visited cities.append(selected city)
            current city = selected city
        ant routes.append(route)
    # Update pheromone levels
    delta pheromone = np.zeros((num cities, num cities))
    for ant, route in enumerate(ant routes):
        for i in range(len(route) - 1):
            city a = route[i]
            city b = route[i + 1]
            delta pheromone[city a][city b] += 1 /
distance matrix[city a][city b]
            delta pheromone[city b][city a] += 1 /
distance matrix[city a][city b]
   pheromone = (1 - evaporation rate) * pheromone + delta pheromone
# Find the best route
best route index =
np.argmax([sum(distance matrix[cities[i]][cities[(i + 1) %
num cities]] for i in range(num cities)) for cities in ant routes])
best route = ant routes[best route index]
shortest distance = sum(distance matrix[best route[i]][best route[(i
+ 1) % num cities]] for i in range(num cities))
print("Best route:", best route)
print("Shortest distance:", shortest distance)
```

Output:

```
PS D:\BE SEM VIII> python -u "d:\BE SEM VIII\CL_III_Code\TSP.py"
d:\BE SEM VIII\CL_III_Code\TSP.py:24: RuntimeWarning: divide by zero encountered in divide
   visibility = 1 / distance_matrix # Visibility matrix (inverse of distance)
Best route: [0, 1, 3, 2]
Shortest distance: 80
PS D:\BE SEM VIII>
```