

# COGNIZANCE 2K24

## CSPIT CIVIL

**Title of Non-Technical Event: Takeshi's Chamber**

### Event Coordinators:

#### **Faculty Coordinators**

1. Ms. Kanchal Dave (Contact no: 99784 50993)
2. Ms. Megha Desai (Contact no: 94290 32853)

#### **Student Coordinators**

1. Kunjgiri Goswami (Student ID: D22CL030, Contact no: 96242 66466)
2. Yash Patel (Student ID: 22CL012, Contact no: 98257 95271)

### Event Description:

Join us for an exciting Exclusive Games in Campus! Experience a day of fun challenges and crazy obstacles inspired by the famous TV show. Test your skills and coordination to have a blast with your friends as you tackle hilarious hurdles, big bouncy inflatables, and tricky tasks. It's a day of laughter and adventure for everyone!

### Team Specification:

No. of Participants per entry/ Team: 4

Event fees: 200/- per team

A spirit of fun, sportsmanship and coordination will be stimulated for all participants.

### Tasks:

Task 1: Put the ball in the box, Eat the cookie.

Task 2: Junk in the trunk, Score the goal

Task 3: Dangerous Curves, Slippery castle

All the tasks will be having their own rules.

### General Rules and Regulations:

1. Fair Play: Teams must adhere to the principles of fair play and sportsmanship. Any form of cheating, use of external assistance, or disruptive behaviour may result in disqualification.

2. Time Management: Teams must be mindful of the time constraints for each round. It is essential to manage time effectively to complete the challenges within the designated time limits.
3. Safety: Participants must prioritize their safety and the safety of others during the challenge. Any reckless or dangerous behaviour will not be tolerated.
4. Organizer Decisions: The decisions of the event organizers and coordinators are final and binding. Any disputes or concerns should be addressed to the designated event officials.
5. Team: Only whole team as to reach to location then only game will be started.
6. Code of Conduct: Participants must adhere to a respectful and professional code of conduct throughout the event. Any behaviour that violates the code of conduct may lead to immediate disqualification.
7. Disqualification: The event organizers reserve the right to disqualify any team or participant who violates the rules or engages in misconduct.

### **Rounds:**

- Round 1:

#### **Put the ball in the Box:**

There will be 3 boxes in this row using a rope you need to put the ball in the box. The player must put a ball in the box holding the rope at the ends having the difference in the height of their ends. Other information needed will be explained before the game begins.

#### **Eat the cookie:**

All the players of the group must put a cookie on their forehead and without using hands they have eat it using the movements of their muscles or by shaking their head. This activity will be performed while seating on a chair. You cannot move from your position.

- Round 2:

#### **Junk in the trunk:**

- ✓ All the players having box tied at the hip having 8 balls in them without using hand you have remove the balls from the box.
- ✓ All together must remove at least 25 balls from the box.
- ✓ you can jump or shake your body but while standing only you have completed the task.
- ✓ It's going to be interesting.

#### **Score the Goal:**

Using straw in your mouth you need to blow the ball and let the ball go towards the goalpost. All the participates have to maintain a position and having straw in their mouth , blowing air from the mouth through the straw and let the ball go towards goalpost and score the score.

- Round 3:

Dangerous curves:

You will be having some instruments which will be in curve shape using those curves you need to build a track for the balls and let the ball travel from the starting point and at the end point the ball should fall in a glass of water.

other information will be given when the game begins.

Slippery Castle:

- ✓ This task has a long spongy layer on which you need move and complete the given task.
- ✓ This event has some surprise rules that will be introduce before the game begins.
- ✓ You need to carry a pair of extra clothes maybe. This event does not have any time limit.

**Event Rules:**

1. All the participates must cooperate with the instructor and understand the task completely and perform.
2. All the games will be having their own rules.
3. There will be a time limit for all the games in which you should complete the tasks.
4. Some events have time limit so those events/games should do within the given time.
5. Round 1 consists of easy games and in those games, few participates must perform task.
6. In round 2, all the participates must work together and coordinate with each other to complete the task.
7. All the games have their own different rules and regulations that will made you understand before the game starts.
8. Every team must maintain discipline near the field.
9. No cheating or misuse of materials should be done.