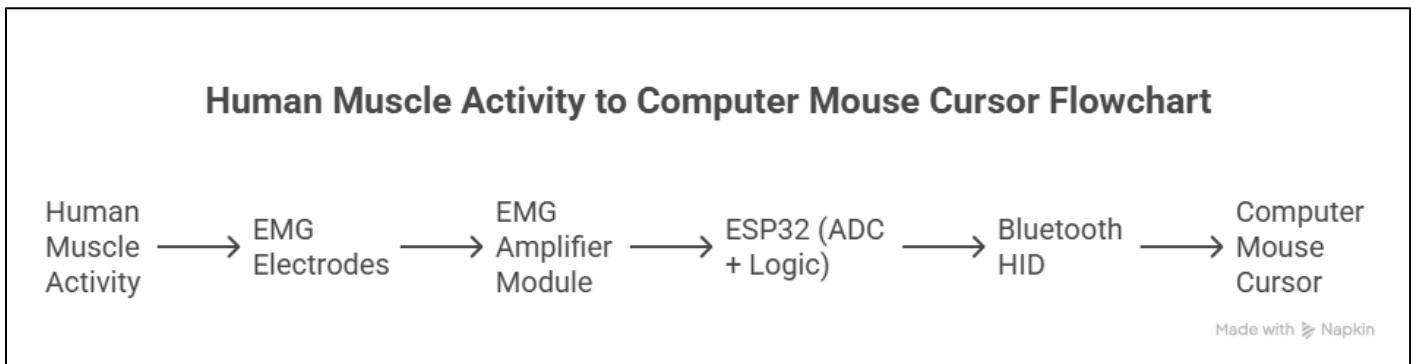


Neurovex

- **HANDS-FREE MOUSE CONTROL USING EMG & ESP32**

- **WHAT YOU ARE BUILDING (ONE-LINE)**

A hands-free mouse system where facial muscle activity (blink / jaw movement) is detected using EMG electrodes, processed by ESP32, and sent to a computer as Bluetooth mouse commands.



COMPONENTS USED (WRITE THIS IN REPORT)

Component	Purpose
EMG Electrodes	Capture muscle bio-signals
EMG Amplifier Module	Amplify weak signals
ESP32 Dev Board	Processing + Bluetooth
Jumper Wires	Interconnections
Laptop	Cursor display

WHY EMG (EXAMINER LOGIC)

- EMG signals are stronger than EEG
- Easy to detect blink & jaw movement
- Safe, non-invasive
- Highly reliable
- Ideal for assistive technology

HARDWARE INTERFACING (MOST IMPORTANT)

EMG MODULE → ESP32 CONNECTION

EMG Module Pin ESP32 Pin

VCC 3.3V

GND GND

OUT GPIO 34 (ADC)

GPIO 34 is input-only → perfect for EMG

ELECTRODE PLACEMENT (DRAW THIS)

Use 3 electrodes:

Electrode Placement

+ Forehead

- Near eye / cheek

GND Ear / neck

Detects:

- Blink → short spike
- Jaw clench → long spike

ELECTRICAL WORKING (CLEAR CONCEPT)

1. Muscle movement generates micro-voltage
2. Electrodes capture signal
3. EMG module amplifies signal
4. ESP32 ADC reads 0–4095
5. Logic compares thresholds
6. Bluetooth command sent

ESP32 AS A MOUSE (KEY CONCEPT)

7. ESP32 uses Bluetooth HID profile.
8. Laptop detects ESP32 as:
9.  “Bluetooth Mouse”
10. No driver required.

MOUSE COMMANDS (YOU MUST REMEMBER)

Cursor Movement

bleMouse.move(X, Y);

X Movement

+ Right

- Left

Y Movement

+ Down

- Up

Mouse Click

bleMouse.click(MOUSE_LEFT);

bleMouse.click(MOUSE_RIGHT);

SIGNAL → ACTION MAPPING (EXAM GOLD)

EMG Signal Mouse Action

Short spike (blink) Left Click

Long spike (jaw) Right Click

Light muscle activity Move Right

Strong activity Move Left

No activity Stop

FULL WORKING CODE (REFERENCE)

You already have the **complete working code** I gave earlier.

That code:

- Reads EMG
- Applies thresholds
- Sends mouse movement
- Sends mouse clicks

(This is sufficient for final-year project.)

DEMO PROCEDURE (WRITE THIS)

1. Power ESP32 via USB
2. Wear electrodes
3. Pair Bluetooth “EMG_Mouse”
4. Blink → Left click
5. Jaw clench → Right click
6. Muscle tension → Cursor moves

SAFETY (VERY IMPORTANT FOR VIVA)

The system is non-invasive and passive. It only senses muscle bio-potentials and does not inject any current into the human body. Operating voltage is limited to 3.3V.

APPLICATIONS (WRITE 3–4)

- Assistive technology for disabled users
- Hands-free computer control
- Human-computer interaction
- Biomedical signal processing research

LIMITATIONS (EXAMINER LOVES THIS)

- Limited precision
- Noise sensitivity
- Requires calibration

- Not suitable for complex tasks

FUTURE SCOPE

- AI-based classification
- Cursor up/down control
- Gesture-based scrolling
- EEG integration