Pratik Ghule

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PROFESSIONAL EXPERIENCE

<u>Msc Project Trainee at SAMEER at IIT Bombay</u> | (Society of Applied Microwave Electronics Engineering and Research) | remote and oncampus Jun 2020 – June 2021

[python, electronics, audio files, encryption]

- ★ Convert audio files to different types of file formats
- → Design and built a GUI for the stand alone software

JPMorgan Virtual Software Development Internship | JPMorgan Chase | remote

Jun 2020

[Git, ReactJS, NodeJS,]

- Establishing Financial Data Feeds
- ★ Frontend Web Development
- → Data Visualization with Perspective

Game Development Internship | Kidaura pvt ltd | Nashik, India

Oct 2020 - Jan 2020

[Unity3D, C#, JQUERY, LINQ]

- + Build 2D & 3D games using Unity3D on multiple platforms. (cube game, dodge block).
- ★ Contributed on live project "Screen Play"
- → Meets and discussions with Design team.
- Data gathering of user and sending to cloud for analysis of early age autism in kids.
- → Use of API and API Programming.

EDUCATION

Bytco college, Nashik	Jun 2019 – Jun 2021
M.sc in Computer Science	SGPA- 9.4 /10
Bytco college, Nashik	Jun 2016 – Jun 2019
B.sc in Computer Science	Percentage- 67%
Progressive college of Science & Commerce, Nashik	Jun 2014 – Jun 2016
HSC (intermediate)	Percentage- 55%

TECHNICAL SKILLS

- → Programming Languages: C, C++, C#, Java, Python
- ♦ Web Technologies: HTML, CSS, JavaScript, AngularJS, ReactJS, NodeJS
- → Databases: MySQL, NoSQL, MongoDB, Neo4J (GraphDB)
- → IDEs: Visual Studio, Netbeans, Eclipse, IntelliJ, Git, Android Studio

PROJECTS

College Notice Board Android App

Mar 2020

- → Used Google Firebase
- → Twillio for SMS
- → Google admob for mobile ads
- ✦ Learned kotlin

Weather Web App Mar 2020

- ◆ Used "openweathermap" API (open source api)
- → Used ReactJS (learned from 2 videos and some websites)

Weather Android App

Personal Projects

Mar 2020

- → Used "openweathermap" API (open source api)
- → Coded in both Java & Kotlin

Projects in game development internship

Nov 2019- Dec 2019

- <u>Cube Game</u> A cube on a racing track which was later developed till car with increasing levels while doing internship
- Dodge Block A block which had to dodge it from random falling blocks to earn points

→ Github Page – www.pratikghule.github.io

Mar 2020

ACHIEVEMENTS & RESPONSIBILITIES

+ Bsc CS 2nd year University Exam; Outoff marks in maths paper at university exam;

Jun 2017-18

Google Foobar Contest (Google's secret hiring contest); Completed all the 5 levels of Foobar;

May'20