D19-A Dictionary stores keywords & its meaning. Provide facility for adding new keywords, deleting keywords, updating values of any entry. Provide facility to display whole data sortedin ascending/ Descending order. Also find how many maximum comparisons may require for finding any keyword. Use Height balance tree and find the complexity for finding a keyword

```
#include<iostream>
using namespace std;

class node
{
public:
        string key;
        string meaning;
        node *left;
        node *right;
};

class AVL
{
        node *root;
      public:
              AVL()
              {
                      root=NULL;
              }

               void create();
               node* insert(node *cur,node *temp);
              node* balance(node *temp);
              int dif(node *temp);
              int height(node *temp);
```

```
        int maximum(int a,int b);

        node* LL(node *par);
        node* RR(node *par);
        node* LR(node *par);
        node* RL(node *par);

        void ascending(node *temp);
        node* delete_n(node *root,string key1);
        void deleten();

        node* extractmin(node *t);
      void descending(node *temp);
      void display();
      bool search(node *cur,string key1);
      void search_value();
};

void AVL::create()
{
    char answer;
    node *temp;
    do
    {
        temp=new node();
        cout<<"\n Enter the keyword:";
        cin>>temp->key;
        cout<<"\n Enter the meaning:";
        cin>>temp->meaning;
        temp->left=temp->right=NULL;

            root=insert(root,temp);

        cout<<"\n Do you want to add another word?(y/n)";
        cin>>answer;
```

```
        }
        while(answer=='y'||answer=='Y');
}


node* AVL::insert(node cur,node temp)
{
        if(cur==NULL)
        {
                return temp;
        }
        if(temp->key<cur->key)
        {
                cur->left=insert(cur->left,temp);
                cur=balance(cur);
        }
        else if(temp->key>cur->key)
        {
                cur->right=insert(cur->right,temp);
                cur=balance(cur);
        }
        return cur;
}

node* AVL::balance(node *temp)
{
        int bal;
        bal=dif(temp);

        if(bal>=2)
        {
                if(dif(temp->left)<0)
                        temp=LR(temp);
                else
                        temp=LL(temp);
```

```
        }
        else if(bal<=-2)
        {
                if(dif(temp->right)<0)
                        temp=RR(temp);
                else
                        temp=RL(temp);
        }
        return temp;
}


int AVL::dif(node *temp)
{
        int l,r;
        l=height(temp->left);
        r=height(temp->right);
        return(l-r);
}

int AVL::height(node *temp)
{
        if(temp==NULL)
                return(-1);
        else

return(max(height(temp->left),height(temp->right))+1);
}

int AVL::maximum(int a,int b)
{
        if(a>b)
                return a;
        else
                return b;
```

```
}

node* AVL::LL(node *par)
{
        node *temp,*temp1;
        temp=par->left;
        temp1=temp->right;
        temp->right=par;
        par->left=temp1;
        return temp;
}

node* AVL::RR(node *par)
{
        node *temp,*temp1;
        temp=par->right;
        temp1=temp->left;
        temp->left=par;
        par->right=temp1;
        return temp;
}

node* AVL::LR(node *par)
{
        par->left=RR(par->left);
        return(LL(par));
}

node* AVL::RL(node *par)
{
        par->right=LL(par->right);
        return(RR(par));
}

void AVL::ascending(node *temp)
```

```
{
	if(temp!=NULL)
	{
		ascending(temp->left);
		cout<<"\n\t"<<temp->key<<" : "<<temp->meaning;
		ascending(temp->right);
	}
}

void AVL::descending(node *temp)
{
	if(temp!=NULL)
	{
		descending(temp->right);
		cout<<"\n\t"<<temp->key<<" : "<<temp->meaning;
		descending(temp->left);
	}
}


void AVL::display()
{
	cout<<"\n The keywords in ascending order are : \n";
	ascending(root);
	cout<<"\n The keywords in descending order are : \n";
	descending(root);
}

bool AVL::search(node *cur,string key1)
{
	 if(cur)
	 {
		if(cur->key==key1)
			return true;
		if(cur->key>key1)
```

```
                return search(cur->left,key1);
            else
                return search(cur->right,key1);
        }
        return false;
}

void AVL::search_value()
{
        string key2;
      cout<<"\n Enter the keyword you wish to search : ";
      cin>>key2;
      if(search(root,key2))
           cout<<"\n The entered keyword is present in the AVL
tree";
      else
           cout<<"\n The entered keyword is not present in the
AVL tree";
}


node* AVL::delete_n(node* cur,string key1)
{
   if ( !cur)
        return cur;
   if ( key1 < cur->key )
      cur->left = delete_n(cur->left, key1);

   else if( key1 > cur->key )
      cur->right = delete_n(cur->right, key1);

   else
   {
      node *l = cur->left;
      node *r = cur->right;
```

```
        delete cur;
        if ( !r )
          return l;
        node *m=r;

        while(m->left)
          m=m->left;
        m->right = extractmin(r);
        m->left = l;
        return balance(m);
    }
    return balance(cur);
}

    node* AVL::extractmin(node *t)
    {
        if ( !t->left )
        return t->right;
        t->left = extractmin(t->left);
        return balance(t);
    }

void AVL::deleten()
{
         string key;
         cout<<"\n Enter the keyword to be deleted : ";
         cin>>key;
         root=delete_n(root,key);
}

int main()
{
  char c;
  int ch;
  AVL a;
```

```
 do
 {
    cout<<"**********************************";
        cout<<"\n 1.Insert a keyword in AVL tree.";
        cout<<"\n 2.Display the AVL tree.";
        cout<<"\n 3.Search a keyword";
        cout<<"\n 4.Delete a keyword.";
        cout<<"\n Enter your choice : ";
        cin>>ch;
        switch(ch)
        {
        case 1 : a.create();
          break;
        case 2 : a.display();
          break;
        case 3 : a.search_value();
          break;
        case 4 : a.deleten();
          break;
        default : cout<<"\n Wrong choice ! ";
        }
        cout<<"\n Do you want to continue? (y/n): ";
        cin>>c;
        }
        while(c=='y'||c=='Y');
 return 0;
}
```