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## ruperiment no-7

Aim - Implement binary tree using linked list & perform recursive traversals.

Tree represents the nodes connected by edges also a class of graphs that is acyclic is tes med as trees. Let us now discuss an important class of graphs called trees and its associated terminology.

Trees are useful in describing any structure that involves hierarchy familiar examples of such structures are family trees, the hierarchy of positions in an

organization, and so on.

Binary Tree

Binary Tree

A binary tree is made of nodes, where each node contains a "left"
reference, a "right" reference, and a data element. The topmost node in the tree

Every node (encluding a root) in a tree is connected by a directed edges from exactly one other node. This node is called parent. On the other hand, each node can be connected to arbitracy number of nodes, called children Nodes with no children are called leaves, or enternal nodes. Nodes which are not leaves are called internal nodes. Nodes with the Same parent are called Siblings.

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## Insert Operation

The very first insection creates the trees. Afterwards, whenever an element is to be insected first locate its proper location. Start searching from the root nodes, then if the data is less than the key value, search for the empty location in the left subtree a insect the data. Otherwise, search for the lempty location in the right subtree a insect the data.

Traversals

A traversal is a process that visits all the nodes in the tree. Since a tree is a monliners data structure, there is no unique traversal We will consider several traversal algorithms with we gray in the following two kinds.

· depth-first traversal

· Breadth-first traversal

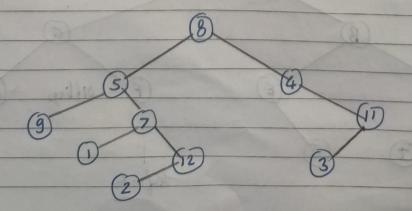
There are three different types of depth-first traversals:

· PoeOsder traversal - Visit the parent first & then left of right children;

· Bost Order traversal-Visit left child, then the parent of the right child;

present; and mosting or our below one would on their is

These is only one kind of breadth-first traversal- the level order traversal. This traversal visits nodes by levels from top to bottom & from left to right. As an example consider the following tree and its four traversals:



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Algorithm:

Algorithm to insert a node:

Step 1 - Search for the node whose childrensis to be inserted. This is a node at some level i, I a node is to be inserted at the level i+1 as either its left child or right child. This is the node after which the insertion is to be made

Step 2 - Link a new node to the nodes that becomes its parent node, that is, either the habild or the Rahild.

Algorithm to traverse a tree:

· Inorder traversal

Until all nodes are traversed -

Step 1 - Recursively traverse left sultree. Step 2 - Visit root node

Step 3 - Recursively traverse right subtree.

Until all nodes are traversed

Step 1 - Visit root node.

Step 2 - Recursively to a verse left subtree.

Step 3 - Recursively traverse right subtree.

Post order

Until all nodes are traversed -

Step - Recursively traverse left subtree.

Step 2 - Recursively traverse right subtree

Steps. Visit voot node

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	Algorithm to copy one tree into another tree:	Algorithm:	
	Step 1- 46 (Root = = Null)	at making the	
	Then return Null		
	Step 2 - Trop = New Tree Node	Aft- Ses	
	Step 3 - Trip -> Lchild = Tree Copy (Root -> 2 child);	ladiples	
	Step 2 - Trop = New Tree Node Step 3 - Trop > Lichild = Tree Copy (Root -> 2 child); Step 4 - Trop > Richild = Free Copy (Root -> Richild);	sight this T	
1	origh 5 - Imp - Vala = Then return		
0	of a new nice to the miles that becomes its parent will	Step 2 - Li	
-	Outcome:	ather the t	
-	Mean Object oriented programming features.		
The same of	Outcome: Learn Object oriented programming features. Under stand & implement different operations on tree & binory	tore.	
	Conclusion: Thus we have studied the implementation of various Bin	ary tree ope	sations.
	who are transmission	We that	
	soively traverse left subtree:	Stople (Kein	
	and the state of t	Stepse Visit	
	sively toward sight haltines.	Map 2 - Hall	
	AND THE PROPERTY OF THE PARTY O		
1	I to the second of the second	Viseries II	
	Wall Car College Colle	The state of the state of	

toward left subtree.

Make all rade are true

```
#include <iostream>
using namespace std;
struct tree
    tree *1, *r;
    int data;
} *root = NULL, *p = NULL, *np = NULL, *q;
void create()
    int value, c = 0;
    while (c < 7)
         if (root == NULL)
             root = new tree;
             cout << "Enter value of root node\n";</pre>
             cin >> root->data;
             root->r = NULL;
             root->1 = NULL;
         else
             p = root;
             cout << "Enter value of node\n";</pre>
             cin >> value;
             while (true)
                  if (value < p->data)
                      if (p->1 == NULL)
                           p->1 = new tree;
                           p->data = value;
                           p \rightarrow 1 = NULL;
                           p \rightarrow r = NULL;
                           cout << "Value entered in left\n";</pre>
                           break;
                      else if (p->1 != NULL)
                           p = p \rightarrow 1;
                  else if (value > p->data)
                       if (p->r == NULL)
                           p->r = new tree;
                           p = p \rightarrow r;
                           p->data = value;
                           p->1 = NULL;
                           p \rightarrow r = NULL;
```

```
cout << "Value entered in right\n";</pre>
                          break;
                      else if (p->r != NULL)
        C++;
void inorder(tree *p)
    if (p != NULL)
        inorder(p->1);
        cout << p->data << endl;</pre>
        inorder(p->r);
void preorder(tree *p)
    if (p != NULL)
        cout << p->data << endl;</pre>
        preorder(p->1);
        preorder(p->r);
void postorder(tree *p)
    if (p != NULL)
        postorder(p->1);
        postorder(p->r);
        cout << p->data << endl;</pre>
int main()
    create();
    cout << "Printing traversal in inorder\n";</pre>
    inorder(root);
    cout << "Printing traversal in preorder\n";</pre>
    preorder(root);
    cout << "Printing traversal in postorder\n";</pre>
    postorder(root);
    return 0;
```

## Output-

