

PRATIK MUNGARAVADI

Software Developer

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Bengaluru, India

SUMMARY

Motivated Software Developer with a strong foundation in Java, Python, and JavaScript. Experienced in designing responsive, AI-integrated web applications and deploying cloud-native database solutions using Microsoft Azure. Seeking to leverage analytical problem-solving skills and full-stack expertise to drive impactful software projects.

EDUCATION

Master of Computer Applications

NEW HORIZON COLLEGE OF ENGINEERING

2027 Bengaluru, India

Bachelor of Computer Applications

KLE's GH BCA College

2025 Haveri, India

Higher Secondary Certificate

KLE's GH PU College

2022 Haveri, India

Secondary School Certificate

St. Ann's High School

2020 Haveri, India

CERTIFICATIONS

Game development Certificate [UDEMY]

Full Stack Development Using Java [Seminarroom Education Pvt.Ltd]

Introduction to Modern Ai [Cisco Networking Academy]

INTERESTS

Art: I enjoy expressing creativity through various art forms.

Learning New Things: I actively seek to expand my knowledge and skills across various subjects.

Playing Games: Enthusiastic about cricket, carrom, and online video games.

Photography I enjoy capturing moments and scenery, which helps me appreciate the surrounding beauty.

LANGUAGES

English (Advanced)

Hindi (Native)

Kannada (Native)

Soft Skills

Adaptability

Strong Work Ethic:

Effective Communication

Analytical Thinking

PROJECTS

FilmyAdda

A responsive OTT web application using HTML, CSS, and JavaScript integrated with Microsoft Azure for database management. Implemented dynamic content filtering to deliver personalized video streams based on specific regional language preferences.

TextFlow

Built a front-end text analysis and formatting tool with real-time string manipulation features (uppercase, lowercase, space removal). Enhanced user experience by integrating clipboard functionality and a dynamic Light/Dark theme toggle.

FlappyBird

Engineered a classic 2D arcade game using Python, featuring custom gravity physics, dynamic obstacle rendering, and accurate collision detection. Built as a practical application for a Game Development certification.

Technical Skills

Languages

C Programming (Proficient)

Java (Proficient)

Python (Intermediate)

JavaScript (Intermediate)

HTML5 & CSS3 (Intermediate)

DBMS (Fundamental)

Developer Tools

VS Code Git

GitHub

Design

Figma Canva