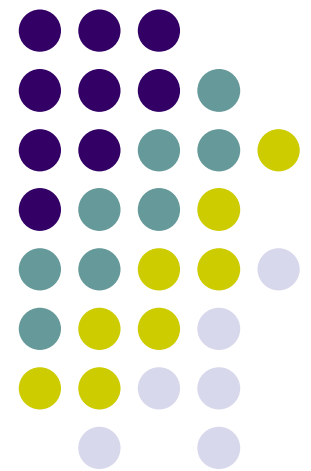
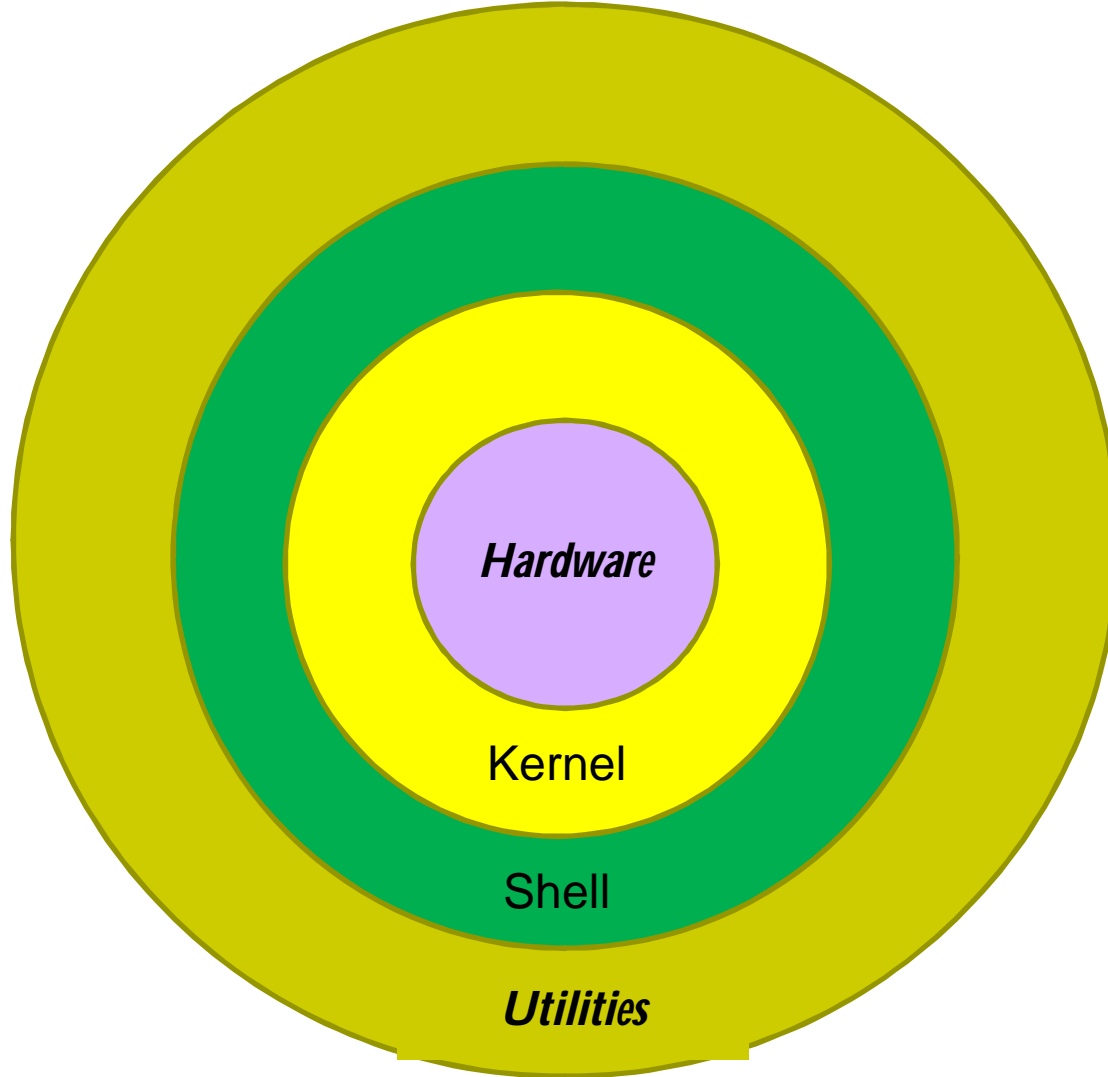


Shell Programming

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What is Shell Scripting?

- *Script written for a shell or command line interpreter of an OS*
- *Different Command Line Interfaces - Unix **Shell**, Windows **PowerShell** , MS-DOS **command.com***
- *Whatever that can be entered at the shell can be grouped together and written in a shell script like batch jobs*
- *Different Unix shells – Bourne (known as **sh**; Stefen Bourne AT&T labs), **bash** (Bourne again), **csh** (Bill Joy @ Berkley), **tcsh**, **ksh** (David Korn)*

Shells



C

Korn

Borne

GNU

Bash



- *Know your shell*

\$ echo \$SHELL



Comments and Variables

- *Comments in Shell start with # and goes until end of line*
- *Assign a variable*
 - *variable=value*
- *Accessing a variable*
 - *\$variable*
- *To separate variable from attached text use {}*
Num=13
echo "It's \${Num}th April today"



Variables

- *Must begin with an alphabet or underscore*
- *Can contain (a to z, A to Z, 0 to 9 and _);*
- *Case sensitive*
 - *no and No are different*
- *Do not use ? , * or some punctuation marks in variable names*



Variables

A variable can be made read-only by using "readonly" command e.g Name="Shell"

readonly Name

Name="Bash"

will generate an error

- *Readonly variable is equivalent to the constant once its declared readonly.*
- *Unset can be used to convert it back to modifiable variable*



Variable Types

- ***Local Variables*** - variables that are present in the current instance of a shell. These will not be available to the programs started by the shell, if they are declared on the command prompt.
- ***Environment Variables*** - Environment variables are available to its child processes as well.
- ***Shell Variables*** - Special variables that are set by the shell and are required for proper functioning of the shell.



Variables Cont..

- *All the global environment variables (ENV) can be viewed using*
`$ printenv`
- *Displays global as well as local environment variables*
`$ set`
- *Displays all global environment variables*
`$ env`



Variables Cont..

- *To set any environment variable*

\$ *export Name=value*

\$ *set Name=value*



Variables Cont..

- *User wide ENVs are set and configured in*
 - *~/.bashrc*
 - *~/.bash_profile*
 - *~/.bash_login*
 - *~/.profile*
- *System wide ENVs can be configured in*
 - */etc/environment*
 - */etc/profile*
 - */etc/profile.d/*
 - */etc/bash.bashrc*

Commonly used environment variables



- \$ *USER* - Gives current User's name
- \$ *PATH* –provides the list of search path
- \$ *PWD* – current working directory
- \$ *HOME* – path of home directory
- \$ *HOSTNAME* – gives the name of the host
- \$ *LANG* – language of the editor
- \$ *EDITOR* – name of the default file editor
- \$ *UID* – User ID
- \$ *SHELL* – current shell



Special Variables

<i>Variable</i>	<i>Meaning</i>
<i>\$0</i>	<i>File name of the current script</i>
<i>\$n</i>	<i>Here n is an integer which corresponds to the position of an argument at command line</i>
<i>\$#</i>	<i>No of arguments supplied to the script</i>
<i>\$?</i>	<i>Exit status of the last command executed</i>
<i>\$\$</i>	<i>Process number of the current shell.</i>
<i>\$!</i>	

Comparators



<i>Separator</i>	<i>Meaning</i>
<i>-lt</i>	<i>Less than</i>
<i>-gt</i>	<i>Greater than</i>
<i>-le</i>	<i>Less than or equal to</i>
<i>-ge</i>	<i>Greater than or equal to</i>
<i>-e or =</i>	<i>Equal to</i>
<i>-ne or !=</i>	<i>Not equal to</i>

String comparators



<i>Comparator</i>	<i>Meaning</i>
<code>=</code>	<i>Equal to</i>
<code>!=</code>	<i>Not equal to</i>
<code><</code>	<i>Sort string in ascending</i>
<code>></code>	<i>Sort string in descending</i>



Control Structures – if

```
if .....; then  
elseif....;then  
  
.....  
else  
  
.....  
fi
```

Conditions to be tested inside if are written in []



Example for if

```
if [ "$SHELL" = "/bin/bash" ]; then  
    echo "your login shell is the bash (bourne again shell)"  
else  
    echo "your login shell is not bash but $SHELL"  
fi
```

While loop

while [test condition]

do

. . .

. . . .

done





Example while

```
flag=true
```

```
while [ "$flag" = true ]
```

```
do
```

```
    read choice
```

```
    echo $choice
```

```
if [ "$choice" = 'Y' ]; then
```

```
    flag=true
```

```
    echo "continuing"
```

```
else
```

```
    flag=false
```

```
fi
```

```
done
```

Case statement



```
case ... in  
...) action on the match;;  
esac
```



Example for Case

*echo "Enter a number
between 1 and 10. "*

read NUM

case \$NUM in

1) echo "one" ;;

2) echo "two" ;;

3) echo "three" ;;

4) echo "four" ;;

5) echo "five" ;;

6) echo "six" ;;

7) echo "seven" ;;

8) echo "eight" ;;

9) echo "nine" ;;

10) echo "ten" ;;

**) echo "INVALID
NUMBER!" ;;*

esac



For loop

for i in {0..4} *or for i in somerange*
do
...
...
done

- *Conditional exit in for loop - break*



Example of for

```
for i in {0..10}  
do  
  echo $i  
done
```

```
for i in {0..10..3}  
do  
  echo $i  
done
```




Example for

```
for (( i=1; $i<=5; i++ ))  
do  
    echo $i  
done
```



Functions

```
function name()  
{...  
}
```

- *Calling a function –
use only functionname*
- *Local variables – declare using “local” keyword*



Example of functions

```
display()
{
    local local_var=100
    global_var=blessen
    echo "local variable is $local_var"
    echo "global variable is
$global_var"
}
```

```
echo
"===== "

display
echo
"=====outside===== "

echo "local variable outside
function is $local_var"

echo "global variable outside
function is $global_var"
```



THANK YOU