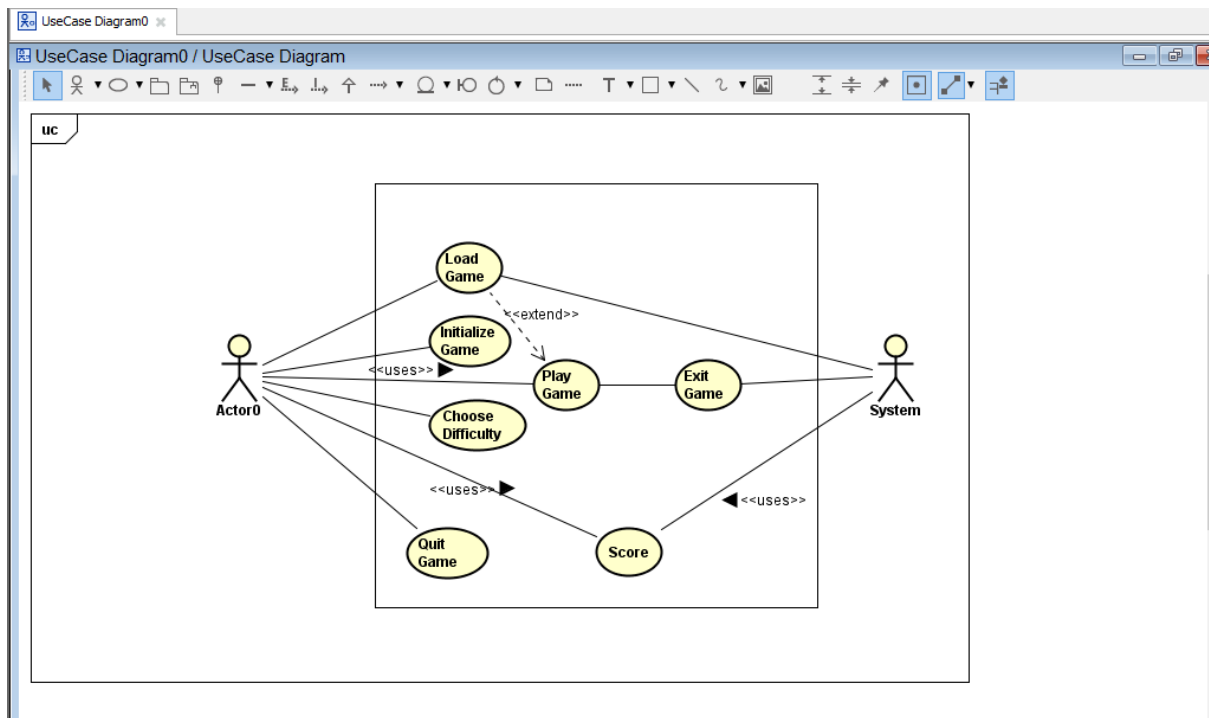


Use Case Overview Diagram



Explanation

In this use case overview diagram, the actor in this system is the user who is playing the game. The system is the actual game that we interact with.

- The user can load the game by launching the application.
- The user can initialize the game.
- User can set difficulty of the game by selecting the options for level.
- User has a way to quit the game.
- By setting the options, user can start playing a game.
- As user plays the game, a scorecard is maintained to display the progress.
- After a player dies, game gets over.