

Jetson Nano Peripheral Testing

1. Camera Testing

The Jetson Nano supports both USB cameras and MIPI-CSI cameras.

1.1. Test USB Camera

Prerequisites:

- A functional USB camera.
- The v4l-utils package installed on your Jetson Nano.
 - `sudo apt update`
 - `sudo apt install v4l-utils`

Steps:

- 1. Connect the USB Camera:**
- 2. List USB Devices to Verify Connection:**
 - a. Open a terminal and run: `lsusb`
- 3. Identify Camera Device Node:**

Run the following command to list all video devices: `ls /dev/video*`

Output -



1.2. Test MIPI-CSI Camera (IMX219)

Purpose: To verify the functionality of a MIPI-CSI camera, commonly the Raspberry Pi Camera Module V2 (IMX219 sensor), which has default driver support on Jetson Nano.

Prerequisites:

- A MIPI-CSI camera (ex – IMX219)

- **Dependency Check:** The Jetson Nano's JetPack SDK includes the necessary drivers for the IMX219 sensor by default. No manual driver installation is typically required for this specific sensor.

Steps:

1. Verify Camera Device Node:

- a. Run: `ls /dev/video*`

2. Test Live Video Stream with `nvgstcapture-1.0`:

This command defaults to the CSI camera if available:
`nvgstcapture-1.0`

2. Display Output Testing

on Nano supports HDMI output. DisplayPort is generally not supported on the Jetson Nano Developer Kit.

1. Test HDMI Output

Purpose: To confirm that the Jetson Nano can successfully output video to an HDMI display.

Prerequisites:

- An HDMI cable.
- An HDMI-compatible monitor or TV.

Steps:

1. **Connect HDMI Cable:** Connect one end of the HDMI cable to the Jetson Nano HDMI port and the other end to your display.
2. **Power On/Reboot Jetson Nano:** If the Jetson Nano is already on
3. **Verify Display Output**



2. DisplayPort Display Check

Important Note: The NVIDIA Jetson Nano Developer Kit does **NOT** support DisplayPort output.

It only has an HDMI port for video output. If your display only has DisplayPort, you will need an active HDMI-to-DisplayPort adapter

3. USB Device Testing

This section covers testing general USB 2.0 peripherals and assessing USB drive speeds.

1. Test USB 2.0 Devices (Keyboard, Mouse)

Purpose: To ensure basic USB peripheral functionality.

Prerequisites:

- A USB keyboard.
- A USB mouse.

Steps:

1. Connect USB Keyboard

2. Connect USB Mouse

- a. **Expected Outcome:** The mouse cursor should appear on the

2. USB Drive Speed Test

Purpose: To measure the read and write speeds of a USB drive connected to the Jetson Nano's USB 3.0 ports.

While the Nano has USB 3.0 ports, the performance will also depend on the USB drive itself and whether it's a USB 2.0 or USB 3.0 device.

1. Using `lsusb -t` (tree format, shows speed)

```
: lsusb -t
```

Output :

```
/: Bus 02. Port 1: Dev 1, Class=root_hub, Driver=tegra-xusb/4p, 5000M
|__ Port 1: Dev 2, If 0, Class=Hub, Driver=hub/4p, 5000M
```

```
/: Bus 01. Port 1: Dev 1, Class=root_hub, Driver=tegra-xusb/5p, 480M
|__ Port 3: Dev 4, If 0, Class=Hub, Driver=hub/5p, 480M
```

- 5000M = **USB 3.0**
- 480M = **USB 2.0**

4. Storage Performance Testing

This section focuses on the performance of the microSD card, which is the primary storage for the Jetson Nano Developer Kit.

1. Test MicroSD Card Performance

Purpose: To assess the read and write speeds of the microSD card, which directly impacts system responsiveness and application loading times.

Prerequisites:

- A microSD card inserted into the Jetson Nano.

Steps:

1. Identify MicroSD Card Device:

- a. The root filesystem is typically on /dev/mmcblk0p1 (for microSD). You can confirm with lsblk.

5) GPIO Header Interfaces (40 pin)

1) GPIO - Blink LED Test

GPIO stands for General Purpose Input/Output

It is a flexible interface on microcontrollers and development boards (like Jetson Nano)

Use of controlling or reading digital signals from external hardware.

Hardware:

- 1x LED
- 1x 330Ω resistor (Storing data temporarily during calculations or data transfers).
- Connect **GPIO pin 12 (physical pin 32)** to the LED + resistor
- jumper wires (Male-to-Female or Male-to-Male) 2-3
- breadboard

Wiring:

- Jetson pin 32 → LED anode (-)
- LED cathode (+) → GND - pin 6

Test Script:

```
import Jetson.GPIO as GPIO

import time

GPIO.setmode(GPIO.BOARD) # or GPIO.BCM if using GPIO
numbers directly

led_pin = 12 # Physical Pin 12 = GPIO18

GPIO.setup(led_pin, GPIO.OUT)

print("Blinking LED... Press Ctrl+C to stop.")
```

```
try:
    while True:
        GPIO.output(led_pin, GPIO.HIGH) # LED ON
        time.sleep(1)
        GPIO.output(led_pin, GPIO.LOW) # LED OFF
        time.sleep(1)
except KeyboardInterrupt:
    print("Stopping...")
finally:
    GPIO.cleanup() # Reset GPIO state
```

- **Running the test**

1. **Install the GPIO library** (run once):

```
sudo apt update
sudo apt install python3-pip
sudo pip3 install Jetson.GPIO
```

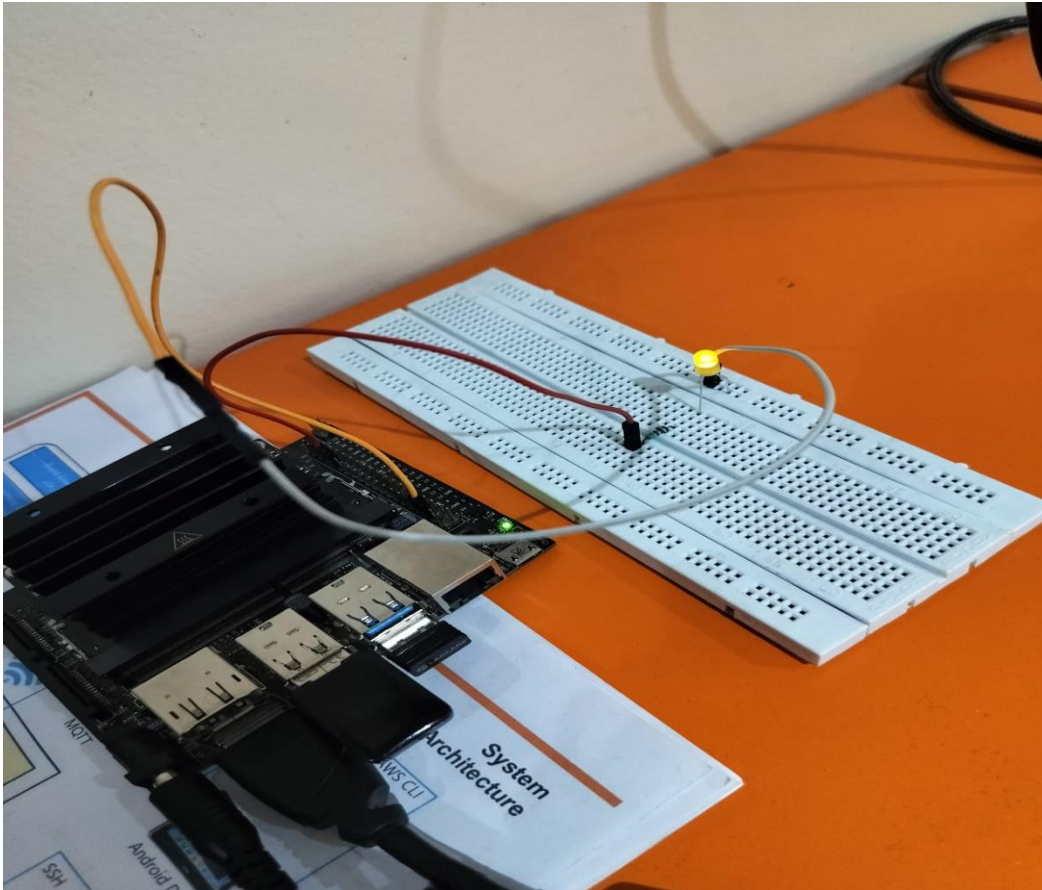
2. **Make the script executable:**

```
chmod +x test.py
```

3. **Run it:**

```
python3 test.py
```

- **Output -**



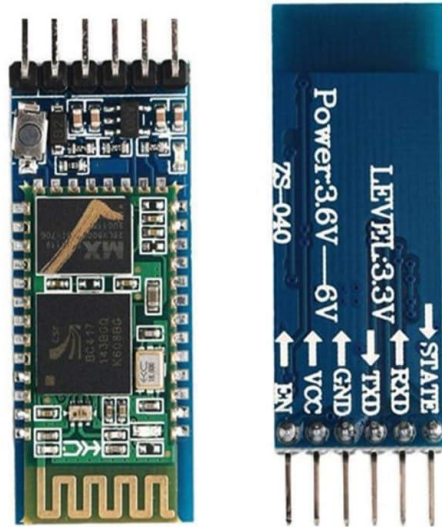
2) UART Loopback Test (Bluetooth)

Universal Asynchronous Receiver/Transmitter

A) Bluetooth -

- Jetson Nano
- **HC-05 Bluetooth Module** (3.3V logic recommended)

- Jumper wires



HC-05 Bluetooth Module

- **Wiring HC-05 to Jetson**

HC-05Pin	Jetson Nano Pin
TX	RX (Pin 10)
RX	TX (Pin 8)
GND	GND (Pin 6)
VCC	5V (Pin 2 or 4)

Step 1: Enable UART

```
sudo /opt/nvidia/jetson-io/jetson-io.py
```

Step 2: Test Bluetooth Serial

After pairing HC-05 with a phone/PC:

1. Open a serial terminal on your phone
2. Pair with **HC-05** (default PIN: 1234 or 0000)
3. Connect to the serial and send text.

On Jetson side:

```
import serial
bt = serial.Serial('/dev/ttyTHS1', 9600, timeout=1)

print("Listening for Bluetooth messages...")
try:
    while True:
        data = bt.readline().decode(errors='ignore').strip()
        if data:
            print("Received:", data)
            bt.write(f"Echo: {data}\n".encode())
except KeyboardInterrupt:
    bt.close()
```

6) Networking -

1) Test Wi-Fi (USB or dongle)

Step 1. Check if Wi-Fi dongle is detected

Plug in the USB Wi-Fi dongle, then run: `lsusb`

You should see an entry like:

Bus 001 Device 004: ID 0bda:8179 Realtek Semiconductor Corp.
RTL8188EUS 802.11n Wireless Network Adapter

Step 2. Check network interface

Run: iwconfig

You should see:

```
wlan0 IEEE 802.11 ESSID:off/any  
      Mode:Managed Access Point: Not Associated
```

2) Test Ethernet -

- **Hardware Setup**

Connect Jetson Nano to your **router/switch/modem** using a standard **RJ45 Ethernet cable**.

- **Check Ethernet Connection Status**

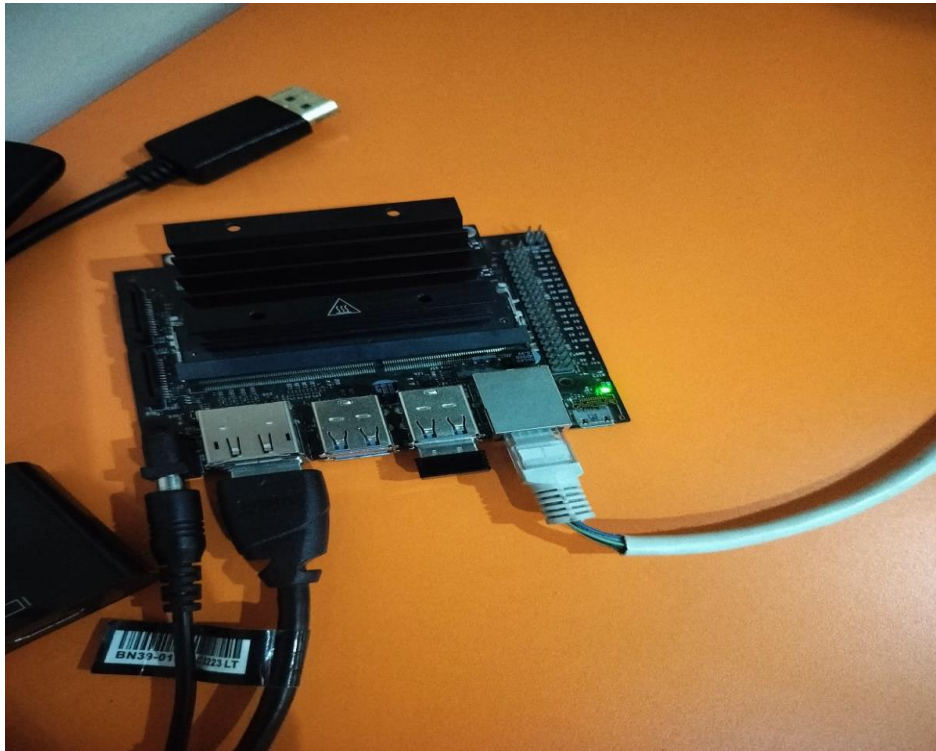
Check via Terminal: Ifconfig

- **Test Network Connectivity**

Ping Gateway or Internet: `ping -c 4 8.8.8.8`

- **Get Interface Name and Details**

`nmcli device status`



- **To transfer a file using Ethernet between two devices (like Jetson Nano to Laptop/PC) - Using Python Socket**

- **Client.py (laptop/pc)**

```
import socket import os
```

```
file_path = './recording.py'
```

```
print("Current directory:", os.getcwd()) print("File exists:",  
os.path.isfile(file_path)) print("Readable?", os.access(file_path,  
os.R_OK))
```

```
jetson_ip = '192.168.1.92' # Use correct Jetson IP
```

```
try: with open(file_path, 'rb') as f: print(f'Sending {file_path}...') s =  
socket.socket() s.connect((jetson_ip, 5001))
```

```
while True:
```

```
    data = f.read(1024)
```

```
    if not data:
```

```
        break
```

```
    s.send(data)
```

```
s.close()
```

```
print("File sent successfully.")
```

```
except Exception as e: print(f"ERROR: {e}")
```

- **Server.py (jetson nano)**

```
import socket import os
```

```
save_path = './received_recording.py'
```

```
print("Will save to:", os.path.abspath(save_path))
```

```
s = socket.socket() s.bind(('0.0.0.0', 5001))
```

```
s.listen(1) print("Waiting for connection...")
```

```
conn, addr = s.accept() print(f"Connected by {addr}")
```

```
with open(save_path, 'wb') as f:
```

```
    print("Receiving file...")
```

```
    while True: data = conn.recv(1024)
```

```
        if not data:
            break

    f.write(data)

conn.close() print(f"File received and saved to {save_path}")
```

7) Software APIs

1) OpenCV camera stream (Capture Recording, Snapshot)

An OpenCV camera stream refers to real-time video capture using a camera via OpenCV's `cv2.VideoCapture()` interface.

a) Capture Recording -

```
'''
Controls:
- Press R (uppercase only) to start recording (saves to a new timestamped folder)
- Press S to stop recording
- Press q or ESC to quit
'''

import cv2 #camera access and video writing.
import os #Used for path operations
import pathlib #file path
import datetime #Current timestamp
import time

# ----- Configuration ----- #
CAM_ID = 0 # Camera index Usually /dev/video0
FRAME_SIZE = (1280, 720) # Width x Height
DEFAULT_FPS = 20 #30 # Default fallback FPS (Frame Per Second)
ROOT_SAVE_DIR = pathlib.Path("/home/jetson/DMS/Recording/videos")
FOURCC = cv2.VideoWriter_fourcc(*"mp4v") # Output code
```

```

# ----- #

# Use V4L2 backend to avoid GStreamer issues
cap = cv2.VideoCapture(CAM_ID, cv2.CAP_V4L2)

# Set camera properties
cap.set(cv2.CAP_PROP_FOURCC, cv2.VideoWriter_fourcc(*'MJPG')) #Sets the camera to MJPG format
cap.set(cv2.CAP_PROP_FRAME_WIDTH , FRAME_SIZE[0]) #Sets width, height, and FPS.
cap.set(cv2.CAP_PROP_FRAME_HEIGHT, FRAME_SIZE[1])
cap.set(cv2.CAP_PROP_FPS , DEFAULT_FPS)

# Get actual FPS from camera
actual_fps = cap.get(cv2.CAP_PROP_FPS)
if actual_fps <= 1.0:
    print("Warning: Unable to detect camera FPS, falling back to default:", DEFAULT_FPS)
    actual_fps = DEFAULT_FPS
else:
    print("Detected camera FPS:", actual_fps)

# Verify camera is open, check camera access
if not cap.isOpened():
    print("Error: Cannot open USB camera.")
    exit()

recording = False
writer = None
last_frame_time = time.time()

print("Controls: R=start recording S=stop recording q/ESC=quit")

while True:
    ok, frame = cap.read()
    if not ok:
        print("Warning: Failed to grab frame")
        break

    cv2.imshow("Live USB Camera (R=start, S=stop, q=quit)", frame)

    key = cv2.waitKey(1) & 0xFF
    if key in (ord('q'), 27): # Quit on 'q' or ESC
        break

```



```
# Start recording
if key == ord('R') and not recording:
    now = datetime.datetime.now().strftime("%Y-%m-%d_%H-%M-%S")
    folder = ROOT_SAVE_DIR / now
    folder.mkdir(parents=True, exist_ok=True)
    filepath = folder / f"capture_{now}.mp4"

    writer = cv2.VideoWriter(str(filepath), FOURCC, actual_fps, FRAME_SIZE)
    if not writer.isOpened():
        print("Error: Failed to open video writer.")
        writer = None
    else:
        recording = True
        last_frame_time = time.time()
        print(f"Recording started -> {filepath}")

# Stop recording
if key == ord('S') and recording:
    recording = False
    writer.release()
    writer = None
    print("Recording stopped.")

# Save frame if recording with correct FPS pacing
if recording and writer is not None:
    current_time = time.time()
    if current_time - last_frame_time >= (1.0 / actual_fps):
        writer.write(frame)
        last_frame_time = current_time

# Cleanup
if writer is not None:
    writer.release()
cap.release()
cv2.destroyAllWindows()
print("Program finished.")
```

b) Capture Snapshot-

```
import cv2
import os
import pathlib
import datetime

# ----- Configuration ----- #
CAM_ID = 0
FRAME_SIZE = (1280, 720)
SNAPSHOT_SAVE_DIR = pathlib.Path("/home/jetson/DMS/Recording/snapshots")
# ----- #

cap = cv2.VideoCapture(CAM_ID, cv2.CAP_V4L2)

# Set camera properties
cap.set(cv2.CAP_PROP_FOURCC, cv2.VideoWriter_fourcc(*'MJPG'))
cap.set(cv2.CAP_PROP_FRAME_WIDTH, FRAME_SIZE[0])
cap.set(cv2.CAP_PROP_FRAME_HEIGHT, FRAME_SIZE[1])

if not cap.isOpened():
    print("Error: Cannot open USB camera.")
    exit()

print("Controls: S = snapshot q / ESC = quit")

while True:
    ret, frame = cap.read()
    if not ret:
        print("Warning: Failed to grab frame")
        break

    cv2.imshow("Live USB Camera (S=snapshot, q=quit)", frame)

    key = cv2.waitKey(1) & 0xFF
    if key in (ord('q'), 27): # Quit
        break
```

```
if key == ord('S'):
    now = datetime.datetime.now().strftime("%Y-%m-%d_%H-%M-%S")
    folder = SNAPSHOT_SAVE_DIR / now
    folder.mkdir(parents=True, exist_ok=True)
    filepath = folder / f"snapshot_{now}.jpg"
    cv2.imwrite(str(filepath), frame)
    print(f"Snapshot saved to {filepath}")

cap.release()
cv2.destroyAllWindows()
print("Snapshot program finished.")
```

Output -



2) **Jetson-IO for enabling SPI/UART**

SPI – Serial Peripheral Interface

UART – Universal Asynchronous Receiver-Transmitter

The **Jetson-IO tool** configures the pinmux (alternate functions of GPIO pins) on the 40-pin header for peripherals like **UART, SPI, I2C**, etc.

- **Steps - Enable SPI or UART via Jetson-IO**

Step 1: Launch Jetson-IO Tool

Open a terminal and run: `sudo /opt/nvidia/jetson-io/jetson-io.py`

Step 2: Configure 40-pin Header

In the Jetson-IO UI:

1. Select Configure Jetson 40-pin Header
2. You will see a list of available interfaces, like:
 - a. UART1, UART2, etc.
 - b. SPI1, SPI2
 - c. I2C1, I2C2, etc.

Step 3: Enable UART or SPI

- Use the keyboard to select UART (UART2) or SPI1.
- Press Enter to toggle the interface ON.
- After making changes, select Save and Exit.

Step 4: Reboot to Apply Changes

Sudo reboot

Step 5: Check if SPI/UART is Enabled

For UART: `ls /dev/ttyTHS*`

For SPI: `ls /dev/spidev*`

3) V4L2 camera interface test

To test a V4L2 (Video4Linux2) camera interface on Linux

Step 1: Plug in Your Camera

Ensure the USB camera is connected properly.

Step 2: Check If V4L2 Camera is Detected

Run: `v4l2-ctl --list-devices`

Output -

```
jetson@nano:~$ v4l2-ctl --list-devices
```

```
NVIDIA Tegra Video Input Device (platform:vi):
```

```
/dev/media0
```

```
-----
```

```
Lenovo FHD Webcam Audio (usb-70090000.xusb-2.2):
```

```
/dev/video0
```

```
/dev/media1
```

Step 3: Get Detailed Info -

Run: v4l2-ctl --all -d /dev/video0

Output:

jetson@nano:~\$ v4l2-ctl --all -d /dev/video0

Driver Info:

Driver name : uvcvideo

Card type : Lenovo FHD Webcam Audio

Bus info : usb-70090000.xusb-2.2

Driver version : 4.9.253

Capabilities : 0x84200001

Video Capture

Streaming

Extended Pix Format

Device Capabilities

Device Caps : 0x04200001

Video Capture

Streaming

Extended Pix Format

