

Practical slips Go and iot

Slip 1

//A) Write a program in GO language to accept user choice and print answers

//using arithmetic operators.

```
package main
```

```
import (  
    "fmt"  
)
```

```
func main() {
```

```
    var num1, num2 float64
```

```
    var operator string
```

```
    // Accepting user input
```

```
    fmt.Print("Enter first number: ")
```

```
    fmt.Scanln(&num1)
```

```
    fmt.Print("Enter an operator (+, -, *, /, %): ")
```

```
    fmt.Scanln(&operator)
```

```
fmt.Print("Enter second number: ")
fmt.Scanln(&num2)

// Performing the operation
switch operator {
case "+":
    fmt.Printf("Result: %.2f\n", num1+num2)
case "-":
    fmt.Printf("Result: %.2f\n", num1-num2)
case "*":
    fmt.Printf("Result: %.2f\n", num1*num2)
case "/":
    if num2 != 0 {
        fmt.Printf("Result: %.2f\n", num1/num2)
    } else {
        fmt.Println("Error: Division by zero is not allowed.")
    }
case "%":
    if num2 != 0 {
        fmt.Printf("Result: %.0f\n",
float64(int(num1)%int(num2)))
    } else {
```

```

        fmt.Println("Error: Modulo by zero is not allowed.")
    }
    default:
        fmt.Println("Invalid operator. Please use +, -, *, /, or %.")
    }
}

```

OR

//B) Write a program in GO language to accept n student details like roll_no, stud_name, mark1,mark2, mark3. Calculate the total and average of marks using structure.

```
package main
```

```

import (
    "fmt"
)

```

```

type Student struct {
    RollNo  int
    Name    string
    Mark1   float64
    Mark2   float64
    Mark3   float64
}

```

```
Total    float64
Average  float64
}
```

```
func main() {
    var n int
    fmt.Print("Enter the number of students: ")
    fmt.Scanln(&n)

    students := make([]Student, n)

    for i := 0; i < n; i++ {
        fmt.Printf("\nEnter details for student %d:\n", i+1)
        fmt.Print("Roll No: ")
        fmt.Scanln(&students[i].RollNo)
        fmt.Print("Name: ")
        fmt.Scanln(&students[i].Name)
        fmt.Print("Mark 1: ")
        fmt.Scanln(&students[i].Mark1)
        fmt.Print("Mark 2: ")
        fmt.Scanln(&students[i].Mark2)
        fmt.Print("Mark 3: ")
    }
}
```

```
fmt.Scanln(&students[i].Mark3)

// Calculate total and average
students[i].Total = students[i].Mark1 + students[i].Mark2
+ students[i].Mark3
students[i].Average = students[i].Total / 3
}

// Display student details
fmt.Println("\nStudent Details:")
fmt.Println("RollNo\tName\tTotal\tAverage")
for _, student := range students {
    fmt.Printf("%d\t%s\t%.2f\t%.2f\n", student.RollNo,
student.Name, student.Total, student.Average)
}
}
```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to blink LED. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

```
void setup() {  
  
    // initialize digital pin LED_BUILTIN as an output.  
    pinMode(LED_BUILTIN, OUTPUT); } // the loop function runs  
    over and over again forever  
  
void loop() {  
  
    digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is  
    the voltage level) delay(1000); // wait for a second  
    digitalWrite(LED_BUILTIN, LOW); // turn the LED off by  
    making the voltage LOW delay(1000); // wait for a second  
  
}
```

Slip 2

//A) Write a program in GO language to print Fibonacci series of n terms.

```
package main
```

```
import (
```

```
    "fmt"  
)  
  
func fibonacci(n int) {  
    first, second := 0, 1  
    for i := 0; i < n; i++ {  
        fmt.Print(first, " ")  
        temp := first + second  
        first = second  
        second = temp  
    }  
    fmt.Println()  
}
```

```
func main() {  
    var n int  
    fmt.Print("Enter the number of terms: ")  
    fmt.Scanln(&n)  
    fmt.Println("Fibonacci Series:")  
    fibonacci(n)  
}
```

//B) Write a program in GO language to print file information.

```
package main
```

```
import (
```

```
    "fmt"
```

```
    "os"
```

```
)
```

```
func main() {
```

```
    var fileName string
```

```
    fmt.Print("Enter the file name: ")
```

```
    fmt.Scanln(&fileName)
```

```
    fileInfo, err := os.Stat(fileName)
```

```
    if err != nil {
```

```
        fmt.Println("Error:", err)
```

```
        return
```

```
    }
```

```
    fmt.Println("File Information:")
```

```
    fmt.Println("Name:", fileInfo.Name())
```

```
    fmt.Println("Size:", fileInfo.Size(), "bytes")
```



```
    fmt.Println("Mode:", fileInfo.Mode())  
    fmt.Println("Last Modified:", fileInfo.ModTime())  
    fmt.Println("Is Directory:", fileInfo.IsDir())  
}
```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

```
// Define the buzzer pin const int buzzerPin = 9;  
// Connect the piezo buzzer to pin 9  
// Define the frequency for the "tick" sound (in Hz)  
const int tickFrequency = 1000;  
// Frequency of the tick sound (1000 Hz)  
// Define the duration for the "tick" sound  
const int tickDuration = 200; // Duration of each tick sound (in  
milliseconds) void setup() { // Set the buzzer pin as an output  
pinMode(buzzerPin, OUTPUT); }
```

OR

```
const int buzzerPin = 9; // Connect the positive pin of the
buzzer to pin 9 void setup() {
pinMode(buzzerPin, OUTPUT); }
void loop() {
tone(buzzerPin, 1000); // Play a 1 kHz tone delay(100); //
Duration of the tick noTone(buzzerPin); // Stop the tone
delay(900); //Wait before the next tick }
```

Slip 3

//A) Write a program in the GO language using function to check whether accepts number is palindrome or not

```
package main
```

```
import (
    "fmt"
)
```

```
// Function to check if a number is a palindrome
```

```
func isPalindrome(num int) bool {
```

```
    reverse, temp := 0, num
```

```
    for temp > 0 {
```

```

    digit := temp % 10
    reverse = reverse*10 + digit
    temp /= 10
}

return num == reverse
}

func main() {
    var num int
    fmt.Print("Enter a number: ")
    fmt.Scanln(&num)

    if isPalindrome(num) {
        fmt.Println(num, "is a palindrome.")
    } else {
        fmt.Println(num, "is not a palindrome.")
    }
}

//B) Write a Program in GO language to accept n records of
employee

```

```
//information (eno,ename,salary) and display record of  
employees
```

```
//having maximum salary.
```

```
package main
```

```
import (  
    "fmt"  
)
```

```
type Employee struct {  
    Eno    int  
    Ename  string  
    Salary float64  
}
```

```
func main() {  
    var n int  
    fmt.Print("Enter the number of employees: ")  
    fmt.Scanln(&n)  
  
    employees := make([]Employee, n)  
    var maxSalary float64
```

```

for i := 0; i < n; i++ {
    fmt.Printf("\nEnter details for employee %d:\n", i+1)
    fmt.Print("Employee Number: ")
    fmt.Scanln(&employees[i].Eno)
    fmt.Print("Employee Name: ")
    fmt.Scanln(&employees[i].Ename)
    fmt.Print("Salary: ")
    fmt.Scanln(&employees[i].Salary)

    if employees[i].Salary > maxSalary {
        maxSalary = employees[i].Salary
    }
}

fmt.Println("\nEmployee(s) with Maximum Salary:")
for _, emp := range employees {
    if emp.Salary == maxSalary {
        fmt.Printf("Eno: %d, Name: %s, Salary: %.2f\n",
emp.Eno, emp.Ename, emp.Salary)
    }
}

```

}

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to blink LED. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
void setup() { // initialize digital pin LED_BUILTIN as an
output. pinMode(LED_BUILTIN, OUTPUT); } // the loop
function runs over and over again forever void loop() {
digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is
the voltage level) delay(1000); // wait for a second
digitalWrite(LED_BUILTIN, LOW); // turn the LED off by
making the voltage LOW delay(1000); // wait for a second }
```

Slip 4

//. A) Write a program in GO language to print a recursive sum of digits of a given number.

```
package main
```

```
import (
```

```
    "fmt"
```

)

// Recursive function to calculate the sum of digits

```
func sumOfDigits(n int) int {  
    if n == 0 {  
        return 0  
    }  
    return (n % 10) + sumOfDigits(n / 10)  
}
```

```
func main() {  
    var num int  
    fmt.Print("Enter a number: ")  
    fmt.Scanln(&num)  
  
    sum := sumOfDigits(num)  
    fmt.Println("Sum of digits:", sum)  
}
```

//B) Write a program in GO language to sort array elements in ascending order

```
package main
```

```
import (  
    "fmt"  
    "sort"  
)
```

```
func main() {  
    var n int  
    fmt.Print("Enter the number of elements: ")  
    fmt.Scanln(&n)  
  
    numbers := make([]int, n)  
    fmt.Println("Enter the elements:")  
    for i := 0; i < n; i++ {  
        fmt.Scanln(&numbers[i])  
    }  
  
    sort.Ints(numbers)  
  
    fmt.Println("Sorted array in ascending order:", numbers)  
}
```


Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to toggle two LED's. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
/ Define the LED pins const int led1 = 13; // Built-in LED
(usually on pin 13) const int led2 = 2; // External LED
connected to pin 2 void setup() { // Initialize both pins as
output pinMode(led1, OUTPUT); pinMode(led2, OUTPUT); }
void loop() { // Turn on LED1 and turn off LED2
digitalWrite(led1, HIGH); digitalWrite(led2, LOW);
delay(1000); // Wait for 1 second // Turn off LED1 and turn on
LED2 digitalWrite(led1, LOW); digitalWrite(led2, HIGH);
delay(1000); // Wait for 1 second }
```

Slip 5

// A) Write a program in GO language program to create Text file

```
package main
```

```
import (
```

```
    "fmt"
```

```
    "os"
)

func main() {
    var fileName string
    fmt.Print("Enter the file name to create: ")
    fmt.Scanln(&fileName)

    // Create the file
    file, err := os.Create(fileName)
    if err != nil {
        fmt.Println("Error creating file:", err)
        return
    }
    defer file.Close()

    fmt.Println("File created successfully.")
}
```

//B) Write a program in GO language to accept n records of employee

//information (eno,ename,salary) and display records of employees having minimum salary.

```
package main
```

```
import (  
    "fmt"  
)
```

```
type Employee struct {  
    Eno    int  
    Ename  string  
    Salary float64  
}
```

```
func main() {  
    var n int  
    fmt.Print("Enter the number of employees: ")  
    fmt.Scanln(&n)  
  
    employees := make([]Employee, n)  
    var minSalary float64 = -1
```

```

for i := 0; i < n; i++ {
    fmt.Printf("\nEnter details for employee %d:\n", i+1)
    fmt.Print("Employee Number: ")
    fmt.Scanln(&employees[i].Eno)
    fmt.Print("Employee Name: ")
    fmt.Scanln(&employees[i].Ename)
    fmt.Print("Salary: ")
    fmt.Scanln(&employees[i].Salary)

    if minSalary == -1 || employees[i].Salary < minSalary {
        minSalary = employees[i].Salary
    }
}

fmt.Println("\nEmployee(s) with Minimum Salary:")
for _, emp := range employees {
    if emp.Salary == minSalary {
        fmt.Printf("Eno: %d, Name: %s, Salary: %.2f\n",
emp.Eno, emp.Ename, emp.Salary)
    }
}
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to blink LED. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
void setup() { // initialize digital pin LED_BUILTIN as an
output. pinMode(LED_BUILTIN, OUTPUT); } // the loop
function runs over and over again forever void loop() {
digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is
the voltage level) delay(1000); // wait for a second
digitalWrite(LED_BUILTIN, LOW); // turn the LED off by
making the voltage LOW delay(1000); // wait for a second }
```

Slip 6

//Write a program in GO language to accept two matrices and display its multiplication

```
package main
```

```
import (
    "fmt"
)
```

```
func main() {  
    var r1, c1, r2, c2 int  
  
    fmt.Print("Enter rows and columns for first matrix: ")  
    fmt.Scanln(&r1, &c1)  
    fmt.Print("Enter rows and columns for second matrix: ")  
    fmt.Scanln(&r2, &c2)  
  
    if c1 != r2 {  
        fmt.Println("Matrix multiplication is not possible with  
given dimensions.")  
        return  
    }  
  
    // Initialize matrices  
    matrix1 := make([][]int, r1)  
    matrix2 := make([][]int, r2)  
    result := make([][]int, r1)  
  
    fmt.Println("Enter elements for first matrix:")  
    for i := 0; i < r1; i++ {
```

```

    matrix1[i] = make([]int, c1)
    for j := 0; j < c1; j++ {
        fmt.Scan(&matrix1[i][j])
    }
}

fmt.Println("Enter elements for second matrix:")
for i := 0; i < r2; i++ {
    matrix2[i] = make([]int, c2)
    for j := 0; j < c2; j++ {
        fmt.Scan(&matrix2[i][j])
    }
}

// Initialize result matrix
for i := 0; i < r1; i++ {
    result[i] = make([]int, c2)
    for j := 0; j < c2; j++ {
        for k := 0; k < c1; k++ {
            result[i][j] += matrix1[i][k] * matrix2[k][j]
        }
    }
}

```

```

    }

    // Display result matrix
    fmt.Println("Resultant Matrix:")
    for i := 0; i < r1; i++ {
        for j := 0; j < c2; j++ {
            fmt.Print(result[i][j], " ")
        }
        fmt.Println()
    }
}

```

//B) Write a program in GO language to copy all elements of one array into another using a method.

```
package main
```

```
import (
    "fmt"
)
```

```
// Function to copy elements from one array to another
```

```
func copyArray(source []int) []int {
```



```
    destination := make([]int, len(source))
    copy(destination, source)
    return destination
}
```

```
func main() {
    var n int
    fmt.Print("Enter the number of elements: ")
    fmt.Scanln(&n)

    sourceArray := make([]int, n)
    fmt.Println("Enter the elements:")
    for i := 0; i < n; i++ {
        fmt.Scanln(&sourceArray[i])
    }

    destinationArray := copyArray(sourceArray)

    fmt.Println("Copied array:", destinationArray)
}
```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/
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=>

```
/ Define the LED pins const int led1 = 13; // Built-in LED
(usually on pin 13) const int led2 = 2; // External LED
connected to pin 2 void setup() { // Initialize both pins as
output pinMode(led1, OUTPUT); pinMode(led2, OUTPUT); }
void loop() { // Turn on LED1 and turn off LED2
digitalWrite(led1, HIGH); digitalWrite(led2, LOW);
delay(1000); // Wait for 1 second // Turn off LED1 and turn on
LED2 digitalWrite(led1, LOW); digitalWrite(led2, HIGH);
delay(1000); // Wait for 1 second }
```

Slip 7

//A) Write a program in GO language to accept one matrix and display its transpose.

```
package main
```

```
import (
    "fmt"
```

)

```
func main() {  
    var rows, cols int  
    fmt.Print("Enter the number of rows and columns: ")  
    fmt.Scanln(&rows, &cols)  
  
    matrix := make([][]int, rows)  
    transpose := make([][]int, cols)  
  
    fmt.Println("Enter the elements of the matrix:")  
    for i := 0; i < rows; i++ {  
        matrix[i] = make([]int, cols)  
        for j := 0; j < cols; j++ {  
            fmt.Scan(&matrix[i][j])  
        }  
    }  
  
    // Compute transpose  
    for i := 0; i < cols; i++ {  
        transpose[i] = make([]int, rows)  
        for j := 0; j < rows; j++ {
```

```

        transpose[i][j] = matrix[j][i]
    }
}

// Display transpose matrix
fmt.Println("Transpose of the matrix:")
for i := 0; i < cols; i++ {
    for j := 0; j < rows; j++ {
        fmt.Print(transpose[i][j], " ")
    }
    fmt.Println()
}
}

```

//B) Write a program in GO language to create structure student. Write a

//method show() whose receiver is a pointer of struct student.

package main

import (

"fmt"

)

```
type Student struct {
```

```
    RollNo int
```

```
    Name  string
```

```
    Marks float64
```

```
}
```

```
// Method to display student details
```

```
func (s *Student) Show() {
```

```
    fmt.Println("Student Details:")
```

```
    fmt.Println("Roll No:", s.RollNo)
```

```
    fmt.Println("Name:", s.Name)
```

```
    fmt.Println("Marks:", s.Marks)
```

```
}
```

```
func main() {
```

```
    var s Student
```

```
    fmt.Print("Enter Roll No: ")
```

```
    fmt.Scanln(&s.RollNo)
```

```
    fmt.Print("Enter Name: ")
```

```
    fmt.Scanln(&s.Name)
```

```

    fmt.Print("Enter Marks: ")

    fmt.Scanln(&s.Marks)

    s.Show()
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down the observations on Input and

=>

```

// Define the buzzer pin const int buzzerPin = 9; // Connect
the piezo buzzer to pin 9 // Define the frequency for the
"tick" sound (in Hz) const int tickFrequency = 1000; //
Frequency of the tick sound (1000 Hz) // Define the duration
for the "tick" sound const int tickDuration = 200; // Duration
of each tick sound (in milliseconds) void setup() { // Set the
buzzer pin as an output pinMode(buzzerPin, OUTPUT); }

```

OR

```

const int buzzerPin = 9; // Connect the positive pin of the
buzzer to pin 9 void setup() { pinMode(buzzerPin, OUTPUT); }
void loop() { tone(buzzerPin, 1000); // Play a 1 kHz tone
delay(100); // Duration of the tick noTone(buzzerPin); // Stop
the tone delay(900); // Wait before the next tick }

```

Slip 8

//A) Write a program in GO language to accept the book details such

//as BookID, Title, Author, Price. Read and display the details of 'n' number of books

```
package main
```

```
import (  
    "fmt"  
)
```

```
type Book struct {  
    BookID int  
    Title  string  
    Author string  
    Price  float64  
}
```

```
func main() {  
    var n int  
    fmt.Print("Enter the number of books: ")
```

```
fmt.Scanln(&n)
```

```
books := make([]Book, n)
```

```
for i := 0; i < n; i++ {
```

```
    fmt.Printf("\nEnter details for book %d:\n", i+1)
```

```
    fmt.Print("Book ID: ")
```

```
    fmt.Scanln(&books[i].BookID)
```

```
    fmt.Print("Title: ")
```

```
    fmt.Scanln(&books[i].Title)
```

```
    fmt.Print("Author: ")
```

```
    fmt.Scanln(&books[i].Author)
```

```
    fmt.Print("Price: ")
```

```
    fmt.Scanln(&books[i].Price)
```

```
}
```

```
fmt.Println("\nBook Details:")
```

```
for _, book := range books {
```

```
    fmt.Printf("Book ID: %d, Title: %s, Author: %s, Price:  
%.2f\n", book.BookID, book.Title, book.Author, book.Price)
```

```
}
```

```
}
```


//B) Write a program in GO language to create an interface shape that

//includes area and perimeter. Implements these methods in circle and rectangle type.

```
package main
```

```
import (
```

```
    "fmt"
```

```
    "math"
```

```
)
```

```
type Shape interface {
```

```
    Area() float64
```

```
    Perimeter() float64
```

```
}
```

```
type Circle struct {
```

```
    Radius float64
```

```
}
```

```
type Rectangle struct {
```

```
    Length, Width float64
```

```
}
```

```
func (c Circle) Area() float64 {  
    return math.Pi * c.Radius * c.Radius  
}
```

```
func (c Circle) Perimeter() float64 {  
    return 2 * math.Pi * c.Radius  
}
```

```
func (r Rectangle) Area() float64 {  
    return r.Length * r.Width  
}
```

```
func (r Rectangle) Perimeter() float64 {  
    return 2 * (r.Length + r.Width)  
}
```

```
func main() {  
    var c Circle  
    var r Rectangle
```

```

    fmt.Print("Enter radius of circle: ")
    fmt.Scanln(&c.Radius)
    fmt.Println("Circle Area:", c.Area())
    fmt.Println("Circle Perimeter:", c.Perimeter())

    fmt.Print("\nEnter length and width of rectangle: ")
    fmt.Scanln(&r.Length, &r.Width)
    fmt.Println("Rectangle Area:", r.Area())
    fmt.Println("Rectangle Perimeter:", r.Perimeter())
}

```

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=>

```

void setup() { // initialize digital pin LED_BUILTIN as an
output. pinMode(LED_BUILTIN, OUTPUT); } // the loop
function runs over and over again forever void loop() {
digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is
the voltage level) delay(1000); // wait for a second

```

```
digitalWrite(LED_BUILTIN, LOW); // turn the LED off by  
making the voltage LOW delay(1000); // wait for a second }
```

Slip 9

//A) Write a program in GO language using a function to
check

//whether the accepted number is palindrome or not.

```
package main
```

```
import (  
    "fmt"  
)
```

// Function to check if a number is palindrome

```
func isPalindrome(n int) bool {  
    reverse, temp := 0, n  
    for temp > 0 {  
        digit := temp % 10  
        reverse = reverse*10 + digit  
        temp /= 10  
    }  
    return n == reverse
```

```
}
```

```
func main() {
```

```
    var num int
```

```
    fmt.Print("Enter a number: ")
```

```
    fmt.Scanln(&num)
```

```
    if isPalindrome(num) {
```

```
        fmt.Println(num, "is a palindrome.")
```

```
    } else {
```

```
        fmt.Println(num, "is not a palindrome.")
```

```
    }
```

```
}
```

//B) Write a program in GO language to create an interface shape that

//includes area and volume. Implements these methods in square and rectangle type.

```
package main
```

```
import (
```

```
    "fmt"
```

```
)
```

```
type Shape interface {  
    Area() float64  
    Volume() float64  
}
```

```
type Square struct {  
    Side float64  
}
```

```
type Rectangle struct {  
    Length, Width, Height float64  
}
```

```
func (s Square) Area() float64 {  
    return s.Side * s.Side  
}
```

```
func (s Square) Volume() float64 {  
    return s.Side * s.Side * s.Side  
}
```

```
func (r Rectangle) Area() float64 {  
    return r.Length * r.Width  
}
```

```
func (r Rectangle) Volume() float64 {  
    return r.Length * r.Width * r.Height  
}
```

```
func main() {  
    var s Square  
    var r Rectangle  
  
    fmt.Print("Enter side of square: ")  
    fmt.Scanln(&s.Side)  
    fmt.Println("Square Area:", s.Area())  
    fmt.Println("Square Volume:", s.Volume())  
  
    fmt.Print("\nEnter length, width, and height of rectangle: ")  
    fmt.Scanln(&r.Length, &r.Width, &r.Height)  
    fmt.Println("Rectangle Area:", r.Area())  
    fmt.Println("Rectangle Volume:", r.Volume())  
}
```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to blink LED. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
void setup() { // initialize digital pin LED_BUILTIN as an
output. pinMode(LED_BUILTIN, OUTPUT); } // the loop
function runs over and over again forever void loop() {
digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is
the voltage level) delay(1000); // wait for a second
digitalWrite(LED_BUILTIN, LOW); // turn the LED off by
making the voltage LOW delay(1000); // wait for a second }
```

Slip 10

//A) Write a program in GO language to create an interface and display its values with the help of type assertion.

```
package main
```

```
import (
    "fmt"
)
```



```
type Data interface{
```

```
func displayValue(d Data) {
```

```
    switch v := d.(type) {
```

```
    case int:
```

```
        fmt.Println("Integer value:", v)
```

```
    case float64:
```

```
        fmt.Println("Float value:", v)
```

```
    case string:
```

```
        fmt.Println("String value:", v)
```

```
    default:
```

```
        fmt.Println("Unknown type")
```

```
    }
```

```
}
```

```
func main() {
```

```
    var d Data
```

```
    d = 42
```

```
    displayValue(d)
```

```
d = 3.14
displayValue(d)

d = "Hello, Go!"
displayValue(d)
}
```

//B) Write a program in GO language to read and write Fibonacci series to the using channel.

```
package main
```

```
import (
    "fmt"
)
```

```
// Function to generate Fibonacci series and send values to
channel
```

```
func fibonacci(n int, ch chan int) {
    a, b := 0, 1
    for i := 0; i < n; i++ {
        ch <- a
        a, b = b, a+b
    }
}
```

```

    }
    close(ch)
}

func main() {
    var n int
    fmt.Print("Enter the number of Fibonacci terms: ")
    fmt.Scanln(&n)

    ch := make(chan int, n)
    go fibonacci(n, ch)

    fmt.Println("Fibonacci Series:")
    for num := range ch {
        fmt.Print(num, " ")
    }
    fmt.Println()
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and

respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
// Define the buzzer pin const int buzzerPin = 9; // Connect
the piezo buzzer to pin 9 // Define the frequency for the
"tick" sound (in Hz) const int tickFrequency = 1000; //
Frequency of the tick sound (1000 Hz) // Define the duration
for the "tick" sound const int tickDuration =200; // Duration
of each tick sound (in milliseconds) void setup() { // Set the
buzzer pin as an output pinMode(buzzerPin, OUTPUT); }
```

OR

```
const int buzzerPin = 9; // Connect the positive pin of the
buzzer to pin 9 void setup() { pinMode(buzzerPin, OUTPUT); }
void loop() { tone(buzzerPin, 1000); // Play a 1 kHz tone
delay(100); // Duration of the tick noTone(buzzerPin); // Stop
the tone delay(900); // Wait before the next tick }
```

Slip 11

Q1. A) Write a program in GO language to check whether the accepted number is two digit or not.

Ans- package main

```
import (
    "fmt"
)
```

```

func main() {
    var num int
    // Accepting user input
    fmt.Print("Enter a number: ")
    fmt.Scan(&num)
    // Checking if the number is a two-digit number
    if num >= 10 && num <= 99 || num <= -10 && num >= -99 {
        fmt.Println("The number is a two-digit number.")
    } else {
        fmt.Println("The number is NOT a two-digit number.")
    }
}

```

OR

B) Write a program in GO language to create a buffered channel, store few values in it and find channel capacity and length. Read values from channel and find modified length of a channel.

Ans- package main

```

import (
    "fmt"
)

func main() {
    ch := make(chan int, 5)
    ch <- 10
    ch <- 20

```

```

ch <- 30
fmt.Println("Channel Capacity:", cap(ch))
fmt.Println("Channel Length before reading:", len(ch))
fmt.Println("Reading values from channel:")
fmt.Println(<-ch) // Reads 10
fmt.Println(<-ch) // Reads 20
fmt.Println("Channel Length after reading:", len(ch)) }

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```

// Define the buzzer pin const int buzzerPin = 9; // Connect the piezo
buzzer to pin 9 // Define the frequency for the "tick" sound (in Hz)
const int tickFrequency = 1000; // Frequency of the tick sound (1000
Hz) // Define the duration for the "tick" sound const int tickDuration
=200; // Duration of each tick sound (in milliseconds) void setup() { //
Set the buzzer pin as an output pinMode(buzzerPin, OUTPUT); }

```

OR

```

const int buzzerPin = 9; // Connect the positive pin of the buzzer to
pin 9 void setup() { pinMode(buzzerPin, OUTPUT); } void loop() {
tone(buzzerPin, 1000); // Play a 1 kHz tone delay(100); // Duration of
the tick noTone(buzzerPin); // Stop the tone delay(900); // Wait
before the next tick }

```

Slip 12

Q1. A) Write a program in GO language to swap two numbers using call by reference concept.

Ans- package main

```
import (  
    "fmt")  
  
func swap(a, b *int) {  
    *a, *b = *b, *a  
}  
  
func main() {  
    var num1, num2 int  
    // Accepting input  
    fmt.Print("Enter first number: ")  
    fmt.Scan(&num1)  
    fmt.Print("Enter second number: ")  
    fmt.Scan(&num2)  
    fmt.Println("Before Swapping:", num1, num2)  
    // Passing addresses of variables  
    swap(&num1, &num2)  
    fmt.Println("After Swapping:", num1, num2)  
}
```

OR

B) Write a program in GO language that creates a slice of integers, checks numbers from the slice are even or odd and further sent to respective go routines through channel and display values received by goroutines.

Ans-

```
package main

import (
    "fmt"
)

func evenNumbers(ch <-chan int) {
    for num := range ch {
        fmt.Println("Even number received:", num)
    }
}

func oddNumbers(ch <-chan int) {
    for num := range ch {
        fmt.Println("Odd number received:", num)
    }
}

func main() {
    numbers := []int{10, 23, 45, 12, 8, 33, 50}
    evenCh := make(chan int)
    oddCh := make(chan int)
    go evenNumbers(evenCh)
    go oddNumbers(oddCh)
```



```

for _, num := range numbers {
    if num%2 == 0 {
        evenCh <- num
    } else {
        oddCh <- num
    }
}

close(evenCh)
close(oddCh)
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to toggle two LED's. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```

/ Define the LED pins const int led1 = 13; // Built-in LED (usually on
pin 13) const int led2 = 2; // External LED connected to pin 2 void
setup() { // Initialize both pins as output pinMode(led1, OUTPUT);
pinMode(led2, OUTPUT); } void loop() { // Turn on LED1 and turn off
LED2 digitalWrite(led1, HIGH); digitalWrite(led2, LOW); delay(1000);
// Wait for 1 second // Turn off LED1 and turn on LED2
digitalWrite(led1, LOW); digitalWrite(led2, HIGH); delay(1000); //
Wait for 1 second }

```

Slip 13

Q1. A) Write a program in GO language to print sum of all even and odd numbers separately between 1 to 100.

Ans- package main

```
import "fmt"
```

```
func main() {
```

```
    // Variables to store sums
```

```
    evenSum, oddSum := 0, 0
```

```
    // Loop from 1 to 100
```

```
    for i := 1; i <= 100; i++ {
```

```
        if i%2 == 0 {
```

```
            evenSum += i // Add even numbers
```

```
        } else {
```

```
            oddSum += i // Add odd numbers
```

```
        }
```

```
    }
```

```
    fmt.Println("Sum of Even Numbers (1-100):", evenSum)
```

```
    fmt.Println("Sum of Odd Numbers (1-100):", oddSum)
```

```
}
```

OR

B) Write a function in GO language to find the square of a number and write a benchmark for it.

Ans- package main

```
import (  
    "fmt"  
    "testing"  
)  
  
func square(n int) int {  
    return n * n  
}  
  
func main() {  
    var num int  
    fmt.Print("Enter a number: ")  
    fmt.Scan(&num)  
    fmt.Println("Square of", num, "is:", square(num))  
}  
  
func BenchmarkSquare(b *testing.B) {  
    for i := 0; i < b.N; i++ {  
        square(10)  
    }  
}
```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/
Beagle board /Arduino Uno board interfacing with IR

Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to toggle two LED's. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
/ Define the LED pins const int led1 = 13; // Built-in LED
(usually on pin 13) const int led2 = 2; // External LED
connected to pin 2 void setup() { // Initialize both pins as
output pinMode(led1, OUTPUT); pinMode(led2, OUTPUT); }
void loop() { // Turn on LED1 and turn off LED2
digitalWrite(led1, HIGH); digitalWrite(led2, LOW);
delay(1000); // Wait for 1 second // Turn off LED1 and turn on
LED2 digitalWrite(led1, LOW); digitalWrite(led2, HIGH);
delay(1000); // Wait for 1 second }
```

Slip 14

Q1. A) Write a program in GO language to demonstrate working of slices (like append, remove, copy etc.)

Ans- package main

```
import (
    "fmt"
func main() {
    numbers := []int{10, 20, 30, 40, 50}
```

```

    fmt.Println("Initial Slice:", numbers)

    // Append elements
    numbers = append(numbers, 60, 70)
    fmt.Println("After Append:", numbers)

    // Remove an element (removing element at index 2)
    indexToRemove := 2

    numbers = append(numbers[:indexToRemove],
numbers[indexToRemove+1:]...)

    fmt.Println("After Removing Element at Index 2:",
numbers)

    newSlice := make([]int, len(numbers))
    copy(newSlice, numbers)
    fmt.Println("Copied Slice:", newSlice)
    subSlice := numbers[1:4]
    fmt.Println("Sub-Slice [1:4]:", subSlice)
}

```

B) Write a program in GO language using go routine and channel that will print the sum of the squares and cubes of the individual digits of a number. Example if number is 123 then squares = $(1 * 1) + (2 * 2) + (3 * 3)$ cubes = $(1 * 1 * 1) + (2 * 2 * 2) + (3 * 3 * 3)$.

Ans- package main

import (

```

    "fmt"
    "strconv"
)

func sumOfSquares(num int, ch chan int) {
    sum := 0
    for _, digit := range strconv.Itoa(num) {
        d := int(digit - '0')
        sum += d * d
    }
    ch <- sum // Send result to channel
}

// Function to calculate sum of cubes
func sumOfCubes(num int, ch chan int) {
    sum := 0
    for _, digit := range strconv.Itoa(num) {
        d := int(digit - '0')
        sum += d * d * d
    }
    ch <- sum // Send result to channel
}

func main() {
    var num int

```

```

fmt.Print("Enter a number: ")
fmt.Scan(&num)
squareCh := make(chan int)
cubeCh := make(chan int)
go sumOfSquares(num, squareCh)
go sumOfCubes(num, cubeCh)
squares := <-squareCh
cubes := <-cubeCh
fmt.Println("Sum of Squares:", squares)
fmt.Println("Sum of Cubes:", cubes)
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```

// Define the buzzer pin const int buzzerPin = 9; // Connect
the piezo buzzer to pin 9 // Define the frequency for the
"tick" sound (in Hz) const int tickFrequency = 1000; //
Frequency of the tick sound (1000 Hz) // Define the duration
for the "tick" sound const int tickDuration =200; // Duration

```

of each tick sound (in milliseconds) void setup() { // Set the
buzzer pin as an output pinMode(buzzerPin, OUTPUT); }

OR

```
const int buzzerPin = 9; // Connect the positive pin of the  
buzzer to pin 9 void setup() { pinMode(buzzerPin, OUTPUT); }  
void loop() { tone(buzzerPin, 1000); // Play a 1 kHz tone  
delay(100); // Duration of the tick noTone(buzzerPin); // Stop  
the tone delay(900); // Wait before the next tick }
```

Slip 15

Q1. A) Write a program in GO language to demonstrate
function return multiple values.

Ans-

```
package main
```

```
import "fmt"
```

```
func calculate(a, b int) (int, int, int, float64) {
```

```
    sum := a + b
```

```
    diff := a - b
```

```
    product := a * b
```

```
    quotient := float64(a) / float64(b) // Type conversion for  
division
```

```
    return sum, diff, product, quotient
```

```
}
```



```
func main() {  
    sum, diff, product, quotient := calculate(10, 2)  
    fmt.Println("Sum:", sum)  
    fmt.Println("Difference:", diff)  
    fmt.Println("Product:", product)  
    fmt.Println("Quotient:", quotient)  
}
```

OR

B) Write a program in GO language to read XML file into structure and display structure.

Ans-

```
package main  
  
import (  
    "encoding/xml"  
    "fmt"  
    "io/ioutil"  
    "os"  
)  
  
// Structs for XML Parsing  
type Employee struct {  
    ID    int    `xml:"ID"`  
    Name  string `xml:"Name"`  
}
```

```

    Position string `xml:"Position"`
}

type Employees struct {
    EmployeeList []Employee `xml:"Employee"`
}

func main() {
    // Open XML file
    file, err := os.Open("D:/GO Program/Assignment
4/Method/practicalSlips/data.xml")
    if err != nil {
        fmt.Println("Error opening file:", err)
        return
    }
    defer file.Close()
    // Read file content
    data, err := ioutil.ReadAll(file)
    if err != nil {
        fmt.Println("Error reading file:", err)
        return
    }
    // Parse XML
    var employees Employees

```

```

err = xml.Unmarshal(data, &employees)
if err != nil {
    fmt.Println("Error unmarshaling XML:", err)
    return
}
// Display parsed data
fmt.Println("Employee Details:")
for _, emp := range employees.EmployeeList {
    fmt.Printf("ID: %d, Name: %s, Position: %s\n", emp.ID,
emp.Name, emp.Position)
}
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to toggle two LED's. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```

/ Define the LED pins const int led1 = 13; // Built-in LED
(usually on pin 13) const int led2 = 2; // External LED

```

```

connected to pin 2 void setup() { // Initialize both pins as
output pinMode(led1, OUTPUT); pinMode(led2, OUTPUT); }
void loop() { // Turn on LED1 and turn off LED2
digitalWrite(led1, HIGH); digitalWrite(led2, LOW);
delay(1000); // Wait for 1 second // Turn off LED1 and turn on
LED2 digitalWrite(led1, LOW); digitalWrite(led2, HIGH);
delay(1000); // Wait for 1 second }

```

Slip 16

B) Write a program in GO language that prints out the numbers from 0 to 10, waiting between 0 and 250 ms after each one using the delay function.

Ans- package main

```

import (
    "fmt"
    "math/rand"
    "time"
)

func main() {
    rand.Seed(time.Now().UnixNano()) // Seed the random
number generator

    for i := 0; i <= 10; i++ {
        fmt.Println(i)

        // Generate a random delay between 0 and 250 ms

```

```

    delay := time.Duration(rand.Intn(251)) * time.Millisecond
    time.Sleep(delay) // Pause execution
}
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to blink LED. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```

void setup() { // initialize digital pin LED_BUILTIN as an
output. pinMode(LED_BUILTIN, OUTPUT); } // the loop
function runs over and over again forever void loop() {
digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is
the voltage level) delay(1000); // wait for a second
digitalWrite(LED_BUILTIN, LOW); // turn the LED off by
making the voltage LOW delay(1000); // wait for a second }

```

Slip 17

Q1. A) Write a program in GO language to illustrate the concept of returning multiple values from a function. (Add, Subtract, Multiply, Divide)

Ans-package main

```
import (  
    "fmt"  
)  
  
// Function to perform calculations and return multiple  
values  
  
func calculate(a, b float64) (float64, float64, float64, float64)  
{  
    add := a + b  
    subtract := a - b  
    multiply := a * b  
    divide := a / b  
    return add, subtract, multiply, divide  
}  
  
func main() {  
    var num1, num2 float64  
    // Taking user input  
    fmt.Print("Enter first number: ")  
    fmt.Scan(&num1)  
    fmt.Print("Enter second number: ")  
    fmt.Scan(&num2)  
    // Calling function and receiving multiple values
```

```
    add, subtract, multiply, divide := calculate(num1, num2)
    // Displaying results
    fmt.Println("Addition:", add)
    fmt.Println("Subtraction:", subtract)
    fmt.Println("Multiplication:", multiply)
    fmt.Println("Division:", divide)
}
```

OR

B) Write a program in GO language to add or append content at the end of a text file

Ans- package main

```
import (
    "fmt"
    "os"
)

func main() {
    // File name
    filename := "example.txt"
    // Content to append
    content := "\nThis is new appended content."
    // Open file in append mode, create it if it doesn't exist
```

```

    file, err := os.OpenFile(filename,
os.O_APPEND|os.O_CREATE|os.O_WRONLY, 0644)
    if err != nil {
        fmt.Println("Error opening file:", err)
        return
    }
    defer file.Close()
    // Writing to file
    _, err = file.WriteString(content)
    if err != nil {
        fmt.Println("Error writing to file:", err)
        return
    }
    fmt.Println("Content appended successfully!")
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to toggle two LED's. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>


```

/ Define the LED pins const int led1 = 13; // Built-in LED
(usually on pin 13) const int led2 = 2; // External LED
connected to pin 2 void setup() { // Initialize both pins as
output pinMode(led1, OUTPUT); pinMode(led2, OUTPUT); }
void loop() { // Turn on LED1 and turn off LED2
digitalWrite(led1, HIGH); digitalWrite(led2, LOW);
delay(1000); // Wait for 1 second // Turn off LED1 and turn on
LED2 digitalWrite(led1, LOW); digitalWrite(led2, HIGH);
delay(1000); // Wait for 1 second }

```

Slip 18

Q1. A) Write a program in GO language to print a multiplication table of number using function.

Ans- package main

```

import (
    "fmt"
)
// Function to print multiplication table
func printTable(num int) {
    fmt.Println("Multiplication Table of", num)
    for i := 1; i <= 10; i++ {
        fmt.Printf("%d x %d = %d\n", num, i, num*i)
    }
}

```

```
func main() {  
    var num int  
    // Taking user input  
    fmt.Print("Enter a number: ")  
    fmt.Scan(&num)  
  
    // Calling the function  
    printTable(num)  
}
```

OR

B) Write a program in GO language using a user defined package calculator that performs one calculator operation as per the user's choice.

Ans-

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down the observations on Input and Output d. Write down the Result and Conclusion

=>

```
// Define the buzzer pin const int buzzerPin = 9; // Connect
the piezo buzzer to pin 9 // Define the frequency for the
"tick" sound (in Hz) const int tickFrequency = 1000; //
Frequency of the tick sound (1000 Hz) // Define the duration
for the "tick" sound const int tickDuration = 200; // Duration
of each tick sound (in milliseconds) void setup() { // Set the
buzzer pin as an output pinMode(buzzerPin, OUTPUT); }
```

OR

```
const int buzzerPin = 9; // Connect the positive pin of the
buzzer to pin 9 void setup() { pinMode(buzzerPin, OUTPUT); }
void loop() { tone(buzzerPin, 1000); // Play a 1 kHz tone
delay(100); // Duration of the tick noTone(buzzerPin); // Stop
the tone delay(900); // Wait before the next tick }
```

Slip 19

Q1. A) Write a program in GO language to illustrate the function returning multiple values(add, subtract).

Ans- package main

```
import (
```

```
    "fmt"
```

```
)
```

```
// Function that returns both addition and subtraction results
```

```
func calculate(a, b int) (int, int) {
```

```

    add := a + b
    subtract := a - b
    return add, subtract
}
func main() {
    var num1, num2 int
    // Taking user input
    fmt.Print("Enter first number: ")
    fmt.Scan(&num1)
    fmt.Print("Enter second number: ")
    fmt.Scan(&num2)
    // Calling function and receiving multiple values
    addition, subtraction := calculate(num1, num2)
    // Displaying results
    fmt.Println("Addition:", addition)
    fmt.Println("Subtraction:", subtraction)
}

```

OR

B) Write a program in the GO language program to open a file in READ only mode.

Ans –

```
package main
```

```

import (
    "fmt"
    "os"
)

func main() {
    // File name
    filename := "example.txt"
    // Open file in READ-ONLY mode
    file, err := os.Open(filename)
    if err != nil {
        fmt.Println("Error opening file:", err)
        return
    }
    defer file.Close()

    fmt.Println("File opened successfully in READ-ONLY
mode.")
}

```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to turn ON/OFF buzzer. c. Write down

the observations on Input and Output. d. Write down the Result and Conclusion.

=>

```
// Define the buzzer pin const int buzzerPin = 9; // Connect
the piezo buzzer to pin 9 // Define the frequency for the
"tick" sound (in Hz) const int tickFrequency = 1000; //
Frequency of the tick sound (1000 Hz) // Define the duration
for the "tick" sound const int tickDuration = 200; // Duration
of each tick sound (in milliseconds) void setup() { // Set the
buzzer pin as an output pinMode(buzzerPin, OUTPUT); }
```

OR

```
const int buzzerPin = 9; // Connect the positive pin of the
buzzer to pin 9 void setup() { pinMode(buzzerPin, OUTPUT); }
void loop() { tone(buzzerPin, 1000); // Play a 1 kHz tone
delay(100); // Duration of the tick noTone(buzzerPin); // Stop
the tone delay(900); // Wait before the next tick }
```

Slip 20

Q1. A) Write a program in Go language to add or append content at the end of a text file.

Ans-package main

```
import (
    "fmt"
    "os"
)
```

```

func main() {
    // File name
    filename := "example.txt"

    // Content to append
    content := "\nThis is newly appended content."

    // Open file in append mode, create it if it doesn't exist
    file, err := os.OpenFile(filename,
os.O_APPEND|os.O_CREATE|os.O_WRONLY, 0644)
    if err != nil {
        fmt.Println("Error opening file:", err)
        return
    }
    defer file.Close()

    // Writing to file
    _, err = file.WriteString(content)
    if err != nil {
        fmt.Println("Error writing to file:", err)
        return
    }
    fmt.Println("Content appended successfully!")
}

```

OR

B) Write a program in Go language how to create a channel and illustrate how to close a channel using for range loop and close function.

Ans- package main

```
import (  
    "fmt"  
)  
  
func main() {  
    // Creating a channel of integers  
    numbers := make(chan int)  
    // Goroutine to send values to the channel  
    go func() {  
        for i := 1; i <= 5; i++ {  
            numbers <- i  
        }  
        close(numbers) // Closing the channel after sending  
all values  
    }()  
    // Receiving values using for range loop  
    fmt.Println("Receiving values from channel:")  
    for num := range numbers {  
        fmt.Println(num)
```



```
}  
  
    fmt.Println("Channel closed, exiting program.")  
  
}
```

Q2. a. Draw block diagram /pin diagram of Raspberry-Pi/ Beagle board /Arduino Uno board interfacing with IR Sensor/Temperature Sensor/Camera. (Internal Examiner assign any one option for board and interface device and respective interface programming option) b. WAP in python/C++ language to toggle two LED's. c. Write down the observations on Input and Output. d. Write down the Result and Conclusion.

```
/ Define the LED pins const int led1 = 13; // Built-in LED  
(usually on pin 13) const int led2 = 2; // External LED  
connected to pin 2 void setup() { // Initialize both pins as  
output pinMode(led1, OUTPUT); pinMode(led2, OUTPUT); }  
void loop() { // Turn on LED1 and turn off LED2  
digitalWrite(led1, HIGH); digitalWrite(led2, LOW);  
delay(1000); // Wait for 1 second // Turn off LED1 and turn on  
LED2 digitalWrite(led1, LOW); digitalWrite(led2, HIGH);  
delay(1000); // Wait for 1 second }
```