





Welcome to Cybage





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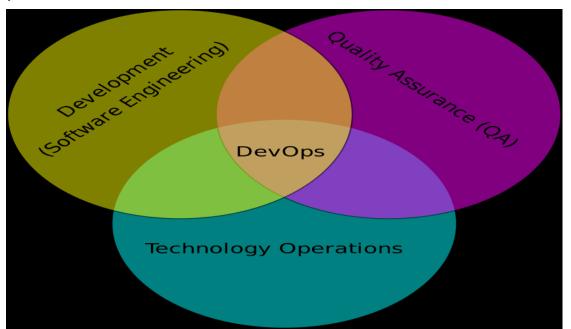
Agenda

- What is DevOps?
- Infrastructure As A Code
- Before and After Introduction of Chef
- History of Chef
- What is Chef
- Architecture of Chef
- Chef Workstation
- Chef Server
- Client Node
- Knife
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- Benefits and Cons
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DevOps

- Development + Operations = DevOps
- It's a concept dealing with software development, operations, and services.
- It emphasizes communication, collaboration, and integration between software developers and information technology (IT) operations personnel.





Infrastructure as a Code

IAAC:

- Configuration management
- IT management
- Provisioning
- Scripted infrastructures
- System configuration management
- and many other overlapping terms



Before and After Chef

Before Chef

- Long and Tedious scripts
- Difficult to maintain
- Run scripts manually one machineone script at a time
- Need lots of time
- Difficult to track
- Can not handle Hybrid Infrastructure
- Need Linux expert

After Chef

- Short and readable
- Easy to maintain
- Can run multiple scripts on 1000s of nodes at time
- Very less time
- Easy to track
- Easy way to handle Hybrid Infrastructure
- Basic Linux knowledge is sufficient



History of Chef

- Idea of Adam Jacob
- Reason was to find solution for System Integration Problems
- First released in 2009
- Community was built around the tool by OpsCode
- Chef was made Open Source





What is Chef?

- A configuration management tool
- A library/framework for configuration management
- Open Source! (Apache License, version 2.0)
- Building and managing infrastructure as a program



Architecture of Chef

The architecture consists of

- Chef Workstation
- Chef Server
 - Client Node The Chef Server is the centralized store of your infrastructure's configuration. Server Chef-client runs on the System administrators use Knife to upload configuration Node, retrieving changes to the Chef Server configuration information from the Chef Server. Chef-client and Knife use API Clients to talk to the Chef Server. Client Client Nodé Knife is used to communicate with Nodes using ssh. Chef Workstation Systems A Chef Workstation is simply a managed by Chef computer with a local Chef are called Nodes. repository and a properly configured Knife.



Chef Workstation

- Place to create the configuration management code
- Place from where the code will be uploaded/download to the chef server
- Tells server which machine is to be configured
- Place where you will keep the Chef Development Kit (chef-repo)



Chef Server

- Storage of our code
- Hub for uploading and Downloading your Chef Cookbooks
- Keeps track of the status of all the nodes present in the network
- Available in three forms
 - Hosted/Enterprise Chef Hosted by OpsCode
 - Private Hosted Chef Hosted by OpsCode but from within the firewall
 - Open Source Chef This is the Open Source version



Client Node

- Machine where the actual installation of resources would take place
- This machine needs to have chef-client in it.
- If not then install it using Chef Workstation
- If workstation is directly connected then it is chef-solo architecture
- It could be a bare machine or a machine on cloud



Knife

- Utility provided by Chef to communicate with Server and Client
- It helps
 - To configure a node
 - To upload or download anything from the chef server
 - To delete something (RISKY)
 - To get update of the chef server
 - To ask client to give status
 - To download something from supermarket of chef (Dangerously handy place), etc.



Key Concepts

- Resources
- Recipes
- Cookbooks
- Environments
- Run List
- Roles
- Attributes



Resources

- Resources are specified in recipes, recipes stored in cookbooks.
- The expanded run list species all the recipes (and thus the resources) to manage on a given node.
- A resource

 has a type 	package "tar" do
has a name	version "1.16.1-1
 has parameters 	action :install
 takes actions 	end

- Actions are taken using **providers**, providers are chosen based on the node platform.
- (i.e. the package resource installs packages using apt on debian/ubuntu and using yum on centos/RHEL)!



Recipes

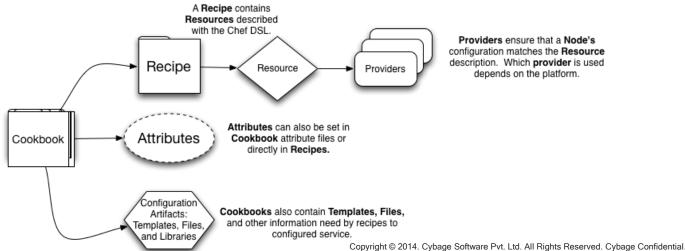
- This can be said as the most important part of Chef
- Ruby files that are saved here consists of the actual configuration management code
- Recipes evaluate resources in the order they appear

 Recipes can include other resources, and are just ruby code include recipe "mysgl"



Cookbooks

- Made up of recipe, attributes, files, templates
- Used to organize the code
- This along with roles(if present) are what gets uploaded to the server
- Commands related to a cookbook
 - knife cookbook create COOKBOOK NAME
 - knife cookbook delete COOKBOOK NAME
 - knife cookbook download COOKBOOK NAME
 - knife cookbook list





Environments

- By default Environments folder is not created
- We can create it in many ways
- Simplest Create a environment folder in chef-repo
- Environments can be used to manage different environments (production, test, etc) in a single Chef setup.
- Roles can have different run list on different environments

```
name "production"

description "The production environment"

cookbook_versions(

"mysql" => "= 1.2.5", # use version 1.2.5 only

"apache2" => "~> 1.1" # anything 1.1.0 < x < 1.2.0
)

# default attributes for this environment

attributes(

"apache2" => {

"listen_ports" => ["80", "443"]
}
)
```

The ruby DSL gets compiled to JSON when uploading to server



Run List

- Run list is a block of code which includes a number of recipes
- If there is need of running multiple recipes on a single machine run_list is included in the Roles

```
"run_list": {
    "role[python_hosting]",
    "recipe[postgresql::client]",
    "recipe[chishop]"
}
```



Roles

- Have attributes
- Have a run list
- Declared in JSON or . . .
- Declared with the ruby DSL (automatically compiled to JSON)
- An example role (in ruby):



Attributes

- Store node data (i.e. ip address, hostname, fqdn, database host address, etc.)
- There are four types of attributes (in order of precedence, lowest to highest):
 - Default
 - Normal
 - Override
 - Automatic
- Attributes can be set in:
 - Cookbooks
 - Environments
 - Roles
 - Nodes



Attributes (cont...)

- As attributes are deep-merged, the following precedence applies
 - default attributes applied in an cookbook
 - default attributes applied in an environment
 - default attributes applied in a role
 - default attributes applied on a node directly in a recipe
 - normal attributes applied in a cookbook
 - normal attributes applied on a node directly in a recipe
 - override attributes applied in an cookbook
 - override attributes applied in an environment
 - override attributes applied in a role
 - override attributes applied on a node directly in a recipe
 - automatic attributes generated by Ohai
- Automatic, override and default are reset at the beginning of every run.
- Normal attributes persist between runs.



Benefits and Cons

Pros

- Infrastructure is in the form of code
- Use of High level DSL, making understanding of code easy
- Ohai collects all the data on the node and provides it while running, saving a lot of time
- Alone knife tool capable of doing most of your admin work
- Being in Ruby you don't need to know complete ruby just basics would be fine.

Cons

- Documentation is very scattered and difficult to understand
- Error log very complex which makes it difficult to resolve
- For testing **Test-Kitchen** is available but proper example use is not given
- Is dependent on Ruby



References

- http://opscode.com/
- http://community.opscode.com/
- http://docs.opscode.com/
- http://learnchef.com
- http://lists.opscode.com
- http://youtube.com/user/Opscode



Any Questions?







