Assignment4

Basic Map
Launches a map.

Camera
Demonstrates camera functions.

Camera Clamping
Demonstrates how to constrain the camera to specific boundaries and zoom levels.

Circles
Demonstrates how to add Circles to a map.

Events
Demonstrates event handling.

Ground Overlays
Demonstrates how to add a GroundOverlay to a map.

Indoor
Demonstrates how to use the Indoor API.

Layers
Demonstrates the different map layers.

Lite Mode
Demonstrates some features on a map in lite mode.

Lite Mode List
Demonstrates using maps in lite mode in a RecyclerView using LinearLayoutManager and GridLayoutManager.

Location Source Demo
Demonstrates how to use a custom location source.

Map In Pager
Demonstrates how to add a map to a ViewPager.

Markers
Demonstrates how to add Markers to a map.

Marker Close Info Window on Retap
Demonstrates how to close the info window when the currently selected marker is retapped.

Camera

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Circles

Properties for Circle(s)

Fill Hue
Fill Alpha
Stroke Width
Stroke Hue
Stroke Alpha
Stroke Pattern Solid ▼

☑ Clickable

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