

Python Programming

1. Introduction to Python

- o What is Python?
- o Installing Python and setting up the environment
- o Python IDEs: Jupyter Notebook, PyCharm, etc.
- o Python syntax and structure
- Writing and running your first Python program

Basic Python Programming Constructs

2. Variables and Data Types

- Variables, constants, and naming conventions
- o Data types: Numbers, Strings, Lists, Tuples, Dictionaries, Sets
- Type conversion
- o Input/output in Python

3. Operators

- o Arithmetic, comparison, logical, bitwise operators
- Assignment operators
- Operator precedence

4. Control Flow

- o If-else conditions
- Nested conditions
- o Loops: for, while
- o Break, continue, and pass statements

Python Data Structures

5. Lists and Tuples

- o List operations and methods
- List slicing
- o Tuples and immutability
- Tuple operations

6. Dictionaries and Sets

- o Dictionary operations and methods
- Sets and set operations

Functions and Modules

7. Functions

- Defining functions
- Function arguments and return values
- o Recursion
- Lambda functions
- Built-in functions

8. Modules and Packages

- o Importing modules
- Standard library overview
- o Installing and using external packages (pip)
- Creating your own modules and packages



Object-Oriented Programming in Python

- 9. Classes and Objects
 - Defining classes and objects
 - Constructors and destructors
 - Class attributes and methods
 - Instance attributes and methods

10. Inheritance and Polymorphism

- o Inheritance in Python
- Method overriding
- o Polymorphism and encapsulation

File Handling

- 11. File I/O
 - o Reading from and writing to files
 - Handling file exceptions
 - Working with different file types (text, CSV, etc.)

Error and Exception Handling

12. Errors and Exceptions

- Types of exceptions
- o Try, except, finally blocks
- Raising exceptions
- Custom exceptions

Advanced Python Topics

13. Comprehensions

- List comprehensions
- Dictionary comprehensions
- Set comprehensions

14. Decorators and Generators

- Understanding decorators
- o Creating and using decorators
- Understanding and using generators

15. Iterators

- Working with iterators
- Custom iterator classes

Python Libraries and Frameworks

16. Introduction to Libraries

- Numpy (for numerical computing)
- o Pandas (for data manipulation)
- Matplotlib/Seaborn (for data visualization)
- Scikit-learn (for machine learning basics)
- o Flask/Django (for web development basics)

Working with Databases

17. Databases with Python

- Introduction to SQL
- o Connecting Python with databases (SQLite, MySQL)
- o CRUD operations with databases