Pratik Nalawade

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Graduate student in Human-Computer Interaction looking for Internship from Summer 2017 as a UX Designer/Researcher.

EDUCATION

INDIANA UNIVERSITY
Masters in Human Computer Interaction
2016-2018(Expected) | Indianapolis, Indiana
Cum. GPA: 3.9

VEERMATA JIJABAI TECHNOLOGICAL INSTITUTE
Bachelors in Technology - Information Technology
2010-2014 | Mumbai, India
Cum. GPA: 7/10

LINKS

Github:// github.com/prats007
LinkedIn: in.linkedin.com/in/pratiknalawade
Portfolio: // pratiknalawade.me

SKILLS

DESIGN
Sketching • Wireframing • Prototyping • Storyboarding

UX METHODS
Usability Testing • User Interviews Cognitive Walkthrough •Heuristic Evaluation • Storyboarding User Research • Affinity Diagrams A/B testing • Contextual Inquiry

PROGRAMMING
Java • JavaScript • JSP • JQuery C++ • Python • HTML • PHP CSS • Bootstrap • JQuery XML • SQL • Selenium • Shell Android Programming

TOOLS
Axure • Balsamiq • Invisison • GIMP Photoshop •Android Studio MySql • WordPress • Pixate Adobe Creative Studio

EXPERIENCE

IUPUI | Graduate Research Assistant
Aug 2016 - now | Indianapolis
Conducting a user study to study the impact of color on map visualization for Web based interfaces. Designed the user interface to load the visualization and test it using different cognitive tasks.

DELOITTE USI | Business Technology Analyst - QA
Aug 2014 - July 2016 | Mumbai, India
Analyzing and accessing business value of requirements and providing QA services for US health-care and welfare programs. Creating test scripts and test cases on Integrated Eligibility, Medicaid Interfaces, Data exchange for federal and trading partner interfaces, along with End to End application testing.

SHRADDHANAND MAHILASHRAM | Web Developer - Intern
Dec 2013 - Jan 2014 | Mumbai, India
Designed and developed user interface for NGO to create an online presence for the organization. Website was created using JQuery, Javascript and CSS.

PROJECTS

PETPAL | UX Researcher and Designer
Aug 2016 – Nov 2016 | IUPUI
I worked in team of 4 where we designed a pet sitter aggregator based on the data gathered from user interviews. We created storyboards and personas to connect user problems to the solution.

DOUBLEMAP - USABILITY EVALUATION | UX Researcher
Aug 2016 – Dec 2016 | IUPUI
I am working in a team of 4 where we are conducting a usability evaluation of the application. UX methods used to identify issues were Cognitive Walkthrough, Heuristic evaluation, and Contextual inquiry. We are communicating design changes to DoubleMap to improve their user experience.

AAKASH SOFTWARE DEVELOPMENT | Application Developer
Mar 2013 – Aug 2013 | IIT Bombay
I was the UI designer for android application in a 3 person team. I designed the application to run on government promoted tablet designed for school students across the country.

ENTHUSIA - COLLEGE SPORTS EVENT | UI developer
Jun 2012 – Dec 2012 | VJTI, Mumbai
I was the Front-end designer for android application in a 3 person team. The application was designed to provide schedule and results of annual college sports festival.

AWARDS

2015	Deloitte USI award	Elk horn award for exceptional performance
2015	Deloitte USI award	Master Trailblazer award for exceptional performance
2014	Deloitte USI award	Trailblazer award for exceptional performance
2013	2nd in India	Aakash Software Development contest by IIT Bombay
2013	6th/50	Credit Suisse Web app development