

Idea Whiteboard

* App features 100

- ▶ Create a trip
 - add trip name
 - add trip members
 - trip id (auto generated)
- ▶ Add members to trip
- ▶ Add expense in a trip
 - add expense
 - expense id (auto generated)
 - add expense name
- ▶ Update expense in a trip
 - only lender can update
- ▶ Delete expense in a trip
 - only lender can delete

1
➤ Settle with a member in a trip {v2}

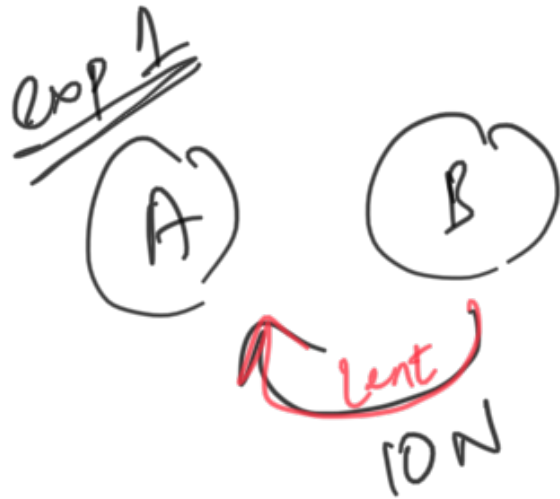
→ can be added as another expense with expense name as "settle"

→ actual transfer of tokens to lender

→ settle amount \leq owed amount

➤ Settle with a member across trips {v2}

★ Types of expenses



Currently

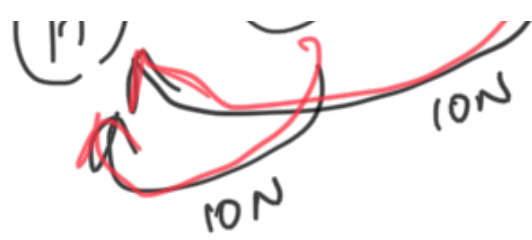
- Complex lending can be broken down into a batch of simple expense txns

eg:- exp 1 can be

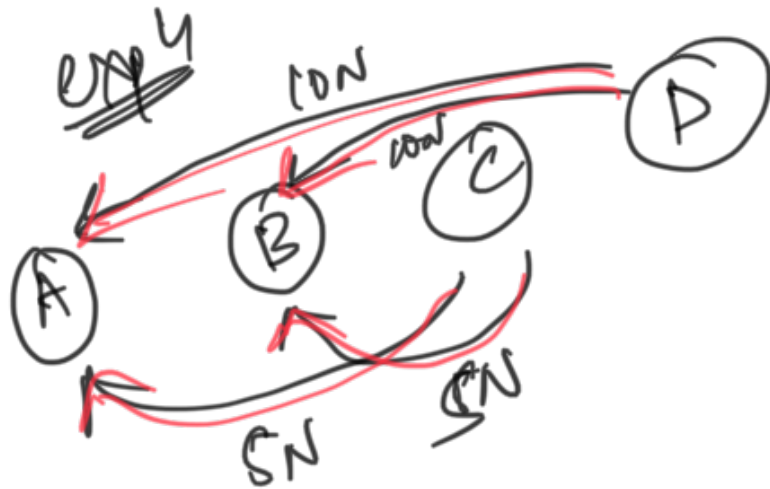
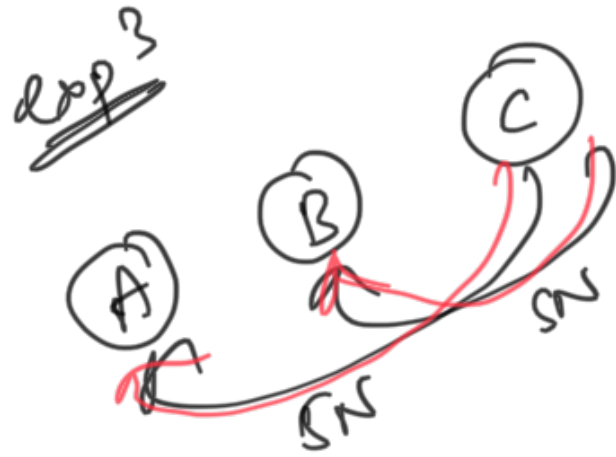
- A owes C 5N

- B owes C 5N





- A owes D 10N
- B owes D 10N



- The simplification logic can be done at frontend
- \$ to N conversion will also be done at frontend, if needed
- Currently, all simple expenses in a complex txn will have diff. expense ids; The DS can be changed in V2.0 to support complex expense as one

★ Frontend Flow

V2.0

① Acc Login

② My Trips

+

Login with Near



Trip 1
Trip 2
Trip 3
⋮

+ Add

③ View Trip

④ Add Trip

Trip # 1

(Members) (A) (B) (C) (D)

Owed Due \$ 1000

Owed/owe Breakdown (A) +\$100
(B) -\$200

Settle

Add expense +

Trip # +

Members +

Delete expense -

All expenses \$\$\$

* Contract Struct 

struct ExpenseTracker {

=> trig-id-by-owner

- trip-metadata-by-trip-id

> trip numbers

> trip name

- trip-expenses-by-trip-id

> txns added seq. with txn-id

> new txns can be added to trip-id map with the txn-id

> delete/update txns in a trip-id map with txn-id

}

* Methods on Contract

- new

- add-trip

- view-trip-metadata-by-trip-id

- add_trip_members

- view_trip_id_by_account_id

- add_trip_expense

- view_trip_expense_ids_by_trip_id

- update_trip_expense

- view_trip_expense_by_expense_id

- delete_trip_expense

- get_expense_summary_by_trip_id_account_id

- get_total_expense_summary_account_id {v2}

- settle_expense_by_trip_id_account_id {v2}

- settle_total_expense_account_id {v2}

* v2 roadmap 

- build frontend
- additional impl methods
- code optimization → reduce contract costs wherever possible
 - integration testing
 - add timestamps
 - valid account ids
 - ... more ...
- frontend ability to register expenses in \$ or N (saved in N or blockchain)
- push to mainnet 